

# Case Study: Amazon AWS

CSE 40822 – Cloud Computing

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## Caution to the Reader:

Herein are examples of prices consulted in fall 2018, to give a sense of the magnitude of costs. Do your own research before spending your own money!

# Several Historical Trends

- Shared Utility Computing
  - 1960s – MULTICS – Concept of a Shared Computing Utility
  - 1970s – IBM Mainframes – rent by the CPU-hour. (Fast/slow switch.)
- Data Center Co-location
  - 1990s-2000s – Rent machines for months/years, keep them close to the network access point and pay a flat rate. Avoid running your own building with utilities!
- Pay as You Go
  - Early 2000s - Submit jobs to a remote service provider where they run on the raw hardware. Sun Cloud (\$1/CPU-hour, Solaris +SGE) IBM Deep Capacity Computing on Demand (50 cents/hour)
- Virtualization
  - 1960s – OS-VM, VM-360 – Used to split mainframes into logical partitions.
  - 1998 – VMWare – First practical implementation on X86, but at significant performance hit.
  - 2003 – Xen paravirtualization provides much perf, but kernel must assist.
  - Late 2000s – Intel and AMD add hardware support for virtualization.

# Virtual-\* Allows for the Scale of Abstraction to Increase Over Time

- Run one process within certain resource limits.  
Op Sys has virtual memory, virtual CPU, and virtual storage (file system).
- Run multiple processes within certain resource limits.  
Resource containers (Solaris), virtual servers (Linux), virtual images (Docker)
- Run an entire operating system within certain limits.  
Virtual machine technology: VMWare, Xen, KVM, etc.
- Run a set of virtual machines connected via a private network.  
Virtual networks (SDNs) provision bandwidth between virtual machines.
- Run a private virtual architecture for every customer.  
Automated tools replicate virtual infrastructure as needed.

# Amazon AWS

- Grew out of Amazon's need to rapidly provision and configure machines of standard configurations for its own business.
- Early 2000s – Both private and shared data centers began using virtualization to perform “server consolidation”
- 2003 – Internal memo by Chris Pinkham describing an “infrastructure service for the world.”
- 2006 – S3 first deployed in the spring, EC2 in the fall
- 2008 – Elastic Block Store available.
- 2009 – Relational Database Service
- 2012 – DynamoDB
- 2014 – Lambda ("Serverless")
- 2016 (?) – Elastic Container Service
- **Does it turn a profit?**



## Amazon Web Services

### Compute & Networking

- Direct Connect**  
Dedicated Network Connection to AWS
- EC2**  
Virtual Servers in the Cloud
- Route 53**  
Scalable Domain Name System
- VPC**  
Isolated Cloud Resources

### Storage & Content Delivery

- CloudFront**  
Global Content Delivery Network
- Glacier**  
Archive Storage in the Cloud
- S3**  
Scalable Storage in the Cloud
- Storage Gateway**  
Integrates On-Premises IT Environments with Cloud Storage

### Database

- DynamoDB**  
Predictable and Scalable NoSQL Data Store
- ElastiCache**  
In-Memory Cache
- RDS**  
Managed Relational Database Service
- Redshift**  
Managed Petabyte-Scale Data Warehouse Service

### Deployment & Management

- CloudFormation**  
Templated AWS Resource Creation
- CloudTrail**  
User Activity and Change Tracking
- CloudWatch**  
Resource and Application Monitoring
- Directory Service**  
Managed Directories in the Cloud
- Elastic Beanstalk**  
AWS Application Container
- IAM**  
Secure AWS Access Control
- OpsWorks**  
DevOps Application Management Service
- Trusted Advisor**  
AWS Cloud Optimization Expert

### Analytics

- Data Pipeline**  
Orchestration for Data-Driven Workflows
- Elastic MapReduce**  
Managed Hadoop Framework
- Kinesis**  
Real-time Processing of Streaming Big Data

### Mobile Services

- Cognito**  
User Identity and App Data Synchronization
- Mobile Analytics**  
Understand App Usage Data at Scale
- SNS**  
Push Notification Service

### App Services

- AppStream**  
Low Latency Application Streaming
- CloudSearch**  
Managed Search Service
- Elastic Transcoder**  
Easy-to-use Scalable Media Transcoding
- SES**  
Email Sending Service
- SQS**  
Message Queue Service
- SWF**  
Workflow Service for Coordinating Application Components

### Applications

- WorkSpaces**  
Desktops in the Cloud
- Zocalo**  
Secure Enterprise Storage and Sharing Service

## Additional Resources

### Getting Started

See our documentation to get started and learn more about how to use our services.

