CHAPTER 8

QUALITATIVE INQUIRY IN MARKETING AND CONSUMER RESEARCH

JOHN F. SHERRY JR. and ROBERT V. KOZINETS

Det's begin this methodology chapter on an ontological note and distinguish, as Shweder does, between the nature of the objects (and the subject matter) we as researchers explore. Quantitative researchers seek to reduce, if not remove entirely, the presence of the "merely subjective," so that illusion will not impede the measurement of the "really real." These researchers pursue *quanta*, that is, things as they "really are," phenomena that exist independently of our attention.

Qualitative researchers chafe at the restrictive notion of the "merely objective," and use the self as an instrument of interpretive understanding to discern the meanings arising in interpersonal interaction. These researchers pursue qualia, that is, the irreducibly local phenomena as experienced (sometimes uniquely) by individuals, that enlarge our conception of the "really real." Qualia are distinctive, situated objects which are underspecified or undetermined by quanta.² Qualitative researchers agree with Vladimir Nabokov, who jibed that "reality" is one of the few words in the English language that should never be used without quotation marks."

Qualitative marketing and consumer researchers quest for qualia in the everyday, lived experience of consumers, managers, public policy makers, activists, and countless other stakeholders—and, yes, via systematic introspection, including themselves—who contribute to the maintenance and change of marketplace behavior. By attempting to understand from the actor's perspective, and by striving to represent that understanding

The authors thank Dawn Iacobucci, Stephen Brown, and Alladi Venkatesh for constructive comments on earlier versions of this chapter.

authentically, these researchers complement the work of their quantitative counterparts.

This complementarity cannot be overemphasized. Just as the notion of "interpretive" research is a spurious, or, at least, a misleading one—both qualitative and quantitative approaches demand interpretation³—so also must it be noted that problem-driven multimethod inquiry is gaining in popularity.⁴ Thus, practitioners of ethnographic, contextual, or naturalistic inquiry, while employing a standard battery of qualitative techniques, may also incorporate quantitative measures into their regime. Perhaps the diagnostic feature of these types of inquiry is their quest for *data* as opposed to the *capta* yielded by their quantitative counterparts.⁵ That is, qualitative researchers elicit information in context, as a gift, rather less invasively than excising it for examination out of context, as a fact. The theory-ladenness of facts⁶ is a qualitative preoccupation. Unfortunately, hard/soft, natural/social, qualitative/quantitative oppositions are pre-eminent symptoms of our cultural era; methodological hegemony has impoverished our understanding of the singularity of the particular.⁷

This chapter is not intended as a disciplinary history,⁸ a methodological tutorial,⁹ a managerial manifesto¹⁰ or philosophy of science debate.¹¹ Rather we strive to frame some of the salient issues in the field, and explore some of the managerial implications of this particular approach to research.

ORIENTATION

In a recent study of the worldwide marketing research industry, ¹² investigators discovered that ad hoc qualitative research comprises the largest growth segment of inquiries into consumer behavior. The proliferation of qualitative tools in the manager's toolkit is apparently accelerating. ¹³ As functional parity is achieved among products and services across more and more industries, and marketers are compelled to devote greater attention to understanding and enhancing the experiential dimension of their offerings, ¹⁴ we can expect qualitative research to undergo a renaissance. Zaltman's recent admonition to "rethink" market research by "putting people back in" to our design may herald just such a rebirth. ¹⁵

Innovative qualitative research is diffusing widely across companies and categories. Published accounts of this diffusion are suggestive, even if unpublished proprietary reports remain the norm. ¹⁶ Firms in the high-tech area such as Hewlett Packard, Intuit, Microsoft, ¹⁷ Xerox, ¹⁸ AT&T Labs, ¹⁹ and Intel²⁰ are avid proponents. Consumer package goods companies such as General Mills²¹ and Kimberly Clark²² are similarly sold. In the automotive

field, Harley Davidson, 23 Toyota, and Nissan²⁴ employ the latest qualitative methods. White goods manufacturers such as Whirlpool²⁵ and clothiers such as Patagonia²⁶ have benefitted from current developments in qualitative research. Enterprises as wide-ranging as servicescape redesign—Borders, 27 Urban Outfitters, 28 and Hallmark 29 being notable beneficiaries—and segmentation sounding—qualitative interest in teenagers among such firms as Coca Cola, Levi Strauss, and Microsoft³⁰ being especially "hot"—fall within the purview of this trend. Media companies such as Turner Broadcasting Systems are carrying qualitative research methods forward into cyberspace.31 Customer visits,32 espoused by firms such as IBM, Raychem, Polaroid, Cigna, Metropolitan Life, and DuPont, foretell the spread of ethnography to business-to-business markets. Motorola has created a board of anthropologists to advise senior management on a host of issues. Specialized research providers, whether small or medium size firms or independent consultants, are flourishing. Chicago, for example, is home to such firms as E-lab, the Doblin Group, BRS Associates, and Teenage Research Unlimited, as well as to agencies such as DDB Needham, Young and Rubicam, Ogilvy & Mather, Leo Burnett, J. Walter Thompson, Kramer Crasselt, and others, who provide innovative qualitative research to clients. Market-oriented ethnography³³ is a going concern.

While these qualitative methods have not diffused as rapidly through the academic disciplines of marketing and consumer research—arguably academics do not depreciate intellectual capital as rapidly as managers alive to practical applications of theories-in-use—they have established themselves as a viable niche in business schools, professional societies, and scholarly journals, usually under the (maddeningly misleading) rubric of "interpretive" or "postmodern" research. Here, researchers from a host of disciplines from anthropology to literary criticism have conspired to produce a view of marketing and consumption that is distinctly different from conventional wisdom. Academic niches are flourishing within U.S. business schools such as Kellogg, Harvard, Sloan, Smeal, Eccles, Eller, Wisconsin, Nebraska, and U.C.-Irvine, as well as outside them, in allied schools such as the Advertising department of the University of Illinois. Professional societies such as the Association for Consumer Research and the American Marketing Association are devoting more conference space to qualitative concerns. Scholarly journals, such as the Journal of Consumer Research, the Journal of Marketing, the Journal of Marketing Research, the Journal of Advertising, the Journal of Business Research, the International Journal of Research in Marketing, and Culture Markets and Consumption are fielding more articles in this burgeoning area. Perhaps more encouraging is the increasing incidence of consumption—and marketing-related articles being published in social science journals beyond the conventional business school purview.

DISTINCTIVE FEATURES OF RECENT QUALITATIVE RESEARCH

Given the proliferation of techniques and approaches in recent years, as well as adaptations to traditional methods, any attempt to summarize, synthesize, and integrate the facets of qualitative research will appear absurdly reductionist, if not misleading, in light of such space limitations as this chapter imposes. Nonetheless, an overview should be instructive, and orient the reader to some key features of current inquiry. We encourage the reader to consult authoritative sources for expanded treatments.³⁴

Naturalistic observation is the hallmark of much recent effort. Immersion in a field setting, and prolonged engagement with informants (whether consumers, marketers, or other stakeholders) are common practices. Researchers often employ an emergent design, in an effort to capture as comprehensively as possible the minimal parameters of a phenomenon. Inquiry has an alternately expanding and contracting focus. Analysis is hermeneutic and iterative, and proceeds via a constant comparative method. Thus, data collection and analysis are conducted in tandem. A dialectical relationship between library research and field research characterizes the inquiry. Researchers sample until saturation and redundancy are achieved, at which time they either conclude their inquiry, or adopt different techniques that may permit the transcending of the limits of researchers' habitual tools of choice.

Progressive contextualization is another important research strategy. Researchers grapple with the nesting and embedding of understanding. Because meaning is always situated, a heightened attention to the context in which a phenomenon unfolds is amply repaid. Contextual inquiry is a way to elicit some of the unarticulated, tacit knowledge, emotion, motivation, and understanding that people possess. Thus, researchers will often strive to understand how behavior will ramify beyond an individual to a household, a community, and, ultimately, to a society itself. Embeddedness is a critical concern.

In keeping with their desire to probe a range of behavior patterns, researchers attempt to make *maximized comparisons*. They use variation as a perspective for plumbing similarities and differences among phenomena. Thus, researchers roam across cultures, times, or situations to provoke variance. While the representativeness of a phenomenon is clearly of interest,

researchers are equally—and often, perhaps even more—concerned with outliers. Outliers are embraced (rather than rejected) for the distinctive insight their marginality can contribute. A marginal perspective is often incisively illuminating.

Qualitative inquirers quest for sensitized concepts. They are interested in the lived experience of their informants and in representing that experience authentically. Capturing the worldview and ethos of informants, as distinct from an analytic framework imposed by the researcher, is at the heart of the inquiry. Often such investigation is idiographic, the goal being for the researcher to develop systematic intuitions about informants' lifeworlds. Thus, informants are increasingly regarded as collaborators and consultants in the research enterprise, which itself becomes a co-created, jointly negotiated undertaking. The ultimate result of close attention to sensitized concepts is a so-called "thick description" of the phenomenon under investigation.

Perhaps the most controversial hallmark of qualitative research is the notion of *intraceptive intuition*. Simply stated, the researcher is the preeminent instrument of research. Believing that it is both impossible and undesirable to eliminate the impact of the inquirer upon the phenomenon, researchers attempt to increase their own acuity as an instrument through a variety of strategies (multimethod training, broad reading, wide experiential exposure, interpersonal skill development, psychoanalysis, introspection, personal disclosure in published research accounts, etc.) that both exalts and harnesses their idiosyncrasies. They strive to develop both wide cognitive peripheral vision³⁷ and broadly resonant emotional depth as indispensable aids to interpretation.

A final distinctive feature of current qualitative research is its emphasis on grounded theory. 38 Simply stated, theory is expected to emerge from the data. Because a researcher cannot approach a project with no a priori theories or hypotheses, and as a consequence of the rejection of a so-called objective or disinterested "fact," an inquirer strives to specify and disclose existing personal biases, but hold them in abeyance (in effect, "bracket" them) as the research regime unfolds. The posture adopted toward theory development is essentially an agnostic, eclectic one, which allows for the discovery and construction of broad, truly rival hypotheses.

The thrust of much recent qualitative work in marketing and consumer research has been critical, culturological, and communicative.³⁹ Researchers have explored extraeconomic and normative dimensions of behavior. They have worked steadily to unpack, dismantle, and banish the notion of "externality" from the literature. Finally, they have accelerated investigation

into the nature, transmutation, and translatability of "meaning" as these issues bear upon marketing and consumption.

SPECIFIC TECHNIQUES

Because of space constraints, we have been selective in our discussion of particular qualitative research techniques without being entirely reductionist. In this section, we describe these techniques which currently enjoy cuttingedge status—participant observation, interview, and projective tasking—among academics and practitioners. We also describe the practice of "close reading" or "hermeneutic tacking" that characterizes each of these techniques. ⁴⁰ Finally, we consider the extension and application of techniques developed for use "in real life" to phenomena evolving in cyberspace.

Participant Observation

Properly speaking, participant observation is a cluster of techniques employed to discover, interpret, and represent phenomena comprehensively and holistically. Thorough analysis often depends on a negotiated understanding of informant and researcher's perspectives. Participant observation born of prolonged field immersion is the hallmark of ethnography. Alternately obtrusive and unobtrusive, the ethnographer apprehends, with as many sensory modalities and through as many experiential channels as required, the lifeworlds of the informant. The ethnographer is, in effect, acculturated or resocialized by informants, once a rapport is established, to apprehend the strange as familiar, or, more commonly in market research settings, the familiar as strange. Intimacy with stakeholders, achieved through trust evolved over time in context of the round of life, opens a window for ethnographers on the lifeworlds of informants.

Participant observation circumvents many of the problems associated with faulty recall, limited ability to articulate (whether tacit knowledge or the unthought known), and social desirability in self-disclosure. It is invaluable in mapping the ecology of consumer behavior and in providing inferential stimuli for probing its social structure and ideology. It is especially useful in harnessing the marketer's offerings—products, services, advertisements, retail outlets, and so on—into projective stimuli to be used in conjunction with other techniques to unpack the production of consumption. Confronting informants with real time aspects of their lifeworlds in context is a powerful eliciting device.

Increasingly, photography, videography, and audiotaping are used as aids to participant observation. These tools are employed actively by the

researcher to capture emergent behavior and create a visual inventory. Just as often, the tools are deployed passively to record material in the researcher's absence. Informants are deputized to photograph, audiotape, and videotape their own lifeworlds, with equipment provided by the researcher (or to behave "as usual" in front of recording equipment fixed and mounted in their personal environments). Such informant-produced insight is a productive complement to the researcher's inquiry. Photos, videos, and audiotape diaries can then be used as projective vehicles to elicit additional informant commentary, in a practice called *autodriving*. 43

Interviews

Interviews comprise a broad continuum of focused inquiry. At one end, interviews may be informal, unstructured, nondirective, and conversational. On the other end, they may be formal, highly structured, entirely directive, and administered identically across all informants. Interviews may be conducted with individuals or with groups. Interviews may be used to elicit sheer or mere information, in an actuarial or inventory sense. They are also used to enter the phenomenological-existential world of informants. Interviews depend for their success on the forging of bonds of trust between actors, the eliciting skills of the interviewer, and both the insightfulness and desire for disclosure of the informant.

An especially crucial practice for construing the interview is the temporary suspension of the researcher's voice of judgment. Imagining the question to be something more than a simple interrogatory is the key to this suspension. A question is an invitation to creativity, a point of departure; it is the search for a playmate, a form of seductive foreplay. 44 Ultimately, a question is a jointly negotiated quest for understanding, a partnership in an adventure. Learning to listen deeply is essential for the interviewer, since being heard is one of the most profound, humane gifts an individual will ever receive; listening deeply is the symbolic equivalent of holding the informant. 45

It is our belief that the group interview is the most overused and misused arrow in the qualitative quiver. Focus groups often provide the illusion of human contact and the occasion of pyrotechnics that efficiently satisfy the prematurely narrowed imagination of clients and researchers behind the one-way glass. To exploit fully the potential of the group interview, it may be necessary to conduct archival analysis, participant observation, and depth interviewing before convening a focus group. Briefing participants in advance of the session, or requesting "homework" of them prior to convening the group may yield dividends. Conducting a

variety of tasks during the group is often productive. 47 Altering conventional spatial and temporal boundaries of the session may also be indicated; groups can be conducted in situ, over hours and even days. The so-called moderator is simultaneously an over-used and underutilized resource. The moderator must facilitate interaction, alternately guide and probe the discussion, and analytically attend, in real time, to the verbal and nonverbal cues that enable systematic unpacking of the clients' interests as embodied in the group. Further, the moderator develops a theory in-use-on-the-fly to direct each subsequent group in the project. Finally, the moderator must deliver an interpretive analysis replete with managerial implications. Such demands require that we empower moderators to be more active (yet not more intrusive) than convention dictates, and that we partner them with confederates (on either side of the glass) to aid in the iterative process of data collection and analysis. This is easily enough accomplished in academic research, and could be routinized in proprietary research by deputizing and training client personnel.

Projective Tasking

It is instructive to consider the tension animating the multiphrenic self in postmodern society⁴⁸ from an evolutionary perspective. As a species, we have achieved distinction in no small measure thanks to the tension that modulates our principal personae: *homo faber* versus *homo narrans*. In our former aspect, we are tool-making creatures, and in our latter aspect, story-tellers. While these two aspects co-exist and interact synergistically, they serve distinctive adaptive ends. Traditionally, marketers have treated primarily (indeed, have been) makers; only recently have they treated (indeed, become) storytellers. The webs of significance in which stakeholders are suspended⁴⁹ are becoming a focal interest.⁵⁰ How best to tap such meaning making?

Projective tasks engage our storytelling impulse. Such tasks permit the asking of questions in an indirect fashion and encourage the least restraint in their answering. Projectives invite informants to respond in ways that are distinctively personal and ostensibly personally meaningful. Projectives empower informants to respond in more creative, insightful, and revealing ways than might otherwise be possible. Inquiry is cast in dramatic form, and the drama essentially poses the question. Indirection is used in the service of illumination. Projectives plumb unconscious material, socially objectionable motivations, and informant fantasy; they elicit responses to issues informants may find too trivial or too sensitive to address directly.⁵¹

Although evolved in a clinical setting for use as a triangulating perspective to assist diagnoses in context, projectives have migrated into marketing and consumer research predominantly as stand-alone measures, modified to suit a nonclinical population. Recently, some researchers have cautioned against the a-contextual use of projectives.⁵² Thematic apperception tasks have been most widely used. Sentence completion, figure drawing, word association, structured fantasizing, and collage creation have also proven popular. Often, these individual techniques are combined in a single study to enhance depth and richness of response, as well as to triangulate among techniques. For example, the Zaltman Metaphor Elicitation Technique⁵³ combines informant-selected images, depth interview, laddering, photo and art therapy techniques, sensory inventory, structured fantasizing and collage creation as eliciting frames.

Close Reading

A common analytic posture across the qualitative methods, tied intimately to intraceptive intuition, is the practice of close reading⁵⁴ or hermeneutic tacking.⁵⁵ Whether the analyst uses ethnography,⁵⁶ existential phenomenological interview,⁵⁷ projective tasking,⁵⁸ literary criticism⁵⁹ or introspection, 60 relentless attention to detail and painstaking relation of part to whole are key features of the enterprise. Working with a textual metaphor in the case of behavior, or with a literal text in the case of interview verbatims, the analyst attends in minute detail to the systematic unpacking of meanings present in the text. Recognizing that meaning is often polysemic, the analyst seeks to reveal-in dialogue with both "text" and "author"-as exhaustively as possible the levels and nuances of meaning embedded in the text. Some or much of the meaning thus wrested from the text may be opaque or transparent to the informant at the time of text production. For example, recently we have seen a shift from a close reading of advertising text⁶¹ to text in reception;⁶² we can imagine a longer term inquiry that moves from production through reception to re-production.

Ideally, a close reading produces the richest possible understanding of a "text" because all relevant information—internal and external—to the "text" is carefully considered. Relevance is broadly construed. That is, initial attention is riveted on the content, rhetoric and structure of the "text," and then this analysis ramifies to related "texts," which in turn both extends and amplifies the original analysis. The researcher tacks between and within internal and external information sources, in hermeneutic fashion, in search of enlightenment.

