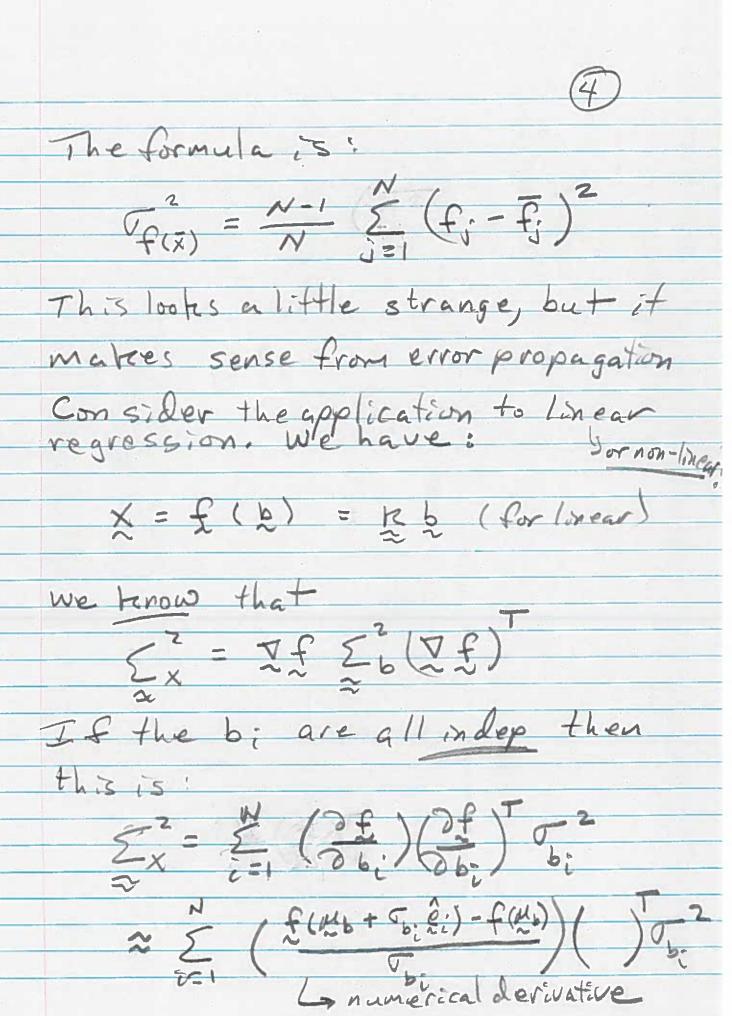
So far we've examined error profagation interms of Inear combinations of variables. For non-linear functions, we used a truncated Taylor series to linearize it (valid for small variations/errors). There's another way to do all this: Resampling Methods The basicidea of all these methods is the same: That there exists some population of possible data measurements. The actual duta measurements are drawn from this population. Thus, if we Sample the data in different ways we can get parameter estimates that give us a measure of prior!

we'll look at 4 methods: drop one data point and de termine how parameters 2) The Bootstrap & Draw a sample replicated set of original data, letermine how parameters 3) Undersampling: Divide a large data set into smaller samples, calculate parameters & see how 4) Monte Carlo simulation; ADD Vandom noise (of approp, mag) to data, calc parameters & see how they change.

First we look at the Jackknife - first suggested ~ 1949, tern coined '58 Suppose we have N meas we wish to calculate the statistics of f(x) (this can be non-linear) X = + EX; we may define for s. t. f; = f(N-1 \( \frac{1}{4}, \times i) it h points The quantity f(X) is estimated by the average of fi! f(x) = is find f(xi) for non prob.

The thing is, we can also use this to get the variance.



which is the same formula

(for large N anyway) since f; = f;

if the curve, went right through

the jth data point (no change).

The N-1 factor comes from deg.

of freedom issues.

# Run example

Note that, just like other methods,
it will get the error wrong if there
is any lata covariance => Ft's assuming
independences

It does not require residuals to
have same magnitude - but if they
aren't the same, use weighted regression!

```
clear
format compact
echo on
%%The Jackknife
In this example, we demonstrate the jackknife - a way of estimating the
*matrix of covariance of a set of fitted parameters without requiring
*modeling of the residuals directly. We do this by solving the problem
%over and over, leaving out one data point each time. We then calculate
%the matrix of covariance of the fitted values. This has the advantage of
%not relying on the residuals being normally distributed, although if the
tresiduals are not of uniform error the same issues with bias of the
%regression will occur.
%OK, we shall take as our example the "ball in air" problem we've looked at
%before:
t=[0:.1:1]';
%and we generate some "data":
xexact=[0,2,-2]'; %The exact values
a=[ones(size(t)),t,t.^2];
noise=0.05; %The amplitude of the noise
b=a*xexact+noise*randn(size(t)); %Our artificial data set.
pause
%%Basic Regression:
*We solve this using the usual regression formula:
k=inv(a'*a)*a';
x=k*b
We calculate the error in the usual way:
r=a*x-b;
varb=r'*r/(length(r)-3); %Three degrees of freedom lost
sigb=varb^.5
Which is (usually) close to the value of noise we put in
varx=k*varb*k'
%and in particular we have the 2-sigma confidence intervals of the x
%values:
xinterval=[x-2*diag(varx).^.5,x+2*diag(varx).^.5]
%which usually contains the exact values:
xexact
*Where probabilities are governed by the t-distribution:
prob=tcdf(2, length(b)-3)-tcdf(-2, length(b)-3)
$So the 2-sigma probability in the 90% range (depending on n-m).
pause
Now let's plot this up. We want some smooth plotting:
tp=[0:.01:1]';
ap=[ones(size(tp)),tp,tp.^2];
bp=ap*x;
sigbp=diag(ap*varx*ap').^.5;
figure(1)
plot(t,b,'o',tp,ap*xexact,'k',tp,bp,tp,bp+sigbp,':r',tp,bp-sigbp,':r')
```

```
set(gca, 'FontSize', 14)
xlabel('time')
ylabel('position')
legend('data','exact','model','lsig confidence interval','Location','South')
pause
%%The Jackknife
Now we look at how to estimate the matrix of covariance using the jackknife
tapproach. We simply leave off one of the data points and resolve for x.
*We then subtract it from the value obtained by looking at all the points,
%and determine the matrix of covariance:
[n m]=size(a);
xjksqall=zeros(m,m); %We initialize the array.
xjkall=zeros(m,1);
for i=1:n
    iall=[1:n];
    ikeep=find(iall-=i); %We keep all but the ith data point!
   ajk=a(ikeep,:);
   bjk=b(ikeep);
   xjk=ajk\bjk;
   xjksqall=xjksqall+xjk*xjk';
   xjkall=xjkall+xjk;
    echo off
end
echo on
%And we get the final result:
xjk=xjkall/n
%with the matrix of covariance:
varxjk=(xjksqall-n*xjk*xjk')*(n-1)/n
%And that generates the matrix, without having to assume anything about the
%matrix of covariance of b - other than assuming that the data points are
%independent, of course.
pause
Let's compare this to the values we obtained using the error propagation
%formula:
var_ratio=varxjk./varx
Which is (usually) close to one - it will change every time you run it. If
tyou have a large number of data points it will converge exactly to one, as
%expected, but it takes about a thousand or so.
pause
*We can also add this to our plot:
bpjk=ap*xjk;
sigbpjk=diag(ap*varxjk*ap').^.5;
plot(t,b,'o',tp,ap*xexact,'k',tp,bpjk,tp,bp+sigbp,':r',tp,bpjk+sigbpjk,'--g',tp,bp-s
set(gca, 'FontSize', 14)
xlabel('time')
ylabel('position')
legend('data','exact','model','normal error','jacknife error','Location','South')
```

