Computing N_d using intersection theory on the Kontsevich space $\overline{M}_{0,n}(\mathbb{P}^2,d)$

Fall 2019, Intermediate Geometry and Topology

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November 11, 2019

Strategy:

- Recall that $N_d = \#$ degree-d rational plane curves passing through 3d-1 general points in \mathbb{P}^2 .
- ② Define a curve $Y \subseteq \overline{M}_{0,n}(\mathbb{P}^2, d)$.
- **1** Intersect Y with boundary components of $\overline{M}_{0,n}(\mathbb{P}^2,d)$.
- Use linear equivalence (Keel) relations.

Set-up.

Let n = 3d (not 3d - 1).

Label the marked points by $\{1, 2, \dots, n-4, q, r, s, t\}$.

Recall that we have the forgetful morphism

$$\overline{M}_{0,n}(\mathbb{P}^2,d) \to \overline{M}_{0,\{q,r,s,t\}}.$$

Pulling back the boundary points of $\overline{M}_{0,\{q,r,s,t\}}$ gives Keel relations in $\overline{M}_{0,n}(\mathbb{P}^2,d)$:

$$\sum_{\substack{d_1+d_2=d\\q,r\in A\\s,t\in B}} D(A,B;d_1,d_2) = \sum_{\substack{d_1+d_2=d\\q,s\in A\\r,t\in B}} D(A,B;d_1,d_2) = \sum_{\substack{d_1+d_2=d\\q,t\in A\\r,s\in B}} D(A,B;d_1,d_2).$$

Define the curve Y.

Let $z_1, \ldots, z_{n-4}, z_s, z_t$ be general points and let I_q, I_r be general lines in \mathbb{P}^2 . Then

$$Y = \rho_1^{-1}(z_1) \cap \cdots \cap \rho_{n-4}^{-1}(z_{n-2}) \cap \rho_q^{-1}(I_q) \cap \rho_r^{-1}(I_r) \cap \rho_s^{-1}(z_s) \cap \rho_t^{-1}(z_t)$$

is a curve in $\overline{M}_{0,n}(\mathbb{P}^2,d)$.

Sanity check:

- dim $\overline{M}_{0,n}(\mathbb{P}^2, d)$ = dim $\mathbb{P}^2 + \int_{d[\text{line}]} c_1(T\mathbb{P}^2) + n 3 = 2 + 3d + n 3 = 2n 1$.
- codim Y = 2(n-2) + 1(2) = 2n 2 because there are n-2 points (which have codim 2) and 2 lines (which have codim 1).



Intersect Y with boundary components of $\overline{M}_{0,n}(\mathbb{P}^2,d)$.

Bertini + general position of the points and lines \implies

- Y is a nonsingular curve in the automorphism-free locus.
- Y intersects all boundary divisors transversally at general points of the boundary.

A point in $Y \cap D(A, B; d_1, d_2)$ with $q, r \in A$ and $s, t \in B$ is represented by a pointed map $\mu: C_A \cup C_B \to \mathbb{P}^2$.

Now we split into cases to count these pointed maps.

Intersect Y with boundary components of $\overline{M}_{0,n}(\mathbb{P}^2,d)$.

Case I: $d_1 = 0, d_2 = d$.

- μ maps C_A to the point $I_q \cap I_r$.
- If there is some point other than q, r in A, then μ maps that point to $I_q \cap I_r$, which contradicts the assumption that the points and lines lie in general position.
- Thus $Y \cap D(A, B; 0, d) \neq \emptyset$ only when $A = \{q, r\}$.
- μ takes the 3d-2 points in B to the 3d-2 general points in \mathbb{P}^2 .
- μ takes $C_A \cap C_B$ to $I_q \cap I_r$.
- Therefore $\#Y \cap D(\{q,r\},\{1,\ldots,n-4,s,t\};0,d) = N_d$.

Intersect Y with boundary components of $\overline{M}_{0,n}(\mathbb{P}^2,d)$.

Case II: $1 \le d_1 \le d - 1$.

- $Y \cap D(A, B; d_1, d_2) \neq \emptyset$ only when $|A| = 3d_1 + 1$ due to general position.
- There are $\binom{3d-4}{3d_1-1}$ partitions such that $q,r\in A$, $s,t\in B$ and $|A|=3d_1+1$.
- For each partition, $\#Y \cap D(A, B; d_1, d_2) = N_{d_1}N_{d_2}d_1^3d_2$:
 - # choices of $\mu(C_A)$ (discounting q, r) = N_{d_1} .
 - # choices of $\mu(C_B) = N_{d_2}$.
 - # choices of $\mu(q) = \#\mu(C_A) \cap I_q = \deg(\mu(C_A)) = d_1$.
 - # choices of $\mu(r) = \#\mu(C_A) \cap I_r = \deg(\mu(C_A)) = d_1$.
 - # choices of $C_A \cap C_B = \#\mu(C_A) \cap \mu(C_B)$ = $\deg(\mu(C_A)) \cdot \deg(\mu(C_B)) = d_1d_2$.

<u>Case III</u>: $d_1 = d, d_2 = 0$. $Y \cap D(A, B; d_1, d_2) = \emptyset$ due to general position.



Use linear equivalence (Keel) relations.

Summing all the cases,

$$\begin{split} \#Y \cap D(q,r|s,t) &= \sum_{\substack{d_1+d_2=d\\q,r \in A\\s,t \in B}} D(A,B;d_1,d_2) \\ &= N_d + \sum_{\substack{d_1+d_2=d\\d_1,d_2 > 0}} N_{d_1} N_{d_2} d_1^3 d_2 \binom{3d-4}{3d_1-1}. \end{split}$$

Similar calculation gives

$$\#Y \cap D(q,s|r,t) = \sum_{\substack{d_1+d_2=d\\d_1,d_2>0}} N_{d_1}N_{d_2}d_1^2d_2^2\binom{3d-4}{3d_1-2}.$$



Use linear equivalence (Keel) relations.

By Keel relations, these numbers equal, so we get the recursive formula:

$$N_d = \sum_{d_1+d_2=d} N_{d_1} N_{d_2} \left(d_1^2 d_2^2 \binom{3d-4}{3d_1-2} - d_1^3 d_2 \binom{3d-4}{3d_1-1} \right).$$

Note that this is the same formula obtained from computation using quantum cohomology.

Reference

Section 0.6 of "Notes On Stable Maps And Quantum Cohomology" by Fulton and Pandharipande.