

# Lecture 8: Fast Linear Solvers (Part 5)

# Conjugate Gradient (CG) Method

- Solve  $A\mathbf{x} = \mathbf{b}$  with  $A$  being an  $n \times n$  symmetric positive definite matrix.
- Define the quadratic function

$$\phi(\mathbf{x}) = \frac{1}{2} \mathbf{x}^T A \mathbf{x} - \mathbf{x}^T \mathbf{b}$$

Suppose  $\mathbf{x}$  minimizes  $\phi(\mathbf{x})$ ,  $\mathbf{x}$  is the solution to  $A\mathbf{x} = \mathbf{b}$ .

- $\nabla \phi(\mathbf{x}) = \left( \frac{\partial \phi}{\partial x_1}, \dots, \frac{\partial \phi}{\partial x_n} \right) = A\mathbf{x} - \mathbf{b}$
- The iteration takes form  $\mathbf{x}^{(k+1)} = \mathbf{x}^{(k)} + \alpha_k \mathbf{v}^{(k)}$  where  $\mathbf{v}^{(k)}$  is the search direction and  $\alpha_k$  is the step size.
- Define  $\mathbf{r}^{(k)} = \mathbf{b} - A\mathbf{x}^{(k)}$  to be the residual vector.

- Let  $\mathbf{x}$  and  $\mathbf{v} \neq \mathbf{0}$   $\phi(\mathbf{x} + \alpha\mathbf{v})$  be fixed vectors and  $\alpha$  a real number variable.

Define:

$$h(\alpha) = \phi(\mathbf{x} + \alpha\mathbf{v}) = \phi(\mathbf{x}) + 2\alpha \langle \mathbf{v}, A\mathbf{x} - \mathbf{b} \rangle + \alpha^2 \langle \mathbf{v}, A\mathbf{v} \rangle$$

$h(\alpha)$  has a minimum when  $h'(\alpha) = 0$ . This occurs when

$$\hat{\alpha} = \frac{\mathbf{v}^T (\mathbf{b} - A\mathbf{x})}{\mathbf{v}^T A\mathbf{v}}.$$

$$\text{So } h(\hat{\alpha}) = \phi(\mathbf{x}) - \frac{(\mathbf{v}^T (\mathbf{b} - A\mathbf{x}))^2}{\mathbf{v}^T A\mathbf{v}}.$$

Suppose  $\mathbf{x}^*$  is a vector that minimizes  $\phi(\mathbf{x})$ . So  $\phi(\mathbf{x} + \hat{\alpha}\mathbf{v}) \geq \phi(\mathbf{x}^*)$ .

This implies  $\mathbf{v}^T (\mathbf{b} - A\mathbf{x}^*) = 0$ . Therefore  $\mathbf{b} - A\mathbf{x}^* = \mathbf{0}$ .

- For any  $\mathbf{v} \neq \mathbf{0}$ ,  $\phi(\mathbf{x} + \alpha\mathbf{v}) < \phi(\mathbf{x})$  unless  $\mathbf{v}^T(\mathbf{b} - A\mathbf{x}) = 0$  with  $\alpha = \frac{\mathbf{v}^T(\mathbf{b} - A\mathbf{x})}{\mathbf{v}^T A \mathbf{v}}$ .
- How to choose the search direction  $\mathbf{v}$ ?
  - **Method of steepest descent:**  $\mathbf{v} = -\nabla\phi(\mathbf{x})$ 
    - Remark: Slow convergence for linear systems

*Algorithm.*

Let  $\mathbf{x}^{(0)}$  be initial guess.

**for**  $k = 1, 2, \dots$

$$\mathbf{v}^{(k)} = \mathbf{b} - A\mathbf{x}^{(k-1)}$$

$$\alpha_k = \frac{\langle \mathbf{v}^{(k)}, (\mathbf{b} - A\mathbf{x}^{(k-1)}) \rangle}{\langle \mathbf{v}^{(k)}, A\mathbf{v}^{(k)} \rangle}$$

$$\mathbf{x}^{(k)} = \mathbf{x}^{(k-1)} + \alpha_k \mathbf{v}^{(k)}$$

**end**

Steepest descent method when  $\frac{\lambda_{max}}{\lambda_{min}}$  is large

- Consider to solve  $A\mathbf{x} = \mathbf{b}$  with  $A = \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix}$ ,  
 $\mathbf{b} = \begin{bmatrix} \lambda_1 \\ \lambda_2 \end{bmatrix}$  and the start vector  $\mathbf{v} = \begin{bmatrix} -9 \\ -1 \end{bmatrix}$ .

