

12 Homework 8 (due Nov. 10)

Name: SOLUTIONS

The purpose of this homework is to explore the cutting plane & branch/bound algorithms for solving integer programming problems.

Reading: Sections 6.3 and 6.4.

1. Problem set 6.3, question 1, part a) (page 236). [Just part a)]

Solving via simplex without integer constraints, final tableau has constraints

$$\begin{array}{l} \frac{3}{4}x_1 + x_2 + \frac{1}{4}x_3 = 1\frac{1}{2} \\ 1\frac{3}{4}x_1 + \frac{1}{4}x_3 + x_4 = 2\frac{1}{2} \end{array}$$

(x_3 slack for first constraint, x_4 slack for second)

Whichever of the two you pick, the new constraint is

$$\frac{3}{4}x_1 + \frac{1}{4}x_3 - x_5 = \frac{1}{2}$$

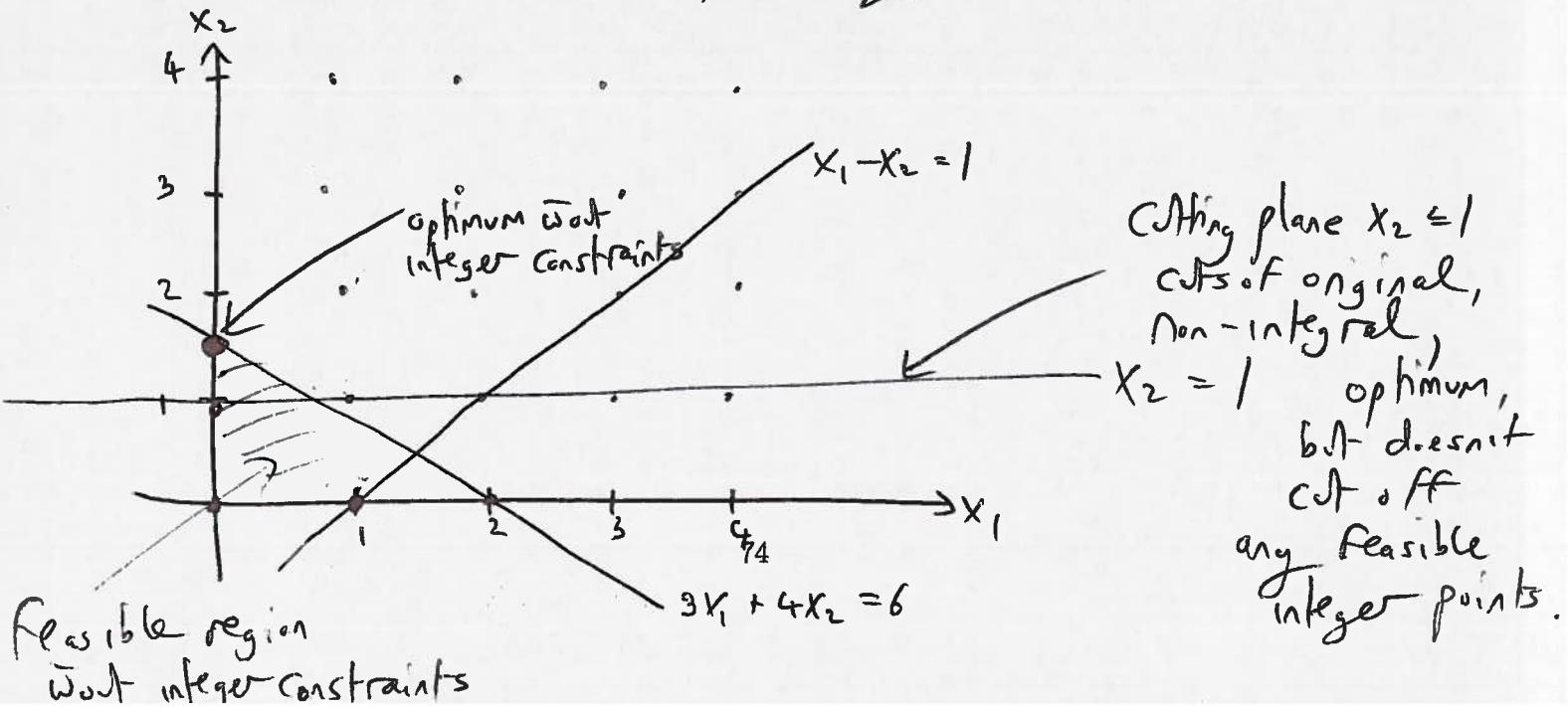
Adding this, get (via simplex) fully integral solution

$$x_1 = 0, x_2 = 1, x_3 = 2, x_4 = 2, x_5 = 2, z = -1$$

Graphically: cutting plane says $\frac{3}{4}x_1 + \frac{1}{4}x_3 \geq \frac{1}{2}$

