

1. DIFFERENTIABLE FUNCTIONS

A real-valued function of a vector variable,  $F(\mathbf{x})$  is *differentiable at a point*  $\mathbf{a}$  if and only if

$$\lim_{\mathbf{h} \rightarrow \mathbf{0}} \frac{f(\mathbf{a} + \mathbf{h}) - f(\mathbf{a}) - \nabla f(\mathbf{a}) \cdot \mathbf{h}}{|\mathbf{h}|} = 0$$

As we say in the section on limits, if the limit exists, then its value can be calculated. To do this, fix a vector  $\mathbf{h} \neq \mathbf{0}$  and let  $t\mathbf{h}$  be a line to  $\mathbf{0}$ . Since there is an  $|\mathbf{h}|$  in our formula it is useful to compute  $\lim_{t \rightarrow 0^\pm}$ .

If  $f$  is differentiable, the limit is 0 along every line so

$$0 = \lim_{t \rightarrow 0^+} \frac{f(\mathbf{a} + t\mathbf{h}) - f(\mathbf{a}) - \nabla f(\mathbf{a}) \cdot (t\mathbf{h})}{t|\mathbf{h}|}$$

or

$$\lim_{t \rightarrow 0^+} \frac{f(\mathbf{a} + t\mathbf{h}) - f(\mathbf{a})}{t|\mathbf{h}|} = \nabla f(\mathbf{a}) \cdot \frac{\mathbf{h}}{|\mathbf{h}|}$$

Similarly

$$\lim_{t \rightarrow 0^-} \frac{f(\mathbf{a} + t\mathbf{h}) - f(\mathbf{a})}{-t|\mathbf{h}|} = -\nabla f(\mathbf{a}) \cdot \frac{\mathbf{h}}{|\mathbf{h}|}$$

so

$$(*) \quad \lim_{t \rightarrow 0} \frac{f(\mathbf{a} + t\mathbf{h}) - f(\mathbf{a})}{t|\mathbf{h}|} = \nabla f(\mathbf{a}) \cdot \frac{\mathbf{h}}{|\mathbf{h}|}$$

If we let  $\mathbf{h} = \mathbf{e}_i$ , (\*) shows that

$$\lim_{t \rightarrow 0} \frac{f(\mathbf{a} + t\mathbf{e}_i) - f(\mathbf{a})}{t} = \frac{\partial f}{\partial x_i}(\mathbf{a})$$

and therefore, if  $f$  is differentiable at  $\mathbf{a}$ , all the partials exist at  $\mathbf{a}$ .

The existence of partial derivatives is insufficient to make the function differentiable, just as the existence of limits along some lines is insufficient to guarantee the limit exists.

**Theorem.** *If a function has all partial derivatives continuous in a neighborhood of  $\mathbf{a}$  then  $f$  is differentiable in that neighborhood.*

As a practical matter, write down the partials and argue that they are continuous using your theorems on when a function is continuous.

**1.1. Directional Derivatives.** By definition, if  $\mathbf{u}$  is a unit vector, the *directional derivative of  $f$  in the direction  $\mathbf{u}$  at the point  $\mathbf{a}$*  is

$$D_{\mathbf{u}}(f)(\mathbf{a}) = \lim_{t \rightarrow 0} \frac{f(\mathbf{a} + t\mathbf{u}) - f(\mathbf{a})}{t}$$

