## CSE 30321 - Computer Architecture I - Fall 2010 <br> Homework 04 - MIPS Procedure Calls - 75 points

Assigned: September 21, 2010 - Due: September 28, 2010

## Problem 1: (15 points)

Consider the following MIPS assembly code:
f: sub \$s0, \$a0, \$a3
sll $\quad \$ \mathrm{v} 0, \$ \mathrm{SO}, 0 \times 1$
add \$v0, \$a2, \$v0
sub \$v0, \$v0, \$a1
jr \$ra
Part A ( $\underline{5}$ points):
This code contains a mistake that violates the MIPS calling convention. What is this mistake and how should it be fixed?

Part B ( 5 points):
What is the C equivalent of this code? Assume that the function's arguments are named $a, b, c$, etc. in the $C$ version of the function.

Part C ( $\underline{5}$ points):
At the point where this function is called, $\$ \mathrm{a} 0, \$ \mathrm{a} 1, \$ \mathrm{a} 2$, and $\$ \mathrm{a} 3$ have values $1,100,1000$, and 30 respectively. What is the value returned by this function? If another function $g$ is called from $f$, assume that the value returned from g is always 500.

## Problem 2: (30 points)

Translate the following functions into MIPS assembly. You may assume that they are leaf procedures, and no \$sx registers need to be saved to the stack.

Part A (15 points):

```
    int find(int a[], int n, in x) {
        int i;
        for(i=0; i!=n; i++) {
            if(a[i] == x) {
                return i
            }
        }
        return -1;
    }
```

Part B (15 points):

```
    int count(int a[] int n, int x) {
        int res = 0;
        int i;
        for(i=0; i!=n; i++) {
            if(a[i] == x) {
                res = res + 1;
            }
        }
        return res;
}
```


## Problem 3: (30 points)

For the following 2 problems, refer to a function $f$ that calls another function func. The code for C function func is already compiled in another module using the MIPS calling convention disussed in class (see also Fig. 2.14 of your text). The function declaration for func is:

```
int func(int a, int b);
```

The code for (2 versions) of function $f$ is given in Part A and Part B below. For both Parts A and B, translate function $f$ into MIPS assembly. Use the MIPS calling convention. If you need to use register \$t0 through \$t7, use the lower-numbered registers first.

Part A (15 points):
int $f($ int $a, ~ i n t ~ b, ~ i n t ~ c) ~\{~$
return func(func (a,b), c);
\}

Part B (15 points):
int $f(i n t a, i n t b, i n t c)\{$ return func(a,b) + func(b,c) \}

