## MATH 20550

## Chapter 13 Stuff

**Example.** Look at some sort of twisted cubic  $\mathbf{r}(t) = \langle t^2 - t, 1, t^3 \rangle$ . Find the points on the curve where the curvature vanishes.

$$\begin{aligned} \mathbf{r}'(t) &= \langle 2t - 1, 0, 3t^2 \rangle \qquad |\mathbf{r}'(t)| = \sqrt{(2t - 1)^2 + 9t^4} \\ \mathbf{r}''(t) &= \langle 2, 0, 6t \rangle \\ \mathbf{r}'(t) \times \mathbf{r}''(t) &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 2t - 1 & 0 & 3t^2 \\ 2 & 0 & 6t \end{vmatrix} = \begin{vmatrix} 0 & 3t^2 \\ 0 & 6t \end{vmatrix} \mathbf{i} - \begin{vmatrix} 2t - 1 & 3t^2 \\ 2 & 6t \end{vmatrix} \mathbf{j} + \begin{vmatrix} 2t - 1 & 0 \\ 2 & 0 \end{vmatrix} \mathbf{k} = \langle 0, -6t^2 + 6, 0 \rangle \end{aligned}$$
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$$\kappa(t) = \frac{|\mathbf{r}'(t) \times \mathbf{r}''(t)|}{|\mathbf{r}'(t)|^3} = \frac{\sqrt{\left(-6t^2 + 6\right)^2}}{\left(\sqrt{(2t-1)^2 + 9t^4}\right)^3}$$

Hence the curvature vanishes if and only if  $-6t^2 + 6 = 0$  or  $t = \pm 1$ . Hence the curvature is 0 at the two points (0, 1, 1) and (0, 1, -1).

**Example.** What is the torsion of  $\mathbf{r}(t) = \langle t^2 - t, 1, t^3 \rangle$ ?  $\mathbf{r}'''(t) = \langle 0, 0, 6 \rangle$ 

$$\left(\mathbf{r}'(t) \times \mathbf{r}''(t)\right) \bullet \mathbf{r}'''(t) = \left\langle 0, -6t^2 + 6, 0 \right\rangle \bullet \left\langle 0, 0, 6 \right\rangle = 0$$

Notice this confirms are previous remark that a curve is planar if and only if it torsion is 0 since the curve lies in the plane y = 1.

Notice as long as we're here,

$$\mathbf{B} = \frac{\mathbf{r}'(t) \times \mathbf{r}''(t)}{|\mathbf{r}'(t) \times \mathbf{r}''(t)|} = \frac{\langle 0, -6t^2 + 6, 0 \rangle}{\sqrt{(-6t^2 + 6)^2}} = \begin{cases} \langle 0, 1, 0 \rangle & t^2 < 1\\ \langle 0, -1, 0 \rangle & t^2 > 1 \end{cases}$$

Then

$$\mathbf{N} = \mathbf{B} {\pmb{\times}} \mathbf{T}$$

This points in the same direction as

$$\langle 0, \pm 1, 0 \rangle \times \langle 2t - 1, 0, 3t^2 \rangle = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 0 & \pm 1 & 0 \\ 2t - 1 & 0 & 3t^2 \end{vmatrix} = \begin{vmatrix} \pm 1 & 0 \\ 0 & 3t^2 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 0 & 0 \\ 2t - 1 & 3t^2 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 0 & \pm 1 \\ 2t - 1 & 0 \end{vmatrix} \mathbf{k} = \langle \pm 3t^2, 0, \pm (2t - 1) \rangle$$

Hence

$$\mathbf{N} = \frac{1}{\sqrt{9t^4 + (2t-1)^2}} \left\langle \pm 3t^2, 0, \pm (2t-1) \right\rangle = \begin{cases} \frac{\langle 3t^2, 0, 2t-1 \rangle}{\sqrt{9t^4 + (2t-1)^2}} & t^2 < 1\\ \frac{-\langle 3t^2, 0, 2t-1 \rangle}{\sqrt{9t^4 + (2t-1)^2}} & t^2 < 1 \end{cases}$$

1

**Example.** Look at this quartic cubic  $\mathbf{r}(t) = \langle t^3, t, t^4 \rangle$ . Find all the points on the cubic where the osculating plane is parallel to -12x + 24y + 3z = 5.