INTERPRETIVE SUMMARY

It is apparent how complementary and overlapping these techniques can be in their nature and application. Participant observation helps the analyst limn the informant's lifeworld, and permits the acquiring of systematic intuitions about worldview and ethos. Participation helps the researcher embody this knowledge and experience. Interviews take the researcher deeper into the phenomenal realm of the informant, allowing for a systematic exploration of the informant's physical and metaphysical experience. Projective tasking helps the analyst transcend his or her observational and elicitation skills, and affords access to unarticulated realms of informant experience. Each technique amplifies, reinforces, extends and challenges the others.

Given the evocative power of things (i.e., products, services, brands, servicescapes, trust relationships, advertising, and anything else in the marketing environment) and our human penchant for meaning mongering, qualitative methods used in consort can be powerfully illuminating. In this situation, consumer ethnographies⁶³ or customer visits⁶⁴ are most productive. Imagine a project conducted over time in sites significant to the customer, where all the artifacts in a given situation are meaningful to the customer. These artifacts (e.g., a brand, a relationship) are fundamental eliciting devices, set as they are in the consumption context. The artifact can be used as a projective task and contextual cues in evidence can be marshaled to elaborate, clarify, contest, and revise the customer's interpretations systematically via interview. Imagine further the analyst debriefing the customer systematically, sharing analytic interpretations of observations, interviews, and projectives, so that the customer might react constructively and critically and thereby improve the "final" interpretation. Such creative triangulation in contextual inquiry and collaboration in analysis is becoming more common.

EXPORTING QUALITATIVE TECHNIQUES TO CYBERSPACE

If part of our goal in using qualitative research is to enlarge our concept of the "really real," what better place to stretch than in the virtual reality of cyberspace? As a society we are consuming cyberspace as diversionary delight and wellspring of communitas and illumination. We are employing the expanded scope and resources of infotech to open and explore a vast range of market relations⁶⁵ and consumption servicescapes⁶⁶ in the marketspace⁶⁷ of

cyberspace. Resolved by a one-hour sale on AOL that drove over half a million customers through the digital door of an online retailer—a feat unimaginable in the "real" world—is the fact that informational networks are changing the shape of marketing and consumption forever.⁶⁸ No doubt marketing and consumer researchers, including qualitative inquirers, are impelled to follow in their wake. But, upon venturing forth into the contextual frontier of cyberspace, what ecology do we face?

Early research into the medium of computer-mediated communication (or CMC) found that its limitations forced an unnatural style of communication, reduced relational cues and impoverished the interpersonal environment. 69 Its anonymity and apparent privacy seemed to erode social structures by equalizing status and encouraging a less inhibited form of communication. 70 Early scientific voyages, then, found cyberspace to be like outer space: cold and inhospitable.71 Yet field researchers have found it to be a much more generative medium when filtered into the phenomenological stream of lived experience. Cyberspace seen not as computer-mediated communication but as community is an organic entity, diverse, dynamic, and multitendrilled, a carnival of personally-enriching social worlds. 72 Ever-adaptable, the human animal has developed the new communicative tools and abilities to turn the cold online environment into a hearth of sociality. 73 New software and hardware tools and sophisticated avatars advance digitally upon perfectly real and perfectly fantastic simulations of face-to-face. In the meantime, an "electronic paralanguage" captures a range of affection, affiliation, social relational and metacommunicative cues.74

In cyberspace, human interaction must cope with (to borrow and fracture Milan Kundera's beautiful turn of phrase) an "unbearable textuality of being." The relationships change as a result of this intrusive and liberating filter on embodiment.⁷⁵ Communication that is technologically mediated is also radically textualized.⁷⁶ Whether our words are converted into ASCII or carried in (still crude) digital sounds and images, the intrusiveness of cyberspace communication channels is instantly obvious. While the medium is challenging us to overcome it and communicate in ways that feel more natural,⁷⁷ it is also opening opportunities.⁷⁸ Implied privacy and textuality confers experiences of anonymous search and expression that can be liberating in the extreme.⁷⁹ The leveling of a variety of social playing fields confers social accessibility that results in much wider participation than in almost any other social channel. 80 On the Internet no one knows you're a dog-or a kid, or white, or disabled, or living in Timbuktu. Being digital also means that social information is inscribed and archived, automatically81 and widely accessible. With search costs vastly reduced, problem sets across the board

change from the collection of information to management of the hypertext cascade ensuing from even the most cursory search.

Cyberspace is a liminal locale, providing a placeless space and what anthropologist Victor Turner called a "time out of time." For the human species, the move into the altered time and space horizon of cyberspace presents a radical temporal and environmental discontinuity. ⁸² According to some, this change is an evolutionary one in which the thinking animals that make tools increasingly blur the distinction between tool and thinking animal. The result is a *cyborg ecology* ⁸³ in which abstract being and embodied being, mind and AI, organism and machine comfortably coexist. ⁸⁴ To help understand this ecology, qualitative inquiry can evolve along with it.

Netnography

From the raw material of bits and icons, people construct meaningful social communities. But whether called "virtual communities," "brand communities," "6" "communities of interest" or "Internet cultures," "88 these groups use common marketplace interests as the social cement to form their foundation. While, to a marketer's eye, some of the symbolic cues they use may look familiar, the challenge in cyberspace's twisted social arenas is often one of disentangling the message from the medium, and making familiar the strange and tortured dances of social cyberia. Encompassing online community, *netnography* has been developed as a naturalistic technique for capturing conduct in cyberspace. 90

Netnography is an amalgam of qualitative techniques, adapted for cyberspatial environs. 91 Like participant-observation, it can be simultaneously obtrusive and unobtrusive. The act of "lurking" in online fields⁹² offers an unobtrusiveness that blurs telepresence⁹³ to near invisibility. Yet netnography holds online participation to be a beneficial investigative movement.⁹⁴ Like its offline counterpart, it seeks immersion, a profound experiencing of digital sociality. Access to a wealth of data may make it easy to confuse breadth for depth, and mistake quantity for quality. But being acculturated into bravely evolving new social spheres requires prolonged engagement. This infers naturalizing the techno-environment and rules of engagement of the overall realm of cyberculture. 95 The body language of emoticons, intentional misspellings, lexical surrogates for vocal segregates, spatial arrays, grammatical markers, absence of corrections and capitalization, as well as visual ASCII art⁹⁶ will be essential gadgets in the netnographic inquirer's kitbag. Then, there are more specific codes to learn that pertain to your communities of choice, their personnel, their history and rules, 97 their relations to the offline servicescapes 98 of markets and consumption. 99

In furtherance of this goal, trust is an essential catalyst. Honesty, a legitimate purpose, and a genuine firsthand knowledge of the community offer entrée modes of solid basis. Specifying the nature of quid pro quos and a common interest can fuel ongoing participation and ever-increasing access. ¹⁰⁰ All the while, the ethics of the inquiry are double-edged and very real. Investigators must vigilantly attend to ever-evolving online privacy concerns. ¹⁰¹

Through this endeavour, the adept cybernaut will be chronicling the journey through field or journal notes. The bulk of these notes will be self-transcribing—digital captures of the social flow. Introspection and the testing and elaboration of theory will be greatly assisted by additional fieldnotes which are reflective, analytical and which point to interesting directions for future investigation. Even as the technology's mediation textualizes and occludes researcher insights, it similarly places limits on what informants (consumers, marketers, other stakeholders) are able to articulate. Tacit knowledge is thus a difficult but essential prize to be sought in cyberspace. Gaining it requires discriminating and empathic elicitation, and can be greatly assisted by incorporation of two other techniques: the cyber-interview, and digital projectives.

Cyber-Interview

In a sense, the interview already permeates cyberspace. An almost unbounded interactional space, newsgroups, chat rooms and e-mail messages are filled with the interpersonal dialog of questions and answers. Informants expound and explore, sharing personal histories, anecdotes, urban myths and legends. Decoding and finding the common and the particular in the stories these people tell¹⁰² is one important source of netnographic insight. Others are more proactive.

As prelude and adjunct to the cyber-interview, *e-profiling*¹⁰³ leverages cyberspace's unprecedented access to social information to bolster inquiry effectiveness. E-profiling entails gaining publicly-available information on an informant's public Internet social activities. Reading samples of an informant's postings and visiting the newsgroups to which they post regularly—or their personal Web-pages or profiles—can confer precious perceptions of their social situation, interpretive communities, ¹⁰⁴ life themes and life goals, ¹⁰⁵ and overall experiential multidimensionality.

Cyber-interviews offer a means of altering the conventional spatial and temporal boundaries of focus group sessions. In cutting-edge university and corporate labs around the globe, software and groupware is being tested for deployment in electronic focus groups. The focus group conducted through

teleconferencing software has been heralded as the major trend in focus group development. 106 As it by now may be obvious, cyber-interviews, like their offline counterparts, can be group-based or individual, formal or informal, structured or unstructured. The medium's technological characteristics are, however, directive. Particular interview styles fit particular cyber-forums better than others. So the synchronous, real time realm of chat rooms—with its conversational tone and its unfettered nature—is more suited to the informal interview that hopes for insight through heatof-the-moment disclosure. 107 Posted newsgroup or e-mail questions offer a foundation of carefully considered answers often more appropriate to the aims of a formal interview. 108 "Persistent conversation" in any cyberspace forum can, nevertheless, lead to revelationary personal and emotional discovery. 109 Coupled with researcher genuineness, trust-building and heartfelt confession, these interviews—which can often seem a synthesis of penpal-like enthusiasm and ongoing tutelage110—can provide much disclosure and enlightenment. Coupling cyber-interviews with techniques that deploy digital projectives can enable access to more of the unknown and tacit levels of cultural knowledge.

Digital Projectives

Postmodernist Jean Baudrillard has coined the term *hyperreality*¹¹¹ to refer to the contemporary blending of simulation and reality, the place where the artifice and the authentic merge, and where the synthetic illusion is often deemed preferable to the concrete original. Although Baudrillard's is an often pessimistic view, ¹¹² the information economy seems almost custombuilt to blur boundaries ¹¹³ offering nearly limitless alternatives for losing oneself in simulation. The stream of prospective multimedia stimuli that online informants engage with encompasses ASCII texts and other representational codes, visual imagery such as logos and photos, sound bits and video bytes, avatars and live teleconferencing images. As with Baudriallard's creeping hyperreality, almost every "thing" in the physical world is coming to have, in cyberspace, at least one and usually a multitude of virtual doppelgangers.

With multifarious choices arraying everything from Scientology and UFO conspiracies to V-chip technical standards and the latest lampshade fashions, in some ways, cyberspace itself might be construed as a gigantic projective task. In anonymous and accessible telespace, it affords a forum for the articulation of the previously inexpressible. Turkle says that the Internet has become "a significant social laboratory" in which people experiment

with "the constructions and reconstructions of self" which characterize contemporary life. 114 Postmodern identity has been conceived as consisting of endless acts of refashioning and re-creating our selves. 115 In the play of cyberspace, a virtual playground is constructed. Netnographers in this space are lurkers on the side and fellow playmates. Qualitative inquiry delves into the revelatory possibilities of this serious site of play and identity creation, observing the multiplicity, heterogeneity, and fragmentation of the multiphrenic consumer in action. 116

Cyberspace is said to be based on an "attention economy," in which the scarcest resource is not money or any other resource, but human attention. 117 Capturing and holding the attention of cyberspace informants is thus a central challenge. Formally instituting the projective properties of cyberspace, a Web-based intrication strategy 118 can help capture the attention and imagination of informants. A research homepage that provides detailed visual and textual material on topics targeted to the particular interests of cultural informants can be an invaluable means of intrication. Open-ended questions, word completion tasks, even requests for scanned artworks and doodles can also appear. This strategy can also make use of computer-translations of existing projective tasks, for instance, autodriving. 119 Zaltman's aforementioned Metaphor Elicitation Technique has already been digitized. Consumers use magazine photos to synthesize paper-based collages expressing brand or product hypostasis. The collage is digitally scanned, polished by a graphic designer and drafted into service as a powerful projective probe. Sensibly customized, the technique easily transports to cyberspace. In summary, the artifacts used as projectives by the qualitative inquirer in cyberspace are abstract renditions, representations once removed. But through the online construction of sociocultural reality, 120 these digital images, Webpage, or content elements of a Web-page undergo a psychological and ontological transmutation. They achieve a status considered—within limits— "real," thereby becoming useful tools of cultural exploration.

Nuance and Compromise

In the context of cyberspace, contextual inquiry morphs to accommodate its technological mediation, radical textualization, anonymous search and expression, and accessible information and social arenas. Tradeoffs are critical to netnographic inquiry. Cyberspace decontextualizes by removing physical facets of identity we naturalize as useful. Self-selection and representativeness are sticky and difficult issues. A textualized way of knowing reduces the number of observable cues, and the opportunities to discern

tacit knowledge. In exchange, it recontextualizes identity by infusing it with fantasy, play and interactivity. Paradoxically, a realm of deception can increase disclosure. A home-based excursion into virtual reality can offer not only a more dynamic and accessible context than a laboratory but a far less artificial one. In keeping with our theme of complementarity between methods of investigation, netnography—with its cyber-interviews and digital projectives—must be understood as adding to, not replacing, offline research (of both the qualitative and quantitative persuasions). In addition, information technology transforms qualitative inquiry in a myriad of other ways. It changes the nature of in-person inquiry and recording, data analysis, triangulation, member checks, and research representation. 123 It can provide fresh perspectives for triangulating upon cultural actors as they engage in new forms of expression and experience. These methods may thus assist our understanding, not only of the virtual, but of the human reality.

CRISIS OF REPRESENTATION

As qualitative research evolves into the next historical epoch—the so-called sixth moment¹²⁴—it is animated by a number of tensions, some of which, like technology, we have explored in detail in this chapter. Issues of reflexivity and legitimization, that is, the situatedness of knowledge claims and authority of interpretation, though broached here, must be deferred for extended discussion to subsequent papers. Polyvocality and representation, the emergence of contrasting stakeholder voices and agendas, and the challenge to depict authentically the lived experience of others,¹²⁵ require a ritual bow in our present treatment, however, since they form collectively one of the most interesting challenges to the marketing imagination.

Having spent so much time trying to achieve intimate understanding of marketplace behavior through communion with consumers and managers via methodological means, qualitative researchers have now turned their attention to the vehicles used to represent their interpretive efforts. Recall our earlier discussion of the foundational importance of storytelling, then note its neglect in our disciplines' research stories. Not only are we slow to plumb the possibilities of text, let alone hypertext, or of dialogic let alone polylogic discourse, but also we are just beginning to imagine the shape a nonlinear, nondiscursive, nonliterate representation might assume.

Consumer researchers have begun asserting 126 that conventional journal articles are insufficient vessels for conveying a holistic understanding of the lived experience of stakeholders. We have seen the emergence of genres such as "messy texts," autoethnography, poetry, performance texts, ethnographic fictions and narratives of the self 127 in consumer research. Photography,

videography and painting have also emerged as research vehicles. Exemplars of such experimental representation are proliferating. 128

Managers as well as academics have responded to the crisis of representation by embracing new expressive strategies. With a shift toward interpretive management, companies such as Levi Strauss, Intel, Motorola, Nokia, and Chiron have sought to enfranchise polyvocality in everyday operations, and promote multistranded discussions of the future among stakeholders and constituents. 129 3M invokes storytelling in the service of business planning, exploiting narrative logic to plumb the places that bullet points can't reach. 130 Arguably, the increasing emplacement 131 of brand essence in vehicles such as retail theatre and Web sites is a creative response to the crisis of representation.

With its holistic, often visual qualities, qualitative research is, in many ways, cinematic in its gaze. ¹³² To represent findings, the interactive multimedia formats afforded by information technologies are not only ideal, but also alter the nature of representation itself. Hypertext and hypermedia (links to audio and visual information) change the relationship between researcher and reader in ways eerily attuned to the concerns of the crisis of representation. ¹³³

Described by some as a relatively unproblematic change in reporting opportunities, ¹³⁴ this change is viewed by others as a radical departure in which the research writer "disappears, receding into the background." ¹³⁵ From this perspective, final authority is conferred upon the text's new author, the point-and-click *bricoleurs* who, "in the electronic spaces of hypertext . . . construct the text out of the bits and pieces and chunks of material left for them by the writer" (ibid). Others emphasize the accessibility of the entire cyberspatial modality by envisioning hypertext netnographies linked to myriad Web-pages, Web-ring and chat rooms. ¹³⁶ Hypertext netnographies are data rich, and provide opportunities for "open" textual construction, ¹³⁷ real-time cultural observation, and unmediated contact with informants. They can transcend the uniformity and voyeurism of traditional ethnography's thick description, transcription and even inscription ¹³⁸ to approach the stimulation of sociosimulation. ¹³⁹

CONCLUSIONS

As cultural life transforms, becoming more fragmented and diverse, so also do the methods of researching it. Marketing and consumer researchers are increasingly thinking about their task in terms that are naturalistic and holistic, and that deftly combine complementary methods. They blend (and apply) their art and science in ways that seek to reveal the sophisticated

configurations, the constellation of lifeways and interests that undergird markets and consumption. In some cases, these configurations can be observed simply by watching what people do with artifacts such as products, advertisements or brands. For others, watching someone surf the net, observing the way their lifeways intersect with cyberspaceways can provide provisional clues. Almost always, the complementarity of multimethod techniques provides more comprehensive perspectives. Extending our knowledge into the lifeworlds of human beings in interaction means following them, seeing with their eyes as well as our own.

Branching out into real spaces and cyberspaces is empowering. Viewing markets and consumption holistically means opening vistas that encourage interdisciplinary, multidisciplinary and even transdisciplinary thinking. Setting our sites on longer term inquiries will allow researcher to scope out new cultural processes in the production, reception and the reproduction of meanings. 140 Many companies are just beginning to use virtual communities for lead user analysis¹⁴¹—blurring the bounds between production and consumption as customers serve as fountainheads of corporate innovation. The new questions and problems these processes propose are far from simplistic. Indeed, the intersection of cultures, markets and cyberspace are bound to become the source of the most pressing ethical and moral issues of the next few decades. Perhaps some of these techniques and ideas might be helpful in the investigations that will inform these urgent and important debates.