Reduction of  $\|A\mathbf{x}^{(k)} - \mathbf{b}\|_2 < 10^{-4}$ .

- With  $\lambda_1 = 1, \lambda_2 = 2$ , it takes about 10 iterations
- With  $\lambda_1 = 1, \lambda_2 = 10$ , it takes about 40 iterations

- Second approach to choose the search direction  $\mathbf{v}$ ?
  - *A-orthogonal approach*: use a set of nonzero direction vectors  $\{\mathbf{v}^{(1)}, \dots, \mathbf{v}^{(n)}\}$  that satisfy  $\langle \mathbf{v}^{(i)}, A\mathbf{v}^{(j)} \rangle = 0$ , if  $i \neq j$ . The set  $\{\mathbf{v}^{(1)}, \dots, \mathbf{v}^{(n)}\}$  is called A-orthogonal.
- **Theorem.** Let  $\{\mathbf{v}^{(1)}, \dots, \mathbf{v}^{(n)}\}$  be an *A-orthogonal* set of nonzero vectors associated with the symmetric, positive definite matrix  $A$ , and let  $\mathbf{x}^{(0)}$  be arbitrary. Define  $\alpha_k = \frac{\langle \mathbf{v}^{(k)}, (\mathbf{b} - A\mathbf{x}^{(k-1)}) \rangle}{\langle \mathbf{v}^{(k)}, A\mathbf{v}^{(k)} \rangle}$  and  $\mathbf{x}^{(k)} = \mathbf{x}^{(k-1)} + \alpha_k \mathbf{v}^{(k)}$  for  $k = 1, 2 \dots n$ . Then  $A\mathbf{x}^{(n)} = \mathbf{b}$  when arithmetic is exact.

# Conjugate Gradient Method

- The conjugate gradient method of Hestenes and Stiefel.
- Main idea: Construct  $\{\mathbf{v}^{(1)}, \mathbf{v}^{(2)} \dots\}$  during iteration so that the residual vectors  $\{\mathbf{r}^{(k)}\}$  are mutually orthogonal.

# Algorithm of CG Method

Let  $\mathbf{x}^{(0)}$  be initial guess.

Set  $\mathbf{r}^{(0)} = \mathbf{b} - A\mathbf{x}^{(0)}$ ;  $\mathbf{v}^{(1)} = \mathbf{r}^{(0)}$ .

**for**  $k = 1, 2, \dots$

$$\alpha_k = \frac{\langle \mathbf{r}^{(k-1)}, \mathbf{r}^{(k-1)} \rangle}{\langle \mathbf{v}^{(k)}, A\mathbf{v}^{(k)} \rangle}$$

$$\mathbf{x}^{(k)} = \mathbf{x}^{(k-1)} + \alpha_k \mathbf{v}^{(k)}$$

$$\mathbf{r}^{(k)} = \mathbf{r}^{(k-1)} - \alpha_k A\mathbf{v}^{(k)} \quad // \text{construct residual}$$

$$\rho_k = \langle \mathbf{r}^{(k)}, \mathbf{r}^{(k)} \rangle$$

**if**  $\sqrt{\rho_k} < \varepsilon$  **exit.**      //convergence test

$$s_k = \frac{\langle \mathbf{r}^{(k)}, \mathbf{r}^{(k)} \rangle}{\langle \mathbf{r}^{(k-1)}, \mathbf{r}^{(k-1)} \rangle}$$

$$\mathbf{v}^{(k+1)} = \mathbf{r}^{(k)} + s_k \mathbf{v}^{(k)} \quad // \text{construct new search direction}$$

**end**

## Remarks

- Constructed  $\{\mathbf{v}^{(1)}, \mathbf{v}^{(2)} \dots\}$  are pair-wise A-orthogonal.
- Each iteration, there are one matrix-vector multiplication, two dot products and three scalar multiplications.
- Due to round-off errors, in practice, we need more than  $n$  iterations to get the solution.
- If the matrix  $A$  is ill-conditioned, the CG method is sensitive to round-off errors (CG is not good as Gaussian elimination with pivoting).
- Main usage of CG is as iterative method applied to bettered conditioned system.