## pause

varx=k\*varb\*k'

0.0009 -0.0035

0.0028

varx =

\*As a final note, the Jackknife will work both for linear and non-linear \*regression, although it does involve solving the problem n times. It does \*not require determining the residuals (other than assuming independence), \*but you can't use it if you -require- one of the data points in the model \*fitting (such as cr0 in Tuesday's reaction engineering problem). It also \*may be more prone to "strange results" if the number of data points is \*small, whereas the exact expressions (if the number of data points is \*still sufficient to estimate the variance in the data, or if you can get \*tit in other ways) are less so. For example, if you have a small number of \*data points and "leave off the one on the end", you will tend to get a \*much different value for fitting parameters, leading to (on average) an \*overestimate of the variance.

echo off %%The Jackknife %In this example, we demonstrate the jackknife - a way of estimating the %matrix of covariance of a set of fitted parameters without requiring %modeling of the residuals directly. We do this by solving the problem %over and over, leaving out one data point each time. We then calculate %the matrix of covariance of the fitted values. This has the advantage of %not relying on the residuals being normally distributed, although if the %residuals are not of uniform error the same issues with bias of the %regression will occur. %OK, we shall take as our example the "ball in air" problem we've looked at %before: t=[0:.1:1]'; %and we generate some "data": xexact=[0,2,-2]'; %The exact values a=[ones(size(t)),t,t.^2]; noise=0.05; %The amplitude of the noise b=a\*xexact+noise\*randn(size(t)); %Our artificial data set. pause %%Basic Regression: \*We solve this using the usual regression formula: k=inv(a'\*a)\*a'; x=k\*bx =-0.01742.1482 -2.1776 %We calculate the error in the usual way: varb=r'\*r/(length(r)-3); %Three degrees of freedom lost sigb=varb^.5 sigb = 0.0401 %Which is (usually) close to the value of noise we put in

```
-0.0187
   -0.0035
            0.0202
    0.0028 -0.0187 0.0187
%and in particular we have the 2-sigma confidence intervals of the x
%values:
xinterval=[x-2*diag(varx).^.5,x+2*diag(varx).^.5]
xinterval =
   -0.0785
            0.0437
    1.8640
             2.4325
   -2.4514 -1.9038
%which usually contains the exact values:
xexact
xexact =
     0
     2
    -2
Where probabilities are governed by the t-distribution:
prob=tcdf(2, length(b)-3)-tcdf(-2, length(b)-3)
prob =
    0.9195
%So the 2-sigma probability in the 90% range (depending on n-m).
Now let's plot this up. We want some smooth plotting:
tp=[0:.01:1]';
ap=[ones(size(tp)),tp,tp.^2];
bp=ap*x;
sigbp=diag(ap*varx*ap').^.5;
figure(1)
plot(t,b,'o',tp,ap*xexact,'k',tp,bp,tp,bp+sigbp,':r',tp,bp-sigbp,':r')
set(gca, 'FontSize', 14)
xlabel('time')
ylabel('position')
legend('data','exact','model','lsig confidence interval','Location','South')
pause
%%The Jackknife
Now we look at how to estimate the matrix of covariance using the jackknife
%approach. We simply leave off one of the data points and resolve for x.
%We then subtract it from the value obtained by looking at all the points,
%and determine the matrix of covariance:
[n m]=size(a);
xjksqall=zeros(m,m); %We initialize the array.
xjkall=zeros(m,1);
for i=1:n
    iall=[1:n];
    ikeep=find(iall~=i); %We keep all but the ith data point!
    ajk=a(ikeep,:);
    bjk=b(ikeep);
    xjk=ajk\bjk;
    xjksqall=xjksqall+xjk*xjk';
   xjkall=xjkall+xjk;
    echo off
%And we get the final result:
xjk=xjkall/n
xjk =
```

```
-0.0189
2.1549
-2.1833
%with the matrix of covariance:
varxjk=(xjksqall-n*xjk*xjk')*(n-1)/n
varxjk =
0.0018 -0.0067 0.0052
-0.0067 0.0337 -0.0290
0.0052 -0.0290 0.0258
```

%And that generates the matrix, without having to assume anything about the %matrix of covariance of b — other than assuming that the data points are %independent, of course.