It follows that if  $f$  is differentiable at  $\mathbf{a}$ ,

$$D_{\mathbf{u}}(f)(\mathbf{a}) = \nabla f(\mathbf{a}) \cdot \mathbf{u}$$

## 1.2. Properties of the Gradient.

- $D_{\mathbf{u}}(f)(\mathbf{a})$  is the instantaneous rate of change of  $f$  at  $\mathbf{a}$  in the direction  $\mathbf{u}$ . If  $D_{\mathbf{u}}(f)(\mathbf{a})$  is positive, the value of  $f$  is increasing; if  $D_{\mathbf{u}}(f)(\mathbf{a})$  is negative, the value of  $f$  is decreasing.
- The direction of fastest increase in  $f$  at a point  $\mathbf{a}$  is the direction of the gradient. (Or meaningless if  $\nabla f(\mathbf{a}) = \mathbf{0}$ .) The value of this rate is  $|\nabla f(\mathbf{a})|$ .
- The direction of fastest decrease in  $f$  at a point  $\mathbf{a}$  is the negative of the direction of the gradient. (Or meaningless if  $\nabla f(\mathbf{a}) = \mathbf{0}$ .) The value of this rate is  $-|\nabla f(\mathbf{a})|$ .
- In two variables, if  $\mathbf{r}(t)$  is a smooth parametrization of a level curve of  $f(x, y)$  then  $\mathbf{r}'(t_0)$  is perpendicular to the gradient  $\nabla f(\mathbf{r}(t_0))$ .
- In three variables, if  $\mathbf{r}(t)$  is a smooth parametrization of a curve lying in the surface  $f(x, y, z) = c$  then  $\mathbf{r}'(t_0)$  is perpendicular to the gradient  $\nabla f(\mathbf{r}(t_0))$ .

## 2. MORE ON LEVEL CURVES

Suppose  $f(x, y) = c$  is a level curve. Then at any point  $\mathbf{a}$  on the level curve,  $\nabla f(\mathbf{a})$  is orthogonal to the level curve. Hence as long as  $\nabla f(\mathbf{a}) \neq \mathbf{0}$ ,  $\mathbf{N} = \frac{\nabla f(\mathbf{a})}{|\nabla f(\mathbf{a})|}$  is a unit normal to the curve and this normal is the direction of fastest increase in the value of  $f$ .

It is also possible to work out the remaining invariants of a plane curve for this sort of example. In particular,  $\mathbf{B} = \langle 0, 0, 1 \rangle$  and so a vector in the direction of  $\mathbf{T}$  is  $\mathbf{N} \times \mathbf{B} =$

$$\begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial f}{\partial x} & \frac{\partial f}{\partial y} & 0 \\ 0 & 0 & 1 \end{vmatrix} = \left\langle \frac{\partial f}{\partial y}, -\frac{\partial f}{\partial x}, 0 \right\rangle.$$

The remaining invariant is the curvature. Suppose  $\frac{\partial f}{\partial x} \Big|_{\mathbf{x}=\mathbf{a}=\langle x_0, y_0 \rangle} \neq 0$ . Then the Implicit Function Theorem says that near this point on the level curve, there exists a differentiable function  $\alpha(x)$  such that  $\mathbf{r} = \langle x, \alpha(x) \rangle$  is the level curve. The curvature is 
$$\frac{|\alpha''(x_0)|}{\left(\sqrt{1 + (\alpha'(x_0))^2}\right)^3}.$$

By the Chain Rule,  $\nabla f(\langle x, \alpha(x) \rangle) \cdot \langle 1, \alpha'(x) \rangle = 0$  so

$$\frac{\partial f}{\partial x}(\langle x, \alpha(x) \rangle) + \frac{\partial f}{\partial y}(\langle x, \alpha(x) \rangle) \alpha'(x) = 0$$

$$(1) \quad \frac{\partial^2 f}{\partial x \partial x} + \frac{\partial^2 f}{\partial y \partial x} \alpha'(x) + \left( \frac{\partial^2 f}{\partial y \partial x} + \frac{\partial^2 f}{\partial y \partial y} \alpha'(x) \right) \alpha'(x) + \frac{\partial f}{\partial y}(\langle x, \alpha(x) \rangle) \alpha''(x) = 0$$

