#### **Alcohol-Free Social Events**

Use these ideas to help organize your next alcohol-free social event—or use these party ideas as a springboard to your own hall's's creativity

### **Games & Sports**

**Ice Skating** Here is one that can be done any time of year, but will serve as a great function at the end of the fall term and beginning of the spring term. Simply call the Joyce Center and rent the place out for a couple of hours. After skating, invite your guests back to your hall's for hot chocolate and snacks.

**Hall Olympics** This is a great way to have fun and build Hall unity!! Events could include a potato sack race race, apple bobbing, etc.

**Casino Night** Set up tables of Vegas' most popular games and try your luck in winning play money. At the end of the evening hold an auction and see which of the big winners walks away with the prizes, donated by local businesses. Contact the SAO for supplies.

**Card Tournaments** Have a card tournament targeting those students who sit in the cafeteria and play cards. Play Hearts, UNO, Euchre, or Rummy. Get prizes donated to entice participation.

**Intramural Events** Co-sponsor intramural events with other halls: soccer, free throw shooting, football toss, and doubles volleyball.

**Board Game Night** Hold a "Game Night" with a board game competition: monopoly, trivia, Twister, etc. Also include a video game competition with Play Station, Wii and Nintendo. Or go 'old school' and bring back pong

**Caddy Shack** Get out those old argyles and knickers, put on your golf shoes, find that old alligator shirt, grab the golf bag, pull out your putter and put on some sunblock...then, hit the course! The golf course for the event could be something as easy as the local miniature golf course or a fantastic course could be created inside the hall. Residents and guests should be paired into teams who compete for the lowest score once the course has been finished. Design score cards for the teams, or even use score cards from a local golf course. Set up club house near the course to distribute the party T-shirts. Serve hot dogs and polish sausages. Have potato chips, pretzels, and Baby Ruth candy bars.

**Crazy Bowling** Reserve a few lanes at your local bowling alley and have everyone dress in a crazy outfit (you can choose a theme). Every couple of frames, make participants do something different (ex. Spin around 5 times) before, after, or during their shots.

**Kickball** Remember this game from elementary school gym class and recess? Find an open field, get a kickball, and invite a sorority to play on co-ed teams. This should not be men against women!

**Broomball** Use as a social, recruitment, or brotherhood event. Gather up your guests up and head to the local ice hockey rink and play hockey with brooms and a tennis ball. Don't have a rink, head to the roller skating/blading rink.

**Volleyball Tournament** Use one of the sand volleyball courts! Serve up some mocktails and have gag prizes, e.g. "Weakest Serve," "Most Sand in the Eye," etc. For fun, change the rules or use a beach ball instead of a volleyball.

**Day at the Driving Range** This activity is simply what it says, a trip to the driving range. Check with the Warren for their group rates and availability. Clubs may also be rented there. Golf pros may also be available to assist your Residents with their swing. Contests such as longest or shortest drive and most wiffs (completely missing the ball) may also bring a bit of competition and excitement to the outing. A thematic pre-or post-outing idea would be to watch movies such as Tin Cup, Caddyshack or Happy Gilmore. Consider prizes for longest drive, most ridiculous (authentic) golf outfit, etc.

My Boardgame Night Competition at its finest! Challenge your mind, your friends, your own brothers and sisters to an evening of fast, frenzied, and fantastic board game playing. Here is the concept: establish teams of four to eight. Set up different boardgames throughout the event location. Each room should have a new game and a game-specific snack and alcohol-free drink. Be sure to have the favorites handy — Monopoly, Trivial Pursuit, Pictionary, Life, Risk, Clue, Scruples and Scatergories are always enjoyed. The teams travel throughout the event and play abbreviated versions of the games. Have teams carry a scorecard. Points are given for each game a team wins... teams that accumulates the most points receive prizes.

**Capture the Flag** Create your own Capture the Flag course. The goal is to capture the opposing team's flag. Referees are needed to make sure the game is fair.