pause

%Let's compare this to the values we obtained using the error propagation
%formula:

var\_ratio=varxjk./varx

var\_ratio =

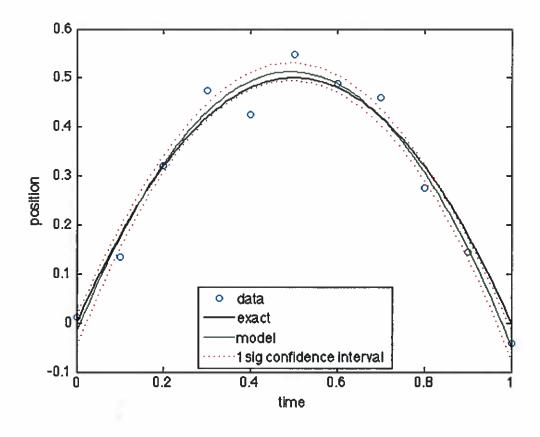
```
1.9536 1.8994 1.8468
1.8994 1.6686 1.5467
1.8468 1.5467 1.3782
```

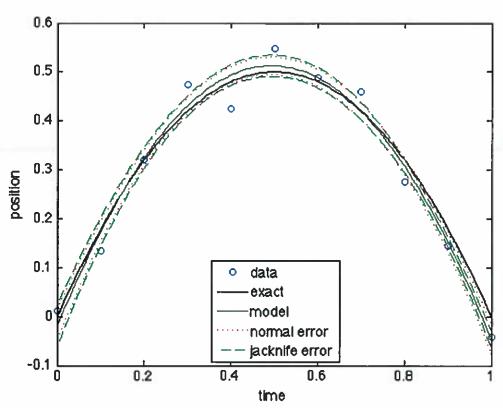
%Which is (usually) close to one - it will change every time you run it. If %you have a large number of data points it will converge exactly to one, as %expected, but it takes about a thousand or so. pause

```
%We can also add this to our plot:
bpjk=ap*xjk;
sigbpjk=diag(ap*varxjk*ap').^.5;
figure(2)
plot(t,b,'o',tp,ap*xexact,'k',tp,bpjk,tp,bp+sigbp,':r',tp,bpjk+sigbpjk,'--g',tp,bp-s
set(gca,'FontSize',14)
xlabel('time')
ylabel('position')
legend('data','exact','model','normal error','jacknife error','Location','South')
```

## pause

\*As a final note, the Jackknife will work both for linear and non-linear \*regression, although it does involve solving the problem n times. It does \*not require determining the residuals (other than assuming independence), \*but you can't use it if you -require- one of the data points in the model \*fitting (such as cr0 in Tuesday's reaction engineering problem). It also \*may be more prone to "strange results" if the number of data points is \*small, whereas the exact expressions (if the number of data points is \*still sufficient to estimate the variance in the data, or if you can get \*tit in other ways) are less so. For example, if you have a small number of \*data points and "leave off the one on the end", you will tend to get a \*much different value for fitting parameters, leading to (on average) an \*toverestimate of the variance.





Now for the Bootstrap. This is simpler. We have N meas. Let's assume that these are rup, of population of all possible meas! Thus, if we draw N meas at random from int. dist, can calculate parameters. We 20 this P times we thus get P realizations of x! we have:  $\sum_{X} = \frac{1}{P-1} \sum_{K=1}^{P} \left( \frac{x^{(K)} x^{(K)}}{x^{(K)}} - \frac{1}{x^{(K)}} \right)$ Note that this runs into trouble if Nis small or pis too big! We could just be sampling the same point Ntimes! - probis ( ) Had though.

```
clear
format compact
echo on
%%The Bootstrap
In this example, we demonstrate the bootstrap technique to estimate the
%matrix of covariance. It is similar to the jacknife, except this time we
%analyze the data by taking a random sample of data drawn from an
%infinitely replicated data set. The assumption is that our data is drawn
%from an infinite array of possible observations, and that the actual data
%is a good representation of this data set.
We use the "ball in air" problem again:
t=[0:.02:1]';
%and we generate some "data":
xexact=[0,2,-2]'; %The exact values
a=[ones(size(t)),t,t.^2];
noise=0.05; %The amplitude of the noise
b=a*xexact+noise*randn(size(t)); %Our artificial data set.
pause
%%Basic Regression:
*We solve this using the usual regression formula:
k=inv(a'*a)*a';
x=k*b
We calculate the error in the usual way:
r=a*x-b:
varb=r'*r/(length(r)-3); %Three degrees of freedom lost
sigb=varb^.5
%Which is (usually) close to the value of noise we put in
varx=k*varb*k'
%and in particular we have the 2-sigma confidence intervals of the x
xinterval=[x-2*diag(varx).^.5,x+2*diag(varx).^.5]
%which usually contains the exact values:
%Where probabilities are governed by the t-distribution:
prob=tcdf(2,length(b)-3)-tcdf(-2,length(b)-3)
%So the 2-sigma probability in the 90% range (depending on n-m).
Now let's plot this up. We want some smooth plotting:
tp=[0:.01:1]';
ap=[ones(size(tp)),tp,tp.^2];
bp=ap*x;
sigbp=diag(ap*varx*ap').^.5;
figure(1)
plot(t,b,'o',tp,ap*xexact,'k',tp,bp,tp,bp+sigbp,':r',tp,bp-sigbp,':r')
set(gca, 'FontSize', 14)
xlabel('time')
ylabel('position')
legend('data','exact','model','lsig confidence interval','Location','South')
```