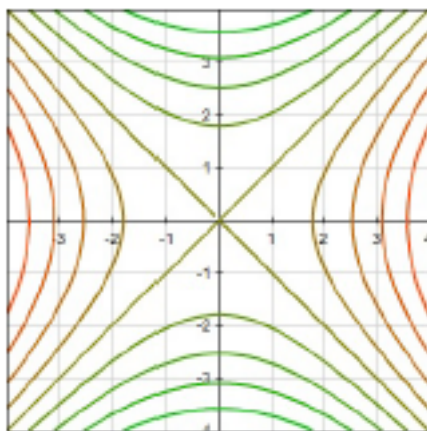
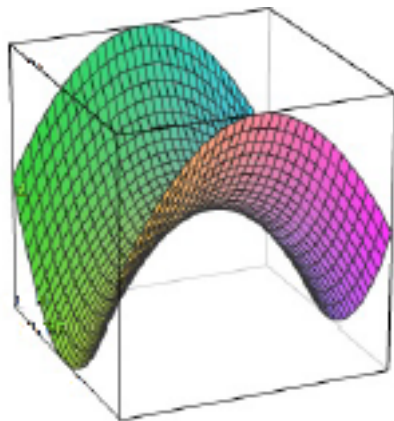
Multiply (1) by  $\left(\frac{\partial f}{\partial y}\right)^2$  and assume mixed partials are equal:

$$(2) \quad \frac{\partial^2 f}{\partial x \partial x} \left(\frac{\partial f}{\partial y}\right)^2 - 2 \frac{\partial^2 f}{\partial y \partial x} \frac{\partial f}{\partial x} \frac{\partial f}{\partial y} + \frac{\partial^2 f}{\partial y \partial y} \left(\frac{\partial f}{\partial x}\right)^2 + \left(\frac{\partial f}{\partial y}\right)^3 \alpha''(x) = 0$$

and so

$$\kappa(x_0, y_0) = \frac{\left| \frac{\partial^2 f}{\partial x \partial x} \left( \frac{\partial f}{\partial y} \right)^2 - 2 \frac{\partial^2 f}{\partial y \partial x} \frac{\partial f}{\partial x} \frac{\partial f}{\partial y} + \frac{\partial^2 f}{\partial y \partial y} \left( \frac{\partial f}{\partial x} \right)^2 \right|}{\left( \sqrt{\left( \frac{\partial f}{\partial x} \right)^2 + \left( \frac{\partial f}{\partial y} \right)^2} \right)^3}$$

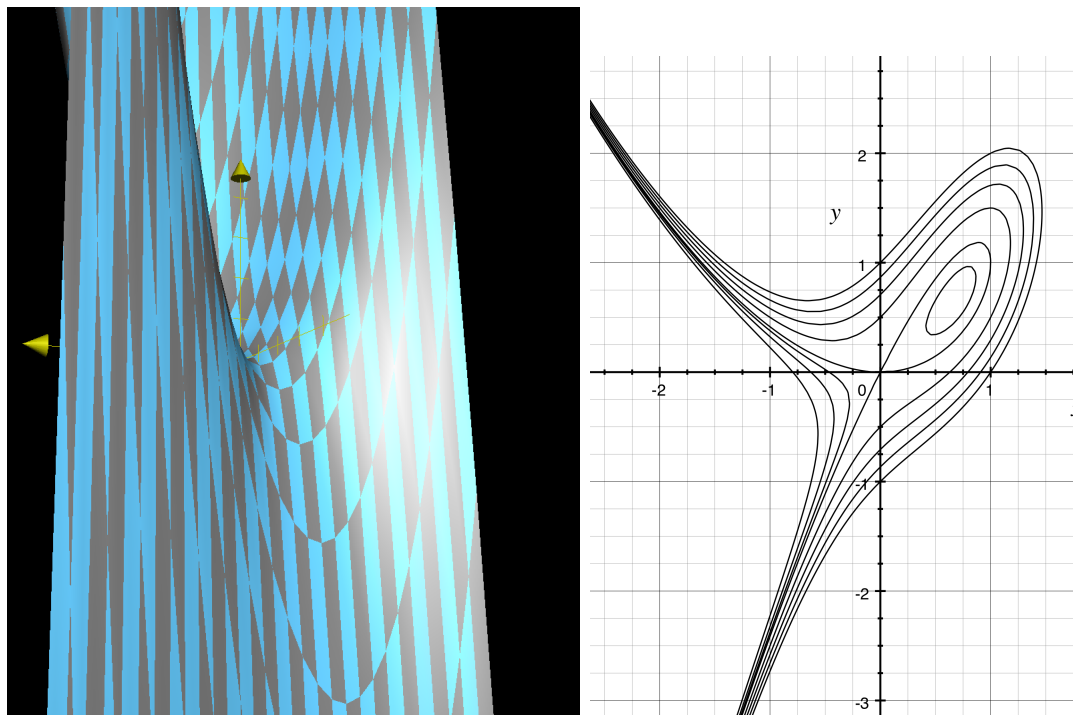
Consider this example of the level curves of  $f(x, y) = x^2 - y^2$  from worksheet 4.