Win, Lose or Draw Secure a few flip chart easels and plenty of white flip chart paper. Get some of those huge markers. Place chairs or couches around the room, facing the easels. Select teams. Play. All you need to do is follow the same format as the TV show. A group will need to select the words or phrases that the teams will draw during the event. Consider cutting words and phrases out of campus magazines or newspapers. Hall-related items are usually fun for people to try to draw. Campus organizations as well as the phrases and sayings particular to your campus and Hall community are good clues as well. Compete with different teams. Win prizes. This is a good warm up exercise before a dance, game or other campus or Hall event. Some Halls have used this event as a study break activity between a fraternity and sorority. Some Hall communities have done this during Hall Spirit Week. Sections have used this idea to get better acquainted. Some students have done this in the residence halls, or another campus facility. It's an event that everyone enjoys doing or watching.

**Ice Cream Gutter Party** Similar to an ice cream social but fill a new, clean gutter with all the fixings of an ice cream sundae. Have several gutters, divide people into teams, and have a contest to see who can decorate their sundae the quickest.

**Crazy Ball** Sponsor with another hall or have it as an in-hall event. Prior to the game, establish crazy rules —making the residents run backwards, hit the ball with one hand, etc. Top off the afternoon with a cookout.

**Human Checkers Compeition** divide students into two teams, with one team wearing red and the other wearing black . . . draw a huge checker obard on the floor and play a game of checkers.

**Scrabble Party** have everyone wear a letter . . . have a competition to see who can make the most words by interacting with others.

**19<sup>th</sup> hole** play miniature or goofy golf throughout campus.

#### **Date Functions & Mixers**

**Ballroom Dancing** Contact a local dance studio or campus dance instructor. Have your Residents and guests dress in suits and formal dresses. Serve nice hors d'oeuvres and sparkling grape juice.

**Party Gras** It's time to have a mixer just like the actual party in New Orleans, but the difference is you don't have to travel. Find plenty of stringing beads so that everyone can make their own chain. Also, don't forget the confetti. For food, get shrimp, crawfish, and some good 'Ole Cajun Cookin'!!!

**Hawaiian Tropics** Put on the grass skirts and wiggle your hips as you dine on roasted pineapple and sip tropical mocktails.

**Coffee House** Recreate your hall into a dimly lit coffeehouse. Serve coffee drinks while listening to a performer or two. Offer an open mic section of the party where guests can get up on stand and perform.

**Carnival Night** Set up booths with carnival games—dunk booth, ring toss, darts, other favorites. Rent a cotton candy machine and have bucket of peanuts available.

ouples can participate in a variety of activities related to cold weather.

**Murder Mystery Party** Okay, social chairpersons and committees- fictionally murder one of your Residents, founders or alumni. The murder should take place within the fraternity/sorority house, lodge or even the student union. Residents and guests, not involved in the creation of the mystery, attend the function to solve the murder mystery. It's simple to plan, kill off resident Bob Smith. Create a story as to how it all happened. Every participant is given a detective's badge and a clue packet that contains bios of each of the suspects and a place to write down clues. Three hours are given to solve the case by traveling through the house or lodge to different rooms which contains clues. After the allotted time, the detectives are gathered in a lounge area and the case, if not solved, is revealed by the chief detective (social chairperson), or if solved, is revealed by the detective who has cracked the case. The case you develop may be too difficult. Have a squealer who leaks information to detectives! If creativity is a problem go out and buy the game from the local game store!

**Fondue Frenzy** Contact the local rental store for a large quantity of fondue pots. Plan this event like a dinner exchange. Set up tables, each with its own fondue pots and equipment. Seat no more than eight people per table. With each new fondue course, play a different type of music. Plan the dinner with three different fondues: cheese, hot oil, and chocolate. The cheese fondue would be served first. Have breads, fruits, and vegetables ready to be dipped into the different kinds of hot cheese. Choose chicken, beef, or pork as the main entree. Take forks to dip the meat into the hot oil. For dessert, chocolate fondue! Make sure you have plenty of fruits and cakes to dip!