### [AWS Console Mobile App](#)

View your resources on the go with our AWS Console mobile app, available from [Amazon Appstore](#), [Google Play](#), or [iTunes](#).

### [AWS Marketplace](#)

Find and buy software, launch with 1-Click and pay by the hour.

## Service Health

All services operating normally.

Updated: Oct 26 2014 21:31:00 GMT-0400

[Service Health Dashboard](#)

## Set Start Page

Console Home ▾

### AWS services

Find a service by name or feature (for example, EC2, S3 or VM, storage).

#### Recently visited services

- Lambda
- S3
- Billing
- IAM
- AWS Organizations

#### All services

##### Compute

- EC2
- Lightsail
- ECS
- EKS
- Lambda
- Batch
- Elastic Beanstalk

##### Management Tools

- CloudWatch
- AWS Auto Scaling
- CloudFormation
- CloudTrail
- Config
- OpsWorks
- Service Catalog
- Systems Manager
- Trusted Advisor
- Managed Services

##### AWS Cost Management

- AWS Cost Explorer
- AWS Budgets

##### Storage

- S3
- EFS
- Glacier
- Storage Gateway

##### Mobile Services

- Mobile Hub
- AWS AppSync
- Device Farm
- Mobile Analytics

##### Database

- RDS
- DynamoDB
- ElastiCache
- Neptune
- Amazon Redshift

##### AR & VR

- Amazon Sumerian

##### Media Services

- Elastic Transcoder
- Kinesis Video Streams
- MediaConvert
- MediaLive
- MediaPackage
- MediaStore
- MediaTailor

##### Application Integration

- Step Functions
- Amazon MQ
- Simple Notification Service
- Simple Queue Service
- SWF

##### Migration

- AWS Migration Hub

##### Machine Learning

- Amazon SageMaker
- Amazon Comprehend
- AWS DeepLens

##### Customer Engagement

- Amazon Connect
- Pinpoint

### Helpful tips

**Manage your costs**  
 Monitor your AWS costs, usage, and reservations using AWS Budgets. [Start now](#)

**Create an organization**  
 Use AWS Organizations for policy-based management of multiple AWS accounts. [Start now](#)

### Explore AWS

**Machine Learning with Amazon SageMaker**  
 The fastest way to build, train, and deploy machine learning models. [Learn more.](#)

**Amazon Relational Database Service (RDS)**  
 RDS manages and scales your database for you. RDS supports Aurora, MySQL, PostgreSQL, MariaDB, Oracle, and SQL Server. [Learn more.](#)

**AWS Fargate Runs Containers for You**  
 AWS Fargate works with Amazon ECS to run and scale your containers for you. Pay only for the compute resources you need, scale quickly, and run any size application. [Learn more.](#)

**AWS Marketplace**  
 Find, buy, and deploy popular software products that run on AWS. [Learn more.](#)

# Terminology

- Instance = One running virtual machine.
- Instance Type = hardware configuration: cores, memory, disk.
- Instance Store Volume = Temporary disk associated with instance.
- Image (AMI) = Stored bits which can be turned into instances.
- Key Pair = Credentials used to access VM from command line.
- Region = Geographic location, price, laws, network locality.
- Availability Zone = Subdivision of region that is fault-independent.

Model	vCPU	CPU Credits / hour	Mem (GiB)	Storage (GB)
t2.micro	1	6	1	EBS Only
t2.small	1	12	2	EBS Only
t2.medium	2	24	4	EBS Only

Model	vCPU	Mem (GiB)	SSD Storage (GB)
c3.large	2	3.75	2 x 16
c3.xlarge	4	7.5	2 x 40
c3.2xlarge	8	15	2 x 80
c3.4xlarge	16	30	2 x 160
c3.8xlarge	32	60	2 x 320

### Use Cases

High performance front-end fleets, web-servers, on-demand batch processing, distributed analytics, high performance science and engineering applications, ad serving, batch processing, MMO gaming, video encoding, and distributed analytics.

Model	vCPU	Mem (GiB)	SSD Storage (GB)
m3.medium	1	3.75	1 x 4
m3.large	2	7.5	1 x 32
m3.xlarge	4	15	2 x 40
m3.2xlarge	8	30	2 x 80

Model	vCPU	Mem (GiB)	SSD Storage (GB)
r3.large	2	15.25	1 x 32
r3.xlarge	4	30.5	1 x 80
r3.2xlarge	8	61	1 x 160
r3.4xlarge	16	122	1 x 320
r3.8xlarge	32	244	2 x 320

### Use Cases

We recommend memory-optimized instances for high performance databases, distributed memory caches, in-memory analytics, genome assembly and analysis, larger deployments of SAP, Microsoft SharePoint, and other enterprise applications.