Subbing in $x_3 = 6 - 3x_1 - 4x_2$, this becomes

$$\frac{3}{4}x_1 + \frac{1}{4}(6 - 3x_1 - 4x_2) \geq \frac{1}{2}, \text{ or } \cancel{x_1 - x_2 = 1} \quad x_2 \leq 1$$



2. Problem set 6.3, question 2, part c) (page 236). [Just part c)]

After first iteration of simplex w/out int. constraints, have
constraint $\frac{2}{3}x_2 + x_3 + \frac{1}{5}x_5 = 9\frac{1}{3}$, so add cutting
plane $\frac{2}{3}x_2 + \frac{1}{5}x_5 - x_6 = \frac{1}{3}$

Running simplex w/out int. constraints on problem
with this new constraint added [this iteration of
simplex needs ~~int.~~ artificial variables],

get integral solution $x_1 = 12, x_2 = 0$,
 $x_3 = 9, x_4 = 0$
 $x_5 = 1, x_6 = 0$

$$Z (\text{for max problem}) = 33$$

So optimum for original problem is

$$\left. \begin{array}{l} x_1 = 12 \\ x_2 = 0 \\ x_3 = 9 \end{array} \right\} Z = 33$$

3. Problem set 6.3, question 4 (page 237).

Possibility 1: Algorithm will run forever,
each time cutting off less and less of
feasible region, but never emptying it
completely to allow for termination
[unlikely, I think]

Possibility 2: After finitely many iterations,
a problem will be reached which, when
integer constraints are ignored, will
have no feasible solutions, causing the
algorithm to terminate
[More likely, I think]

Possibilities 3, 4, 5, ... ?

4. Problem set 6.3, question 5 (page 237).

After solving initial problem w/out integer constraints,
get final tableau constraints

$$x_2 + \frac{x_3}{3} + \frac{x_4}{3} = \frac{1}{3} \rightarrow \text{cutting plane } \frac{x_3}{3} + \frac{x_4}{3} - x_5 = \frac{1}{3} \quad (1)$$

$$\text{and } x_1 - \frac{x_4}{3} = \frac{1}{3} \rightarrow " " \frac{2}{3}x_4 - x_5 = \frac{1}{3} \quad (2)$$

Adding (1) : leads to having to add cutting plane $\frac{x_3}{3} - x_6 = \frac{2}{3}$;
trying to solve new problem by adding this constraint, and
ignoring integrality, leads to an unfeasible problem
(sum of artificial variables cannot be brought down to 0)

Adding (2) : leads to the addition of ~~two~~ ^{two} possible
new cutting planes, $\frac{1}{3}x_3 + \frac{1}{2}x_5 - x_6 = \frac{1}{6} \quad (3)$
and $\frac{1}{2}x_5 - x_6 = \frac{1}{2} \quad (4)$

