

## Notes on the Cloud Landscape – CSE 40822 – Cloud Computing

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*Caution: These are high level notes that I use to organize my lectures. You may find them useful for reviewing main points, but they aren't a substitute for participating in class.*

### References:

- Michael Armbrust et al, “A View of Cloud Computing”, Communications of the ACM, Volume 53, Number 4, DOI: 10.1145/1721654.1721672, April 2010.  
<http://cacm.acm.org/magazines/2010/4/81493-a-view-of-cloud-computing/fulltext>
- Daniel Reed and Jack Dongarra, “Exascale Computing and Big Data” Communications of the ACM, Volume 58, Number 7, DOI:10.1145/2699414  
<http://cacm.acm.org/magazines/2015/7/188732-exascale-computing-and-big-data/fulltext>

The term “cloud” is very broad and encompasses a wide variety of computing techniques. Some of them have been around for a long time (e.g. distributed computing) while others are relatively new (pay-as-you-go).

Some key aspects of cloud computing:  
(but not everything called “cloud” has all of these)

- Centralized Data Center
- Pay-as-You-Go
- Interoperability
- Services, not Programs
- Resource Virtualization
- Distributed/Parallel Computing

### A Brief History of Computing

Mainframes	Centralized	(MULTICS-Utility Computing)
Minicomputers	In Between	(VAX/VMS + Terminals)
Personal Computers	Distributed	(IBM PCs)
Networks of Workstations	In Between	(Sun + NFS, PCs + Novell)
Internet and Peer to Peer	Distributed	
Grid Computing	Distributed	Data Centers
Cloud Computing	Centralized	

Many aspects of computing writ large can be seen as pendulum that swing from one extreme to another with both technology and society. Centralization/Distribution is one of these pendulums.

## Cloud Architecture Layers

- Physical Resources
- Virtualized Resources
- Cloud Software (Middleware, Operating System)
- Applications
- Web Interface
- End User

(Note the comparison of architectures in the Reed paper!)

## Layers of Service Delivery

- IaaS – e.g. Intel Machines
- PaaS – e.g. Linux Maciness
- SaaS – e.g. Hadoop Installation

How does this change things for IT and business as a whole?

- Provision Business Functions
- Replicate Configurations Accurately
- High Throughput Computing
- Match Resources to Load (Friendster vs Facebook)
- Data Analytics - Compute Close to Data
- Store Configurations
- Backup, Reliability, Availability
- Software Development for Services

## Cloud and related terms:

- Cloud - Clients access big remote services.
- Grid - Multiple sites interoperating.
- Cluster - Everything in one room.
- Parallel - Everything on one backplane.
- Multithreaded - Everything on one chip.
- Exascale – High performance computing  $\geq 1$  Exa-Flop per Second
- Big Data – Volume, Variety, Velocity.

## Cloud on the Hype Cycle

Notice “hybrid clouds” in the trough of disillusionment!