# EC2 Pricing Model

- Free Usage Tier
- On-Demand Instances
  - Start and stop instances whenever you like, costs are rounded up to the nearest hour. (Worst price)
- Reserved Instances
  - Pay up front for one/three years in advance. (Best price)
  - Unused instances can be sold on a secondary market.
- Spot Instances
  - Specify the price you are willing to pay, and instances get started and stopped without any warning as the market changes. (Kind of like Condor!)

<http://aws.amazon.com/ec2/pricing/>

# Free Usage Tier

- 750 hours of EC2 running Linux, RHEL, or SLES t2.micro instance usage
- 750 hours of EC2 running Microsoft Windows Server t2.micro instance usage
- 750 hours of Elastic Load Balancing plus 15 GB data processing
- 30 GB of Amazon Elastic Block Storage in any combination of General Purpose (SSD) or Magnetic, plus 2 million I/Os (with Magnetic) and 1 GB of snapshot storage
- 15 GB of bandwidth out aggregated across all AWS services
- 1 GB of Regional Data Transfer

# On-Demand Instances

Linux	RHEL	SLES	Windows	Windows with SQL Standard	Windows with SQL Web
Windows with SQL Enterprise	Linux with SQL Standard	Linux with SQL Web	Linux with SQL Enterprise		
Region: <input type="text" value="US East (Ohio)"/>					
	vCPU	ECU	Memory (GiB)	Instance Storage (GB)	Linux/UNIX Usage
<b>General Purpose - Current Generation</b>					
t3.nano	2	Variable	0.5 GiB	EBS Only	\$0.0052 per Hour
t3.micro	2	Variable	1 GiB	EBS Only	\$0.0104 per Hour
t3.small	2	Variable	2 GiB	EBS Only	\$0.0208 per Hour
t3.medium	2	Variable	4 GiB	EBS Only	\$0.0416 per Hour
t3.large	2	Variable	8 GiB	EBS Only	\$0.0832 per Hour
t3.xlarge	4	Variable	16 GiB	EBS Only	\$0.1664 per Hour
t3.2xlarge	8	Variable	32 GiB	EBS Only	\$0.3328 per Hour

# Reserved Instances

t3.large

STANDARD 1-YEAR TERM					
Payment Option	Upfront	Monthly*	Effective Hourly**	Savings over On-Demand	On-Demand Hourly
No Upfront	\$0.00	\$38.11	<u>\$0.052</u>	37%	\$0.0832
Partial Upfront	\$218.00	\$18.10	<u>\$0.05</u>	40%	
All Upfront	\$426.00	\$0.00	<u>\$0.049</u>	42%	

CONVERTIBLE 1-YEAR TERM					
Payment Option	Upfront	Monthly*	Effective Hourly**	Savings over On-Demand	On-Demand Hourly
No Upfront	\$0.00	\$43.80	<u>\$0.06</u>	28%	\$0.0832
Partial Upfront	\$250.00	\$20.88	<u>\$0.057</u>	31%	
All Upfront	\$490.00	\$0.00	<u>\$0.056</u>	33%	