As it unfolds in cyberspace and IRL, we believe the future of qualitative inquiry in marketing and consumer research hinges upon the posture adopted toward the practice of "deep hanging out." The social sciences are simultaneously relinquishing 142 and re-embracing 143 the tradition of prolonged local immersion that results in nuanced interpretation of field data. At this point in their intellectual evolution, our disciplines require the kind of deep hanging out that permits researchers to infuse our databases with soul. Deep hanging out—the kind of loitering with intent that positions the marketer to become the marine biologist (not simply the fisherman) to the consumer's fish144—is a necessary corrective to premature closure and the rush to generalization. We hope we have provided enough guidance in this chapter to provoke our readers to dwell for awhile among the deep hangersout, in search of more intimate understanding of marketplace behavior.

Notes

1. Richard Shweder, "Quanta and Qualia: What is the Object of Ethnographic Method?" in Ethnography and Human Development, eds. Richard Jessor, Anne Colby, and Richard Shweder (Chicago: University of Chicago Press, 1996), pp. 175-182.

- 2. Ibid., p. 180.
- 3. John F. Sherry Jr., "Postmodern Alternatives: The Interpretive Turn in Consumer Research," in Handbook of Consumer Behavior, eds. Thomas Robertson and Harold Karsarjian (Englewood Cliffs, NJ: Prentice Hall, 1991), pp. 548-591.
- 4. Ajay Sirsi, James Ward, and Peter Reingen, "Microcultural Analysis of Variation in Sharing of Causal Reasoning and Behavior," Journal of Consumer Research, vol. 22, no. 4 (1996), pp. 345-372.
- 5. Donald McCloskey, The Rhetoric of Economics (Madison, WI: University of Wisconsin Press, 1985).
- 6. See note 3.
- 7. Marjorie Garber, Symptoms of Culture (London: Penguin, 1998); and John F. Sherry Jr., "Heresy and the Useful Miracle: Rethinking Anthropology's Contributions to Marketing," Research in Marketing, vol. 9 (1987), pp. 285-306.
- 8. Russell Belk, "Studies in the New Consumer Behaviour," in Acknowledging Consumption: A Review of New Studies, ed. Daniel Miller (New York: Routledge, 1995), pp. 58-95; Norman Denzin and Yvonna Lincoln, eds., Handbook of Qualitative Research (Thousand Oaks, CA: Sage, 1994); and Sidney Levy, "The Evolution of Qualitative Research in Consumer Behavior," paper presented at the 26th International Conference on Marketing Research at La Londe des Maures, France (June 4, 1999); and see note 3.
- 9. Russell Belk, John F. Sherry Jr., and Melanie Wallendorf, "A Naturalistic Inquiry into Buyer and Seller Behavior at a Swap Meet," Journal of Consumer Research, vol 14, no. 3 (1986), pp. 449-470; Russell Belk, Melanie Wallendorf, and John F. Sherry Jr., "The Sacred and Profane in Consumer Behavior: Theodicy on the Odyssey," Journal of Consumer Research, vol. 16, no. 1 (1989), pp. 1-38; Bruce Berg, Qualitative Research Methods for the Social Sciences (Boston, Allyn and Bacon, 1998); Russell H. Bernard, ed., Research Methods in Anthropology (Walnut Creek, CA: Altamira Press, 1995); Russell H. Bernard, ed., Handbook of Methods in Cultural Anthropology (Walnut Creek, CA: Altamira Press, 1998); and John Lofland and Lyn Lofland, Analyzing Social Settings: A Guide to Qualitative Observation and Analysis (New York: Wadsworth, 1995); and see note 7.
- 10. John F. Sherry Jr., ed., Contemporary Marketing and Consumer Behavior: An Anthropological Sourcebook (Thousand Oaks, CA: Sage, 1995).
- 11. Stephen Brown, Postmodern Marketing (New York: Routledge, 1995); Norman Denzin, Interpretive Ethnography: Ethnographic Practices for the 21st Century (Thousand Oaks, CA: Sage, 1997); Richard Jessor, Anne Colby, and Richard Shweder, Ethnography and Human Development (Chicago: University of Chicago Press, 1996); George Marcus, Ethnography Through Thick and Thin (Princeton, NJ: Princeton University Press, 1998); and Barbara Stern, Representing Consumers: Voices, Views, and Visions (New York: Routledge, 1998).
- 12. Cantar Group, "Market Research Industry," The Economist, vol. 22 (July 1995), pp. 60-63.
- 13. Dominique Desjeux, Anne Monjaret, and Sophie Taponier, Quand les Français Déménagent (Paris: Presses Universitaires de France, 1998); Dominique Desjeux,

- Cécile Berthier, Sophie Jarraffoux, Isabelle Orhant, and Sophie Taponier, Anthropologie de l'Électricité (Paris: Harmattan, 1996); Dorothy Leonard-Barton, Wellsprings of Knowledge: Building and Sustaining the Sources of Innovation (Boston: Harvard Business School Press, 1995); and see note 10.
- 14. Joseph Pine and James Gilmore, *The Experience Economy* (Boston, MA: Harvard Business School Press, 1999).
- 15. Gerald Zaltman, "Rethinking Market Research: Putting People Back In," *Journal of Marketing Research*, vol. 34 (November 1997), pp. 424-437.
- Paco Underhill, Why They Buy: The Science of Shopping (New York: Simon & Schuster, 1999).
- 17. Dorothy Leonard and Jeffrey Rayport, "Spark Innovation Through Empathic Design," *Harvard Business Review* (November/December 1997), pp. 102–113.
- 18. Joan Blomberg, Jean Giacomi, Andrea Mosher, and Pat Swenton-Wall, "Ethnographic Field Methods and Their Relation to Design," in *Participatory Design: Principles and Practices*, eds. Douglas Schuler and Aki Namioka (Hillsdale, NJ: Lawrence Erlbaum, 1993), pp. 123–155.
- 19. Amanda Crawford, "Computers Not Made for Kids, Study Says," *Baltimore Sun* (May 8, 2000), p. 1D.
- 20. Katie Hafner, "Coming of Age in Palo Alto," New York Times (June 10, 1999); and Dean Takahashi, "Doing Fieldwork in the High-Tech Jungle," Wall Street Journal, vol. 27 (October 1998), B1, B22.
- 21. See note 17.
- 22. Ronald Lieber, "Storytelling: A New Way to Get Close to Your Customer," Fortune, vol. 3 (February 1997), pp. 102–108.
- 23. James McAlexander and John Schouten, "Brandfests: Servicescapes for the Cultivation of Brand Equity," in *Servicescapes: The Concept of Place in Contemporary Markets*, ed. John F. Sherry Jr. (Lincolnwood, IL: NTC Business Books, 1998), pp. 377–401.
- 24. See note 17.
- 25. Tobi Elkin, "Product Pampering," *Brandweek*, vol. 16 (June 1998), pp. 28–29, 32, 34, 36, 40.
- 26. See note 22.
- 27. Patty Kerr, "Borders," Advertising Age, vol. 24 (June 1996), S22.
- 28. Justin Martin, "Ignore Your Customer," Fortune, vol. 1 (May 1995), pp. 121-126.
- 29. Nancye Green, "Environmental Re-engineering," *Brandweek*, vol. 1 (December 1997), pp. 28–29, 32.
- 30. Michael McCarthy, "Stalking the Elusive Teenage Trendsetter," Wall Street Journal, vol. 19 (November 1998), B1–B10.
- 31. B.X. W, "Online or Off Target?" American Demographics (November 1998), pp. 20-21; and Sara Browne, "The Chat Room as a 'Third Place,'" Brandweek, vol. 14 (April 1997), pp. 24, 26.
- 32. Edward McQuarrie, Customer Visits: Building a Better Market Focus (Newbury Park: Sage, 1994).

- 33. Eric Arnould and Melanie Wallendorf, "Market-Oriented Ethnography: Interpretation Building and Market Strategy Formulation," *Journal of Marketing Research*, vol. 31, no. 4 (1994), pp. 484–504.
- 34. See for example, Clifford Christians and James Carey, "The Logic and Aims of Qualitative Research," in *Research Methods in Mass Communication*, eds. Guido Stempel and Bruce Westley (Englewood Cliffs, NJ: Prentice Hall,1981), pp. 342–362; and see note 3.
- 35. Clifford Geertz, The Interpretation of Cultures (New York: Basic Books, 1973).
- 36. Henry Murray, Thematic Apperception Test Manual (Cambridge, MA: Harvard University Press, 1943); see note 3; and Howard Stein, Listening Deeply: An Approach to Understanding and Consulting in Organizational Culture (Boulder, CO: Westview Press, 1994).
- 37. Gerald Zaltman, "One Mega and Seven Basic Principles for Consumer Research," in *Advances in Consumer Research*, vol. 18, eds. Rebecca Holman and Michael Solomon (Provo, UT: Association for Consumer Research, 1991), pp. 8–10.
- 38. Barney Glazer and Anselm Strauss, *The Discovery of Grounded Theory* (New York: Aldine, 1967); and Anselm Strauss and Juliet Corbin, *Basics of Qualitative Research* (Newbury Park, CA: Sage, 1990).
- 39. See note 3; and Alladi Venkatesh, "Ethnoconsumerism: A New Paradigm to Study Cultural and Cross-Cultural Consumer Behavior," in *Marketing in a Multicultural World*, eds. Janeen Costa and Gary Bamossy (Thousand Oaks, CA: Sage, 1995), pp. 26–67.
- 40. Clifford Geertz, Local Knowledge (New York: Basic Books, 1983); John Schouten, "Selves in Transition: Symbolic Consumption in Personal Rites of Passage and Identity Reconstruction," Journal of Consumer Research, vol. 17, no. 3 (1991), pp. 412–425; Linda Scott, "The Bridge from Text to Mind: Adapting Reader-Response Theory to Consumer Research," Journal of Consumer Research, vol. 21, no. 3 (1994), pp. 461–480; Linda Scott, "Images in Advertising: The Need for a Theory of Visual Rhetoric," Journal of Consumer Research, vol. 21, no. 2 (1994), pp. 252–273; John F. Sherry Jr. and Eduardo Carmargo, "May Your Life Be Marvelous': English Language Labeling and the Semiotics of Japanese Promotion," Journal of Consumer Research, vol. 14, no. 3 (1987), pp. 174–188; Barbara Stern, "Literary Criticism and Consumer Research: Overview and Illustrative Analysis," Journal of Consumer Research, vol. 16, no. 3 (1989), pp. 322–334; and Barbara Stern, "Feminist Literary Criticism and the Deconstruction of Ads: A Postmodern View of Advertising and Consumer Responses," Journal of Consumer Research, vol. 19, no. 4 (1993), pp. 556–566.
- 41. See note 10.
- 42. John Collier and Malcom Collier, Visual Anthropology: Photography as a Research Method (Albuquerque, NM: University of New Mexico Press, 1986); and Melanie Wallendorf and Eric Arnould, "We Gather Together: The Consumption Rituals of Thanksgiving Day," Journal of Consumer Research, vol. 18, no. 1 (1991), pp. 13–31.
- 43. Deborah Heisley and Sidney Levy, "Autodriving: A Photo Elicitation Technique," Journal of Consumer Research, vol. 18, no. 3 (1991), pp. 257–272.

- 44. Michael Ray and Rochelle Myers, Creativity in Business (New York: Doubleday, 1986).
- 45. Howard Stein, Listening Deeply: An Approach to Understanding and Consulting in Organizational Culture (Boulder, CO: Westview Press, 1994).
- 46. Bobby Calder, "Focus Groups and the Nature of Qualitative Marketing Research," Journal of Marketing Research, vol. 14, no. 3 (1977), pp. 353–364; and Prem Sham-dasani and David Stewart, Focus Groups (Thousand Oaks, CA: Sage, 1990).
- 47. Susan Douglas and C. Samuel Craig, *International Marketing Research* (Englewood Cliffs, NJ: Prentice Hall, 1983).
- 48. Kenneth Gergen, The Saturated Self (New York: Basic Books, 1991).
- 49. See note 35.
- 50. Susan Fournier, "Consumers and Their Brands: Developing Relationship Theory in Consumer Research," Journal of Consumer Research, vol. 24, no. 4 (1998), pp. 343–373; John F. Sherry Jr., "Some Implications of Consumer Oral Tradition for Reactive Marketing," in Advances in Consumer Research, vol. 11, ed. Thomas Kinnear (Provo, UT: Association for Consumer Research, 1984), pp. 741–747; and Craig J. Thompson, "Interpreting Consumers: A Hermeneutical Framework for Deriving Marketing Insights from the Texts of Consumers' Consumption Stories," Journal of Marketing Research, vol. 34 (November 1997), pp. 438–455.
- 51. John F. Sherry Jr., Mary Ann McGrath, and Sidney Levy, "The Disposition of the Gift, and Many Unhappy Returns," *Journal of Retailing*, vol. 68, no. 1 (1992), pp. 40–56; and Mary Ann McGrath, John F. Sherry Jr., and Sidney Levy, "Giving Voice to the Gift: The Use of Projective Techniques to Recover Lost Meanings," *Journal of Consumer Psychology*, vol. 2, no. 2 (1993), pp. 171–191.
- 52. Ibid.
- 53. Gerald Zaltman and Robin Coulter, "Seeing the Voice of the Consumer: Metaphor-Based Advertising Research," *Journal of Advertising Research*, vol. 35, no. 4 (1995), pp. 35–51; and Gerald Zaltman, "Metaphorically Speaking," *Marketing Research*, vol. 8, no. 2 (1996), pp. 13–20.
- 54. John F. Sherry Jr. and Eduardo Carmargo, "'May Your Life Be Marvelous': English Language Labeling and the Semiotics of Japanese Promotion," *Journal of Consumer Research*, vol. 14, no. 3 (1987), pp. 174–188; and see note 40, Stern (1986).
- 55. Clifford Geertz, *Local Knowledge* (New York: Basic Books, 1983); and see note 40. Schouten.
- 56. See note 10.
- 57. Craig J. Thompson, William Locander, and H. Polio, "The Lived Meaning of Free Choice: An Existential-Phenomenological Description of Everyday Consumer Experiences of Contemporary Married Women," *Journal of Consumer Research*, vol. 17, no. 3 (1990), pp. 346–361; and Craig J. Thompson, William Locander, and H. Polio, "Putting Consumer Experience Back in Consumer Research: The Philosophy and Method of Existential-Phenomenology," *Journal of Consumer Research*, vol. 16, no. 2 (1989), pp. 133–146.
- 58. Sidney J. Levy, "Dreams, Fairy Tales, Animals and Cars," *Psychology and Marketing*, vol. 2, no. 2 (1985), pp. 67–81.

- 59. Linda Scott, "The Bridge from Text to Mind: Adapting Reader-Response Theory to Consumer Research," *Journal of Consumer Research*, vol. 21, no. 3 (1994), pp. 461–480; Linda Scott, "Images in Advertising: The Need for a Theory of Visual Rhetoric," *Journal of Consumer Research*, vol. 21, no. 2 (1994), pp. 252–273; Barbara Stern, "Feminist Literary Criticism and the Deconstruction of Ads: A Postmodern View of Advertising and Consumer Responses," *Journal of Consumer Research*, vol. 19, no. 4 (1993), pp. 556–566; and Barbara Stern, "Literary Criticism and Consumer Research, vol. 16, no. 3 (1989), pp. 322–334.
- 60. Morris Holbrook, "The Retailing of Performance and the Performance of Service: The Gift of Generosity with a Grin and the Magic of Munificence with Mirth," in Servicescapes: The Concept Place in Contemporary Markets, ed. John F. Sherry Jr. (Lincolnwood, IL: NTC Business Books, 1998), pp. 487–513.
- 61. Linda Scott, "The Bridge from Text to Mind: Adapting Reader-Response Theory to Consumer Research," *Journal of Consumer Research*, vol. 21, no. 3 (1994), pp. 461–480; and Barbara Stern, "Literary Criticism and Consumer Research: Overview and Illustrative Analysis," *Journal of Consumer Research*, vol. 16, no. 3 (1989), pp. 322–334.
- 62. David Mick and Claus Buhl, "A Meaning-Based Model of Advertising Experiences," *Journal of Consumer Research*, vol. 19, no. 3 (1992), pp. 317–338.
- 63. See note 10.
- 64. See note 34.
- 65. See for example, Joseph Alba, John Lynch, Bart Weitz, Chris Janiszewski, Rich Lutz, Al Sawyer, and Stacy Wood, "Interactive Home Shopping: Incentives for Consumers, Retailers, and Manufacturers to Participate in Electronic Marketplaces," *Journal of Marketing*, vol. 61 (July 1997), pp. 38–53; and Donna Hoffman and Tom Novak, "Marketing in Hypermedia Computer-Mediated Environments: Conceptual Foundations," *Journal of Marketing*, vol. 60 (July 1996), pp. 50–68.
- 66. John F. Sherry Jr., "The Soul of the Company Store: Nike Town Chicago and the Emplaced Brandscape," in *Servicescapes: The Concept of Place in Contemporary Markets*, ed. John F. Sherry, Jr. (Lincolnwood, IL: NTC Business Books, 1998), pp. 109–146.
- 67. Jeffrey F. Rayport and John J. Sviokla, "Managing in the Marketspace," *Harvard Business Review*, vol. 72 (November/December 1994), pp. 141–151.
- 68. See for example, Joseph Alba, John Lynch, Bart Weitz, Chris Janiszewski, Rich Lutz, Al Sawyer, and Stacy Wood, "Interactive Home Shopping: Incentives for Consumers, Retailers, and Manufacturers to Participate in Electronic Marketplaces," *Journal of Marketing*, vol. 61 (July 1997), pp. 38–53; Donna Hoffman and Tom Novak, "Marketing in Hypermedia Computer-Mediated Environments: Conceptual Foundations," *Journal of Marketing*, vol. 60 (July 1996), pp. 50–68; and Robert V. Kozinets, "E-Tribalized Marketing?: The Strategic Implications of Virtual Communities of Consumption," *European Management Journal*, vol. 17, no. 3 (1999), pp. 252–264.