pause

```
%%The Bootstrap
Now we look at how to estimate the matrix of covariance using the
*bootstrap approach. We keep our matrix a, but we "sample" it nbs times.
%For this to work, mbs has to be a pretty large number.
[n m]=size(a);
xbssqall=zeros(m,m); %We initialize the array.
xbsall=zeros(m,1);
nbs=100;
for i=1:nbs
    ikeep=ceil(rand(n,1)*n); %The indices we keep this time around
    a_bs=a(ikeep,:);
    b bs=b(ikeep);
    xbs=a bs\b bs;
    xbsall=xbsall+xbs;
    xbssqall=xbssqall+xbs*xbs';
    echo off
end
echo on
Now we calculate the mean and matrix of covariance of these values:
xbs=xbsall/nbs
%And the covariance:
varxbs=(xbssqall-nbs*xbs*xbs')/(nbs-1)
%And that generates the matrix, without having to assume anything about the
*matrix of covariance of b - other than assuming that the data points are
%independent, of course.
pause
*Let's compare this to the values we obtained using the error propagation
%formula:
var_ratio=varxbs./varx
%Which is (usually) close to one - it will change every time you run it. If
$you have a large number of data points it will converge exactly to one, as
%expected, but it takes about a thousand or so.
pause
%We can also add this to our plot:
bpbs=ap*xbs;
sigbpbs=diag(ap*varxbs*ap').^.5;
figure(2)
plot(t,b,'o',tp,ap*xexact,'k',tp,bp,tp,bp+sigbp,':r',tp,bpbs+sigbpbs,'--g',tp,bp-sic
set(gca, 'FontSize', 14)
xlabel('time')
ylabel('position')
legend('data','exact','model','normal error','bootstrap error','Location','South')
pause
The bootstrap is an interesting approach, but it suffers from the problem
%that you have to solve the problem a fairly large number of times to get a
%reasonable estimate of the variance. Even more than the jacknife, it runs
%into trouble with small data sets: there is a finite probability that all
In data points it picks will be the same one, leading to a degenerate
```

%matrix and lots of warning messages! The variance calculated in this way
%is usually higher than the "correct" variance because of this effect. If
%both n and nbs are large, however, the variances will be the same.
echo off

```
%%The Bootstrap
%In this example, we demonstrate the bootstrap technique to estimate the
%matrix of covariance. It is similar to the jacknife, except this time we
%analyze the data by taking a random sample of data drawn from an
%infinitely replicated data set. The assumption is that our data is drawn
%from an infinite array of possible observations, and that the actual data
% is a good representation of this data set.
%We use the "ball in air" problem again:
t=[0:.02:1]';
%and we generate some "data":
xexact=[0,2,-2]'; %The exact values
a=[ones(size(t)),t,t.^2];
noise=0.05; %The amplitude of the noise
b=a*xexact+noise*randn(size(t)); %Our artificial data set.
pause
%%Basic Regression:
We solve this using the usual regression formula:
k=inv(a'*a)*a';
x=k*b
x =
   -0.0121
   2.0129
   -1.9847
We calculate the error in the usual way:
r=a*x-b;
varb=r'*r/(length(r)-3); %Three degrees of freedom lost
sigb=varb^.5
siqb =
    0.0384
%Which is (usually) close to the value of noise we put in
varx=k*varb*k'
varx =
    0.0002
           -0.0010
                        0.0008
   -0.0010 0.0051
                      -0.0048
           -0.0048
                       0.0048
%and in particular we have the 2-sigma confidence intervals of the x
%values:
xinterval=[x-2*diag(varx).^.5,x+2*diag(varx).^.5]
xinterval =
   -0.0431
             0.0189
    1.8695
             2.1562
   -2.1234
           -1.8461
%which usually contains the exact values:
xexact
xexact =
     0
     2
```

```
%Where probabilities are governed by the t-distribution:
prob=tcdf(2,length(b)-3)-tcdf(-2,length(b)-3)
prob =
    0.9488
%So the 2-sigma probability in the 90% range (depending on n-m).
Now let's plot this up. We want some smooth plotting:
tp=[0:.01:1]';
ap=[ones(size(tp)),tp,tp.^2];
bp=ap*x;
sigbp=diag(ap*varx*ap').^.5;
figure(1)
plot(t,b,'o',tp,ap*xexact,'k',tp,bp,tp,bp+sigbp,':r',tp,bp-sigbp,':r')
set(gca, 'FontSize', 14)
xlabel('time')
ylabel('position')
legend('data','exact','model','lsig confidence interval','Location','South')
pause
%%The Bootstrap
Now we look at how to estimate the matrix of covariance using the
%bootstrap approach. We keep our matrix a, but we "sample" it nbs times.
%For this to work, nbs has to be a pretty large number.
[n m]=size(a);
xbssqall=zeros(m,m); %We initialize the array.
xbsall=zeros(m,1);
nbs=100;
for i=1:nbs
   ikeep=ceil(rand(n,1)*n); %The indices we keep this time around
    a_bs=a(ikeep,:);
   b bs=b(ikeep);
   xbs=a bs\b bs;
   xbsall=xbsall+xbs;
   xbssqall=xbssqall+xbs*xbs';
    echo off
%Now we calculate the mean and matrix of covariance of these values:
xbs=xbsall/nbs
xbs =
   -0.0122
   2.0178
   -1.9922
%And the covariance:
varxbs=(xbssqall-nbs*xbs*xbs')/(nbs-1)
varxbs =
    0.0004
            -0.0015
                        0.0012
  -0.0015
           0.0069
                       -0.0063
   0.0012 -0.0063
                       0.0063
%And that generates the matrix, without having to assume anything about the
*matrix of covariance of b - other than assuming that the data points are
%independent, of course.
pause
Let's compare this to the values we obtained using the error propagation
%formula:
var ratio=varxbs./varx
```

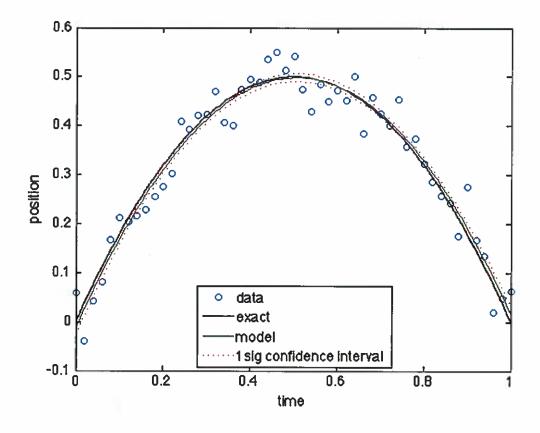
```
var_ratio =
    1.6126    1.5491    1.5653
    1.5491    1.3368    1.3211
    1.5653    1.3211    1.3148
```