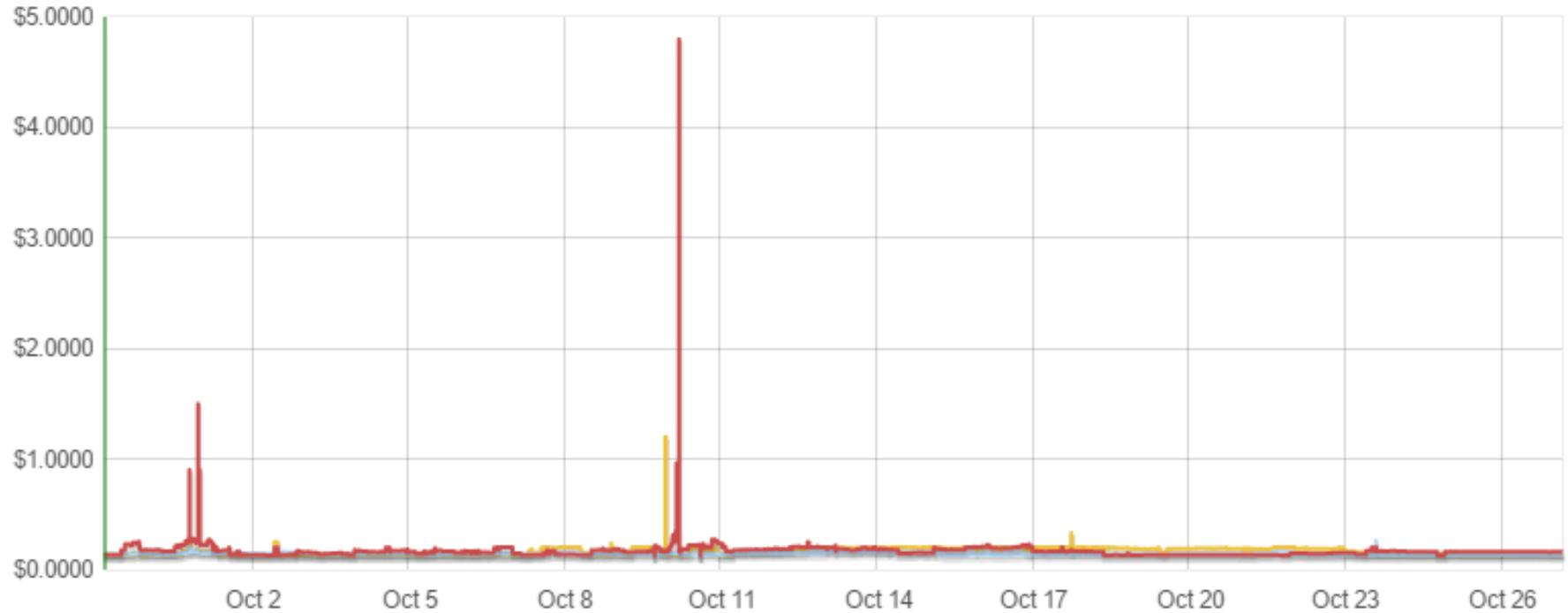
STANDARD 3-YEAR TERM					
Payment Option	Upfront	Monthly*	Effective Hourly**	Savings over On-Demand	On-Demand Hourly
No Upfront	\$0.00	\$26.28	<u>\$0.036</u>	57%	\$0.0832
Partial Upfront	\$438.00	\$12.19	<u>\$0.033</u>	60%	
All Upfront	\$823.00	\$0.00	<u>\$0.031</u>	62%	

# Spot Instances

## Spot Instance Pricing History



Product : **Linux/UNIX** Instance type: **c3.4xlarge** Date range : **1 month** Availability zone: **All zones**



Availability zone	Price
 us-west-2a	\$0.1389
 us-west-2b	\$0.1390
 us-west-2c	\$0.1322

Date: September 28, 2014 9:08:53 AM UTC-4

# Surprisingly, you can't scale up that large.

## Q: How many instances can I run in Amazon EC2?

You are limited to running up to 20 On-Demand Instances, purchasing 20 Reserved Instances, and requesting 5 Spot Instances per region. New AWS accounts may start with limits that are lower than the limits described here. Certain instance types are further limited per region as follows:

Instance Type	On-Demand Limit	Reserved Limit	Spot Limit
cg1.4xlarge	2	20	5
hi1.4xlarge	2	20	5
hs1.8xlarge	2	20	Not offered
cr1.8xlarge	2	20	5
g2.2xlarge	5	20	5

# Simple Storage Service (S3)

- A **bucket** is a container for objects and describes location, logging, accounting, and access control. A bucket can hold any number of **objects**, which are files of up to 5TB. A bucket has a name that must be **globally unique**.
- Fundamental operations corresponding to HTTP actions:
  - `http://bucket.s3.amazonaws.com/object`
  - POST a new object or update an existing object.
  - GET an existing object from a bucket.
  - DELETE an object from the bucket
  - LIST keys present in a bucket, with a filter.
- A bucket has a **flat directory structure** (despite the appearance given by the interactive web interface.)

# Easily Integrated into Web Applications

```
<form action="http://examplebucket.s3.amazonaws.com/" method="post" enctype="multipart/form-data">  
  
<input type="input" name="key" value="user/user1/" />  
  
<input type="hidden" name="acl" value="public-read" />  
<input type="hidden" name="success_action_redirect"  
    value="http://examplebucket.s3.amazonaws.com/successful_upload.html" />  
...  
<input type="text" name="X-Amz-Credential"  
    value="AKIAIOSFODNN7EXAMPLE/20130806/us-east-1/s3/aws4_request" />  
...  
<input type="submit" name="submit" value="Upload to Amazon S3" /> </form>
```

<http://docs.aws.amazon.com/AmazonS3/latest/API/sigv4-post-example.html>

# Bucket Properties

- Versioning – If enabled, POST/DELETE result in the creation of new versions without destroying the old.
- Lifecycle – Delete or archive objects in a bucket a certain time after creation or last access or number of versions.
- Access Policy – Control **when and where** objects can be accessed.
- Access Control – Control who **may** access objects in this bucket.
- Logging – Keep track of how objects are accessed.
- Notification – Be notified when failures occur.