- 69. See for example, Richard L. Daft and Robert H. Lengel, "Organizational Information Requirements, Media Richness and Structural Design," *Management Science*, vol. 32, no. 5 (1986), pp. 554–571; and Sara Kiesler, Jane Siegel, and Timothy McGuire, "Social Psychological Aspects of Computer-Mediated Communication," *American Psychologist*, vol. 39, no. 10 (1984), pp. 1123–1134.
- 70. See for example, Lee Sproull and Sara Kiesler, "Reducing Social Context Cues: The Case of Electronic Mail," *Management Science*, vol. 32 (1986), pp. 1492–1512.
- 71. Sara Kiesler, Jane Siegel, and Timothy McGuire, "Social Psychological Aspects of Computer-Mediated Communication," American Psychologist, vol. 39, no. 10 (1984), pp. 1123–1134; Ronald E. Rice, "Evaluating New Media Systems," in Evaluating the New Information Technologies: New Directions for Program Evaluation, ed. Jerome Johnstone (San Francisco: Jossey-Bass, 1984); Lee Sproull and Sara Kiesler, "Reducing Social Context Cues: The Case of Electronic Mail," Management Science, vol. 32 (1986), pp. 1492–1512; and Joseph B. Walther, "Interpersonal Effects in Computer-Mediated Interaction," Communication Research, vol. 19 (1992), pp. 52–90.
- 72. See for example, Nancy K. Baym, "The Emergence of Community in Computer-Mediated Communication," in Cybersociety, ed. Stephen G. Jones (Thousand Oaks, CA: Sage, 1995); Luciano Paccagnella, "Getting the Seats of Your Pants Dirty: Strategies for Ethnographic Research on Virtual Communities," Journal of Computer-Mediated Communications, vol. 3 (June 1997). Available: www.ascusc.org/jcmc/; John Paolillo, "The Virtual Speech Community: Social Network and Language Variation on IRC," Journal of Computer-Mediated Communication, (June 4, 1999). Available: www.ascusc.org/jcmc/; Russell Spears and Martin Lea, "Social Influence and the Influence of the Social in Computer-Mediated Communication," in Contexts of Computer-Mediated Communication, ed. M. Lea (Hemel-Hempstead: Harvester Wheatsheaf, 1992), pp. 30–65; and Joseph B. Walther, "Interpersonal Effects in Computer-mediated Interaction," Communication Research, vol. 19 (1992), pp. 52–90.
- 73. Ronald E. Rice and G. Love, "Electronic Emotion: Socio-emotional Content in a Computer-Mediated Communication Network," *Communication Research*, vol. 14 (1987), p. 89.
- 74. Joseph B. Walther, "Interpersonal Effects in Computer-mediated Interaction," Communication Research, vol. 19 (1992), pp. 52-90.
- 75. N. Katherine Hayles, How We Became Posthuman: Virtual Bodies in Cybernetics, Literature, and Informatics (Chicago: University of Chicago Press, 1999); and Robert V. Kozinets, "E-Tribalized Marketing?: The Strategic Implications of Virtual Communities of Consumption," European Management Journal, vol. 17, no. 3 (1999), pp. 252–264.
- 76. See note 74.
- 77. Richard L. Daft and Robert H. Lengel, "Organizational Information Requirements, Media Richness and Structural Design," *Management Science*, vol. 32, no. 5 (1986), pp. 554–571; and Sara Kiesler, Jane Siegel, and Timothy McGuire, "Social Psychological Aspects of Computer-Mediated Communication," *American Psychologist*, vol. 39, no. 10 (1984), pp. 1123–1134.

- 78. Susan Herring, "Interactional Coherence in CMC," Journal of Computer-Mediated Communication, vol. 4, no. 4 (1999). Available: www.ascusc.org/jcmc/
- 79. John Short, Ederyn Williams, and Bruce Christie, The Social Psychology of Telecommunications (New York: Wiley, 1976); and Diane F. Witmer, "Risky Business: Why People Feel Safe in Sexually Explicit On-Line Communication," Journal of Computer-Mediated Communication, vol. 2 (March 1997). Available: www.ascusc.org/jcmc/
- 80. Brittney G. Chenault, "Developing Personal and Emotional Relationships via CMC," CMC Magazine, (May 1998). Available: www.december.com/cmc/mag/1998/may/chenault.html
- 81. Judith Donath, Karrie Karahalios, and Fernanda Viégas, "Visualizing Conversation," *Journal of Computer-Mediated Communication* (June 4, 1999). Available: www.ascusc.org/jcmc/
- 82. Arturo Escobar, "Welcome To Cyberia: Notes on the Anthropology of Cyberculture," *Current Anthropology*, vol. 35 (June 3, 1993), pp. 211–231.
- 83. Donna J. Haraway, Simians, Cyborgs, and Women (New York: Routeledge, 1991).
- 84. N. Katherine Hayles, How We Became Posthuman: Virtual Bodies in Cybernetics, Literature, and Informatics (Chicago: University of Chicago Press, 1999).
- 85. Howard Rheingold, The Virtual Community: Homesteading on the Electronic Frontier (Reading, MA: Addison-Wesley, 1993).
- 86. Albert M. Muniz Jr., "Brand Community and the Negotiation of Brand Meaning," in *Advances in Consumer Research*, vol. 24, eds. Merrie Brucks and Deborah J. MacInnis (Provo, UT: Association for Consumer Research, 1997), pp. 308–309.
- 87. Arthur Armstrong and John Hagel III, "The Real Value of On-Line Communities," *Harvard Business Review*, vol. 74 (May/June 1996), pp. 134-141.
- 88. Stephen G. Jones, ed. Cybersociety: Computer-Mediated Communication and Community (Thousand Oaks, CA: Sage, 1995).
- 89. Robert V. Kozinets, "E-Tribalized Marketing?: The Strategic Implications of Virtual Communities of Consumption," *European Management Journal*, vol. 17, no. 3 (1999), pp. 252–264.
- 90. Robert V. Kozinets, "'I Want to Believe': A Netnography of The X-Philes' Subculture of Consumption," in Advances in Consumer Research, vol. 24, eds. Merrie Brucks and Deborah J. MacInnis (Provo, UT: Association for Consumer Research, 1997), pp. 470–475; Robert V. Kozinets, "On Netnography: Initial Reflections on Consumer Research Investigations of Cyberculture," in Advances in Consumer Research, vol. 25, eds. Joseph Alba and Wesley Hutchinson (Provo, UT: Association for Consumer Research, 1998), pp. 366–371; and Robert V. Kozinets, "The Field Behind the Screen: Using the Method of Netnography to Research Market-Oriented Virtual Communities," J.L. Kellogg Graduate School of Management Working Paper (1999). Available: www.kellogg.nwu.edu/faculty/kozinets/htm/research/
- Robert V. Kozinets, "On Netnography: Initial Reflections on Consumer Research Investigations of Cyberculture," in Advances in Consumer Research, vol. 25, eds.

- Joseph Alba and Wesley Hutchinson (Provo, UT: Association for Consumer Research, 1998), pp. 366–371; and Robert V. Kozinets, "The Field Behind the Screen: Using the Method of Netnography to Research Market-Oriented Virtual Communities," J.L. Kellogg Graduate School of Management Working Paper (1999). Available: www.kellogg.nwu.edu/faculty/kozinets/htm/research/
- 92. Henry Jenkins, "Do You Enjoy Making the Rest of Us Feel Stupid?: alt.tv.twin-peaks, The Trickster Author and Viewer Mastery," in 'Full of Secrets': Critical Approaches to Twin Peaks, ed. David Lavery (Detroit: Wayne State University Press, 1995), pp. 51-69.
- 93. Taeyong Kim and Frank Biocca, "Telepresence via Television: Two Dimensions of Telepresence May Have Different Connections to Memory and Persuasion," *Journal of Computer-Mediated Communication*, vol. 3 (September 1997). Available: www.ascusc.org/jcmc/
- 94. Robert V. Kozinets, "'I Want to Believe': A Netnography of The X-Philes' Subculture of Consumption," in *Advances in Consumer Research*, vol. 24, eds. Merrie Brucks and Deborah J. MacInnis (Provo, UT: Association for Consumer Research, 1997), pp. 470–475.
- 95. See for example, Margaret L. McLaughlin, Kerry K. Osborne, and Christine B. Smith, "Standards of Conduct on Usenet," in *Cybersociety: Computer-Mediated Communication and Community*, ed. Stephen G. Jones (Thousand Oaks, CA: Sage, 1995), pp. 90–111.
- 96. See note 74.
- 97. John Paolillo, "The Virtual Speech Community: Social Network and Language Variation on IRC," *Journal of Computer-Mediated Communication*, (June 4, 1999). Available: www.ascusc.org/jcmc/
- 98. John F. Sherry Jr., Servicescapes: The Concept of Place in Contemporary Markets (Lincolnwood, IL: NTC Business Books, 1998).
- 99. See for example, Robert V. Kozinets, "'I Want to Believe': A Netnography of The X-Philes' Subculture of Consumption," in Advances in Consumer Research, vol. 24, eds. Merrie Brucks and Deborah J. MacInnis (Provo, UT: Association for Consumer Research, 1997), pp. 470–475; Robert V. Kozinets, "E-Tribalized Marketing?: The Strategic Implications of Virtual Communities of Consumption," European Management Journal, vol. 17, no. 3 (1999), pp. 252–264; and Robert V. Kozinets and Jay M. Handelman, "Ensouling Consumption: A Netnographic Exploration of Boycotting Behavior," in Advances in Consumer Research, vol. 25, eds. Joseph Alba and Wesley Hutchinson (Provo, UT: Association for Consumer Research, 1998), pp. 475–480.
- 100. Robin Hamman, "Cyborgasms: Cybersex Amongst Multiple-Selves and Cyborgs in the Narrow-Bandwidth Space of America Online Chat Rooms," unpublished Master's dissertation (1996), University of Essex; and Luciano Paccagnella, "Getting the Seats of Your Pants Dirty: Strategies for Ethnographic Research on Virtual Communities," Journal of Computer-Mediated Communications, vol. 3 (June 1997). Available: www.ascusc.org/jcmc/

- 101. See for example, Jim Thomas, "Introduction: A Debate about the Ethics of Fair Practices for Collecting Social Science Data in Cyberspace," *Information Society*, vol. 12, no. 2 (1996), pp. 107–117.
- 102. Craig J. Thompson, "Interpreting Consumers: A Hermeneutical Framework for Deriving Marketing Insights from the Texts of Consumers' Consumption Stories," *Journal of Marketing Research*, vol. 34 (November 1997), pp. 438–455.
- 103. Robert V. Kozinets, "The Field Behind the Screen: Using the Method of Netnography to Research Market-Oriented Virtual Communities," J.L. Kellogg Graduate School of Management Working Paper (1999). Available: www.kellogg.nwu.edu/faculty/kozinets/htm/research/
- 104. Stanley Fish, Is There a Text in This Class? (Cambridge, MA: Harvard University Press, 1979).
- 105. See note 62.
- 106. Daniel Clapper and Anne Massey, "Electronic Focus Groups: A Framework for Exploration," *Information and Management*, vol. 30 (1996), pp. 43–50; and Thomas L. Greenbaum, "Focus Groups by Video Next Trend of the '90s," *Marketing News*, vol. 30 (July 1996), p. 4.
- 107. See for example, Robin Hamman, "Cyborgasms: Cybersex Amongst Multiple-Selves and Cyborgs in the Narrow-Bandwidth Space of America Online Chat Rooms," unpublished Master's dissertation (1996), University of Essex; and Diane F. Witmer, "Risky Business: Why People Feel Safe in Sexually Explicit On-Line Communication," Journal of Computer-Mediated Communication, vol. 2 (March 1997). Available: www.ascusc.org/jcmc/
- 108. Robert V. Kozinets and Jay M. Handelman, "Ensouling Consumption: A Netno-graphic Exploration of Boycotting Behavior," in *Advances in Consumer Research*, vol. 25, eds. Joseph Alba and Wesley Hutchinson (Provo, UT: Association for Consumer Research, 1998), pp. 475–480.
- 109. See note 80.
- 110. See note 103.
- 111. Jean Baudrillard, Simulacra and Simulations, trans. Paul Foss, Paul Parton, and Philip Beitchman (New York: Semiotext(e), 1983).
- 112. Compare to A. Fuar Firat and Alladi Venkatesh, "Liberatory Postmodernism and the Reenchantment of Consumption," *Journal of Consumer Research*, vol. 22 (December 1995), pp. 239–267.
- 113. Stan Davis and Christopher Meyer, Blur: The Speed of Change in the Connected Economy (Reading, MA: Addison-Wesley, 1998).
- 114. Sherry Turkle, Life on the Screen: Identity in the Age of the Internet (New York: Simon & Schuster, 1995).
- 115. See note 48.
- 116. Robin Hamman, "Cyborgasms: Cybersex Amongst Multiple-Selves and Cyborgs in the Narrow-Bandwidth Space of America Online Chat Rooms," unpublished Master's dissertation (1996), University of Essex; and Sherry Turkle, Life on the Screen: Identity in the Age of the Internet (New York: Simon & Schuster, 1995).

- 117. Seth Grodin and Don Peppers, *Permission Marketing* (New York: Simon & Schuster, 1999).
- 118. See note 103.
- 119. See note 43.
- 120. See note 88.
- 121. Sara Kiesler, Jane Siegel, and Timothy McGuire, "Social Psychological Aspects of Computer-Mediated Communication," American Psychologist, vol. 39, no. 10 (1984), pp. 1123–1134; and John Short, Ederyn Williams, and Bruce Christie, The Social Psychology of Telecommunications (New York: Wiley, 1976).
- 122. Robin Hamman, "Cyborgasms: Cybersex Amongst Multiple-Selves and Cyborgs in the Narrow-Bandwidth Space of America Online Chat Rooms," unpublished Master's dissertation (1996), University of Essex; and Diane F. Witmer, "Risky Business: Why People Feel Safe in Sexually Explicit On-Line Communication," *Journal of Computer-Mediated Communication*, vol. 2 (March 1997). Available: www.ascusc.org/jcmc/
- 123. For a more comprehensive treatment of some of these topics see T. Richards and L. Richards, "Using Computers in Qualitative Analysis," in *Handbook of Qualitative Research*, eds. Norman Denzin and Yvonna Lincoln (Thousand Oaks, CA: Sage, 1994), pp. 445–462.
- 124. Norman Denzin, Interpretive Ethnography: Ethnographic Practices for the 21st Century (Thousand Oaks, CA: Sage, 1997).
- 125. Yvonna S. Lincoln and Norman K. Denzin, "The Fifth Moment," in *Handbook of Qualitative Research*, eds. Norman K. Denzin and Yvonna S. Lincoln (Thousand Oaks, CA: Sage, 1994), pp. 575–586.
- 126. See note 3.
- 127. See note 124.
- 128. Russell Belk, "Hyperreality and Globalization: Culture in the Age of Ronald Mc-Donald," Journal of International Consumer Marketing, vol. 8, no. 3 and 4 (1995), pp. 23-28; Russell Belk, Melanie Wallendorf, and Deborah Heisley, Deep Meaning in Possessions, Video, Marketing Science Institute, Cambridge, MA (1987); Stephen Brown, Postmodern Marketing (New York: Routledge, 1995); Deborah Cours, Deborah Heisley, Melanie Wallendorf, and Dylan Johnson (1998), "'It's All in the Family': A Performance Presentation," performance presented at the twenty-sixth annual conference of the Association for Consumer Research, Montreal, Canada. [subsequently published as "It's All in the Family, But I Want It," in Advances in Consumer Research, vol. 26, eds. Eric Arnould and Linda Scott (Provo, UT: Association for Consumer Research, 1999), pp. 253-259; Morris Holbrook and Takeo Kuwahara, "Probing Explorations, Deep Displays, Virtual Reality and Profound Insights: The Four Faces of Stereographic Three-Dimensional Representations in Marketing and Consumer Research," in Advances in Consumer Research, vol. 26, eds. Eric Arnould and Linda Scott (Provo, UT: Association for Consumer Research, 1998), pp. 240-250; Robert V. Kozinets, "Desert Pilgrim," Multimedia Ethnography presented at the Heretical Consumer Research conference, Columbus, OH (September 30, 1999); Richard Mead, "Where

- is the Culture of Thailand?," International Journal of Research in Marketing, vol. 11, no. 4 (1994), pp. 401–404; John Schouten, "When a Rose Is Eros: A Deminangramatical Study of Brand Names," Consumption, Markets and Culture, vol. 2, no. 4 (1999), pp. 449–456; John F. Sherry Jr., "The Soul of the Company Store: Nike Town Chicago and the Emplaced Brandscape," in Servicescapes: The Concept of Place in Contemporary Markets, ed. John F. Sherry, Jr. (Lincolnwood, IL: NTC Business Books, 1998), pp. 109–146; John F. Sherry Jr., John Schouten, and George Zinkham, "Capturing Consumption Through Poetry," poems presented at the twenty-sixth annual conference of the Association for Consumer Research, Montreal, Canada (1998); and Craig J.Thompson, Barbara Stern, and Eric Arnould, "Writing the Differences: Poststructuralist Pluralism, Retextualization, and the Construction of Reflexive Ethnographic Narratives in Consumption and Market Research," Consumption, Markets and Culture, vol. 2, no. 2 (1998), pp. 105–160.
- 129. Richard Lester, Michael Piore, and Kamel Malek, "Interpretive Management: What General Managers Can Learn From Design," *Harvard Business Review* (March/April 1998), pp. 86–96.
- 130. Gordon Shaw, Robert Brown, and Philip Bromiley, "Strategic Stories: How 3M is Rewriting Business Planning," *Harvard Business Review*, vol. 76 (May/June 1998), pp. 41–50.
- 131. John F. Sherry Jr., "Bottomless Cup, Plug-in-Drug: A Telethnography of Coffee," Visual Anthropology, vol. 7 (1995), pp. 351-370; and John F. Sherry Jr., "The Soul of the Company Store: Nike Town Chicago and the Emplaced Brandscape," in Servicescapes: The Concept of Place in Contemporary Markets, ed. John F. Sherry, Jr. (Lincolnwood, IL: NTC Business Books, 1998), pp. 109-146.
- 132. Patricia Ticineto Clough, The End(s) of Ethnography: From Realism to Social Criticism (Newbury Park, CA: Sage, 1992); and Norman Denzin, The Cinematic Society: The Voyeur's Gaze (Thousand Oaks, CA, 1995).
- 133. James Clifford and George E. Marcus, eds., Writing Culture: The Poetics and Politics of Ethnography (Berkeley: University of California Press, 1986); Robert V. Kozinets, "The Field Behind the Screen: Using the Method of Netnography to Research Market-Oriented Virtual Communities," J.L. Kellogg Graduate School of Management Working Paper (1999). Available: www.kellogg.nwu.edu/faculty/kozinets/htm/research/; and Yvonna S. Lincoln and Norman K. Denzin, "The Fifth Moment," in Handbook of Qualitative Research, eds. Norman K. Denzin and Yvonna S. Lincoln (Thousand Oaks, CA: Sage, 1994), pp. 575–586.
- 134. See note 123.
- 135. See note 125, p. 583.
- 136. Robert V. Kozinets, "The Field Behind the Screen: Using the Method of Netnography to Research Market-Oriented Virtual Communities," J.L. Kellogg Graduate School of Management Working Paper (1999). Available: www.kellogg.nwu.edu/faculty/kozinets/htm/research/; and Robert V. Kozinets, "E-Tribalized Marketing?: The Strategic Implications of Virtual Communities of Consumption," European Management Journal, vol. 17, no. 3 (1999), pp. 252–264.

