



### **Global Engineering Deans Council Conference 2013**

"Online Digital Education and Transformed Faculty Roles"

# Online Engineering - A New Trend in the Work of Engineers and in Engineering Education

Michael E. Auer



## Online Engineering

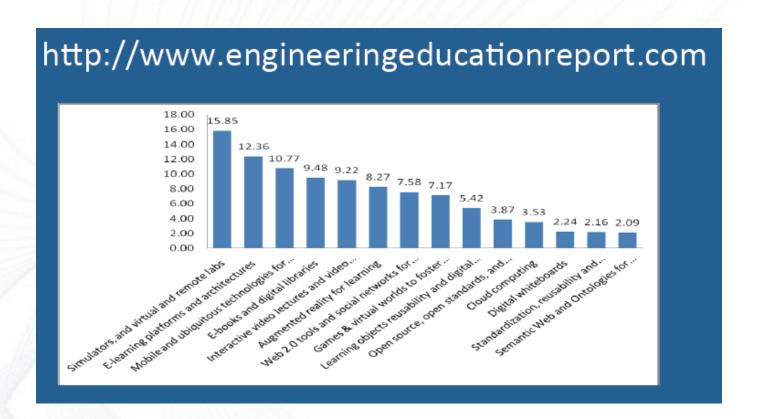
#### can be defined as

- a combination of engineering and telematics, where specific engineering activities like programming, designing, controlling, measuring, sensoring, maintenance etc. are provided in an interactive manner over a distributed network (Internet, intranet etc.)
- a special network technology with remote and virtual labs as a core

**Grid Technologies** are of high interest for Online Engineering. **Applications** in virtual learning environments and in industries.



# ICT in Engineering Education Survey





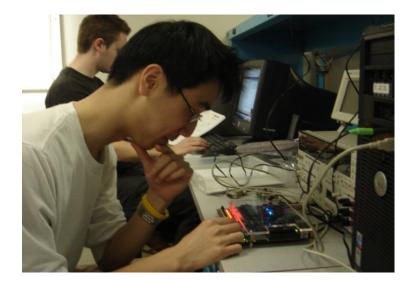
## Reasons for Online Engineering

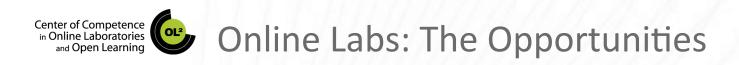
- the growing complexity of engineering tasks,
- the increasingly specialized and expensive equipment, software tools and simulators required,
- the decreasing innovation cycles,
- the necessary use of expensive equipment and software tools/ simulators in short time projects,
- the application of high tech equipment required in SMEs,
- the need of highly qualified staff to control new equipment,
- the demands of globalization and division of labor.



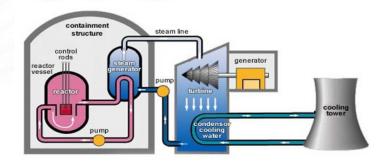
- There is enormous educational value in hands-on laboratory experiences
- But, conventional labs...
  - ... are expensive and have complex logistics
  - ... can't easily be shared
  - ... are often outdated
- Remote Labs:

Real laboratories that are accessed through the Internet from anywhere at any time





