

# CSE 30331/34331: Data Structures (Almost) Everything You Need to Know for the Final

## Abstract data types

	insert	delete
<b>stack</b>	back	back
<b>queue</b>	back	front
<b>deque</b>	front/back	front/back
<b>priority queue</b>	anywhere	min
<b>set</b>	anywhere	by value

## Sequence data structures

	find by position	find min/max or by value	insert at position	delete at position	delete min/max or by value	concatenate
<b>array</b>	$O(1)$	$O(n)$	back: $O(1)$ else: $O(n)$	back: $O(1)$ else: $O(n)$	$O(n)$	$O(n)$
<b>circular array</b>	$O(1)$	$O(n)$	front/back: $O(1)$ else: $O(n)$	front/back: $O(1)$ else: $O(n)$	$O(n)$	$O(n)$
<b>linked list</b>	front: $O(1)$ else: $O(n)$	$O(n)$	front: $O(1)$ else: $O(n)$	front: $O(1)$ else: $O(n)$	$O(n)$	$O(n)$
<b>linked list with tail pointer</b>	front/back: $O(1)$ else: $O(n)$	$O(n)$	front/back: $O(1)$ else: $O(n)$	front: $O(1)$ else: $O(n)$	$O(n)$	$O(1)$
<b>doubly linked list</b>	front/back: $O(1)$ else: $O(n)$	$O(n)$	front/back: $O(1)$ else: $O(n)$	front/back: $O(1)$ else: $O(n)$	$O(n)$	$O(1)$

## Set data structures

	find min/max	find by value	insert	delete min/max	delete by value	create from list	union
<b>sorted array</b>	$O(1)$	$O(\log n)$	$O(n)$	max: $O(1)$ else: $O(n)$	$O(n)$	$O(n \log n)$	$O(n)$
<b>sorted linked list</b>	min: $O(1)$ else: $O(n)$	$O(n)$	$O(n)$	min: $O(1)$ else: $O(n)$	$O(n)$	$O(n \log n)$	$O(n)$
<b>binary heap</b>	min: $O(1)$ else: $O(n)$	$O(n)$	$O(\log n)$	min: $O(\log n)$	$O(n)$	$O(n)$	$O(n)$
<b>B-tree red-black tree</b>	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(n \log n)$	$O(n)$
<b>hash table</b>	$O(n)$	$O(1)$	$O(1)$	$O(n)$	$O(1)$	$O(n)$	$O(n)$

## Sorting algorithms

intermediate data structure	one and rest	half and half
<b>array</b>	selection sort: $O(n^2)$	quicksort: $O(n \log n)$
<b>sorted array</b>	insertion sort: $O(n^2)$	merge sort: $O(n \log n)$
<b>binary heap</b>	heap sort: $O(n \log n)$	–
<b>order-preserving hash table</b>	bucket sort	–

## Graph search algorithms

agenda	algorithm
<b>stack</b>	depth-first search
<b>queue</b>	breadth-first search
<b>priority queue</b>	Dijkstra's algorithm