194 INTELLIGENCE: LEARNING ABOUT THE CUSTOMER

- 137. James Clifford, *The Predicament of Culture* (Cambridge, MA: Harvard University Press, 1988).
- 138. Clifford Geertz, Works and Lives: The Anthropologist as Author (Stanford, CA: Stanford University Press, 1988); and Eric Arnould and Melanie Wallendorf, "Market-Oriented Ethnography: Interpretation Building and Market Strategy Formulation," Journal of Marketing Research, vol. 31, no. 4 (1994), pp. 484–504.
- 139. See note 103.
- 140. Cary Nelson, Paula Treichler, and Lawrence Grossberg, "Cultural Studies: An Introduction," in *Cultural Studies*, eds. Lawrence Grossberg, Cary Nelson, and Paula Treichler (New York: Routledge, 1992), pp. 1–22; John F. Sherry Jr., ed., *Contemporary Marketing and Consumer Behavior: An Anthropological Sourcebook* (Thousand Oaks, CA: Sage, 1995); and John F. Sherry Jr., "Nothing But Net: Consumption, Poetry and Research Pluriculture (in the Sixth Moment)," Presidential Address presented at the twenty-sixth annual conference of the Association for Consumer Research, Montreal, Canada (1998).
- 141. Mohanbir Sawhney and Emanuela Prandelli, "Beyond Customer Knowledge Management: Customers as Knowledge Co-Creators," J.L. Kellogg Graduate School of Management Working Paper (1999).
- 142. James Clifford, Routes: Travel and Translation in the Late Twentieth Century (Cambridge, MA: Harvard University Press, 1998).
- 143. Clifford Geertz, "Deep Hanging Out," The New York Review of Books (October 22, 1999), pp. 69–72.
- 144. William Tucker, Foundations for a Theory of Consumer Behavior (New York: Holt, Rinehart and Winston, 1967).

Kellogg Kon Marketing

The Kellogg Marketing Faculty Northwestern University

DAWN IACOBUCCI, EDITOR



John Wiley & Sons, Inc.

New York • Chichester • Weinheim • Brisbane • Singapore • Toronto

authentically, these researchers complement the work of their quantitative counterparts.

This complementarity cannot be overemphasized. Just as the notion of "interpretive" research is a spurious, or, at least, a misleading one—both qualitative and quantitative approaches demand interpretation³—so also must it be noted that problem-driven multimethod inquiry is gaining in popularity.⁴ Thus, practitioners of ethnographic, contextual, or naturalistic inquiry, while employing a standard battery of qualitative techniques, may also incorporate quantitative measures into their regime. Perhaps the diagnostic feature of these types of inquiry is their quest for *data* as opposed to the *capta* yielded by their quantitative counterparts.⁵ That is, qualitative researchers elicit information in context, as a gift, rather less invasively than excising it for examination out of context, as a fact. The theory-ladenness of facts⁶ is a qualitative preoccupation. Unfortunately, hard/soft, natural/social, qualitative/quantitative oppositions are pre-eminent symptoms of our cultural era; methodological hegemony has impoverished our understanding of the singularity of the particular.⁷

This chapter is not intended as a disciplinary history,⁸ a methodological tutorial,⁹ a managerial manifesto¹⁰ or philosophy of science debate.¹¹ Rather we strive to frame some of the salient issues in the field, and explore some of the managerial implications of this particular approach to research.

ORIENTATION

In a recent study of the worldwide marketing research industry, ¹² investigators discovered that ad hoc qualitative research comprises the largest growth segment of inquiries into consumer behavior. The proliferation of qualitative tools in the manager's toolkit is apparently accelerating. ¹³ As functional parity is achieved among products and services across more and more industries, and marketers are compelled to devote greater attention to understanding and enhancing the experiential dimension of their offerings, ¹⁴ we can expect qualitative research to undergo a renaissance. Zaltman's recent admonition to "rethink" market research by "putting people back in" to our design may herald just such a rebirth. ¹⁵

Innovative qualitative research is diffusing widely across companies and categories. Published accounts of this diffusion are suggestive, even if unpublished proprietary reports remain the norm. ¹⁶ Firms in the high-tech area such as Hewlett Packard, Intuit, Microsoft, ¹⁷ Xerox, ¹⁸ AT&T Labs, ¹⁹ and Intel²⁰ are avid proponents. Consumer package goods companies such as General Mills²¹ and Kimberly Clark²² are similarly sold. In the automotive

field, Harley Davidson, 23 Toyota, and Nissan 24 employ the latest qualitative methods. White goods manufacturers such as Whirlpool²⁵ and clothiers such as Patagonia²⁶ have benefitted from current developments in qualitative research. Enterprises as wide-ranging as servicescape redesign—Borders.²⁷ Urban Outfitters,²⁸ and Hallmark²⁹ being notable beneficiaries—and segmentation sounding—qualitative interest in teenagers among such firms as Coca Cola, Levi Strauss, and Microsoft³⁰ being especially "hot"—fall within the purview of this trend. Media companies such as Turner Broadcasting Systems are carrying qualitative research methods forward into cyberspace.31 Customer visits,32 espoused by firms such as IBM, Raychem, Polaroid, Cigna, Metropolitan Life, and DuPont, foretell the spread of ethnography to business-to-business markets. Motorola has created a board of anthropologists to advise senior management on a host of issues. Specialized research providers, whether small or medium size firms or independent consultants, are flourishing. Chicago, for example, is home to such firms as E-lab, the Doblin Group, BRS Associates, and Teenage Research Unlimited, as well as to agencies such as DDB Needham, Young and Rubicam, Ogilvy & Mather, Leo Burnett, J. Walter Thompson, Kramer Crasselt, and others, who provide innovative qualitative research to clients. Market-oriented ethnography³³ is a going concern.

While these qualitative methods have not diffused as rapidly through the academic disciplines of marketing and consumer research—arguably academics do not depreciate intellectual capital as rapidly as managers alive to practical applications of theories-in-use—they have established themselves as a viable niche in business schools, professional societies, and scholarly journals, usually under the (maddeningly misleading) rubric of "interpretive" or "postmodern" research. Here, researchers from a host of disciplines from anthropology to literary criticism have conspired to produce a view of marketing and consumption that is distinctly different from conventional wisdom. Academic niches are flourishing within U.S. business schools such as Kellogg, Harvard, Sloan, Smeal, Eccles, Eller, Wisconsin, Nebraska, and U.C.-Irvine, as well as outside them, in allied schools such as the Advertising department of the University of Illinois. Professional societies such as the Association for Consumer Research and the American Marketing Association are devoting more conference space to qualitative concerns. Scholarly journals, such as the Journal of Consumer Research, the Journal of Marketing, the Journal of Marketing Research, the Journal of Advertising, the Journal of Business Research, the International Journal of Research in Marketing, and Culture Markets and Consumption are fielding more articles in this burgeoning area. Perhaps more encouraging is the

increasing incidence of consumption—and marketing-related articles being published in social science journals beyond the conventional business school purview.

DISTINCTIVE FEATURES OF RECENT QUALITATIVE RESEARCH

Given the proliferation of techniques and approaches in recent years, as well as adaptations to traditional methods, any attempt to summarize, synthesize, and integrate the facets of qualitative research will appear absurdly reductionist, if not misleading, in light of such space limitations as this chapter imposes. Nonetheless, an overview should be instructive, and orient the reader to some key features of current inquiry. We encourage the reader to consult authoritative sources for expanded treatments.³⁴

Naturalistic observation is the hallmark of much recent effort. Immersion in a field setting, and prolonged engagement with informants (whether consumers, marketers, or other stakeholders) are common practices. Researchers often employ an emergent design, in an effort to capture as comprehensively as possible the minimal parameters of a phenomenon. Inquiry has an alternately expanding and contracting focus. Analysis is hermeneutic and iterative, and proceeds via a constant comparative method. Thus, data collection and analysis are conducted in tandem. A dialectical relationship between library research and field research characterizes the inquiry. Researchers sample until saturation and redundancy are achieved, at which time they either conclude their inquiry, or adopt different techniques that may permit the transcending of the limits of researchers' habitual tools of choice.

Progressive contextualization is another important research strategy. Researchers grapple with the nesting and embedding of understanding. Because meaning is always situated, a heightened attention to the context in which a phenomenon unfolds is amply repaid. Contextual inquiry is a way to elicit some of the unarticulated, tacit knowledge, emotion, motivation, and understanding that people possess. Thus, researchers will often strive to understand how behavior will ramify beyond an individual to a household, a community, and, ultimately, to a society itself. Embeddedness is a critical concern.

In keeping with their desire to probe a range of behavior patterns, researchers attempt to make *maximized comparisons*. They use variation as a perspective for plumbing similarities and differences among phenomena. Thus, researchers roam across cultures, times, or situations to provoke variance. While the representativeness of a phenomenon is clearly of interest,

researchers are equally—and often, perhaps even more—concerned with outliers. Outliers are embraced (rather than rejected) for the distinctive insight their marginality can contribute. A marginal perspective is often incisively illuminating.

Qualitative inquirers quest for *sensitized concepts*. They are interested in the lived experience of their informants and in representing that experience authentically. Capturing the worldview and ethos of informants, as distinct from an analytic framework imposed by the researcher, is at the heart of the inquiry. Often such investigation is idiographic, the goal being for the researcher to develop systematic intuitions about informants' lifeworlds. Thus, informants are increasingly regarded as collaborators and consultants in the research enterprise, which itself becomes a co-created, jointly negotiated undertaking. The ultimate result of close attention to sensitized concepts is a so-called "thick description" of the phenomenon under investigation.

Perhaps the most controversial hallmark of qualitative research is the notion of *intraceptive intuition*. Simply stated, the researcher is the preeminent instrument of research. Believing that it is both impossible and undesirable to eliminate the impact of the inquirer upon the phenomenon, researchers attempt to increase their own acuity as an instrument through a variety of strategies (multimethod training, broad reading, wide experiential exposure, interpersonal skill development, psychoanalysis, introspection, personal disclosure in published research accounts, etc.) that both exalts and harnesses their idiosyncrasies. They strive to develop both wide cognitive peripheral vision³⁷ and broadly resonant emotional depth as indispensable aids to interpretation.

A final distinctive feature of current qualitative research is its emphasis on *grounded theory*. ³⁸ Simply stated, theory is expected to emerge from the data. Because a researcher cannot approach a project with no a priori theories or hypotheses, and as a consequence of the rejection of a so-called objective or disinterested "fact," an inquirer strives to specify and disclose existing personal biases, but hold them in abeyance (in effect, "bracket" them) as the research regime unfolds. The posture adopted toward theory development is essentially an agnostic, eclectic one, which allows for the discovery and construction of broad, truly rival hypotheses.

The thrust of much recent qualitative work in marketing and consumer research has been critical, culturological, and communicative.³⁹ Researchers have explored extraeconomic and normative dimensions of behavior. They have worked steadily to unpack, dismantle, and banish the notion of "externality" from the literature. Finally, they have accelerated investigation

into the nature, transmutation, and translatability of "meaning" as these issues bear upon marketing and consumption.

SPECIFIC TECHNIQUES

Because of space constraints, we have been selective in our discussion of particular qualitative research techniques without being entirely reductionist. In this section, we describe these techniques which currently enjoy cuttingedge status—participant observation, interview, and projective tasking—among academics and practitioners. We also describe the practice of "close reading" or "hermeneutic tacking" that characterizes each of these techniques. ⁴⁰ Finally, we consider the extension and application of techniques developed for use "in real life" to phenomena evolving in cyberspace.

Participant Observation

Properly speaking, participant observation is a cluster of techniques employed to discover, interpret, and represent phenomena comprehensively and holistically. Thorough analysis often depends on a negotiated understanding of informant and researcher's perspectives. Participant observation born of prolonged field immersion is the hallmark of ethnography. Alternately obtrusive and unobtrusive, the ethnographer apprehends, with as many sensory modalities and through as many experiential channels as required, the lifeworlds of the informant. The ethnographer is, in effect, acculturated or resocialized by informants, once a rapport is established, to apprehend the strange as familiar, or, more commonly in market research settings, the familiar as strange. Intimacy with stakeholders, achieved through trust evolved over time in context of the round of life, opens a window for ethnographers on the lifeworlds of informants.

Participant observation circumvents many of the problems associated with faulty recall, limited ability to articulate (whether tacit knowledge or the unthought known), and social desirability in self-disclosure. It is invaluable in mapping the ecology of consumer behavior and in providing inferential stimuli for probing its social structure and ideology. It is especially useful in harnessing the marketer's offerings—products, services, advertisements, retail outlets, and so on—into projective stimuli to be used in conjunction with other techniques to unpack the production of consumption. Confronting informants with real time aspects of their lifeworlds in context is a powerful eliciting device.

Increasingly, photography, videography, and audiotaping are used as aids to participant observation. These tools are employed actively by the

researcher to capture emergent behavior and create a visual inventory. Just as often, the tools are deployed passively to record material in the researcher's absence. Informants are deputized to photograph, audiotape, and videotape their own lifeworlds, with equipment provided by the researcher (or to behave "as usual" in front of recording equipment fixed and mounted in their personal environments). Such informant-produced insight is a productive complement to the researcher's inquiry. Photos, videos, and audiotape diaries can then be used as projective vehicles to elicit additional informant commentary, in a practice called *autodriving*. 43

Interviews

Interviews comprise a broad continuum of focused inquiry. At one end, interviews may be informal, unstructured, nondirective, and conversational. On the other end, they may be formal, highly structured, entirely directive, and administered identically across all informants. Interviews may be conducted with individuals or with groups. Interviews may be used to elicit sheer or mere information, in an actuarial or inventory sense. They are also used to enter the phenomenological-existential world of informants. Interviews depend for their success on the forging of bonds of trust between actors, the eliciting skills of the interviewer, and both the insightfulness and desire for disclosure of the informant.

An especially crucial practice for construing the interview is the temporary suspension of the researcher's voice of judgment. Imagining the question to be something more than a simple interrogatory is the key to this suspension. A question is an invitation to creativity, a point of departure; it is the search for a playmate, a form of seductive foreplay. 44 Ultimately, a question is a jointly negotiated quest for understanding, a partnership in an adventure. Learning to listen deeply is essential for the interviewer, since being heard is one of the most profound, humane gifts an individual will ever receive; listening deeply is the symbolic equivalent of holding the informant. 45

It is our belief that the group interview is the most overused and misused arrow in the qualitative quiver. Focus groups often provide the illusion of human contact and the occasion of pyrotechnics that efficiently satisfy the prematurely narrowed imagination of clients and researchers behind the one-way glass. To exploit fully the potential of the group interview, it may be necessary to conduct archival analysis, participant observation, and depth interviewing before convening a focus group. Briefing participants in advance of the session, or requesting "homework" of them prior to convening the group may yield dividends. Conducting a

variety of tasks during the group is often productive. 47 Altering conventional spatial and temporal boundaries of the session may also be indicated; groups can be conducted in situ, over hours and even days. The so-called moderator is simultaneously an over-used and underutilized resource. The moderator must facilitate interaction, alternately guide and probe the discussion, and analytically attend, in real time, to the verbal and nonverbal cues that enable systematic unpacking of the clients' interests as embodied in the group. Further, the moderator develops a theory in-use-on-the-fly to direct each subsequent group in the project. Finally, the moderator must deliver an interpretive analysis replete with managerial implications. Such demands require that we empower moderators to be more active (yet not more intrusive) than convention dictates, and that we partner them with confederates (on either side of the glass) to aid in the iterative process of data collection and analysis. This is easily enough accomplished in academic research, and could be routinized in proprietary research by deputizing and training client personnel.

Projective Tasking

It is instructive to consider the tension animating the multiphrenic self in postmodern society⁴⁸ from an evolutionary perspective. As a species, we have achieved distinction in no small measure thanks to the tension that modulates our principal personae: *homo faber* versus *homo narrans*. In our former aspect, we are tool-making creatures, and in our latter aspect, story-tellers. While these two aspects co-exist and interact synergistically, they serve distinctive adaptive ends. Traditionally, marketers have treated primarily (indeed, have been) makers; only recently have they treated (indeed, become) storytellers. The webs of significance in which stakeholders are suspended⁴⁹ are becoming a focal interest.⁵⁰ How best to tap such meaning making?

Projective tasks engage our storytelling impulse. Such tasks permit the asking of questions in an indirect fashion and encourage the least restraint in their answering. Projectives invite informants to respond in ways that are distinctively personal and ostensibly personally meaningful. Projectives empower informants to respond in more creative, insightful, and revealing ways than might otherwise be possible. Inquiry is cast in dramatic form, and the drama essentially poses the question. Indirection is used in the service of illumination. Projectives plumb unconscious material, socially objectionable motivations, and informant fantasy; they elicit responses to issues informants may find too trivial or too sensitive to address directly.⁵¹

Although evolved in a clinical setting for use as a triangulating perspective to assist diagnoses in context, projectives have migrated into marketing and consumer research predominantly as stand-alone measures, modified to suit a nonclinical population. Recently, some researchers have cautioned against the a-contextual use of projectives.⁵² Thematic apperception tasks have been most widely used. Sentence completion, figure drawing, word association, structured fantasizing, and collage creation have also proven popular. Often, these individual techniques are combined in a single study to enhance depth and richness of response, as well as to triangulate among techniques. For example, the Zaltman Metaphor Elicitation Technique⁵³ combines informant-selected images, depth interview, laddering, photo and art therapy techniques, sensory inventory, structured fantasizing and collage creation as eliciting frames.