Here  $\nabla f(x) = \langle 2x, -2y \rangle$  and  $\begin{bmatrix} \frac{\partial^2 f}{\partial x \partial x} & \frac{\partial^2 f}{\partial x \partial y} \\ \frac{\partial^2 f}{\partial x \partial y} & \frac{\partial^2 f}{\partial y \partial y} \end{bmatrix} = \begin{bmatrix} 2 & 0 \\ 0 & -2 \end{bmatrix}$  so

$$\kappa(x, y) = \frac{|x^2 - y^2|}{(x^2 + y^2)^{\frac{3}{2}}}$$

A second example: the graph and level curves of  $f(x, y) = x^3 - 2xy + y^2$



Here  $\nabla f(x) = \langle 3x^2 - 2y, -2x + 2y \rangle$  and  $\begin{bmatrix} \frac{\partial^2 f}{\partial x \partial x} & \frac{\partial^2 f}{\partial x \partial y} \\ \frac{\partial^2 f}{\partial x \partial y} & \frac{\partial^2 f}{\partial y \partial y} \end{bmatrix} = \begin{bmatrix} 6x & -2 \\ -2 & 2 \end{bmatrix}$  so

$$\kappa(x, y) = \frac{|6x(-2x + 2y)^2 - 8(3x^2 - 2y)(-2x + 2y) + 2(3x^2 - 2y)^2|}{((3x^2 - 2y)^2 + (-2x + 2y)^2)^{\frac{3}{2}}}$$

### 3. THE CURVE OF INTERSECTION OF TWO IMPLICIT SURFACES

An implicit surface is the set of solutions to an equation  $f(x, y, z) = c$ .

Given two implicit surfaces  $f(x, y, z) = c$  and  $g(x, y, z) = d$  they typically intersect in a curve. If  $\mathbf{a}$  is a point on both surfaces we can try to compute the typical invariants of the intersect curve at this point.

If we parametrize the curve by  $\mathbf{r}(t)$  then  $f(\mathbf{r}(t)) = c$  and  $\nabla f(\mathbf{r}(t)) \cdot \mathbf{r}'(t) = 0$ . In particular  $\mathbf{r}'(t)$  is perpendicular to  $\nabla f(\mathbf{r}(t))$ . Similarly  $\mathbf{r}'(t)$  is perpendicular to  $\nabla g(\mathbf{r}(t))$ . Hence we will take  $\mathbf{r}'(t)$  parallel to  $\nabla f(\mathbf{r}(t)) \times \nabla g(\mathbf{r}(t))$  and so

$$\mathbf{T}(\mathbf{a}) = \frac{\nabla f(\mathbf{a}) \times \nabla g(\mathbf{a})}{|\nabla f(\mathbf{a}) \times \nabla g(\mathbf{a})|}$$

If we assume  $\nabla f(\mathbf{a}) \times \nabla g(\mathbf{a}) \neq \mathbf{0}$  it follows that  $\nabla f(\mathbf{a}) \neq \mathbf{0}$  and  $\nabla g(\mathbf{a}) \neq \mathbf{0}$ .

The Implicit Function Theorem says that around  $\mathbf{a}$ ,  $f(x, y, z) = c$  is a graph  $z = \alpha(x, y)$  and  $g(x, y, z) = d$  is a graph  $z = \beta(x, y)$ .