# S3 Weak Consistency Model

Direct quote from the Amazon developer API:

“Updates to a single key are **atomic**....”

“Amazon S3 achieves high availability by replicating data across multiple servers within Amazon's data centers. If a PUT request is successful, your data is safely stored. However, information about the changes must replicate across Amazon S3, which can take some time, and so you might observe the following behaviors:

- A process writes a new object to Amazon S3 and immediately attempts to read it. Until the change is fully propagated, Amazon S3 might report "key does not exist."
- A process writes a new object to Amazon S3 and immediately lists keys within its bucket. Until the change is fully propagated, the object might not appear in the list.
- A process replaces an existing object and immediately attempts to read it. Until the change is fully propagated, Amazon S3 might return the prior data.
- A process deletes an existing object and immediately attempts to read it. Until the deletion is fully propagated, Amazon S3 might return the deleted data.”

# Storage pricing (varies by region)

Region:

## Pricing

### S3 Standard Storage

First 50 TB / Month

\$0.023 per GB

Next 450 TB / Month

\$0.022 per GB

Over 500 TB / Month

\$0.021 per GB

### S3 Standard-Infrequent Access (S3 Standard-IA) Storage

All storage

\$0.0125 per GB

### S3 One Zone-Infrequent Access (S3 One Zone-IA) Storage

All storage

\$0.01 per GB

### Amazon Glacier Storage

All storage

\$0.004 per GB

# Request pricing (varies by region)

## For requests not otherwise specified below

Region:

	Pricing
Data Returned by S3 Select	\$0.0007 per GB
Data Scanned by S3 Select	\$0.002 per GB
PUT, COPY, POST, or LIST Requests	\$0.005 per 1,000 requests
GET, SELECT and all other Requests	\$0.0004 per 1,000 requests
Lifecycle Transition Requests into Standard – Infrequent Access or One Zone - Infrequent Access	\$0.01 per 1,000 requests

DELETE requests are free. †

Amazon S3 request costs are based on the request type, and are charged on the quantity of requests or the volume of data retrieved as listed in the table below.

## Data Transfer Pricing

The pricing below is based on data transferred "in" to and "out" of Amazon S3 (over the public Internet). AWS Direct Connect pricing can be found [here](#). Transfers between S3 buckets or from S3 to any service(s) within the same region are free.

Region:

### Price

#### Data Transfer IN To Amazon S3 From Internet

All data transfer in	\$0.00 per GB
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#### Data Transfer OUT From Amazon S3 To Internet

Up to 1 GB / Month	\$0.00 per GB
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Next 9.999 TB / Month	\$0.09 per GB
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Next 40 TB / Month	\$0.085 per GB
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Next 100 TB / Month	\$0.07 per GB
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Greater than 150 TB / Month	\$0.05 per GB
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#### Data Transfer OUT From Amazon S3 To

CloudFront	\$0.00 per GB
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US East (N. Virginia)	\$0.01 per GB
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Asia Pacific (Singapore)	\$0.02 per GB
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# Elastic Block Store

- An EBS volume is a **virtual disk** of a fixed size with a block read/write interface. It can be **mounted** as a filesystem on a running EC2 instance where it can be **updated incrementally**. Unlike an instance store, an EBS volume is **persistent**.
- (Compare to an S3 object, which is essentially a file that must be accessed in its entirety.)
- Fundamental operations:
  - CREATE a new volume (1GB-1TB)
  - COPY a volume from an existing EBS volume or S3 object.
  - MOUNT on one instance at a time.
  - SNAPSHOT current state to an S3 object.

# Amazon EBS Pricing



With Amazon EBS, you only pay for what you use. The pricing for Amazon EBS volumes is listed below.

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Region:

US East (N. Virginia)



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## Amazon EBS General Purpose (SSD) volumes

- \$0.10 per GB-month of provisioned storage

## Amazon EBS Provisioned IOPS (SSD) volumes

- \$0.125 per GB-month of provisioned storage
- \$0.065 per provisioned IOPS-month

## Amazon EBS Magnetic volumes

- \$0.05 per GB-month of provisioned storage
- \$0.05 per 1 million I/O requests

## Amazon EBS Snapshots to Amazon S3

- \$0.095 per GB-month of data stored

EBS is approx. 3x more expensive by volume and 10x more expensive by IOPS than S3.