# CG as Krylov Subspace Method

**Theorem.**  $\mathbf{x}^{(k)}$  of the CG method minimizes the function  $\phi(\mathbf{x})$  with respect to the subspace

$$K_k(A, \mathbf{r}^{(0)}) = \text{span}\{\mathbf{r}^{(0)}, A\mathbf{r}^{(0)}, A^2\mathbf{r}^{(0)}, \dots, A^{k-1}\mathbf{r}^{(0)}\}.$$

i.e.

$$\phi(\mathbf{x}^{(k)}) = \min_{c_i} \phi\left(\mathbf{x}^{(0)} + \sum_{i=0}^{k-1} c_i A^i \mathbf{r}^{(0)}\right)$$

The subspace  $K_k(A, \mathbf{r}^{(0)})$  is called Krylov subspace.

# Error Estimate

- Define an *energy norm*  $\|\cdot\|_A$  of vector  $\mathbf{u}$  with respect to matrix  $A$ :  $\|\mathbf{u}\|_A = (\mathbf{u}^T A \mathbf{u})^{1/2}$
- Define the error  $\mathbf{e}^{(k)} = \mathbf{x}^{(k)} - \mathbf{x}^*$  where  $\mathbf{x}^*$  is the exact solution.
- **Theorem.**

$$\|\mathbf{x}^{(k)} - \mathbf{x}^*\|_A \leq 2 \left( \frac{\sqrt{\kappa(A)} - 1}{\sqrt{\kappa(A)} + 1} \right)^k \|\mathbf{x}^{(0)} - \mathbf{x}^*\|_A \text{ with}$$
$$\kappa(A) = \text{cond}(A) = \frac{\lambda_{\max}(A)}{\lambda_{\min}(A)} \geq 1.$$

Remark: Convergence is fast if matrix  $A$  is well-conditioned.

# Preconditioning

Let the symmetric positive definite matrix  $M$  be a preconditioner for  $A$  and  $LL^T = M$  be its Cholesky factorization.  $M^{-1}A$  is better conditioned than  $A$ .

The preconditioned system of equations is

$$M^{-1}A\mathbf{x} = M^{-1}\mathbf{b}$$

or

$$L^{-T}L^{-1}A\mathbf{x} = L^{-T}L^{-1}\mathbf{b}$$

where  $L^{-T} = (L^T)^{-1}$ .

Multiply with  $L^T$  to obtain

$$L^{-1}AL^{-T}L^T\mathbf{x} = L^{-1}\mathbf{b}$$

**Define:**  $\tilde{A} = L^{-1}AL^{-T}$ ;  $\tilde{\mathbf{x}} = L^T\mathbf{x}$ ;  $\tilde{\mathbf{b}} = L^{-1}\mathbf{b}$

**Now** apply CG to  $\tilde{A}\tilde{\mathbf{x}} = \tilde{\mathbf{b}}$ .

# Preconditioned CG Method

- Define  $\mathbf{z}^{(k)} = M^{-1}\mathbf{r}^{(k)}$  to be the **preconditioned residual**.

Let  $\mathbf{x}^{(0)}$  be initial guess.