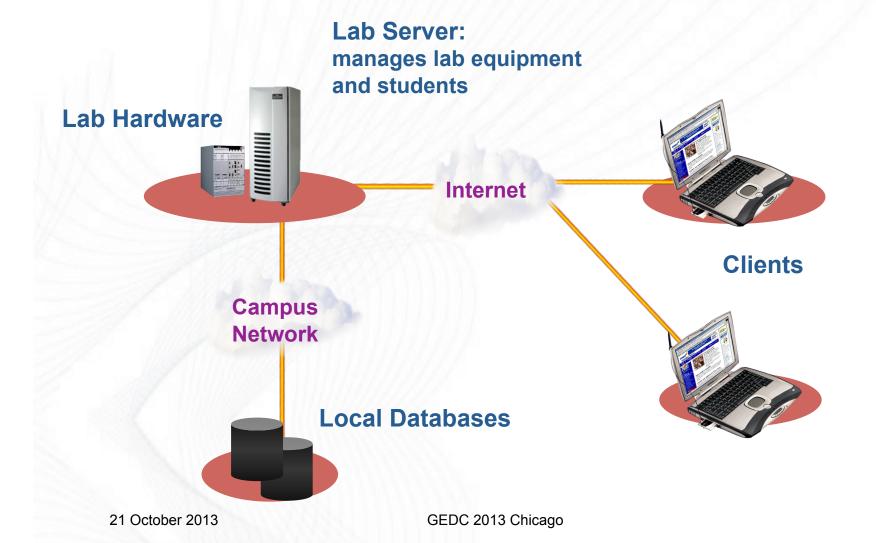
- Order of magnitude:
  - more laboratories available to our students
- Unique labs:
  - Unusual locations, expensive equipment, rare materials



- Richer pedagogical experiences:
  - More lab time to students
  - Interfaces to lab integrating graphing, simulations, collaboration, tutoring
- Worldwide communities of scholars created around labs sharing content



# Typical Online Lab Architecture





## **Current Trends in Online Labs**

- Mobile
- Distributed
- Hybrid or mixed
- Game based
- MOOLs

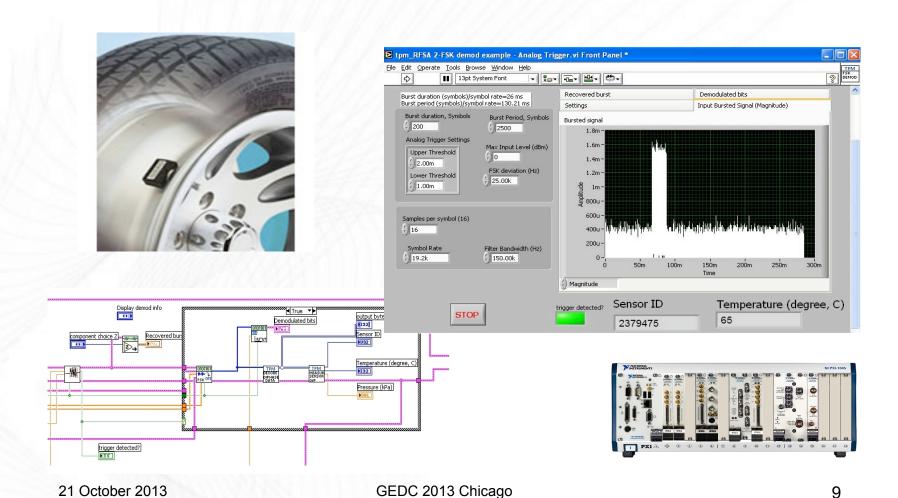






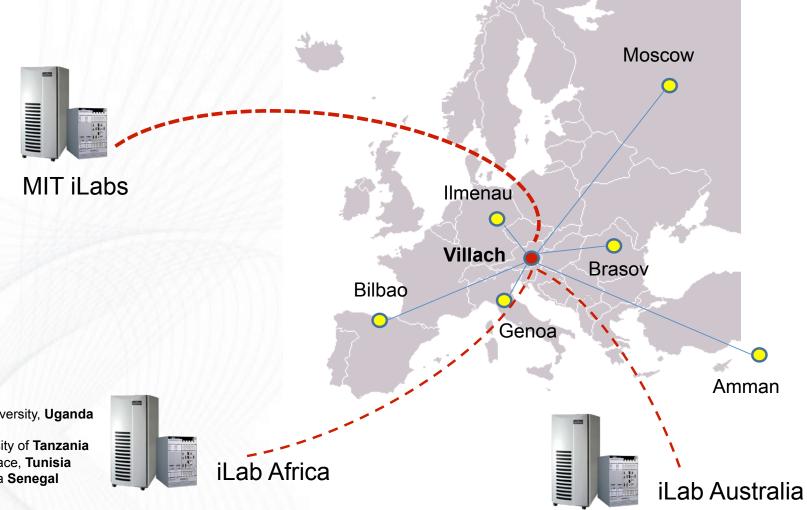


# Mobile Experiment - Wireless Sensor





# Distributed Lab: iLab Europe Grid



Makerere University, Uganda OAU, Nigeria Open University of Tanzania Sciences Palace, Tunisia Coders4Africa Senegal