# Use Glacier for Cold Data

- Glacier is structured like S3: a **vault** is a container for an arbitrary number of **archives**. Policies, accounting, and access control are associated with vaults, while an archive is a single object.
- However:
  - All operations are asynchronous and notified via SNS.
  - Vault listings are updated once per day.
  - Archive downloads may take up to four hours.
  - Only 5% of total data can be accessed in a given month.
- Pricing:
  - Storage: \$0.01 per GB-month
  - Operations: \$0.05 per 1000 requests
  - Data Transfer: Like S3, free within AWS.
- S3 Policies can be set up to automatically move data into Glacier.

# Durability

- Amazon claims about S3:
  - Amazon S3 is designed to sustain the concurrent loss of data in two facilities, e.g. 3+ copies across multiple available domains.
  - 99.999999999% durability of objects over a given year.
- Amazon claims about EBS:
  - Amazon EBS volume data is replicated across multiple servers in an Availability Zone to prevent the loss of data from the failure of any single component.
  - Volumes <20GB modified data since last snapshot have an annual failure rate of 0.1% - 0.5%, resulting in complete loss of the volume.
  - Commodity hard disks have an AFR of about 4%.
- Amazon claims about Glacier is the same as S3:
  - Amazon S3 is designed to sustain the concurrent loss of data in two facilities, e.g. 3+ copies across multiple available domains PLUS periodic internal integrity checks.
  - 99.999999999% durability of objects over a given year.
- **Beware of oversimplified arguments about low-probability events!**

# Amazon Elastic File Services (EFS)

- EFS is a standalone file service designed to be shared among VMs.
  - File System Instance – Files, directories, storage allocation, multiple AZs
  - Mount Target – DNS name, IP address, NFS target, single AZ:

**file-system.id.efs.aws-region.amazonaws.com**

- Inside of VM, use normal NFS connection to the mount target:

```
mount -t nfs -o rsize=1M,wsiz=1M,...  
file-system-dns-name /mnt/data
```

<https://docs.aws.amazon.com/efs>

# Amazon ElasticFile Services (EFS)

- Data Consistency Model
  - "close to open" consistency semantics.
  - In (normal) asynchronous, sequential I/O mode:
    - Data is durable after an fsync or a close.
    - Data is visible to other processes that open after you close.
    - Indeterminate case: Process B opens before Process A closes.
  - In (explicit) synchronous I/O mode (O\_DIRECT)
    - Non-appending writes are immediately visible.
    - (This implies that appending writes are not. Why?)
    - Hint: Size of file is a property of metadata.

# Everything in AWS is Carefully Limited!

- 50KB/s per GB of data in free throughput
- 250MB/s Max EFS throughput per EC2 Instance
- 128 user IDs can have open files
- 32K open files on a single instance
- 4080B max symbolic link length
- 1000 maximum directory depth
- 47.9TiB max bytes per file
- 87 max locks per file (?)
- 7000 file operations per second

<https://docs.aws.amazon.com/efs/latest/ug/limits.html>

# Amazon EFS Pricing

## Pricing Table

Region	Storage (GB-Month)	Provisioned Throughput (MB/s-Month)	EFS File Sync (Per-GB into EFS)
US East (N. Virginia)	\$0.30	\$6.00	\$0.01
US East (Ohio)	\$0.30	\$6.00	\$0.01
US West (N. California)	\$0.33	\$6.60	\$0.01
US West (Oregon)	\$0.30	\$6.00	\$0.01
Asia Pacific (Seoul)	\$0.33	\$6.60	\$0.01
Asia Pacific (Singapore)	\$0.36	\$7.20	\$0.01
Asia Pacific (Sydney)	\$0.36	\$7.20	\$0.01
Asia Pacific (Tokyo)	\$0.36	\$7.20	\$0.01
EU (Frankfurt)	\$0.36	\$7.20	\$0.01
EU (Ireland)	\$0.33	\$6.60	\$0.01

Within your first 12 months on AWS, you can use up to 5 GB/month for free.

	EBS	EFS
Latency	"lowest" (local hardware)	"low" (network)
Max Throughput	2 GB/s	10 GB/s
Clients (VMs)	Single	O(1000)
Storage Cost Per Month	\$0.05 / GB (Magnetic Disk)	\$0.30 / GB
Access Cost Per Month	\$0.05 / 1M IOPS (Magnetic Disk)	\$6.00 / MB/s Xput

# Serverless Computing

- Aside: Worst. Name. Ever. (Except for deviceless computing.)
- "Serverless takes it a step further, where you don't even think about the infrastructure. You think of functions that your code needs to perform." – Prof. Paul Brenner, Notre Dame CRC \*
- Key Idea:
  - Define a fixed function (and associated state) once.
  - Invoke that function on small amounts of data many times.
  - Tear down the function (and state).
- Cloud provider takes the responsibility of scaling the system up and down in order to meet the offered load.