Set  $\mathbf{r}^{(0)} = \mathbf{b} - A\mathbf{x}^{(0)}$ ; Solve  $M\mathbf{z}^{(0)} = \mathbf{r}^{(0)}$  for  $\mathbf{z}^{(0)}$

Set  $\mathbf{v}^{(1)} = \mathbf{z}^{(0)}$

**for**  $k = 1, 2, \dots$

$$\alpha_k = \frac{\langle \mathbf{z}^{(k-1)}, \mathbf{r}^{(k-1)} \rangle}{\langle \mathbf{v}^{(k)}, A\mathbf{v}^{(k)} \rangle}$$

$$\mathbf{x}^{(k)} = \mathbf{x}^{(k-1)} + \alpha_k \mathbf{v}^{(k)}$$

$$\mathbf{r}^{(k)} = \mathbf{r}^{(k-1)} - \alpha_k A\mathbf{v}^{(k)}$$

solve  $M\mathbf{z}^{(k)} = \mathbf{r}^{(k)}$  for  $\mathbf{z}^{(k)}$

$$\rho_k = \langle \mathbf{r}^{(k)}, \mathbf{r}^{(k)} \rangle$$

**if**  $\sqrt{\rho_k} < \varepsilon$  **exit.**      //convergence test

$$S_k = \frac{\langle \mathbf{z}^{(k)}, \mathbf{r}^{(k)} \rangle}{\langle \mathbf{z}^{(k-1)}, \mathbf{r}^{(k-1)} \rangle}$$

$$\mathbf{v}^{(k+1)} = \mathbf{r}^{(k)} + S_k \mathbf{v}^{(k)}$$

**end**

# Incomplete Cholesky Factorization

- Assume  $A$  is symmetric and positive definite.  $A$  is sparse.
- Factor  $A = LL^T + R$ ,  $R \neq \mathbf{0}$ .  $L$  has similar sparse structure as  $A$ .

```
for  $k = 1, \dots, n$   
   $l_{kk} = \sqrt{a_{kk}}$   
  for  $i = k + 1, \dots, n$   
     $l_{ik} = \frac{a_{ik}}{l_{kk}}$   
    for  $j = k + 1, \dots, n$   
      if  $a_{ij} = 0$  then  
         $l_{ij} = 0$   
      else  
         $a_{ij} = a_{ij} - l_{ik}l_{kj}$   
      endif  
    endfor  
  endfor  
endfor  
endfor
```