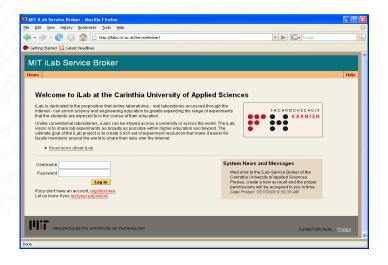
## iLab Europe Broker Server

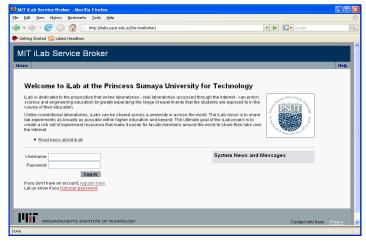
#### Nodes of the Online Lab Grid

- Villach, Austria
- · Brasov, Romania
- Bilbao, Spain
- Amman, Jordan
- Ilmenau, Germany
- Genua, Italy
- Moscow, Russia

#### Nodes:

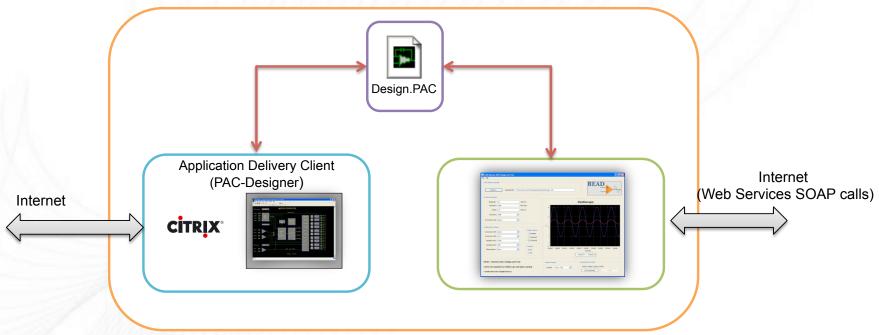
- are independent
- have an own user administration
- can use own labs and all labs from the grid







## Hybrid Lab: Remote ASIC Design and Test



- Experiments with an analogue programmable device
- A hybrid laboratory, allowing the design, simulation and test of real devices.
- Completely integrated with the iLabs Shared Architecture





## Game Based: LEGO Mindstorms



**Potential Partners:** 













## Massive Open Online Labs (MOOLs)

 Coursera MOOC "Fundamentals of Electrical Engineering Laboratory" each student is required to purchase a small electronics laboratory kit (US \$200)



Go-Lab Project (17 European Universities and Research Institutions)
 Mainly directed to secondary school level.
 A pilot with 400 schools in Europe is the main goal!



LabShare Project (Australia)

Large scale secondary school science laboratory: support is provided for all Australian secondary school year 8 science students to individually undertake a specific laboratory exercise involving radioactivity apparatus that would not normally be available to schools.

(approximately 250,000 students)





### Main Problems

- Different implementation technologies of labs
- Different communication standards and data exchange protocolls
- Different User Interfaces and local requirements
- Different policies in handling user accounts, managing experiment data, ...
- Integration in existing teaching materials is difficult









### Online Lab Middle Ware





Different well-known approaches:

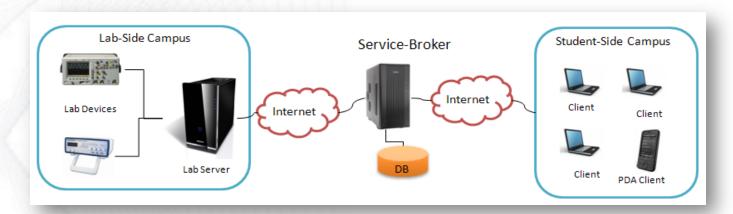
- Cyberlab, Norway
- OCELOT, France
- ISA (iLab Shared Architecture), MIT USA
- LILA, Germany
- LabShare, UTS, Australia

MIT's iLab Shared Architecture (ISA) seems to be best suited for a Global Online Laboratory Grid.