The intersection of the two surfaces is the set of all points where  $\alpha(x, y) = \beta(x, y)$  and (under some non-zero hypothesis of partials) there is a function  $\gamma(x)$  so that  $\alpha(x, \gamma(x)) = \beta(x, \gamma(x))$ . The curve is parameterized by

$$\mathbf{r}(x) = \langle x, \gamma(x), \alpha(x, \gamma(x)) \rangle = \langle x, \gamma(x), \beta(x, \gamma(x)) \rangle$$

$$f(\langle x, y, \alpha(x, y) \rangle) = c$$

$$\nabla f(\langle x, y, \alpha(x, y) \rangle) \cdot \left\langle 1, 0, \frac{\partial \alpha}{\partial x} \right\rangle = 0$$

$$\nabla f(\langle x, y, \alpha(x, y) \rangle) \cdot \left\langle 0, 1, \frac{\partial \alpha}{\partial y} \right\rangle = 0 \quad \text{so}$$

$$\begin{aligned} \left\langle 1, 0, \frac{\partial \alpha}{\partial x} \right\rangle \times \left\langle 0, 1, \frac{\partial \alpha}{\partial y} \right\rangle &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 0 & \frac{\partial \alpha}{\partial x} \\ 0 & 1 & \frac{\partial \alpha}{\partial y} \end{vmatrix} = \begin{vmatrix} 0 & \frac{\partial \alpha}{\partial x} \\ 1 & \frac{\partial \alpha}{\partial y} \end{vmatrix} \mathbf{i} - \begin{vmatrix} 1 & \frac{\partial \alpha}{\partial x} \\ 0 & \frac{\partial \alpha}{\partial y} \end{vmatrix} \mathbf{j} + \begin{vmatrix} 1 & 0 \\ 0 & 1 \end{vmatrix} \mathbf{k} \\ &= \left\langle -\frac{\partial \alpha}{\partial x}, -\frac{\partial \alpha}{\partial y}, 1 \right\rangle \end{aligned}$$

is parallel to  $\nabla f$  so

$$\nabla f = \left\langle -\frac{\partial \alpha}{\partial x} \cdot \frac{\partial f}{\partial z}, -\frac{\partial \alpha}{\partial y} \cdot \frac{\partial f}{\partial z}, \frac{\partial f}{\partial z} \right\rangle \quad \text{so} \quad \frac{\partial \alpha}{\partial x} = -\frac{\frac{\partial f}{\partial x}}{\frac{\partial f}{\partial z}} \quad \text{and} \quad \frac{\partial \alpha}{\partial y} = -\frac{\frac{\partial f}{\partial y}}{\frac{\partial f}{\partial z}}$$

$$\nabla g = \left\langle -\frac{\partial \beta}{\partial x} \cdot \frac{\partial g}{\partial z}, -\frac{\partial \beta}{\partial y} \cdot \frac{\partial g}{\partial z}, \frac{\partial g}{\partial z} \right\rangle \quad \text{so} \quad \frac{\partial \beta}{\partial x} = -\frac{\frac{\partial g}{\partial x}}{\frac{\partial g}{\partial z}} \quad \text{and} \quad \frac{\partial \beta}{\partial y} = -\frac{\frac{\partial g}{\partial y}}{\frac{\partial g}{\partial z}}$$

Since  $\alpha(x, \gamma(x)) = \beta(x, \gamma(x))$ , differentiating with respect to  $x$  gives  $\nabla \alpha \cdot \langle 1, \gamma' \rangle = \nabla \beta \cdot \langle 1, \gamma' \rangle$  so

$$\gamma'(x) = \frac{\frac{\partial \alpha}{\partial x} - \frac{\partial \beta}{\partial x}}{\frac{\partial \beta}{\partial y} - \frac{\partial \alpha}{\partial y}} = \frac{\frac{\partial g}{\partial x} - \frac{\partial f}{\partial x}}{\frac{\partial f}{\partial y} - \frac{\partial g}{\partial y}}$$

With these formulas and the Chain Rule one can calculate  $\mathbf{r}'$ ,  $\mathbf{r}''$  and  $\mathbf{r}'''$  in terms of the (higher order) partials of  $f$  and  $g$  and hence obtain the curvature, the torsion and the Frenet-Serret frame at a point on the intersection curve.