Close Reading

A common analytic posture across the qualitative methods, tied intimately to intraceptive intuition, is the practice of close reading⁵⁴ or hermeneutic tacking.⁵⁵ Whether the analyst uses ethnography,⁵⁶ existential phenomenological interview,⁵⁷ projective tasking,⁵⁸ literary criticism⁵⁹ or introspection, 60 relentless attention to detail and painstaking relation of part to whole are key features of the enterprise. Working with a textual metaphor in the case of behavior, or with a literal text in the case of interview verbatims, the analyst attends in minute detail to the systematic unpacking of meanings present in the text. Recognizing that meaning is often polysemic, the analyst seeks to reveal—in dialogue with both "text" and "author"—as exhaustively as possible the levels and nuances of meaning embedded in the text. Some or much of the meaning thus wrested from the text may be opaque or transparent to the informant at the time of text production. For example, recently we have seen a shift from a close reading of advertising text⁶¹ to text in reception;⁶² we can imagine a longer term inquiry that moves from production through reception to re-production.

Ideally, a close reading produces the richest possible understanding of a "text" because all relevant information—internal and external—to the "text" is carefully considered. Relevance is broadly construed. That is, initial attention is riveted on the content, rhetoric and structure of the "text," and then this analysis ramifies to related "texts," which in turn both extends and amplifies the original analysis. The researcher tacks between and within internal and external information sources, in hermeneutic fashion, in search of enlightenment.

INTERPRETIVE SUMMARY

It is apparent how complementary and overlapping these techniques can be in their nature and application. Participant observation helps the analyst limn the informant's lifeworld, and permits the acquiring of systematic intuitions about worldview and ethos. Participation helps the researcher embody this knowledge and experience. Interviews take the researcher deeper into the phenomenal realm of the informant, allowing for a systematic exploration of the informant's physical and metaphysical experience. Projective tasking helps the analyst transcend his or her observational and elicitation skills, and affords access to unarticulated realms of informant experience. Each technique amplifies, reinforces, extends and challenges the others.

Given the evocative power of things (i.e., products, services, brands, servicescapes, trust relationships, advertising, and anything else in the marketing environment) and our human penchant for meaning mongering, qualitative methods used in consort can be powerfully illuminating. In this situation, consumer ethnographies⁶³ or customer visits⁶⁴ are most productive. Imagine a project conducted over time in sites significant to the customer, where all the artifacts in a given situation are meaningful to the customer. These artifacts (e.g., a brand, a relationship) are fundamental eliciting devices, set as they are in the consumption context. The artifact can be used as a projective task and contextual cues in evidence can be marshaled to elaborate, clarify, contest, and revise the customer's interpretations systematically via interview. Imagine further the analyst debriefing the customer systematically, sharing analytic interpretations of observations, interviews, and projectives, so that the customer might react constructively and critically and thereby improve the "final" interpretation. Such creative triangulation in contextual inquiry and collaboration in analysis is becoming more common.

EXPORTING QUALITATIVE TECHNIQUES TO CYBERSPACE

If part of our goal in using qualitative research is to enlarge our concept of the "really real," what better place to stretch than in the virtual reality of cyberspace? As a society we are consuming cyberspace as diversionary delight and wellspring of communitas and illumination. We are employing the expanded scope and resources of infotech to open and explore a vast range of market relations⁶⁵ and consumption servicescapes⁶⁶ in the marketspace⁶⁷ of

cyberspace. Resolved by a one-hour sale on AOL that drove over half a million customers through the digital door of an online retailer—a feat unimaginable in the "real" world—is the fact that informational networks are changing the shape of marketing and consumption forever. ⁶⁸ No doubt marketing and consumer researchers, including qualitative inquirers, are impelled to follow in their wake. But, upon venturing forth into the contextual frontier of cyberspace, what ecology do we face?

Early research into the medium of computer-mediated communication (or CMC) found that its limitations forced an unnatural style of communication, reduced relational cues and impoverished the interpersonal environment. 69 Its anonymity and apparent privacy seemed to erode social structures by equalizing status and encouraging a less inhibited form of communication. 70 Early scientific voyages, then, found cyberspace to be like outer space: cold and inhospitable.⁷¹ Yet field researchers have found it to be a much more generative medium when filtered into the phenomenological stream of lived experience. Cyberspace seen not as computer-mediated communication but as community is an organic entity, diverse, dynamic, and multitendrilled, a carnival of personally-enriching social worlds.⁷² Ever-adaptable, the human animal has developed the new communicative tools and abilities to turn the cold online environment into a hearth of sociality. 73 New software and hardware tools and sophisticated avatars advance digitally upon perfectly real and perfectly fantastic simulations of face-to-face. In the meantime, an "electronic paralanguage" captures a range of affection, affiliation, social relational and metacommunicative cues.74

In cyberspace, human interaction must cope with (to borrow and fracture Milan Kundera's beautiful turn of phrase) an "unbearable textuality of being." The relationships change as a result of this intrusive and liberating filter on embodiment. 75 Communication that is technologically mediated is also radically textualized.⁷⁶ Whether our words are converted into ASCII or carried in (still crude) digital sounds and images, the intrusiveness of cyberspace communication channels is instantly obvious. While the medium is challenging us to overcome it and communicate in ways that feel more natural,77 it is also opening opportunities.78 Implied privacy and textuality confers experiences of anonymous search and expression that can be liberating in the extreme.⁷⁹ The leveling of a variety of social playing fields confers social accessibility that results in much wider participation than in almost any other social channel.80 On the Internet no one knows you're a dog-or a kid, or white, or disabled, or living in Timbuktu. Being digital also means that social information is inscribed and archived, automatically⁸¹ and widely accessible. With search costs vastly reduced, problem sets across the board

change from the collection of information to management of the hypertext cascade ensuing from even the most cursory search.

Cyberspace is a liminal locale, providing a placeless space and what anthropologist Victor Turner called a "time out of time." For the human species, the move into the altered time and space horizon of cyberspace presents a radical temporal and environmental discontinuity. Respectively, this change is an evolutionary one in which the thinking animals that make tools increasingly blur the distinction between tool and thinking animal. The result is a cyborg ecology in which abstract being and embodied being, mind and AI, organism and machine comfortably coexist. To help understand this ecology, qualitative inquiry can evolve along with it.

Netnography

From the raw material of bits and icons, people construct meaningful social communities. But whether called "virtual communities," brand communities, "6" communities of interest" or "Internet cultures, "88 these groups use common marketplace interests as the social cement to form their foundation. While, to a marketer's eye, some of the symbolic cues they use may look familiar, the challenge in cyberspace's twisted social arenas is often one of disentangling the message from the medium, and making familiar the strange and tortured dances of social cyberia. Encompassing online community, netnography has been developed as a naturalistic technique for capturing conduct in cyberspace.

Netnography is an amalgam of qualitative techniques, adapted for cyberspatial environs. 91 Like participant-observation, it can be simultaneously obtrusive and unobtrusive. The act of "lurking" in online fields92 offers an unobtrusiveness that blurs telepresence93 to near invisibility. Yet netnography holds online participation to be a beneficial investigative movement.94 Like its offline counterpart, it seeks immersion, a profound experiencing of digital sociality. Access to a wealth of data may make it easy to confuse breadth for depth, and mistake quantity for quality. But being acculturated into bravely evolving new social spheres requires prolonged engagement. This infers naturalizing the techno-environment and rules of engagement of the overall realm of cyberculture.95 The body language of emoticons, intentional misspellings, lexical surrogates for vocal segregates, spatial arrays, grammatical markers, absence of corrections and capitalization, as well as visual ASCII art96 will be essential gadgets in the netnographic inquirer's kitbag. Then, there are more specific codes to learn that pertain to your communities of choice, their personnel, their history and rules,97 their relations to the offline servicescapes98 of markets and consumption.99

In furtherance of this goal, trust is an essential catalyst. Honesty, a legitimate purpose, and a genuine firsthand knowledge of the community offer entrée modes of solid basis. Specifying the nature of quid pro quos and a common interest can fuel ongoing participation and ever-increasing access. ¹⁰⁰ All the while, the ethics of the inquiry are double-edged and very real. Investigators must vigilantly attend to ever-evolving online privacy concerns. ¹⁰¹

Through this endeavour, the adept cybernaut will be chronicling the journey through field or journal notes. The bulk of these notes will be self-transcribing—digital captures of the social flow. Introspection and the testing and elaboration of theory will be greatly assisted by additional fieldnotes which are reflective, analytical and which point to interesting directions for future investigation. Even as the technology's mediation textualizes and occludes researcher insights, it similarly places limits on what informants (consumers, marketers, other stakeholders) are able to articulate. Tacit knowledge is thus a difficult but essential prize to be sought in cyberspace. Gaining it requires discriminating and empathic elicitation, and can be greatly assisted by incorporation of two other techniques: the cyber-interview, and digital projectives.

Cyber-Interview

In a sense, the interview already permeates cyberspace. An almost unbounded interactional space, newsgroups, chat rooms and e-mail messages are filled with the interpersonal dialog of questions and answers. Informants expound and explore, sharing personal histories, anecdotes, urban myths and legends. Decoding and finding the common and the particular in the stories these people tell¹⁰² is one important source of netnographic insight. Others are more proactive.

As prelude and adjunct to the cyber-interview, *e-profiling*¹⁰³ leverages cyberspace's unprecedented access to social information to bolster inquiry effectiveness. E-profiling entails gaining publicly-available information on an informant's public Internet social activities. Reading samples of an informant's postings and visiting the newsgroups to which they post regularly—or their personal Web-pages or profiles—can confer precious perceptions of their social situation, interpretive communities, ¹⁰⁴ life themes and life goals, ¹⁰⁵ and overall experiential multidimensionality.

Cyber-interviews offer a means of altering the conventional spatial and temporal boundaries of focus group sessions. In cutting-edge university and corporate labs around the globe, software and groupware is being tested for deployment in electronic focus groups. The focus group conducted through

teleconferencing software has been heralded as the major trend in focus group development. 106 As it by now may be obvious, cyber-interviews, like their offline counterparts, can be group-based or individual, formal or informal, structured or unstructured. The medium's technological characteristics are, however, directive. Particular interview styles fit particular cyber-forums better than others. So the synchronous, real time realm of chat rooms—with its conversational tone and its unfettered nature—is more suited to the informal interview that hopes for insight through heatof-the-moment disclosure. 107 Posted newsgroup or e-mail questions offer a foundation of carefully considered answers often more appropriate to the aims of a formal interview. 108 "Persistent conversation" in any cyberspace forum can, nevertheless, lead to revelationary personal and emotional discovery. 109 Coupled with researcher genuineness, trust-building and heartfelt confession, these interviews—which can often seem a synthesis of penpal-like enthusiasm and ongoing tutelage¹¹⁰—can provide much disclosure and enlightenment. Coupling cyber-interviews with techniques that deploy digital projectives can enable access to more of the unknown and tacit levels of cultural knowledge.

Digital Projectives

Postmodernist Jean Baudrillard has coined the term *hyperreality*¹¹¹ to refer to the contemporary blending of simulation and reality, the place where the artifice and the authentic merge, and where the synthetic illusion is often deemed preferable to the concrete original. Although Baudrillard's is an often pessimistic view,¹¹² the information economy seems almost custombuilt to blur boundaries¹¹³ offering nearly limitless alternatives for losing oneself in simulation. The stream of prospective multimedia stimuli that online informants engage with encompasses ASCII texts and other representational codes, visual imagery such as logos and photos, sound bits and video bytes, avatars and live teleconferencing images. As with Baudriallard's creeping hyperreality, almost every "thing" in the physical world is coming to have, in cyberspace, at least one and usually a multitude of virtual doppelgangers.

With multifarious choices arraying everything from Scientology and UFO conspiracies to V-chip technical standards and the latest lampshade fashions, in some ways, cyberspace itself might be construed as a gigantic projective task. In anonymous and accessible telespace, it affords a forum for the articulation of the previously inexpressible. Turkle says that the Internet has become "a significant social laboratory" in which people experiment

with "the constructions and reconstructions of self" which characterize contemporary life. 114 Postmodern identity has been conceived as consisting of endless acts of refashioning and re-creating our selves. 115 In the play of cyberspace, a virtual playground is constructed. Netnographers in this space are lurkers on the side and fellow playmates. Qualitative inquiry delves into the revelatory possibilities of this serious site of play and identity creation, observing the multiplicity, heterogeneity, and fragmentation of the multiphrenic consumer in action. 116

Cyberspace is said to be based on an "attention economy," in which the scarcest resource is not money or any other resource, but human attention. 117 Capturing and holding the attention of cyberspace informants is thus a central challenge. Formally instituting the projective properties of cyberspace, a Web-based intrication strategy¹¹⁸ can help capture the attention and imagination of informants. A research homepage that provides detailed visual and textual material on topics targeted to the particular interests of cultural informants can be an invaluable means of intrication. Open-ended questions, word completion tasks, even requests for scanned artworks and doodles can also appear. This strategy can also make use of computer-translations of existing projective tasks, for instance, autodriving. 119 Zaltman's aforementioned Metaphor Elicitation Technique has already been digitized. Consumers use magazine photos to synthesize paper-based collages expressing brand or product hypostasis. The collage is digitally scanned, polished by a graphic designer and drafted into service as a powerful projective probe. Sensibly customized, the technique easily transports to cyberspace. In summary, the artifacts used as projectives by the qualitative inquirer in cyberspace are abstract renditions, representations once removed. But through the online construction of sociocultural reality, 120 these digital images, Webpage, or content elements of a Web-page undergo a psychological and ontological transmutation. They achieve a status considered—within limits— "real," thereby becoming useful tools of cultural exploration.

Nuance and Compromise

In the context of cyberspace, contextual inquiry morphs to accommodate its technological mediation, radical textualization, anonymous search and expression, and accessible information and social arenas. Tradeoffs are critical to netnographic inquiry. Cyberspace decontextualizes by removing physical facets of identity we naturalize as useful. Self-selection and representativeness are sticky and difficult issues. A textualized way of knowing reduces the number of observable cues, and the opportunities to discern

tacit knowledge. In exchange, it recontextualizes identity by infusing it with fantasy, play and interactivity. Paradoxically, a realm of deception can increase disclosure. A home-based excursion into virtual reality can offer not only a more dynamic and accessible context than a laboratory but a far less artificial one. In keeping with our theme of complementarity between methods of investigation, netnography—with its cyber-interviews and digital projectives—must be understood as adding to, not replacing, offline research (of both the qualitative and quantitative persuasions). In addition, information technology transforms qualitative inquiry in a myriad of other ways. It changes the nature of in-person inquiry and recording, data analysis, triangulation, member checks, and research representation. ¹²³ It can provide fresh perspectives for triangulating upon cultural actors as they engage in new forms of expression and experience. These methods may thus assist our understanding, not only of the virtual, but of the human reality.

CRISIS OF REPRESENTATION

As qualitative research evolves into the next historical epoch—the so-called sixth moment 124—it is animated by a number of tensions, some of which, like technology, we have explored in detail in this chapter. Issues of reflexivity and legitimization, that is, the situatedness of knowledge claims and authority of interpretation, though broached here, must be deferred for extended discussion to subsequent papers. Polyvocality and representation, the emergence of contrasting stakeholder voices and agendas, and the challenge to depict authentically the lived experience of others, 125 require a ritual bow in our present treatment, however, since they form collectively one of the most interesting challenges to the marketing imagination.

Having spent so much time trying to achieve intimate understanding of marketplace behavior through communion with consumers and managers via methodological means, qualitative researchers have now turned their attention to the vehicles used to represent their interpretive efforts. Recall our earlier discussion of the foundational importance of storytelling, then note its neglect in our disciplines' research stories. Not only are we slow to plumb the possibilities of text, let alone hypertext, or of dialogic let alone polylogic discourse, but also we are just beginning to imagine the shape a nonlinear, nondiscursive, nonliterate representation might assume.

Consumer researchers have begun asserting 126 that conventional journal articles are insufficient vessels for conveying a holistic understanding of the lived experience of stakeholders. We have seen the emergence of genres such as "messy texts," autoethnography, poetry, performance texts, ethnographic fictions and narratives of the self 127 in consumer research. Photography,

videography and painting have also emerged as research vehicles. Exemplars of such experimental representation are proliferating. 128

Managers as well as academics have responded to the crisis of representation by embracing new expressive strategies. With a shift toward interpretive management, companies such as Levi Strauss, Intel, Motorola, Nokia, and Chiron have sought to enfranchise polyvocality in everyday operations, and promote multistranded discussions of the future among stakeholders and constituents. 129 3M invokes storytelling in the service of business planning, exploiting narrative logic to plumb the places that bullet points can't reach. 130 Arguably, the increasing emplacement 131 of brand essence in vehicles such as retail theatre and Web sites is a creative response to the crisis of representation.

With its holistic, often visual qualities, qualitative research is, in many ways, cinematic in its gaze. To represent findings, the interactive multimedia formats afforded by information technologies are not only ideal, but also alter the nature of representation itself. Hypertext and hypermedia (links to audio and visual information) change the relationship between researcher and reader in ways eerily attuned to the concerns of the crisis of representation. ¹³³

Described by some as a relatively unproblematic change in reporting opportunities, ¹³⁴ this change is viewed by others as a radical departure in which the research writer "disappears, receding into the background." ¹³⁵ From this perspective, final authority is conferred upon the text's new author, the point-and-click *bricoleurs* who, "in the electronic spaces of hypertext... construct the text out of the bits and pieces and chunks of material left for them by the writer" (ibid). Others emphasize the accessibility of the entire cyberspatial modality by envisioning hypertext netnographies linked to myriad Web-pages, Web-ring and chat rooms. ¹³⁶ Hypertext netnographies are data rich, and provide opportunities for "open" textual construction, ¹³⁷ real-time cultural observation, and unmediated contact with informants. They can transcend the uniformity and voyeurism of traditional ethnography's thick description, transcription and even inscription ¹³⁸ to approach the stimulation of sociosimulation. ¹³⁹

CONCLUSIONS

As cultural life transforms, becoming more fragmented and diverse, so also do the methods of researching it. Marketing and consumer researchers are increasingly thinking about their task in terms that are naturalistic and holistic, and that deftly combine complementary methods. They blend (and apply) their art and science in ways that seek to reveal the sophisticated

configurations, the constellation of lifeways and interests that undergird markets and consumption. In some cases, these configurations can be observed simply by watching what people do with artifacts such as products, advertisements or brands. For others, watching someone surf the net, observing the way their lifeways intersect with cyberspaceways can provide provisional clues. Almost always, the complementarity of multimethod techniques provides more comprehensive perspectives. Extending our knowledge into the lifeworlds of human beings in interaction means following them, seeing with their eyes as well as our own.