### • ISA – iLab Shared Architecture

- A software architecture developed at MIT
- Offers a common framework for sharing online labs
- Provides an platform-independent API based Web services
- Clear separation of holes (user management and experiment execution)
- Supports batched and interactive experiments





## iLabs Around the World



Microelectronics Device Characterization



**ELVIS** 



Dynamic Signal Analyzer



**Neutron Spectrometer** 



**OpAmp** 

(CTI, Austria)

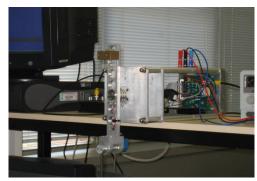


Logic Lab (OAU, Nigeria)



Radioactivity

(UQ, Australia)

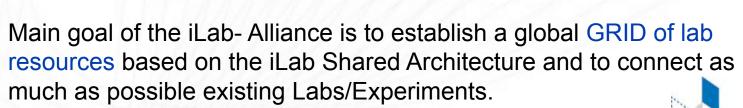


**Inverted Pendulum** 



### iLab Alliance

- Just founded by MIT, UQ, CTI (Developer Group)
- Provider Group: all existing iLab Broker Servers
- User Group open for all interested institutions and people



#### The il ab-Alliance will

- encourage and supporting the creation of new online labs and curricular materials;
- design efficient mechanisms for sharing, exchanging and trading access to online labs;
- coordinate the further development and evolution of the iLab Architecture.



mit

iCampus

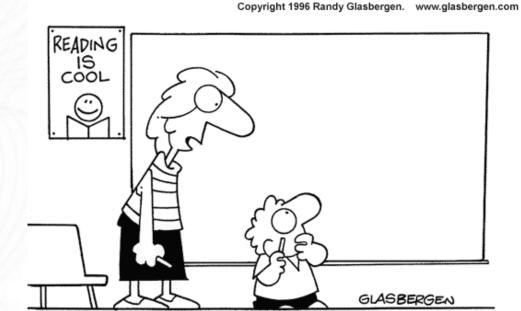


# Thank you!



### Michael E. Auer







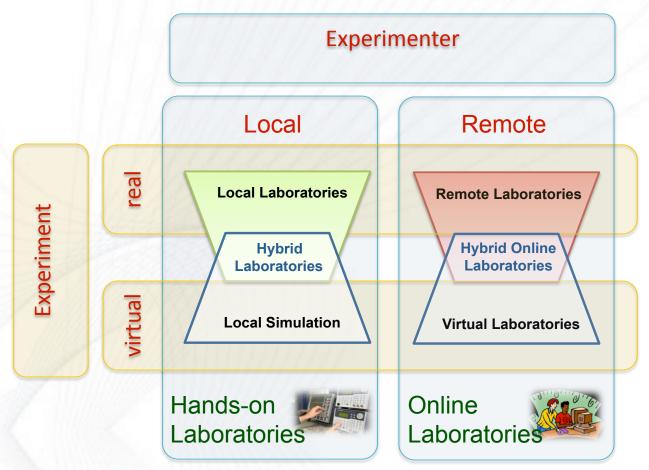


"There aren't any icons to click. It's a chalk board."





# Types of Laboratories (1)





# Types of Laboratories (2)

In a <u>virtual (or computational) lab</u> each experiment is simulated by using software (e.g. LabVIEW, MATLAB, ORCAD, ...). But computations and simulations often cannot capture the full range of experimental phenomena. Real-life effects are hard to model.