# Jacobi Preconditioning

In diagonal or Jacobi preconditioning

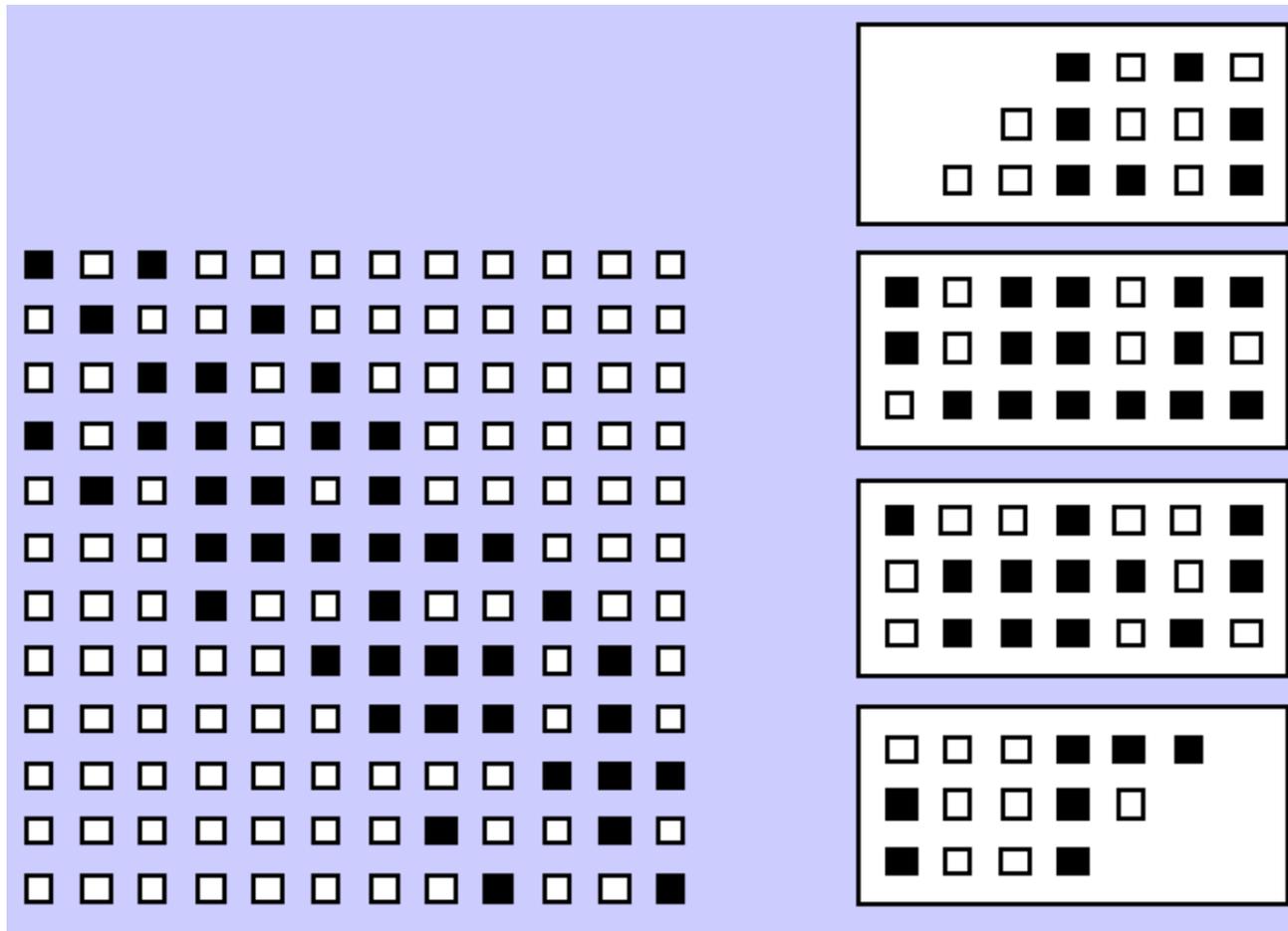
$$M = \text{diag}(A)$$

- Jacobi preconditioning is cheap if it works, i.e. solving  $M\mathbf{z}^{(k)} = \mathbf{r}^{(k)}$  for  $\mathbf{z}^{(k)}$  almost cost nothing.

## References

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# Row-wise Block Striped Decomposition of a Symmetrically Banded Matrix



Row decomposition

# Parallel CG Algorithm

- Assume a row-wise block-stripped decomposition of matrix  $A$  and partition all vectors uniformly among tasks.

Let  $\mathbf{x}^{(0)}$  be initial guess.

Set  $\mathbf{r}^{(0)} = \mathbf{b} - A\mathbf{x}^{(0)}$ ; Solve  $M\mathbf{z}^{(0)} = \mathbf{r}^{(0)}$  for  $\mathbf{z}^{(0)}$

Set  $\mathbf{v}^{(1)} = \mathbf{z}^{(0)}$

for  $k = 1, 2, \dots$

$\mathbf{g} = A\mathbf{v}^{(k)}$  // parallel matrix-vector multiplication

$zr = \langle \mathbf{z}^{(k-1)}, \mathbf{r}^{(k-1)} \rangle$  // parallel dot product by MPI\_Allreduce

$\alpha_k = \frac{zr}{\langle \mathbf{v}^{(k)}, \mathbf{g} \rangle}$  // parallel dot product by MPI\_Allreduce

$\mathbf{x}^{(k)} = \mathbf{x}^{(k-1)} + \alpha_k \mathbf{v}^{(k)}$  //

$\mathbf{r}^{(k)} = \mathbf{r}^{(k-1)} - \alpha_k \mathbf{g}$  //

solve  $M\mathbf{z}^{(k)} = \mathbf{r}^{(k)}$  for  $\mathbf{z}^{(k)}$  // Solve matrix system, can involve additional complexity

$\rho_k = \langle \mathbf{r}^{(k)}, \mathbf{r}^{(k)} \rangle$  // MPI\_Allreduce

if  $\sqrt{\rho_k} < \varepsilon$  **exit.** //convergence test

$zr_n = \langle \mathbf{z}^{(k)}, \mathbf{r}^{(k)} \rangle$  // parallel dot product

$s_k = \frac{zr_n}{zr}$

$\mathbf{v}^{(k+1)} = \mathbf{r}^{(k)} + s_k \mathbf{v}^{(k)}$

end