Branching out into real spaces and cyberspaces is empowering. Viewing markets and consumption holistically means opening vistas that encourage interdisciplinary, multidisciplinary and even transdisciplinary thinking. Setting our sites on longer term inquiries will allow researcher to scope out new cultural processes in the production, reception and the reproduction of meanings. 140 Many companies are just beginning to use virtual communities for lead user analysis 141—blurring the bounds between production and consumption as customers serve as fountainheads of corporate innovation. The new questions and problems these processes propose are far from simplistic. Indeed, the intersection of cultures, markets and cyberspace are bound to become the source of the most pressing ethical and moral issues of the next few decades. Perhaps some of these techniques and ideas might be helpful in the investigations that will inform these urgent and important debates.

As it unfolds in cyberspace and IRL, we believe the future of qualitative inquiry in marketing and consumer research hinges upon the posture adopted toward the practice of "deep hanging out." The social sciences are simultaneously relinquishing 142 and re-embracing 143 the tradition of prolonged local immersion that results in nuanced interpretation of field data. At this point in their intellectual evolution, our disciplines require the kind of deep hanging out that permits researchers to infuse our databases with soul. Deep hanging out—the kind of loitering with intent that positions the marketer to become the marine biologist (not simply the fisherman) to the consumer's fish¹⁴⁴—is a necessary corrective to premature closure and the rush to generalization. We hope we have provided enough guidance in this chapter to provoke our readers to dwell for awhile among the deep hangersout, in search of more intimate understanding of marketplace behavior.

Notes

1. Richard Shweder, "Quanta and Qualia: What is the Object of Ethnographic Method?" in Ethnography and Human Development, eds. Richard Jessor, Anne Colby, and Richard Shweder (Chicago: University of Chicago Press, 1996), pp. 175-182.

- 2. Ibid., p. 180.
- 3. John F. Sherry Jr., "Postmodern Alternatives: The Interpretive Turn in Consumer Research," in Handbook of Consumer Behavior, eds. Thomas Robertson and Harold Karsarjian (Englewood Cliffs, NJ: Prentice Hall, 1991), pp. 548-591.
- 4. Ajay Sirsi, James Ward, and Peter Reingen, "Microcultural Analysis of Variation in Sharing of Causal Reasoning and Behavior," Journal of Consumer Research, vol. 22, no. 4 (1996), pp. 345-372.
- 5. Donald McCloskey, The Rhetoric of Economics (Madison, WI: University of Wisconsin Press, 1985).
- 6. See note 3.
- 7. Marjorie Garber, Symptoms of Culture (London: Penguin, 1998); and John F. Sherry Jr., "Heresy and the Useful Miracle: Rethinking Anthropology's Contributions to Marketing," Research in Marketing, vol. 9 (1987), pp. 285-306.
- 8. Russell Belk, "Studies in the New Consumer Behaviour," in Acknowledging Consumption: A Review of New Studies, ed. Daniel Miller (New York: Routledge, 1995), pp. 58-95; Norman Denzin and Yvonna Lincoln, eds., Handbook of Qualitative Research (Thousand Oaks, CA: Sage, 1994); and Sidney Levy, "The Evolution of Qualitative Research in Consumer Behavior," paper presented at the 26th International Conference on Marketing Research at La Londe des Maures, France (June 4, 1999); and see note 3.
- 9. Russell Belk, John F. Sherry Jr., and Melanie Wallendorf, "A Naturalistic Inquiry into Buyer and Seller Behavior at a Swap Meet," Journal of Consumer Research, vol. 14, no. 3 (1986), pp. 449-470; Russell Belk, Melanie Wallendorf, and John F. Sherry Jr., "The Sacred and Profane in Consumer Behavior: Theodicy on the Odvssey," Journal of Consumer Research, vol. 16, no. 1 (1989), pp. 1-38; Bruce Berg, Qualitative Research Methods for the Social Sciences (Boston, Allyn and Bacon, 1998); Russell H. Bernard, ed., Research Methods in Anthropology (Walnut Creek, CA: Altamira Press, 1995); Russell H. Bernard, ed., Handbook of Methods in Cultural Anthropology (Walnut Creek, CA: Altamira Press, 1998); and John Lofland and Lyn Lofland, Analyzing Social Settings: A Guide to Qualitative Observation and Analysis (New York: Wadsworth, 1995); and see note 7.
- 10. John F. Sherry Jr., ed., Contemporary Marketing and Consumer Behavior: An Anthropological Sourcebook (Thousand Oaks, CA: Sage, 1995).
- 11. Stephen Brown, Postmodern Marketing (New York: Routledge, 1995); Norman Denzin, Interpretive Ethnography: Ethnographic Practices for the 21st Century (Thousand Oaks, CA: Sage, 1997); Richard Jessor, Anne Colby, and Richard Shweder, Ethnography and Human Development (Chicago: University of Chicago Press, 1996); George Marcus, Ethnography Through Thick and Thin (Princeton, NJ: Princeton University Press, 1998); and Barbara Stern, Representing Consumers: Voices, Views, and Visions (New York: Routledge, 1998).
- 12. Cantar Group, "Market Research Industry," The Economist, vol. 22 (July 1995), pp. 60-63.
- 13. Dominique Desjeux, Anne Monjaret, and Sophie Taponier, Quand les Français Déménagent (Paris: Presses Universitaires de France, 1998); Dominique Desjeux,

- Cécile Berthier, Sophie Jarraffoux, Isabelle Orhant, and Sophie Taponier, Anthropologie de l'Électricité (Paris: Harmattan, 1996); Dorothy Leonard-Barton, Wellsprings of Knowledge: Building and Sustaining the Sources of Innovation (Boston: Harvard Business School Press, 1995); and see note 10.
- 14. Joseph Pine and James Gilmore, The Experience Economy (Boston, MA: Harvard Business School Press, 1999).
- 15. Gerald Zaltman, "Rethinking Market Research: Putting People Back In," Journal of Marketing Research, vol. 34 (November 1997), pp. 424-437.
- 16. Paco Underhill, Why They Buy: The Science of Shopping (New York: Simon & Schuster, 1999).
- 17. Dorothy Leonard and Jeffrey Rayport, "Spark Innovation Through Empathic Design," Harvard Business Review (November/December 1997), pp. 102-113.
- 18. Joan Blomberg, Jean Giacomi, Andrea Mosher, and Pat Swenton-Wall, "Ethnographic Field Methods and Their Relation to Design," in Participatory Design: Principles and Practices, eds. Douglas Schuler and Aki Namioka (Hillsdale, NJ: Lawrence Erlbaum, 1993), pp. 123-155.
- 19. Amanda Crawford, "Computers Not Made for Kids, Study Says," Baltimore Sun (May 8, 2000), p. 1D.
- 20. Katie Hafner, "Coming of Age in Palo Alto," New York Times (June 10, 1999); and Dean Takahashi, "Doing Fieldwork in the High-Tech Jungle," Wall Street Journal, vol. 27 (October 1998), B1, B22.
- 21. See note 17.
- 22. Ronald Lieber, "Storytelling: A New Way to Get Close to Your Customer," Fortune, vol. 3 (February 1997), pp. 102-108.
- 23. James McAlexander and John Schouten, "Brandfests: Servicescapes for the Cultivation of Brand Equity," in Servicescapes: The Concept of Place in Contemporary Markets, ed. John F. Sherry Jr. (Lincolnwood, IL: NTC Business Books, 1998), pp. 377-401.
- 24. See note 17.
- 25. Tobi Elkin, "Product Pampering," Brandweek, vol. 16 (June 1998), pp. 28-29, 32, 34, 36, 40.
- 26. See note 22.
- 27. Patty Kerr, "Borders," Advertising Age, vol. 24 (June 1996), S22.
- 28. Justin Martin, "Ignore Your Customer," Fortune, vol. 1 (May 1995), pp. 121-126.
- 29. Nancye Green, "Environmental Re-engineering," Brandweek, vol. 1 (December 1997), pp. 28-29, 32.
- 30. Michael McCarthy, "Stalking the Elusive Teenage Trendsetter," Wall Street Journal, vol. 19 (November 1998), B1-B10.
- 31. B.X. W, "Online or Off Target?" American Demographics (November 1998), pp. 20-21; and Sara Browne, "The Chat Room as a 'Third Place,'" Brandweek, vol. 14 (April 1997), pp. 24, 26.
- 32. Edward McQuarrie, Customer Visits: Building a Better Market Focus (Newbury Park: Sage, 1994).

- 33. Eric Arnould and Melanie Wallendorf, "Market-Oriented Ethnography: Interpretation Building and Market Strategy Formulation," Journal of Marketing Research, vol. 31, no. 4 (1994), pp. 484-504.
- 34. See for example, Clifford Christians and James Carey, "The Logic and Aims of Qualitative Research," in Research Methods in Mass Communication, eds. Guido Stempel and Bruce Westley (Englewood Cliffs, NJ: Prentice Hall, 1981), pp. 342-362; and see note 3.
- 35. Clifford Geertz, The Interpretation of Cultures (New York: Basic Books, 1973).
- 36. Henry Murray, Thematic Apperception Test Manual (Cambridge, MA: Harvard University Press, 1943); see note 3; and Howard Stein, Listening Deeply: An Approach to Understanding and Consulting in Organizational Culture (Boulder, CO: Westview Press, 1994).
- 37. Gerald Zaltman, "One Mega and Seven Basic Principles for Consumer Research," in Advances in Consumer Research, vol. 18, eds. Rebecca Holman and Michael Solomon (Provo, UT: Association for Consumer Research, 1991), pp. 8-10.
- 38. Barney Glazer and Anselm Strauss, The Discovery of Grounded Theory (New York: Aldine, 1967); and Anselm Strauss and Juliet Corbin, Basics of Qualitative Research (Newbury Park, CA: Sage, 1990).
- 39. See note 3; and Alladi Venkatesh, "Ethnoconsumerism: A New Paradigm to Study Cultural and Cross-Cultural Consumer Behavior," in Marketing in a Multicultural World, eds. Janeen Costa and Gary Bamossy (Thousand Oaks, CA: Sage, 1995), pp. 26-67.
- 40. Clifford Geertz, Local Knowledge (New York: Basic Books, 1983); John Schouten, "Selves in Transition: Symbolic Consumption in Personal Rites of Passage and Identity Reconstruction," Journal of Consumer Research, vol. 17, no. 3 (1991), pp. 412-425; Linda Scott, "The Bridge from Text to Mind: Adapting Reader-Response Theory to Consumer Research," Journal of Consumer Research, vol. 21, no. 3 (1994), pp. 461-480; Linda Scott, "Images in Advertising: The Need for a Theory of Visual Rhetoric," Journal of Consumer Research, vol. 21, no. 2 (1994), pp. 252-273; John F. Sherry Jr. and Eduardo Carmargo, "'May Your Life Be Marvelous': English Language Labeling and the Semiotics of Japanese Promotion," Journal of Consumer Research, vol. 14, no. 3 (1987), pp. 174-188; Barbara Stern, "Literary Criticism and Consumer Research: Overview and Illustrative Analysis," Journal of Consumer Research, vol. 16, no. 3 (1989), pp. 322-334; and Barbara Stern, "Feminist Literary Criticism and the Deconstruction of Ads: A Postmodern View of Advertising and Consumer Responses," Journal of Consumer Research, vol. 19, no. 4 (1993), pp. 556-566.
- 41. See note 10.
- 42. John Collier and Malcom Collier, Visual Anthropology: Photography as a Research Method (Albuquerque, NM: University of New Mexico Press, 1986); and Melanie Wallendorf and Eric Arnould, "We Gather Together: The Consumption Rituals of Thanksgiving Day," Journal of Consumer Research, vol. 18, no. 1 (1991), pp. 13-31.
- 43. Deborah Heisley and Sidney Levy, "Autodriving: A Photo Elicitation Technique," Journal of Consumer Research, vol. 18, no. 3 (1991), pp. 257-272.

- 44. Michael Ray and Rochelle Myers, *Creativity in Business* (New York: Doubleday, 1986).
- 45. Howard Stein, Listening Deeply: An Approach to Understanding and Consulting in Organizational Culture (Boulder, CO: Westview Press, 1994).
- 46. Bobby Calder, "Focus Groups and the Nature of Qualitative Marketing Research," *Journal of Marketing Research*, vol. 14, no. 3 (1977), pp. 353–364; and Prem Shamdasani and David Stewart, *Focus Groups* (Thousand Oaks, CA: Sage, 1990).
- 47. Susan Douglas and C. Samuel Craig, *International Marketing Research* (Englewood Cliffs, NJ: Prentice Hall, 1983).
- 48. Kenneth Gergen, The Saturated Self (New York: Basic Books, 1991).
- 49. See note 35.
- 50. Susan Fournier, "Consumers and Their Brands: Developing Relationship Theory in Consumer Research," *Journal of Consumer Research*, vol. 24, no. 4 (1998), pp. 343–373; John F. Sherry Jr., "Some Implications of Consumer Oral Tradition for Reactive Marketing," in *Advances in Consumer Research*, vol. 11, ed. Thomas Kinnear (Provo, UT: Association for Consumer Research, 1984), pp. 741–747; and Craig J. Thompson, "Interpreting Consumers: A Hermeneutical Framework for Deriving Marketing Insights from the Texts of Consumers' Consumption Stories," *Journal of Marketing Research*, vol. 34 (November 1997), pp. 438–455.
- 51. John F. Sherry Jr., Mary Ann McGrath, and Sidney Levy, "The Disposition of the Gift, and Many Unhappy Returns," *Journal of Retailing*, vol. 68, no. 1 (1992), pp. 40–56; and Mary Ann McGrath, John F. Sherry Jr., and Sidney Levy, "Giving Voice to the Gift: The Use of Projective Techniques to Recover Lost Meanings," *Journal of Consumer Psychology*, vol. 2, no. 2 (1993), pp. 171–191.
- 52. Ibid.
- 53. Gerald Zaltman and Robin Coulter, "Seeing the Voice of the Consumer: Metaphor-Based Advertising Research," *Journal of Advertising Research*, vol. 35, no. 4 (1995), pp. 35–51; and Gerald Zaltman, "Metaphorically Speaking," *Marketing Research*, vol. 8, no. 2 (1996), pp. 13–20.
- 54. John F. Sherry Jr. and Eduardo Carmargo, "'May Your Life Be Marvelous': English Language Labeling and the Semiotics of Japanese Promotion," *Journal of Consumer Research*, vol. 14, no. 3 (1987), pp. 174–188; and see note 40, Stern (1986).
- 55. Clifford Geertz, *Local Knowledge* (New York: Basic Books, 1983); and see note 40, Schouten.
- 56. See note 10.
- 57. Craig J. Thompson, William Locander, and H. Polio, "The Lived Meaning of Free Choice: An Existential-Phenomenological Description of Everyday Consumer Experiences of Contemporary Married Women," *Journal of Consumer Research*, vol. 17, no. 3 (1990), pp. 346–361; and Craig J. Thompson, William Locander, and H. Polio, "Putting Consumer Experience Back in Consumer Research: The Philosophy and Method of Existential-Phenomenology," *Journal of Consumer Research*, vol. 16, no. 2 (1989), pp. 133–146.
- 58. Sidney J. Levy, "Dreams, Fairy Tales, Animals and Cars," *Psychology and Marketing*, vol. 2, no. 2 (1985), pp. 67–81.

- 59. Linda Scott, "The Bridge from Text to Mind: Adapting Reader-Response Theory to Consumer Research," *Journal of Consumer Research*, vol. 21, no. 3 (1994), pp. 461–480; Linda Scott, "Images in Advertising: The Need for a Theory of Visual Rhetoric," *Journal of Consumer Research*, vol. 21, no. 2 (1994), pp. 252–273; Barbara Stern, "Feminist Literary Criticism and the Deconstruction of Ads: A Postmodern View of Advertising and Consumer Responses," *Journal of Consumer Research*, vol. 19, no. 4 (1993), pp. 556–566; and Barbara Stern, "Literary Criticism and Consumer Research: Overview and Illustrative Analysis," *Journal of Consumer Research*, vol. 16, no. 3 (1989), pp. 322–334.
- 60. Morris Holbrook, "The Retailing of Performance and the Performance of Service: The Gift of Generosity with a Grin and the Magic of Munificence with Mirth," in *Servicescapes: The Concept Place in Contemporary Markets*, ed. John F. Sherry Jr. (Lincolnwood, IL: NTC Business Books, 1998), pp. 487–513.
- 61. Linda Scott, "The Bridge from Text to Mind: Adapting Reader-Response Theory to Consumer Research," *Journal of Consumer Research*, vol. 21, no. 3 (1994), pp. 461–480; and Barbara Stern, "Literary Criticism and Consumer Research: Overview and Illustrative Analysis," *Journal of Consumer Research*, vol. 16, no. 3 (1989), pp. 322–334.
- 62. David Mick and Claus Buhl, "A Meaning-Based Model of Advertising Experiences," *Journal of Consumer Research*, vol. 19, no. 3 (1992), pp. 317–338.
- 63. See note 10.
- 64. See note 34.
- 65. See for example, Joseph Alba, John Lynch, Bart Weitz, Chris Janiszewski, Rich Lutz, Al Sawyer, and Stacy Wood, "Interactive Home Shopping: Incentives for Consumers, Retailers, and Manufacturers to Participate in Electronic Marketplaces," *Journal of Marketing*, vol. 61 (July 1997), pp. 38–53; and Donna Hoffman and Tom Novak, "Marketing in Hypermedia Computer-Mediated Environments: Conceptual Foundations," *Journal of Marketing*, vol. 60 (July 1996), pp. 50–68.
- 66. John F. Sherry Jr., "The Soul of the Company Store: Nike Town Chicago and the Emplaced Brandscape," in *Servicescapes: The Concept of Place in Contemporary Markets*, ed. John F. Sherry, Jr. (Lincolnwood, IL: NTC Business Books, 1998), pp. 109–146.
- 67. Jeffrey F. Rayport and John J. Sviokla, "Managing in the Marketspace," *Harvard Business Review*, vol. 72 (November/December 1994), pp. 141–151.
- 68. See for example, Joseph Alba, John Lynch, Bart Weitz, Chris Janiszewski, Rich Lutz, Al Sawyer, and Stacy Wood, "Interactive Home Shopping: Incentives for Consumers, Retailers, and Manufacturers to Participate in Electronic Marketplaces," *Journal of Marketing*, vol. 61 (July 1997), pp. 38–53; Donna Hoffman and Tom Novak, "Marketing in Hypermedia Computer-Mediated Environments: Conceptual Foundations," *Journal of Marketing*, vol. 60 (July 1996), pp. 50–68; and Robert V. Kozinets, "E-Tribalized Marketing?: The Strategic Implications of Virtual Communities of Consumption," *European Management Journal*, vol. 17, no. 3 (1999), pp. 252–264.