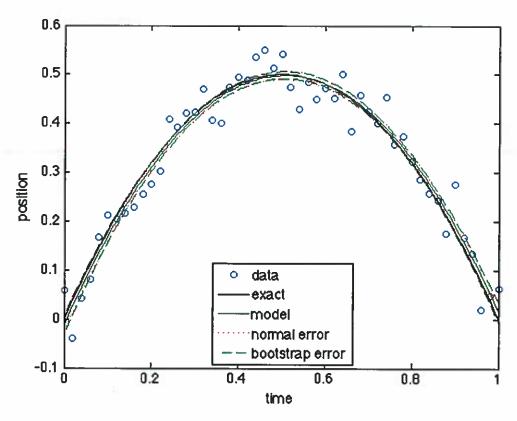
%Which is (usually) close to one - it will change every time you run it. If %you have a large number of data points it will converge exactly to one, as %expected, but it takes about a thousand or so. pause

```
%We can also add this to our plot:
bpbs=ap*xbs;
sigbpbs=diag(ap*varxbs*ap').^.5;
figure(2)
plot(t,b,'o',tp,ap*xexact,'k',tp,bp,tp,bp+sigbp,':r',tp,bpbs+sigbpbs,'--g',tp,bp-sig
set(gca,'FontSize',14)
xlabel('time')
ylabel('position')
legend('data','exact','model','normal error','bootstrap error','Location','South')
```

# pause

The bootstrap is an interesting approach, but it suffers from the problem that you have to solve the problem a fairly large number of times to get a reasonable estimate of the variance. Even more than the jacknife, it runs into trouble with small data sets: there is a finite probability that all to data points it picks will be the same one, leading to a degenerate matrix and lots of warning messages! The variance calculated in this way is usually higher than the "correct" variance because of this effect. If both n and nbs are large, however, the variances will be the same.





For really large data sets, (7) undersampling works . We have N meas, ; divide into P sets & compute X from each & (e.g., X (K) is x from Rth set.  $\sum_{x} = \frac{1}{P} + \sum_{y=1}^{P} \left( x \times x^{(k)} - \overline{x} \overline{x}^{T} \right)$ we want error in average of P subsets. We didn't get that for Bootstrap be cause they were all from the same data set resamplal

```
clear
format compact
echo on
%%Undersampling
%In this example, we look at the technique of undersampling. This is
treally only appropriate for very large data sets. The idea is that you
%break your dataset into many subsets, calculate the parameters for each,
% and then take the mean and standard deviations of these calculated values.
*Because you need a significant number of data points in each set (for any
%reasonable statistics) and a significant number of subsets, the total
%number of data points has to be really large!
%We use the "ball in air" problem again:
t=[0:.01:1]';
%and we generate some "data":
xexact=[0,2,-2]'; %The exact values
a=[ones(size(t)),t,t.^2];
noise=0.05; %The amplitude of the noise
b=a*xexact+noise*randn(size(t)); %Our artificial data set.
pause
%%Basic Regression:
*We solve this using the usual regression formula:
k=inv(a'*a)*a';
x=k*b
We calculate the error in the usual way:
r=a*x-b:
varb=r'*r/(length(r)-3); %Three degrees of freedom lost
sigb=varb^.5
Which is (usually) close to the value of noise we put in
varx=k*varb*k'
%and in particular we have the 2-sigma confidence intervals of the x
%values:
xinterval=[x-2*diag(varx).^.5,x+2*diag(varx).^.5]
%which usually contains the exact values:
xexact
%Where probabilities are governed by the t-distribution:
prob=tcdf(2, length(b)-3)-tcdf(-2, length(b)-3)
%So the 2-sigma probability in the 90% range (depending on n-m).
Now let's plot this up. We want some smooth plotting:
tp=[0:.01:1]';
ap=[ones(size(tp)),tp,tp.^2];
bp=ap*x;
sigbp=diag(ap*varx*ap').^.5;
figure(1)
plot(t,b,'o',tp,ap*xexact,'k',tp,bp,tp,bp+sigbp,':r',tp,bp-sigbp,':r')
set(gca, 'FontSize', 14)
xlabel('time')
ylabel('position')
legend('data','exact','model','lsig confidence interval','Location','South')
pause
```

```
%%Undersampling
Now we estimate our fitting parameters by undersampling.
[n m]=size(a);
xussqall=zeros(m,m); %We initialize the array.
xusall=zeros(m,1);
p=10
for i=1:p
    ikeep=[i:p:n]; %The indices we keep this time around
    a_us=a(ikeep,:);
    b_us=b(ikeep);
    xus=a_us\b_us;
    xusall=xusall+xus;
    xussqall=xussqall+xus*xus';
    echo off
end
echo on
Now we calculate the mean and matrix of covariance of these values:
xus=xusall/p
%And the covariance:
varxus=(xussqall-p*xus*xus')/(p-1)/p
%And that generates the matrix, without having to assume anything about the
*matrix of covariance of b - other than assuming that the data points are
%independent, of course. Note that we are getting the matrix of covariance
% of the -mean- of p samples of our dataset.
pause
*Let's compare this to the values we obtained using the error propagation
%formula:
var_ratio=varxus./varx
%Which is (usually) close to one - it will change every time you run it. If
Eyou have a large number of data points it will converge exactly to one, as
%expected, but it takes about a thousand or so.
pause
We can also add this to our plot:
bpus=ap*xus;
sigbpus=diag(ap*varxus*ap').^.5;
figure(2)
plot(t,b,'o',tp,ap*xexact,'k',tp,bp,tp,bp+sigbp,':r',tp,bpus+sigbpus,'--g',tp,bp-sig
set(gca, 'FontSize', 14)
xlabel('time')
ylabel('position')
legend('data','exact','model','normal error','undersampling error','Location','South
pause
%Undersampling is a very simple way of getting at the variance of
*measurements, but it does require a very large number of datapoints. You
*certainly can't do it with just a few! Like the other resampling methods,
%it works as well for both linear and non-linear regression problems, and
*will also behave well for non-normal residuals (although it is
*questionable whether non-weighted regression is appropriate if your
```