$$\mathbf{r}'(t) = \langle 3t^2, 1, 4t^3 \rangle$$
  
$$\mathbf{r}''(t) = \langle 6t, 0, 12t^2 \rangle$$

A normal to the osculating plane is  $\mathbf{B}$  which is parallel to

$$\mathbf{n} = \mathbf{r}'(t) \times \mathbf{r}''(t) = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 3t^2 & 1 & 4t^3 \\ 6t & 0 & 12t^2 \end{vmatrix} = \begin{vmatrix} 1 & 4t^3 \\ 0 & 12t^2 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 3t^2 & 4t^3 \\ 6t & 12t^2 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 3t^2 & 1 \\ 6t & 0 \end{vmatrix} \mathbf{k} = \langle 12t^2, -12t^4, -6t \rangle$$

We certainly should not waste time normalizing **n**. However  $\mathbf{n} = -6t \langle -2t, 2t^3, 1 \rangle$  so a normal to the osculating plane is  $\mathbf{n}_1 = \langle -2t, 2t^3, 1 \rangle$  and this is the normal vector we will use.

A normal to -12x + 24y + 3z = 5 is  $\mathbf{n}_2 = \langle -12, 24, 3 \rangle$  and the only way  $\mathbf{n}_1$  and  $\mathbf{n}_2$  can be parallel is if  $\mathbf{n}_2 = 3\mathbf{n}_1$ . Hence -6t = -12 and  $6t^3 = 24$ . The first equation forces t = 2 but t = 2 does not satisfy the second equation. Hence there is no point on the curve where the osculating plane is parallel to -12x + 24y + 3z = 5.

If instead we wanted a plane parallel to -12x + 48y + 3z = 5 then the only possible solution is still t = 2 since the first and third coordinates of our normals to the planes are the same. But now  $6t^3 = 48$  is satisfied when t = 2.

The point on the curve is  $\mathbf{r}(2) = \langle 8, 2, 16 \rangle$ .

An osculating plane equation is

$$\langle -12, 24, 3 \rangle \bullet \langle x, y, z \rangle = \langle -12, 24, 3 \rangle \bullet \langle 8, 2, 16 \rangle = -96 + 48 + 48 = 0$$

or

$$-4x + 8y + z = 0$$

**Example.** Find the cosine of the angle of intersection between the curves

(1) 
$$\mathbf{r}_1(t) = \langle t+1, t^3-t, t^2-1 \rangle$$
  
(2)  $\mathbf{r}_2(t) = \langle t, t^2-1, -t^2 \rangle$ 

First we need to compute the point(s) of intersection. Switch the variable in one of the equations, say  $\mathbf{r}_2(s) = \langle s, s^2 - 1, -s^2 \rangle$  and solve

$$\langle t+1, t^3-t, t^2-1 \rangle = \langle s, s^2-1, -s^2 \rangle$$

Hence s = t + 1 and then  $s^2 = t^2 + 2t + 1$ . Then  $t^2 - 1 = -s^2 = -(t^2 + 2t + 1)$  so  $2t^2 + 2t = 0$  so t = 0 and t = -1. If t = 0, s = 1 and if t = -1, s = 0.

When t = 0 and s = 1 the point is (1, 0, -1). When t = -1 and s = 0 we get two different points (0, 0, 0) and (0, -1, 0) so there is only one point of intersection.

A tangent vector to each curve is  $\mathbf{r}'_1(t) = \langle 1, 3t^2 - 1, 2t \rangle$  and  $\mathbf{r}'_2(s) = \langle 1, 2s, -2s \rangle$ . At the intersection we have  $\mathbf{r}'_1(0) = \langle 1, -1, 0 \rangle$  and  $\mathbf{r}'_2(1) = \langle 1, 2, -2 \rangle$ .

$$\cos(\theta) = \frac{\langle 1, -1, 0 \rangle \bullet \langle 1, 2, -2 \rangle}{|\langle 1, -1, 0 \rangle | \cdot | \langle 1, 2, -2 \rangle |} = \frac{-1}{\sqrt{2} \cdot \sqrt{9}} = \frac{-1}{3\sqrt{2}}$$