

Kernel and range (Poole 6.5)

For a lin. transf. $T: V \rightarrow W$,

$$\text{range}(T) = \{T(\vec{v}) \mid \vec{v} \in V\} \subset W$$

subspace

$$\text{ker}(T) = \{\vec{v} \in V \mid T(\vec{v}) = \vec{0}\} \subset V$$

subspace

def For $T: V \rightarrow W$ lin. transf.,

$$\text{rank}(T) := \dim \text{range}(T)$$

$$\text{nullity}(T) := \dim \text{ker}(T)$$

Rank-nullity Thm: For $T: V \rightarrow W$, $\text{rank}(T) + \text{nullity}(T) = \dim V$

Ex: For A $m \times n$ matrix, $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$
 $\vec{v} \mapsto A\vec{v}$

$$\text{range}(T) = \text{col}(A)$$

$$\text{ker}(T) = \text{null}(A)$$

Ex: $D: P_3 \rightarrow P_2$ find ker, range, rank, nullity
 $p(x) \mapsto p'(x)$

Sol: $\text{ker}(D) = \{p(x) \in P_3 \mid D(p) = 0\} = \{a\}$ \Rightarrow nullity = $\dim \text{ker} = 1$
 $a + bx + cx^2 + dx^3$ \uparrow
constant polynomials

$$\text{range}(D) = \{p(x) \in P_2 \mid p(x) = q'(x) \text{ for some } q(x) \in P_3\} = \text{entire } P_2$$

(i.e. D is "onto")

$$a + bx + cx^2 = \frac{d}{dx} \underbrace{\left(ax + \frac{b}{2}x^2 + \frac{c}{3}x^3\right)}_{q(x)}$$

\Rightarrow rank = $\dim \text{range} = 3$.

def $T: V \rightarrow W$ is "one-to-one" if T maps distinct vectors in V to distinct vectors in W

T is "onto" if $\text{range}(T) = W$.

Thm. $T: V \rightarrow W$ is one-to-one iff $\text{ker}(T) = \{\vec{0}\}$

\cdot if $V=W$, $T: V \rightarrow W$ is 1-1 iff it is onto.

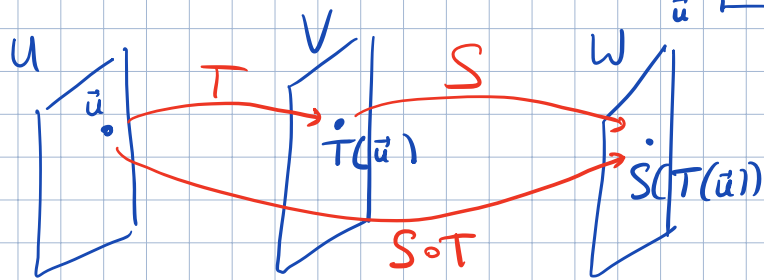
\cdot if $T: V \rightarrow W$ is 1-1, image of a lin. indep. set in V is a lin. indep. set in W .

def A lin. transf. $T: V \rightarrow W$ that is 1-1 and onto is called an isomorphism.

LAST TIME

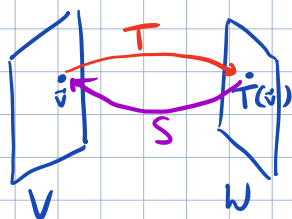
• If $T: U \rightarrow V$, $S: V \rightarrow W$ lin. transf.,

can form the composition $S \circ T: U \rightarrow W$,
 $\vec{u} \mapsto S(T(\vec{u}))$



• $T: V \rightarrow W$ is invertible if there exists $S: W \rightarrow V$ s.t. $\begin{cases} S \circ T = I_V \\ T \circ S = I_W \end{cases}$

Then $S =: T^{-1}$ is the inverse transformation of T .



• T is invertible iff it is an isomorphism.

Ex: $T: P_n \rightarrow \mathbb{R}^{n+1}$ - isomorphism

$$a_0 + a_1x + \dots + a_nx^n \mapsto \begin{bmatrix} a_0 \\ a_1 \\ \vdots \\ a_n \end{bmatrix}$$

Ex: $T: M_{22} \rightarrow P_3$ - isomorphism

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \mapsto a + bx + cx^2 + dx^3$$

• Two vector spaces V, W are isomorphic iff
(an isomorphism $T: V \rightarrow W$ exists)

$$\dim V = \dim W$$

Coordinates (in a vector space) (Poole 6.2)

3

Let V be a v.space with a basis $\mathcal{B} = \{\vec{v}_1, \dots, \vec{v}_n\}$.

There is a unique way to write any $\vec{v} \in V$ as a lin. comb. of $\vec{v}_1, \dots, \vec{v}_n$:

$\vec{v} = c_1 \vec{v}_1 + \dots + c_n \vec{v}_n$. Then, c_1, \dots, c_n are called the coordinates of \vec{v} w.r.t. \mathcal{B} , and the column vector $[\vec{v}]_{\mathcal{B}} = \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{bmatrix}$ is called the coordinate vector of \vec{v} w.r.t. \mathcal{B} .