\* <https://cacm.acm.org/magazines/2018/2/224625-going-serverless/fulltext>

# Amazon Lambda

- **With AWS Lambda, you can run code without provisioning or managing servers. You pay only for the compute time that you consume—there's no charge when your code isn't running. You can run code for virtually any type of application or backend service—all with zero administration. Just upload your code and Lambda takes care of everything required to run and scale your code with high availability. You can set up your code to automatically trigger from other AWS services or call it directly from any web or mobile app.**

[https://docs.aws.amazon.com/lambda/index.html#lang/en\\_us](https://docs.aws.amazon.com/lambda/index.html#lang/en_us)

# Amazon Lambda

- Supported Environments:
  - Node.js, Python, C#, Go, Java, PowerShell
- Encouraged mode of use:
  - Define a self-contained work function in the native language.
  - Write a handler function that packs/unpacks JSON and invokes the work func.
- Possible, but less encouraged and can cause trouble:
  - Handler function uses `system/exec/shell` to invoke external processes in order to compute result.
- The lambda runtime is defined relative to a language runtime (e.g. Python2.7, Python3.0) and not specific about the OS environment.

# Requirements

- Function must be **stateless**.
- No affinity with the underlying compute infrastructure.
- Local file system access, child processes, and similar artifacts to be limited to the lifetime of the request.
- Persistent state should be stored in Amazon S3, DynamoDB, etc..
  
- P.S. Easy to say, but requires discipline to stick to this.
- P.P.S. Does this sound similar to another system we have discussed?

# Defining a Function

- Unique name.
- Provide the code (obviously)
- Use a deployment package if addl dependencies needed.
- State memory required by function. (CPU is proportional)
- State the timeout for the function. (Default is **3** seconds!)
- Give permissions to access other AWS services.

# How does it work?

- (Sketch on the board)

# Lambda Pricing in Oct 2018

- At first:
  - First 1M invocations are free.
  - 400,000 GB-s of memory x execution time are free.
- Then:
  - \$0.20 per 1M invocations.
  - \$0.00001667 per GB-s of memory x execution time.
- Careful: Functions can incur addl costs by invoking other services.

# Performance Limits

Resource	Limit
Function <b>memory allocation</b>	128 MB to 3008 MB, in 64 MB increments.
Function <b>timeout</b>	900 seconds (15 minutes)
Function <b>environment variables</b>	4 KB
<b>Invocation payload</b> (request and response)	6 MB (synchronous) 128 KB (asynchronous)
<b>Deployment package size</b>	50 MB (zipped) 256 MB (unzipped) 3 MB (console editor)
/tmp directory storage	512 MB
File descriptors	1024
Execution processes/threads	1024