#### 4. APPROXIMATIONS (EXTRA)

Recall that a function is *differentiable* if and only if

$$\lim_{\mathbf{h} \rightarrow \mathbf{0}} \frac{|(f(\mathbf{a} + \mathbf{h}) - f(\mathbf{a})) - \nabla f(\mathbf{a}) \cdot \mathbf{h}|}{|\mathbf{h}|} = 0$$

This in turn means that if  $|\mathbf{h}|$  is small,

$$(*) \quad (f(\mathbf{a} + \mathbf{h}) - f(\mathbf{a})) - \nabla f(\mathbf{a}) \cdot \mathbf{h} \approx 0$$

4.1. **Approximation values.** Suppose you have a function  $f(\mathbf{x})$  and you know  $f(\mathbf{a})$  but you want to know  $f(\mathbf{b})$  for some other input  $\mathbf{b}$ . Write

$$f(\mathbf{b}) = f(\mathbf{a} + (\mathbf{b} - \mathbf{a}))$$

Then, letting  $\mathbf{h} = \mathbf{b} - \mathbf{a}$  and rewriting  $(*)$

$$f(\mathbf{b}) = f(\mathbf{a} + (\mathbf{b} - \mathbf{a})) \approx f(\mathbf{a}) + \nabla f(\mathbf{a}) \cdot (\mathbf{b} - \mathbf{a})$$

4.2. **Solve equations.** Try to solve  $f(\mathbf{x}) = 0$ . Pick a point  $\mathbf{a}_0$  and evaluate  $f(\mathbf{a}_0)$ . If this is not 0 solve

$$f(\mathbf{a}_0) + t_0 \nabla f(\mathbf{a}_0) \cdot \nabla f(\mathbf{a}_0) = 0$$

for  $t_0$ . As long as  $\nabla f(\mathbf{a}_0) \neq \mathbf{0}$  you can do this.

Since  $f(\mathbf{a}_0) + t_0 \nabla f(\mathbf{a}_0) \cdot \nabla f(\mathbf{a}_0) = 0$ , if we take

$$\mathbf{a}_1 = \mathbf{a}_0 + t_0 \nabla f(\mathbf{a}_0)$$

and approximate  $f(\mathbf{a}_1)$  we get

$$f(\mathbf{a}_1) \approx f(\mathbf{a}_0) + t_0 \nabla f(\mathbf{a}_0) \cdot \nabla f(\mathbf{a}_0) = 0$$

So we might expect that  $\mathbf{a}_1$  is a better approximation to the solution than was our initial guess  $\mathbf{a}_0$ . Now iterate.

In summary:

Pick  $\mathbf{a}_0$ , compute

$$\mathbf{a}_1 = \mathbf{a}_0 - \frac{f(\mathbf{a}_0)}{\nabla f(\mathbf{a}_0) \cdot \nabla f(\mathbf{a}_0)} \nabla f(\mathbf{a}_0)$$