#### Benefits of virtual labs:

- cheaper
- more flexible
- trial-error-mode possible without damage of equipment
- multi-user operation
- easier to maintenance

In contrast the <u>remote lab</u> is designed to provide real-time experiments with hardware equipment and brings real-world learning experience to the classroom.

So-called **hybrid labs** combine the benefits of virtual and remote labs.



### **Experiment visualization:**

This service allows the student following on-line a lab activity determined by the course teacher. The student obtains the display on her/his computer of the desktop used by the teacher to control the measurement instruments involved in the experiment.

### **Experiment control:**

This service allows the student to perform an experiment by controlling remotely one or more actual measurement instruments. The student can choose a specific experiment in a set of predefined ones and can run it only if the required instruments are currently.

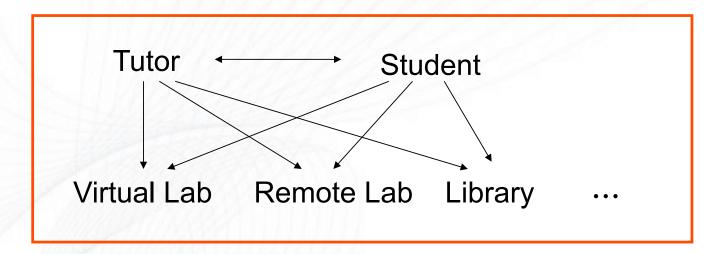
### **Experiment creation:**

This service allows the student to remotely create an experiment by interacting directly with the tools executed on the server(s) managing the instruments.



### **Distributed Lab**

### Use of lab resources at different locations:

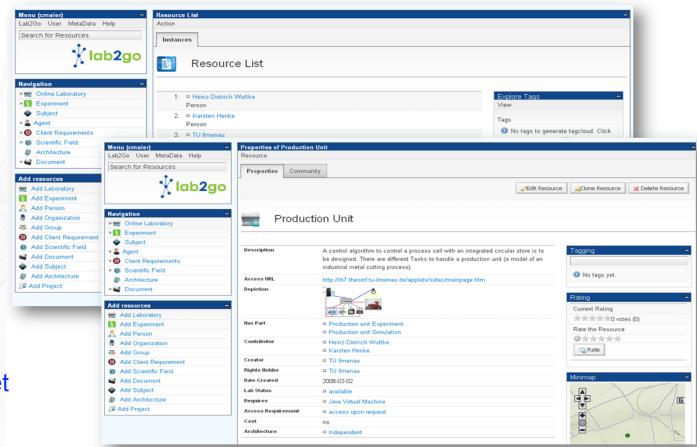


### **Laboratory Grid:**

- No high performance computing
- Decentralized organization



## Semantic Online Lab Repository lab2go



www.lab2go.net



## Global Online Laboratory Consortium (GOLC)



Massachusetts Institute of Technology





### 19 June 2009, Boston MA, USA

Consortium Founder Meeting, 10 Universities, Microsoft, NI, IEEE EdSoc

### 25 June 2010, Villach, Austria

Establishment of GOLC as a non-profit association by Austrian law.

#### Founder:

- MIT Boston
- CTI Austria
- UQ, Australia



www.golc-online.org



# iLab Europe Partners

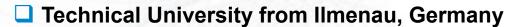


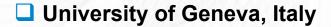
- Carinthia University of Applied Sciences Villach, Austria
- Transylvania University of Brasov, Romania













- Princess Sumaya University of Technology Amman, Jordan
- Technical University Moscow, Russia











- Build up a global grid of Lab Broker Servers as a common infrastructure
- Organization of user support, further education, building of information pools, ... (dissemination of the iLab idea)
- Dissemination and application of standards for online labs



- Establishment of a SIG "Online Laboratories" by using GELCommunity.org and workshops via IIDEA
- Publication of an article in one of the next IFEES
  Newsletters
- Kick-of Meeting of interested parties during EDUCON2013 in Berlin, 13-15 March 2013 in conjunction with an IIDEA WS
- Initialization of a
  Public-Private-Partnership

"Synergy from Classic and Future Engineering Education"