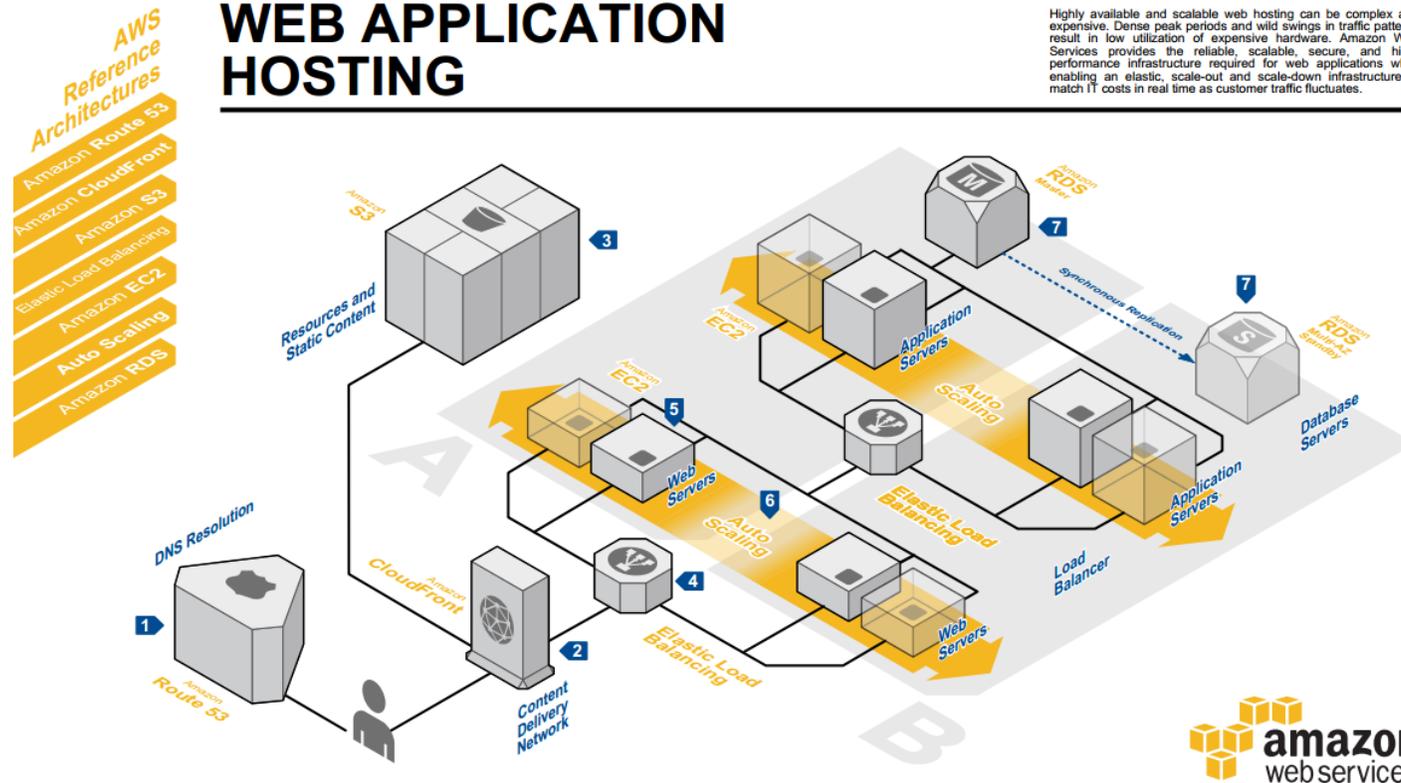
# Principle: Hierarchy of Invocation Costs

- Steps to getting remote work done:
  - Provision physical hardware.
  - Activate virtual machine on hardware.
  - Deploy container on virtual machine.
  - Start process and "warm up" the program.
  - Load necessary data for task.
  - Invoke the function that constitutes your work.
- Should we setup/teardown everything for every invocation?
- What are the pros/cons of staying at the last level?
- (Hint: Think about what other concurrent users may do.)

# Architecture Center

- Ideas for constructing large scale infrastructures using AWS:

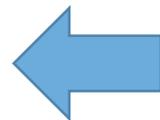
<http://aws.amazon.com/architecture/>



# Command Line Setup

- Go to your profile menu (your name) in the upper right hand corner, select “Security Credentials” and “Continue to Security Credentials”
- Select “Access Keys”
- Select “New Access Key” and save the generated keys somewhere.
- Edit `~/.aws/config` and set it up like this:

```
[default]
output = json
region = us-west-2
aws_access_key = XXXXXX
aws_secret_access_key = YYYYYYYYYYYY
```



**Note the syntax here is different from how it was given in the web console!**

```
AWSAccessKey=XXXXXX
AWSSecretAccessKey=YYYYYYYYYY
```

- Now test it: **`aws ec2-describe-instances`**

# S3 Command Line Examples

```
aws s3 mb s3://bucket
...   cp localfile s3://bucket/key
      mv s3://bucket/key s3://bucket/newname
      ls s3://bucket
      rm s3://bucket/key
      rb s3://bucket

aws s3 help
aws s3 ls help
```

# EC2 Command Line Examples

```
aws ec2 describe-instances
```

```
run-instances --image-id ami-xxxxx -- count 1
```

```
    --instance-type t1.micro --key-name keyfile
```

```
stop-instances --instance-id i-xxxxxx
```

```
aws ec2 help
```

```
aws ec2 start-instances help
```

# Warmup: Get Started with Amazon

- Skim through the AWS documentation.
- Sign up for AWS at <http://aws.amazon.com>
- (Skip the IAM management for now)
- Apply the service credit you received by email.
- Create and download a Key-Pair, save it in your home directory.
- Create a VM via the AWS Console
- Connect to your newly-created VM like this:
  - `ssh -i my-aws-keypair.pem ec2-user@ip-address-of-vm`
- Create a bucket in S3 and upload/download some files.

Demo Time

<http://aws.amazon.com>