**Inspector Gadget** Detectives must solve the case of the...(you fill in the blank). Teams of three or more, using Polaroid snapshots as the indicator of the next site, are led from one site to another to answer the riddles, questions, and clues that all fit together to solve the mystery. Teams are assigned as Residents and guests arrive at the event. Draw playing cards from a hat — all of the fours are a team, Kings are a team, etc. Teams start at different sites. At each site, the participants will find a snapshot of the location of the next clue; and a numbered clue, riddles, or question that needs to be

answered. The teams will have a pre-printed form that has numbered blank slots (to be filled with the answers to the questions and riddles located at each new site). The teams need to find all the sites and answer all the riddles, questions, and clues to solve the mystery. The mystery is simply a false event that has taken place at the university or college, or within society. Be sure not to make the mystery too easy to guess!

**Saturday Night Fever** dress in leisure suits, polyster dresses and gold medallions. Have the "Hustle Dance lessons.

**Polka Dot Party**: decorate in dots, wear dots, have connect the dots contest. Serve dipping dots. Read or decorate in *Put Me in the Zoo* 

### Hall/campus-wide events

**Progressorama** Call your ifriends and organize a progressive party night where students travel from one location to another doing, eating, and exploring a variety of activities. Consider this progressive idea. Have a year in one night progressive theme. Each hall that chooses to participate will decorate its site around one specific holiday. So, New Year's Eve, St. Patrick' Day, Valentines Day, Birthdays and Halloween could all be celebrated in one night, but at different locations. How about this one? Start at ABC hall and watch the initial movie of one that has sequels. After the first movie and location, venture onward to another site and watch the sequel. Keep this going as long as you desire. Be sure to have plenty of popcorn and soda. Essentially, the progressive theme can be used with all sorts of ideas: around the world in one night, fun sports (darts, putting course, baseball toss), dinner, snacks & fun beverages, TV shows, music, bands, themes, activities, etc...

Campus Squares Organize this event based on the popular television show Hollywood Squares. Solicit the assistance of your favorite Hall leaders, faculty, staff and administration to serve as the stars in the squares. A team could be organized to create the questions themselves. An interesting set of questions would include campus history, famous university alumni and current campus affairs. Try to use an auditorium or lecture hall for the event. Two rows of risers are probably easily obtained through the physical plant department. This option works equally well. A highly personable member should be designated the MC and act as the hostess/host of the show. Perhaps, a local radio/TV personality would assist as the MC? The trivia questions and true/false questions can be taken from Trivial Pursuit or another similar game of riddles, questions and puzzles. Videotape this event for recruitment purposes.

**Hall Island Camp Out** Pick a warm night, find an extremely large tent and invite your friends over for an evening of music, tall tales, melted marshmallows and S'mores. Rent a large party tent from the local rental store. Set the tent up in either the front or back yard. Check with the proper authorities about getting permission for building a bonfire/campsite fire. Spend part of the evening telling ghost stories, tall tales and other campsite fiction. Put on some music and roast marshmallows and hot dogs. Make S'mores. Get out some playing cards and play poker and other card games

**Grand Prix Race** Set up a course and have a Grand Prix race using tricycles or scooters. Award prizes to winning teams, best form, etc. Follow this with a cookout.

**Late-Night Playground** Remember the games from your childhood? Four Square, dodgeball, jump rope, etc. Have an evening of childhood games for everyone. Make cotton candy and other kid foods for snacks.

# **Other Party Themes:**

Beach Party	Beach Party	Putt-Putt Golf	Sports FanParty
Cave party	Midnight Breakfast	Boy bands/teen divas	Decade Party
Chartered fishing trip	Oldies but Goodies	Roaring 20's Party	Frisbee Golf
Twistin' 50's	The Price is Right	Survivor	Human Scrabble
Cinco de Mayo	Bubba Gump Shrimp	Pumpkin Carving	Make Your Own Pizza

## Adapted from the following:

Phi Delta Theta International's Alcohol Free Social Events (<a href="http://www.phideltatheta.org/index.php?option=com\_content&task=view&id=40&Itemid=152">http://www.phideltatheta.org/index.php?option=com\_content&task=view&id=40&Itemid=152</a>), July 11, 2008

Delta Upsilon Alcohol-Free Housing Policy (<a href="http://www.deltau.org/pdfFiles/afhGuide.pdf">http://www.deltau.org/pdfFiles/afhGuide.pdf</a>), July 11, 2008