Rem If $\dim V = n$, then $[\vec{v}]_{\mathcal{B}} \in \mathbb{R}^n$.

Ex: $p(x) = 3 - 2x + 7x^2 \in \mathcal{P}_2$, $\mathcal{B} = \{1, x, x^2\}$ - stand. basis for \mathcal{P}_2

then: $[p(x)]_{\mathcal{B}} = \begin{bmatrix} 3 \\ -2 \\ 7 \end{bmatrix} \in \mathbb{R}^3$

Note: if we change the order of basis vectors to $\mathcal{B}' = \{x^2, x, 1\}$,

the coord. vector will change to $[p(x)]_{\mathcal{B}'} = \begin{bmatrix} 7 \\ -2 \\ 3 \end{bmatrix}$

Ex: $A = \begin{bmatrix} 1 & 5 \\ -7 & 2 \end{bmatrix} \in M_{22}$, $\mathcal{B} = \{E_{11}, E_{12}, E_{21}, E_{22}\}$ find $[A]_{\mathcal{B}}$

Sol: $A = 1 \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} + 5 \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} + (-7) \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} + 2 \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} \rightarrow [A]_{\mathcal{B}} = \begin{bmatrix} 1 \\ 5 \\ -7 \\ 2 \end{bmatrix}$

Ex: $p(x) = 1 + 2x - x^2$, $\mathcal{C} = \{1+x, x+x^2, 1+x^2\}$ - basis for \mathcal{P}_2 . Find $[p(x)]_{\mathcal{C}}$

Sol: $c_1(1+x) + c_2(x+x^2) + c_3(1+x^2) = 1 + 2x - x^2$

$$\begin{aligned} \rightarrow \begin{cases} c_1 + c_3 = 1 \\ c_1 + c_2 = 2 \\ c_2 + c_3 = -1 \end{cases} & \rightarrow \begin{cases} c_1 = 2 \\ c_2 = 0 \\ c_3 = -1 \end{cases} \rightarrow [p(x)]_{\mathcal{C}} = \begin{bmatrix} 2 \\ 0 \\ -1 \end{bmatrix} \end{aligned}$$

Thm: Let \mathcal{B} be a basis for V . Then:

a) $[\vec{u} + \vec{v}]_{\mathcal{B}} = [\vec{u}]_{\mathcal{B}} + [\vec{v}]_{\mathcal{B}}$

b) $[c\vec{u}]_{\mathcal{B}} = c[\vec{u}]_{\mathcal{B}}$

Thm Let B be a basis for V . Then a set of vectors $\{\vec{u}_1, \dots, \vec{u}_k\}$ in V is lin. indep. iff the set of coord vectors $\{[\vec{u}_1]_B, \dots, [\vec{u}_k]_B\}$ is lin. indep. in \mathbb{R}^n .

• Given V -v.sp., B -basis, one has the coordinate mapping

$$T: V \rightarrow \mathbb{R}^n \leftarrow \dim V \quad \text{-it is an isomorphism.}$$

$$\vec{v} \mapsto [\vec{v}]_B$$

Change of basis (Poole 6.3)

Let $B = \{\vec{u}_1, \dots, \vec{u}_n\}$, $C = \{\vec{v}_1, \dots, \vec{v}_n\}$ be two bases for a v.sp. V and let

$$P_{C \leftarrow B} = [[\vec{u}_1]_C \quad [\vec{u}_2]_C \quad \dots \quad [\vec{u}_n]_C] \quad \text{the } n \times n \text{ "change-of-basis matrix from } B \text{ to } C."$$

Then: (a) $[\vec{x}]_C = P_{C \leftarrow B} [\vec{x}]_B$ for any $\vec{x} \in V$

(b) $P_{C \leftarrow B}$ is the unique matrix P with property $[\vec{x}]_C = P [\vec{x}]_B$ for any $\vec{x} \in V$

(c) $P_{C \leftarrow B}$ is invertible and $(P_{C \leftarrow B})^{-1} = P_{B \leftarrow C}$

Ex: $V = \mathbb{P}_2$, $B = \{1, x, x^2\}$, $C = \{1+x, x+x^2, 1+x^2\}$

(i) find $P_{C \leftarrow B}$, $P_{B \leftarrow C}$ (ii) find $[1+2x-x^2]_C$

Sol: (i) $P_{B \leftarrow C}$ is easy: $P_{B \leftarrow C} = [[q_1]_B \quad [q_2]_B \quad [q_3]_B] = \begin{bmatrix} 1 & 0 & 1 \\ 1 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix}$

$\Rightarrow P_{C \leftarrow B} = \begin{bmatrix} 1 & 0 & 1 \\ 1 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix}^{-1} = \begin{bmatrix} 1/2 & 1/2 & -1/2 \\ -1/2 & 1/2 & 1/2 \\ 1/2 & -1/2 & 1/2 \end{bmatrix}$
 Gauss-Jordan

(ii) $[1+2x-x^2]_C = P_{C \leftarrow B} \begin{bmatrix} 1 \\ 2 \\ -1 \end{bmatrix} = \begin{bmatrix} 2 \\ 0 \\ -1 \end{bmatrix}$