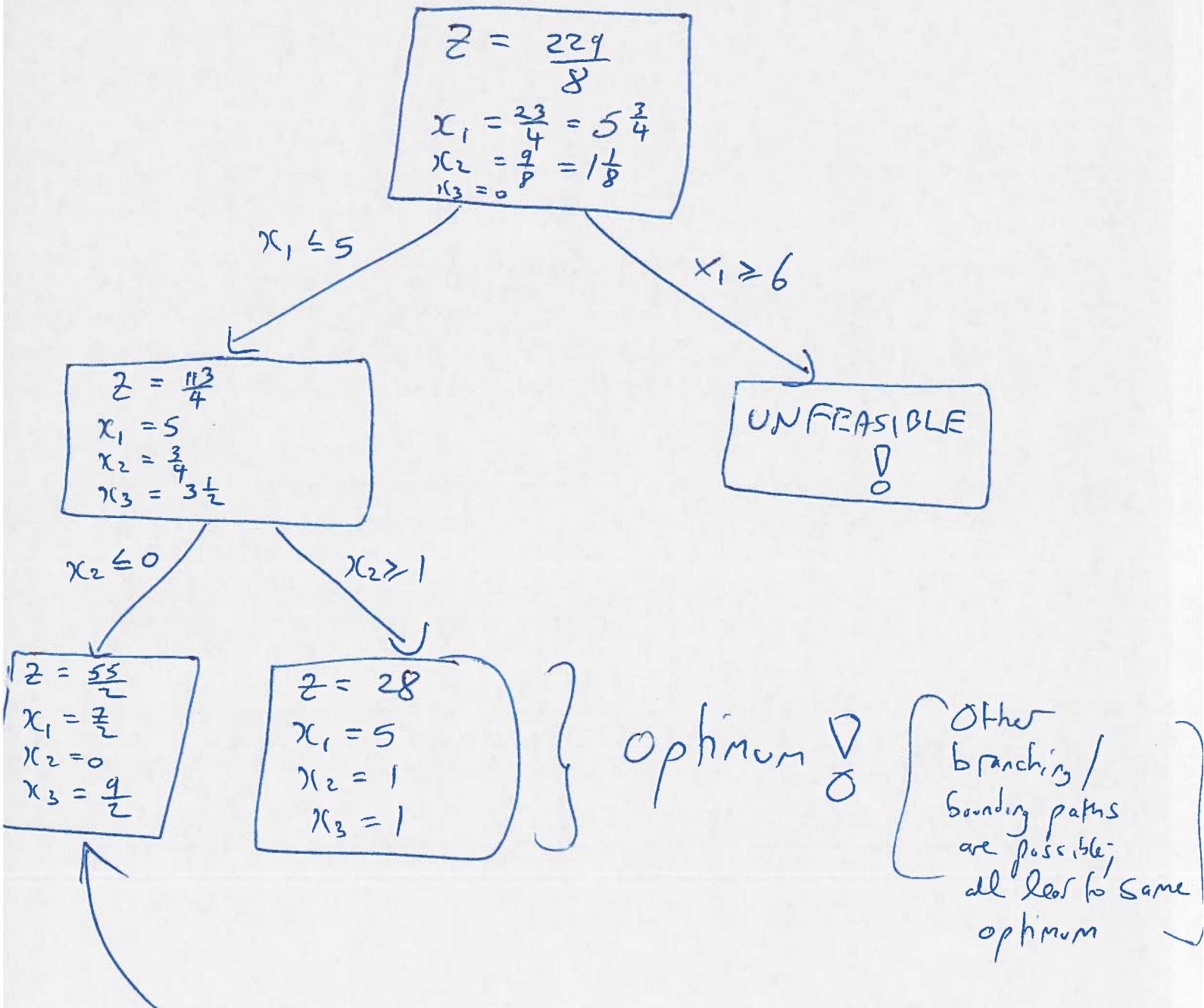
Adding (3) leads to the addition of two possible new cutting
planes, $\frac{1}{3}x_3 - x_7 = \frac{2}{3}$ and $\frac{2}{3}x_3 - x_7 = \frac{1}{3}$

Adding the first of these leads to infeasibility; adding the
second leads to the addition of $\frac{1}{2} - x_8 = \frac{1}{2}$, which leads to
infeasibility.

Adding (4) to (2), immediately leads to infeasibility.

Conclusion: all paths lead eventually to a problem that,
when integer constraints are ignored, has no feasible
points. This supports possibility 2 from last
question.

5. Problem set 6.4, question 2, part a) (page 244).



No point continuing here; $\frac{55}{2} < 28$,
so Z values will never go above 28

6. Problem set 6.4, question 2 part c) (page 244).

Initial optimum, ignoring integer constraints:

$$Z = 132 \frac{2}{3}, \quad x_1 = 3 \frac{5}{6}$$

$$x_2 = 0$$

$$x_3 = \frac{5}{6}$$

one

~~one~~ choice for branching: ~~x₁~~ $x_1 \leq 3$ vs $x_1 \geq 4$

[Note: x_3 not required to
be integer!]

~~This~~ Eventually leads to integer optimum:

$$Z = 132 \text{ at } x_1 = 4$$

$$x_2 = 0$$

$$x_3 = \frac{1}{3}$$