%residuals are not uniform). You can also use these techniques to estimate
%the -distribution- of the fitting parameters: statistics beyond mean and
%variance, as fitting parameters are usually not normally distributed as
%well.
echo off

```
%%Undersampling
 In this example, we look at the technique of undersampling. This is
 %really only appropriate for very large data sets. The idea is that you
 %break your dataset into many subsets, calculate the parameters for each,
 %and then take the mean and standard deviations of these calculated values.
 Because you need a significant number of data points in each set (for any
 %reasonable statistics) and a significant number of subsets, the total
 %number of data points has to be really large!
 %We use the "ball in air" problem again:
 t=[0:.01:1]';
 %and we generate some "data":
 xexact=[0,2,-2]'; %The exact values
 a=[ones(size(t)),t,t.^2];
 noise=0.05; %The amplitude of the noise
 b=a*xexact+noise*randn(size(t)); %Our artificial data set.
 pause
 %%Basic Regression:
 *We solve this using the usual regression formula:
k=inv(a'*a)*a';
x=k*b
x =
          0.0191
          1.9202
        -1.9315
 We calculate the error in the usual way:
r=a*x-b;
varb=r'*r/(length(r)-3); %Three degrees of freedom lost
sigb=varb^.5
sigb =
          0.0440
%Which is (usually) close to the value of noise we put in
varx=k*varb*k'
varx =
          0.0002
                             -0.0007
                                                        0.0005
       -0.0007
                           0.0035
                                                        -0.0033
          0.0005 -0.0033
                                                         0.0033
% 2000 \pm 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 1000 = 10000 = 10000 = 10000 = 10000 = 10000 = 10000 = 10000 = 10000 = 10000 = 10000 = 10000 = 10000 = 
%values:
xinterval=[x-2*diag(varx).^.5,x+2*diag(varx).^.5]
xinterval =
       -0.0067
                              0.0448
         1.8013
                               2.0391
       -2.0466 -1.8165
%which usually contains the exact values:
xexact
xexact =
```

```
0
     2
    -2
Where probabilities are governed by the t-distribution:
prob=tcdf(2,length(b)-3)-tcdf(-2,length(b)-3)
prob =
    0.9517
$50 $ the 2-sigma probability in the 90% range (depending on n-m).
Now let's plot this up. We want some smooth plotting:
tp=[0:.01:1]';
ap=[ones(size(tp)),tp,tp.^2];
bp=ap*x;
sigbp=diag(ap*varx*ap').^.5;
figure(1)
plot(t,b,'o',tp,ap*xexact,'k',tp,bp,tp,bp+sigbp,':r',tp,bp-sigbp,':r')
set(gca, 'FontSize', 14)
xlabel('time')
ylabel('position')
legend('data','exact','model','lsig confidence interval','Location','South')
pause
%%Undersampling
Now we estimate our fitting parameters by undersampling.
[n m]=size(a);
xussqall=zeros(m,m); %We initialize the array.
xusall=zeros(m,1);
p = 10
p =
    10
for i=1:p
    ikeep=[i:p:n]; The indices we keep this time around
    a us=a(ikeep,:);
    b_us=b(ikeep);
    xus=a_us\b_us;
    xusall=xusall+xus;
    xussqall=xussqall+xus*xus';
    echo off
Now we calculate the mean and matrix of covariance of these values:
xus=xusall/p
xus =
    0.0160
    1.9405
   -1.9552
%And the covariance:
varxus=(xussqall-p*xus*xus')/(p-1)/p
varxus =
    0.0001
            -0.0005
                        0.0005
   -0.0005
             0.0031
                       -0.0032
            -0.0032
    0.0005
                        0.0035
%And that generates the matrix, without having to assume anything about the
%matrix of covariance of b - other than assuming that the data points are
%independent, of course. Note that we are getting the matrix of covariance
%of the -mean- of p samples of our dataset.
pause
```

```
%Let's compare this to the values we obtained using the error propagation %formula:

var_ratio=varxus./varx

var_ratio =

0.4948     0.6851     0.8419

0.6851     0.8844     0.9665

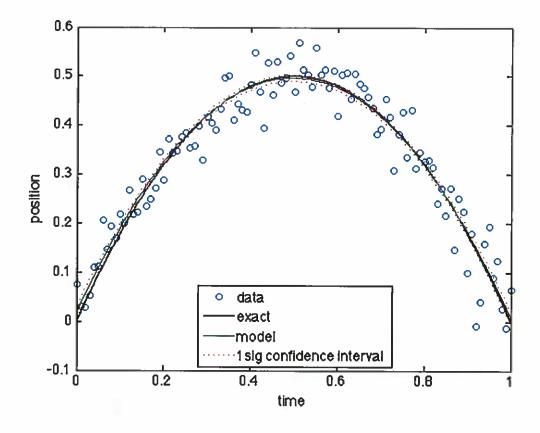
0.8419     0.9665     1.0511
```

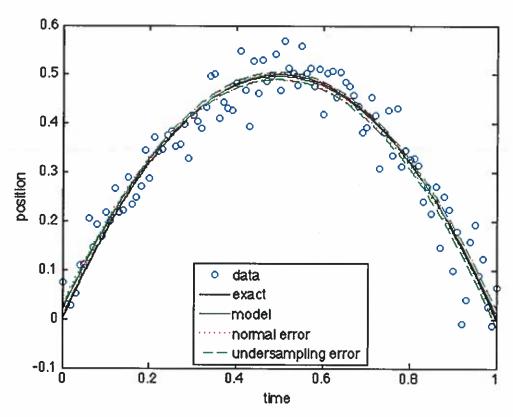
Which is (usually) close to one - it will change every time you run it. If you have a large number of data points it will converge exactly to one, as expected, but it takes about a thousand or so. pause

```
%We can also add this to our plot:
bpus=ap*xus;
sigbpus=diag(ap*varxus*ap').^.5;
figure(2)
plot(t,b,'o',tp,ap*xexact,'k',tp,bp,tp,bp+sigbp,':r',tp,bpus+sigbpus,'--g',tp,bp-sigset(gca,'FontSize',14)
xlabel('time')
ylabel('position')
legend('data','exact','model','normal error','undersampling error','Location','South
```