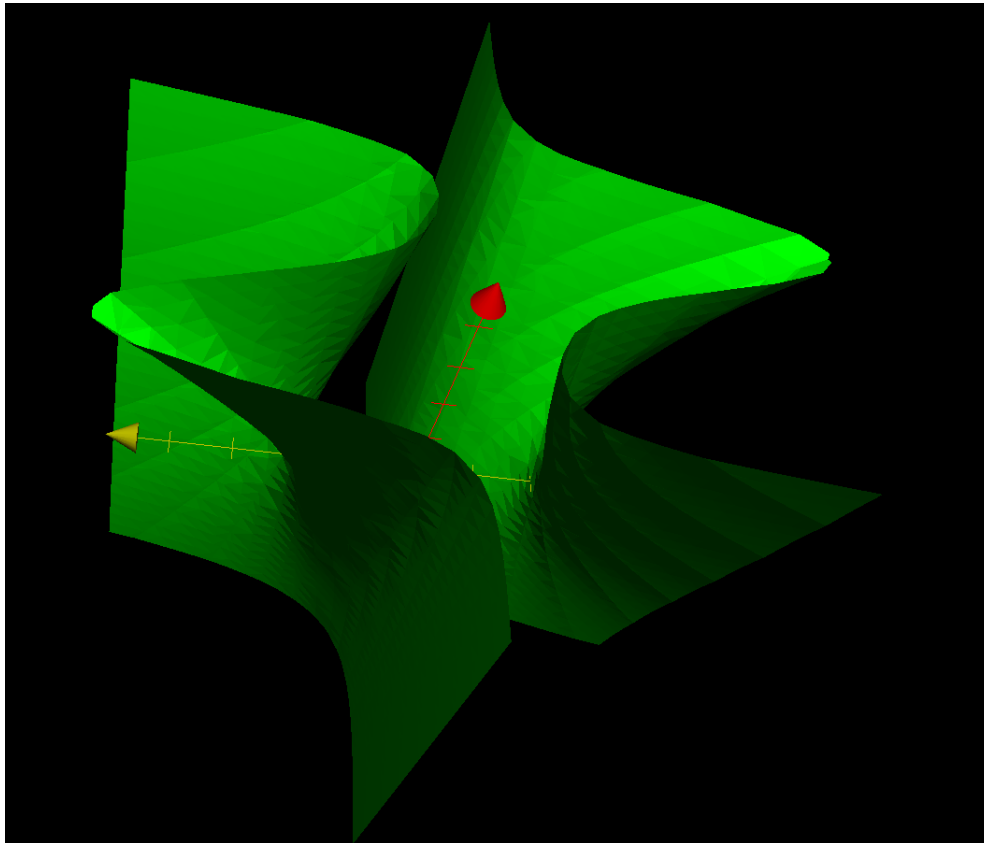
and iterate.

**Example:** Find a solution to  $f(x, y, z) = 0$  where

$$f(x, y, z) = x^2 + xyz - xz^3 - 4$$

Compute  $\nabla f = \langle 2x + yz - z^3, xz, xy - 3xz^2 \rangle$ .

	x	y	z	f(x,y,z)	f_x(x,y,z)	f_y(x,y,z)	f_z(x,y,z)	f/Grad*Grad
a_0	1	2	3	-24	-19	3	-25	-0.024120603
a_1	0.5417085427	2.072361809	2.3969849246	-8.4760490463	-7.7211278229	1.2984672104	-8.21460289	-0.0658172711
a_2	0.0335249794	2.1578233775	1.8563221791	-4.0790391515	-2.3240947064	0.0622331629	-0.2742334171	-0.7442832331
a_3	-1.6962597426	2.2041424771	1.6522148448	0.3505362172	-4.2610416023	-2.8025855273	10.1526220846	0.00271551
a_4	-1.6846888414	2.2117529262	1.6246452978	0.008853864	-4.0642700231	-2.7370218045	9.6139533387	7.60395100E-005
a_5	-1.6843797963	2.211961048	1.6239142575	6.13224384871103E-006	-4.0591447638	-2.7352883663	9.5998388293	5.28116489E-008
a_6	-1.684379582	2.2119611925	1.6239137505	2.94875235340442E-012	-4.059141211	-2.7352871642	9.5998290437	2.53950719E-014
a_7	-1.684379582	2.2119611925	1.6239137505	0	-4.059141211	-2.7352871642	9.5998290437	0



4.3. **Points of intersection of two implicit surfaces.** Suppose you want a point on  $f(x, y, z) = c$  and  $g(x, y, z) = d$ . Solve

$$(f(x, y, z) - c)^2 + (g(x, y, z) - d)^2 = 0$$