#### pause

\*Undersampling is a very simple way of getting at the variance of 
\*measurements, but it does require a very large number of datapoints. You 
\*certainly can't do it with just a few! Like the other resampling methods, 
\*it works as well for both linear and non-linear regression problems, and 
\*will also behave well for non-normal residuals (although it is 
\*questionable whether non-weighted regression is appropriate if your 
\*residuals are not uniform). You can also use these techniques to estimate 
\*the -distribution- of the fitting parameters: statistics beyond mean and 
\*variance, as fitting parameters are usually not normally distributed as 
\*well. 
echo off





Note that none of these methods required knowing of or even if all of werethe same we do assume independence, though! You also need decent sized data sets los huge, for undersampling) to make it worte. For Monte Carlo, you can work up Small data sets, but you need to know The If we know of simulate by alding in noise ~ 5 2 recale, X. We get = 1 = (x(x)x(x) - xx -) (Same as bootstrap)

We can do this for a really large of trials. You can get both x, Ex but also the distribution of Note that if & is not normally distributed; you can simulate just as readily! simply add same noise as distribo only 2 downsides 1) Requires a lot of comp. 2) You have to know of but can est. from residual Also - answer changes every time you run it unless p is luge (Same probe as w/ Bootstrap)

exer

```
clear
format compact
echo on
%%Monte Carlo Simulation
%In this example, we look at the approach of Monte Carlo simulation for
%error estimation. This method requires knowledge of the residual (error)
%in the data set. If we know this (via calculation or via other
%experiments) we can create "artificial" data sets with data that has an
%added error characterized by this residual. We determine the fitting
*parameters for these, average them together, and compute the statistics.
%We use the "ball in air" problem again:
t=[0:.1:1]';
%and we generate some "data":
xexact=[0,2,-2]'; %The exact values
a=[ones(size(t)),t,t.^2];
noise=0.05; %The amplitude of the noise
b=a*xexact+noise*randn(size(t)); %Our artificial data set.
pause
%%Basic Regression:
*We solve this using the usual regression formula:
k=inv(a'*a)*a';
x=k*b
*We calculate the error in the usual way:
r=a*x-b;
varb=r'*r/(length(r)-3); %Three degrees of freedom lost
sigb=varb^.5
Which is (usually) close to the value of noise we put in
varx=k*varb*k'
%and in particular we have the 2-sigma confidence intervals of the x
xinterval=[x-2*diag(varx).^.5,x+2*diag(varx).^.5]
%which usually contains the exact values:
%Where probabilities are governed by the t-distribution:
prob=tcdf(2,length(b)-3)-tcdf(-2,length(b)-3)
$50 the 2-sigma probability in the 90% range (depending on n-m).
Now let's plot this up. We want some smooth plotting:
tp=[0:.01:1]';
ap=[ones(size(tp)),tp,tp.^2];
bp=ap*x;
sigbp=diag(ap*varx*ap').^.5;
figure(1)
plot(t,b,'o',tp,ap*xexact,'k',tp,bp,tp,bp+sigbp,':r',tp,bp-sigbp,':r')
set(gca, 'FontSize', 14)
xlabel('time')
ylabel('position')
legend('data','exact','model','lsig confidence interval','Location','South')
pause
```

```
Now we estimate our fitting parameters from Monte Carlo simulation.
%want to use a fair number of samples to get reasonable statistics.
[n m]=size(a);
xmcsqall=zeros(m,m); %We initialize the array.
xmcall=zeros(m,1);
nmc=100
for i=1:nmc
    bmc=b+randn(n,1)*sigb; %We add in noise based on our residuals
    xmc=k*bmc; %We use all the same times, so k doesn't change.
    xmcall=xmcall+xmc;
    xmcsqall=xmcsqall+xmc*xmc';
    echo off
end
echo on
Now we calculate the mean and matrix of covariance of these values:
xmc=xmcall/nmc
%And the covariance:
varxmc=(xmcsqall-nmc*xmc*xmc')/(nmc-1)
%And that generates the matrix.
pause
*Let's compare this to the values we obtained using the error propagation
%formula:
var ratio=varxmc./varx
*Which is (usually) close to one - it will change every time you run it.
%You don't need a large number of data points, but you do need to have a
%large number of monte carlo simulation runs!
pause
We can also add this to our plot:
bpmc=ap*xmc;
sigbpmc=diag(ap*varxmc*ap').^.5;
plot(t,b,'o',tp,ap*xexact,'k',tp,bp,tp,bp+sigbp,':r',tp,bpmc+sigbpmc,'--g',tp,bp-sig
set(gca, 'FontSize', 14)
xlabel('time')
ylabel('position')
legend('data','exact','model','normal error','monte carlo error','Location','South')
pause
%Monte Carlo Simulation is an easy technique for estimating the statistics
% of the fitting parameters. Unlike other resampling techniques, however,
%it does require knowledge of the residual: exactly the same information
required of the normal error propagation formulas. The computational
%requirement is much higher than that of other methods (at least 100
*simulations for decent statistics), and yields the exact same matrix
tof covariance (if the number of simulations is high enough). There are
%two advantages: it does not require taking any gradients (this may be
*significant in non-linear regression, but is irrelevant in linear
%regression), and it can yield the distribution of the fitting parameters
% (more than just the covariance). Of the resampling approaches, it is the
```

```
%%Monte Carlo Simulation
%In this example, we look at the approach of Monte Carlo simulation for
terror estimation. This method requires knowledge of the residual (error)
%in the data set. If we know this (via calculation or via other
%experiments) we can create "artificial" data sets with data that has an
%added error characterized by this residual. We determine the fitting
*parameters for these, average them together, and compute the statistics.
%We use the "ball in air" problem again:
t=[0:.1:1]';
%and we generate some "data":
xexact=[0,2,-2]'; %The exact values
a=[ones(size(t)),t,t.^2];
noise=0.05; %The amplitude of the noise
b=a*xexact+noise*randn(size(t)); %Our artificial data set.
pause
%%Basic Regression:
We solve this using the usual regression formula:
k=inv(a'*a)*a';
x=k*b
x =
   -0.0145
    2.0749
   -2.0510
We calculate the error in the usual way:
varb=r'*r/(length(r)-3); %Three degrees of freedom lost
sigb=varb^.5
siqb =
    0.0382
%Which is (usually) close to the value of noise we put in
varx=k*varb*k'
varx =
    0.0008 -0.0032
                       0.0026
   -0.0032
            0.0183
                      -0.0170
    0.0026
            -0.0170
                        0.0170
%and in particular we have the 2-sigma confidence intervals of the x
xinterval=[x-2*diag(varx).^.5,x+2*diag(varx).^.5]
xinterval =
   -0.0728
              0.0437
            2.3458
   1.8041
   -2.3119
           -1.7901
%which usually contains the exact values:
xexact
xexact =
     0
     2
Where probabilities are governed by the t-distribution:
```

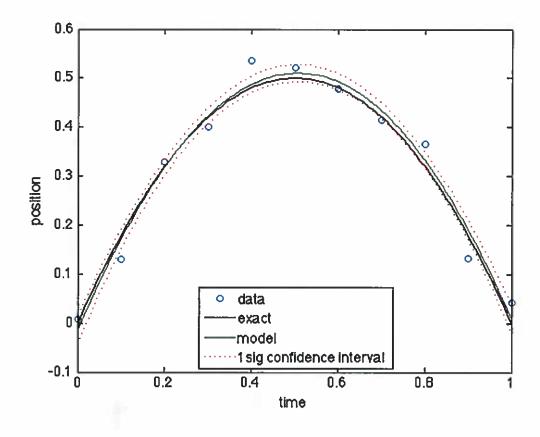
```
prob=tcdf(2,length(b)-3)-tcdf(-2,length(b)-3)
prob =
    0.9195
%So the 2-sigma probability in the 90% range (depending on n-m).
*Now let's plot this up. We want some smooth plotting:
tp=[0:.01:1]';
ap=[ones(size(tp)),tp,tp.^2];
bp=ap*x;
sigbp=diag(ap*varx*ap').^.5;
figure(1)
plot(t,b,'o',tp,ap*xexact,'k',tp,bp,tp,bp+sigbp,':r',tp,bp-sigbp,':r')
set(gca, 'FontSize', 14)
xlabel('time')
ylabel('position')
legend('data','exact','model','lsig confidence interval','Location','South')
pause
%%Monte Carlo
Now we estimate our fitting parameters from Monte Carlo simulation.
*twant to use a fair number of samples to get reasonable statistics.
[n m]=size(a);
xmcsqall=zeros(m,m); %We initialize the array.
xmcall=zeros(m,1);
nmc=100
nmc =
   100
for i=1:nmc
    bmc=b+randn(n,1)*sigb; %We add in noise based on our residuals
    xmc=k*bmc; %We use all the same times, so k doesn't change.
    xmcall=xmcall+xmc;
    xmcsqall=xmcsqall+xmc*xmc';
    echo.off
Now we calculate the mean and matrix of covariance of these values:
xmc=xmcall/nmc
xmc =
   -0.0121
   2.0532
   -2.0312
%And the covariance:
varxmc=(xmcsqall-nmc*xmc*xmc')/(nmc-1)
varxmc =
    0.0008
           -0.0026
                        0.0019
   -0.0026
           0.0143
                       -0.0131
    0.0019 - 0.0131
                        0.0133
%And that generates the matrix.
pause
Let's compare this to the values we obtained using the error propagation
%formula:
var ratio=varxmc./varx
var ratio =
   0.9054
              0.7977
                        0.7268
    0.7977
             0.7782
                        0.7676
    0.7268
             0.7676
                        0.7792
```

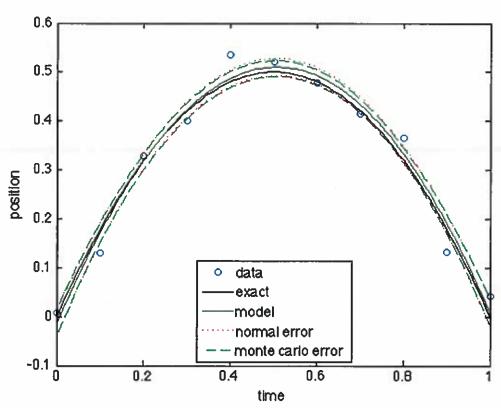
%Which is (usually) close to one - it will change every time you run it. %You don't need a large number of data points, but you do need to have a %large number of monte carlo simulation runs! pause

```
%We can also add this to our plot:
bpmc=ap*xmc;
sigbpmc=diag(ap*varxmc*ap').^.5;
figure(2)
plot(t,b,'o',tp,ap*xexact,'k',tp,bp,tp,bp+sigbp,':r',tp,bpmc+sigbpmc,'--g',tp,bp-sig
set(gca,'FontSize',14)
xlabel('time')
ylabel('position')
legend('data','exact','model','normal error','monte carlo error','Location','South')
```

#### pause

\*Monte Carlo Simulation is an easy technique for estimating the statistics to the fitting parameters. Unlike other resampling techniques, however, tit does require knowledge of the residual: exactly the same information required of the normal error propagation formulas. The computational requirement is much higher than that of other methods (at least 100 simulations for decent statistics), and yields the exact same matrix for covariance (if the number of simulations is high enough). There are two advantages: it does not require taking any gradients (this may be significant in non-linear regression, but is irrelevant in linear regression), and it can yield the distribution of the fitting parameters (more than just the covariance). Of the resampling approaches, it is the tonly one which is suitable for small data sets.





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As a final note on statistics, we have assumed throughout that the deviation between the observations and the model is random! This is, in general,

Not True!

Thus, you tend to underestimate your error by ignoring the nonzero covariance in your data.

It is important to always plot your residuals to see if there is a systematic deviction.

A systematic Leviation means that something is missing from your model and/or there is a systematic error in your data.

Never forget that for large N parameter error is Dominated by systematic error!