- 69. See for example, Richard L. Daft and Robert H. Lengel, "Organizational Information Requirements, Media Richness and Structural Design," *Management Science*, vol. 32, no. 5 (1986), pp. 554–571; and Sara Kiesler, Jane Siegel, and Timothy McGuire, "Social Psychological Aspects of Computer-Mediated Communication," *American Psychologist*, vol. 39, no. 10 (1984), pp. 1123–1134.
- 70. See for example, Lee Sproull and Sara Kiesler, "Reducing Social Context Cues: The Case of Electronic Mail," *Management Science*, vol. 32 (1986), pp. 1492–1512.
- 71. Sara Kiesler, Jane Siegel, and Timothy McGuire, "Social Psychological Aspects of Computer-Mediated Communication," American Psychologist, vol. 39, no. 10 (1984), pp. 1123–1134; Ronald E. Rice, "Evaluating New Media Systems," in Evaluating the New Information Technologies: New Directions for Program Evaluation, ed. Jerome Johnstone (San Francisco: Jossey-Bass, 1984); Lee Sproull and Sara Kiesler, "Reducing Social Context Cues: The Case of Electronic Mail," Management Science, vol. 32 (1986), pp. 1492–1512; and Joseph B. Walther, "Interpersonal Effects in Computer-Mediated Interaction," Communication Research, vol. 19 (1992), pp. 52–90.
- 72. See for example, Nancy K. Baym, "The Emergence of Community in Computer-Mediated Communication," in Cybersociety, ed. Stephen G. Jones (Thousand Oaks, CA: Sage, 1995); Luciano Paccagnella, "Getting the Seats of Your Pants Dirty: Strategies for Ethnographic Research on Virtual Communities," Journal of Computer-Mediated Communications, vol. 3 (June 1997). Available: www.ascusc.org/jcmc/; John Paolillo, "The Virtual Speech Community: Social Network and Language Variation on IRC," Journal of Computer-Mediated Communication, (June 4, 1999). Available: www.ascusc.org/jcmc/; Russell Spears and Martin Lea, "Social Influence and the Influence of the Social in Computer-Mediated Communication," in Contexts of Computer-Mediated Communication, ed. M. Lea (Hemel-Hempstead: Harvester Wheatsheaf, 1992), pp. 30–65; and Joseph B. Walther, "Interpersonal Effects in Computer-mediated Interaction," Communication Research, vol. 19 (1992), pp. 52–90.
- 73. Ronald E. Rice and G. Love, "Electronic Emotion: Socio-emotional Content in a Computer-Mediated Communication Network," *Communication Research*, vol. 14 (1987), p. 89.
- 74. Joseph B. Walther, "Interpersonal Effects in Computer-mediated Interaction," Communication Research, vol. 19 (1992), pp. 52–90.
- 75. N. Katherine Hayles, How We Became Posthuman: Virtual Bodies in Cybernetics, Literature, and Informatics (Chicago: University of Chicago Press, 1999); and Robert V. Kozinets, "E-Tribalized Marketing?: The Strategic Implications of Virtual Communities of Consumption," European Management Journal, vol. 17, no. 3 (1999), pp. 252–264.
- 76. See note 74.
- 77. Richard L. Daft and Robert H. Lengel, "Organizational Information Requirements, Media Richness and Structural Design," *Management Science*, vol. 32, no. 5 (1986), pp. 554–571; and Sara Kiesler, Jane Siegel, and Timothy McGuire, "Social Psychological Aspects of Computer-Mediated Communication," *American Psychologist*, vol. 39, no. 10 (1984), pp. 1123–1134.

- 78. Susan Herring, "Interactional Coherence in CMC," Journal of Computer-Mediated Communication, vol. 4, no. 4 (1999). Available: www.ascusc.org/jcmc/
- 79. John Short, Ederyn Williams, and Bruce Christie, The Social Psychology of Telecommunications (New York: Wiley, 1976); and Diane F. Witmer, "Risky Business: Why People Feel Safe in Sexually Explicit On-Line Communication," Journal of Computer-Mediated Communication, vol. 2 (March 1997). Available: www.ascusc.org/jcmc/
- 80. Brittney G. Chenault, "Developing Personal and Emotional Relationships via CMC," CMC Magazine, (May 1998). Available: www.december.com/cmc/mag/1998/may/chenault.html
- 81. Judith Donath, Karrie Karahalios, and Fernanda Viégas, "Visualizing Conversation," *Journal of Computer-Mediated Communication* (June 4, 1999). Available: www.ascusc.org/jcmc/
- 82. Arturo Escobar, "Welcome To Cyberia: Notes on the Anthropology of Cyberculture," Current Anthropology, vol. 35 (June 3, 1993), pp. 211-231.
- 83. Donna J. Haraway, Simians, Cyborgs, and Women (New York: Routeledge, 1991).
- 84. N. Katherine Hayles, How We Became Posthuman: Virtual Bodies in Cybernetics, Literature, and Informatics (Chicago: University of Chicago Press, 1999).
- 85. Howard Rheingold, The Virtual Community: Homesteading on the Electronic Frontier (Reading, MA: Addison-Wesley, 1993).
- 86. Albert M. Muniz Jr., "Brand Community and the Negotiation of Brand Meaning," in *Advances in Consumer Research*, vol. 24, eds. Merrie Brucks and Deborah J. MacInnis (Provo, UT: Association for Consumer Research, 1997), pp. 308–309.
- 87. Arthur Armstrong and John Hagel III, "The Real Value of On-Line Communities," *Harvard Business Review*, vol. 74 (May/June 1996), pp. 134–141.
- 88. Stephen G. Jones, ed. Cybersociety: Computer-Mediated Communication and Community (Thousand Oaks, CA: Sage, 1995).
- 89. Robert V. Kozinets, "E-Tribalized Marketing?: The Strategic Implications of Virtual Communities of Consumption," *European Management Journal*, vol. 17, no. 3 (1999), pp. 252–264.
- 90. Robert V. Kozinets, "'I Want to Believe': A Netnography of The X-Philes' Subculture of Consumption," in Advances in Consumer Research, vol. 24, eds. Merrie Brucks and Deborah J. MacInnis (Provo, UT: Association for Consumer Research, 1997), pp. 470–475; Robert V. Kozinets, "On Netnography: Initial Reflections on Consumer Research Investigations of Cyberculture," in Advances in Consumer Research, vol. 25, eds. Joseph Alba and Wesley Hutchinson (Provo, UT: Association for Consumer Research, 1998), pp. 366–371; and Robert V. Kozinets, "The Field Behind the Screen: Using the Method of Netnography to Research Market-Oriented Virtual Communities," J.L. Kellogg Graduate School of Management Working Paper (1999). Available: www.kellogg.nwu.edu/faculty/kozinets/htm/research/
- 91. Robert V. Kozinets, "On Netnography: Initial Reflections on Consumer Research Investigations of Cyberculture," in *Advances in Consumer Research*, vol. 25, eds.

- Joseph Alba and Wesley Hutchinson (Provo, UT: Association for Consumer Research, 1998), pp. 366–371; and Robert V. Kozinets, "The Field Behind the Screen: Using the Method of Netnography to Research Market-Oriented Virtual Communities," J.L. Kellogg Graduate School of Management Working Paper (1999). Available: www.kellogg.nwu.edu/faculty/kozinets/htm/research/
- 92. Henry Jenkins, "Do You Enjoy Making the Rest of Us Feel Stupid?: alt.tv.twin-peaks, The Trickster Author and Viewer Mastery," in 'Full of Secrets': Critical Approaches to Twin Peaks, ed. David Lavery (Detroit: Wayne State University Press, 1995), pp. 51-69.
- 93. Taeyong Kim and Frank Biocca, "Telepresence via Television: Two Dimensions of Telepresence May Have Different Connections to Memory and Persuasion," *Journal of Computer-Mediated Communication*, vol. 3 (September 1997). Available: www.ascusc.org/jcmc/
- 94. Robert V. Kozinets, "'I Want to Believe': A Netnography of The X-Philes' Subculture of Consumption," in *Advances in Consumer Research*, vol. 24, eds. Merrie Brucks and Deborah J. MacInnis (Provo, UT: Association for Consumer Research, 1997), pp. 470–475.
- 95. See for example, Margaret L. McLaughlin, Kerry K. Osborne, and Christine B. Smith, "Standards of Conduct on Usenet," in *Cybersociety: Computer-Mediated Communication and Community*, ed. Stephen G. Jones (Thousand Oaks, CA: Sage, 1995), pp. 90–111.
- 96. See note 74.
- 97. John Paolillo, "The Virtual Speech Community: Social Network and Language Variation on IRC," *Journal of Computer-Mediated Communication*, (June 4, 1999). Available: www.ascusc.org/jcmc/
- 98. John F. Sherry Jr., Servicescapes: The Concept of Place in Contemporary Markets (Lincolnwood, IL: NTC Business Books, 1998).
- 99. See for example, Robert V. Kozinets, "'I Want to Believe': A Netnography of The X-Philes' Subculture of Consumption," in Advances in Consumer Research, vol. 24, eds. Merrie Brucks and Deborah J. MacInnis (Provo, UT: Association for Consumer Research, 1997), pp. 470–475; Robert V. Kozinets, "E-Tribalized Marketing?: The Strategic Implications of Virtual Communities of Consumption," European Management Journal, vol. 17, no. 3 (1999), pp. 252–264; and Robert V. Kozinets and Jay M. Handelman, "Ensouling Consumption: A Netnographic Exploration of Boycotting Behavior," in Advances in Consumer Research, vol. 25, eds. Joseph Alba and Wesley Hutchinson (Provo, UT: Association for Consumer Research, 1998), pp. 475–480.
- 100. Robin Hamman, "Cyborgasms: Cybersex Amongst Multiple-Selves and Cyborgs in the Narrow-Bandwidth Space of America Online Chat Rooms," unpublished Master's dissertation (1996), University of Essex; and Luciano Paccagnella, "Getting the Seats of Your Pants Dirty: Strategies for Ethnographic Research on Virtual Communities," *Journal of Computer-Mediated Communications*, vol. 3 (June 1997). Available: www.ascusc.org/jcmc/

- 101. See for example, Jim Thomas, "Introduction: A Debate about the Ethics of Fair Practices for Collecting Social Science Data in Cyberspace," *Information Society*, vol. 12, no. 2 (1996), pp. 107–117.
- 102. Craig J. Thompson, "Interpreting Consumers: A Hermeneutical Framework for Deriving Marketing Insights from the Texts of Consumers' Consumption Stories," *Journal of Marketing Research*, vol. 34 (November 1997), pp. 438–455.
- 103. Robert V. Kozinets, "The Field Behind the Screen: Using the Method of Netnography to Research Market-Oriented Virtual Communities," J.L. Kellogg Graduate School of Management Working Paper (1999). Available: www.kellogg.nwu.edu/faculty/kozinets/htm/research/
- 104. Stanley Fish, Is There a Text in This Class? (Cambridge, MA: Harvard University Press, 1979).
- 105. See note 62.
- 106. Daniel Clapper and Anne Massey, "Electronic Focus Groups: A Framework for Exploration," *Information and Management*, vol. 30 (1996), pp. 43–50; and Thomas L. Greenbaum, "Focus Groups by Video Next Trend of the '90s," *Marketing News*, vol. 30 (July 1996), p. 4.
- 107. See for example, Robin Hamman, "Cyborgasms: Cybersex Amongst Multiple-Selves and Cyborgs in the Narrow-Bandwidth Space of America Online Chat Rooms," unpublished Master's dissertation (1996), University of Essex; and Diane F. Witmer, "Risky Business: Why People Feel Safe in Sexually Explicit On-Line Communication," *Journal of Computer-Mediated Communication*, vol. 2 (March 1997). Available: www.ascusc.org/jcmc/
- 108. Robert V. Kozinets and Jay M. Handelman, "Ensouling Consumption: A Netnographic Exploration of Boycotting Behavior," in *Advances in Consumer Research*, vol. 25, eds. Joseph Alba and Wesley Hutchinson (Provo, UT: Association for Consumer Research, 1998), pp. 475–480.
- 109. See note 80.
- 110. See note 103.
- 111. Jean Baudrillard, Simulacra and Simulations, trans. Paul Foss, Paul Parton, and Philip Beitchman (New York: Semiotext(e), 1983).
- 112. Compare to A. Fuar Firat and Alladi Venkatesh, "Liberatory Postmodernism and the Reenchantment of Consumption," *Journal of Consumer Research*, vol. 22 (December 1995), pp. 239–267.
- 113. Stan Davis and Christopher Meyer, Blur: The Speed of Change in the Connected Economy (Reading, MA: Addison-Wesley, 1998).
- 114. Sherry Turkle, Life on the Screen: Identity in the Age of the Internet (New York: Simon & Schuster, 1995).
- 115. See note 48.
- 116. Robin Hamman, "Cyborgasms: Cybersex Amongst Multiple-Selves and Cyborgs in the Narrow-Bandwidth Space of America Online Chat Rooms," unpublished Master's dissertation (1996), University of Essex; and Sherry Turkle, *Life on the Screen: Identity in the Age of the Internet* (New York: Simon & Schuster, 1995).

- 117. Seth Grodin and Don Peppers, *Permission Marketing* (New York: Simon & Schuster, 1999).
- 118. See note 103.
- 119. See note 43.
- 120. See note 88.
- 121. Sara Kiesler, Jane Siegel, and Timothy McGuire, "Social Psychological Aspects of Computer-Mediated Communication," *American Psychologist*, vol. 39, no. 10 (1984), pp. 1123–1134; and John Short, Ederyn Williams, and Bruce Christie, *The Social Psychology of Telecommunications* (New York: Wiley, 1976).
- 122. Robin Hamman, "Cyborgasms: Cybersex Amongst Multiple-Selves and Cyborgs in the Narrow-Bandwidth Space of America Online Chat Rooms," unpublished Master's dissertation (1996), University of Essex; and Diane F. Witmer, "Risky Business: Why People Feel Safe in Sexually Explicit On-Line Communication," *Journal of Computer-Mediated Communication*, vol. 2 (March 1997). Available: www.ascusc.org/jcmc/
- 123. For a more comprehensive treatment of some of these topics see T. Richards and L. Richards, "Using Computers in Qualitative Analysis," in *Handbook of Qualitative Research*, eds. Norman Denzin and Yvonna Lincoln (Thousand Oaks, CA: Sage, 1994), pp. 445–462.
- 124. Norman Denzin, Interpretive Ethnography: Ethnographic Practices for the 21st Century (Thousand Oaks, CA: Sage, 1997).
- 125. Yvonna S. Lincoln and Norman K. Denzin, "The Fifth Moment," in *Handbook of Qualitative Research*, eds. Norman K. Denzin and Yvonna S. Lincoln (Thousand Oaks, CA: Sage, 1994), pp. 575–586.
- 126. See note 3.
- 127. See note 124.
- 128. Russell Belk, "Hyperreality and Globalization: Culture in the Age of Ronald Mc-Donald," Journal of International Consumer Marketing, vol. 8, no. 3 and 4 (1995), pp. 23-28; Russell Belk, Melanie Wallendorf, and Deborah Heisley, Deep Meaning in Possessions, Video, Marketing Science Institute, Cambridge, MA (1987); Stephen Brown, Postmodern Marketing (New York: Routledge, 1995); Deborah Cours, Deborah Heisley, Melanie Wallendorf, and Dylan Johnson (1998), "'It's All in the Family': A Performance Presentation," performance presented at the twenty-sixth annual conference of the Association for Consumer Research, Montreal, Canada. [subsequently published as "It's All in the Family, But I Want It," in Advances in Consumer Research, vol. 26, eds. Eric Arnould and Linda Scott (Provo, UT: Association for Consumer Research, 1999), pp. 253-259; Morris Holbrook and Takeo Kuwahara, "Probing Explorations, Deep Displays, Virtual Reality and Profound Insights: The Four Faces of Stereographic Three-Dimensional Representations in Marketing and Consumer Research," in Advances in Consumer Research, vol. 26, eds. Eric Arnould and Linda Scott (Provo, UT: Association for Consumer Research, 1998), pp. 240-250; Robert V. Kozinets, "Desert Pilgrim," Multimedia Ethnography presented at the Heretical Consumer Research conference, Columbus, OH (September 30, 1999); Richard Mead, "Where

- is the Culture of Thailand?," International Journal of Research in Marketing, vol. 11, no. 4 (1994), pp. 401–404; John Schouten, "When a Rose Is Eros: A Deminangramatical Study of Brand Names," Consumption, Markets and Culture, vol. 2, no. 4 (1999), pp. 449–456; John F. Sherry Jr., "The Soul of the Company Store: Nike Town Chicago and the Emplaced Brandscape," in Servicescapes: The Concept of Place in Contemporary Markets, ed. John F. Sherry, Jr. (Lincolnwood, IL: NTC Business Books, 1998), pp. 109–146; John F. Sherry Jr., John Schouten, and George Zinkham, "Capturing Consumption Through Poetry," poems presented at the twenty-sixth annual conference of the Association for Consumer Research, Montreal, Canada (1998); and Craig J.Thompson, Barbara Stern, and Eric Arnould, "Writing the Differences: Poststructuralist Pluralism, Retextualization, and the Construction of Reflexive Ethnographic Narratives in Consumption and Market Research," Consumption, Markets and Culture, vol. 2, no. 2 (1998), pp. 105–160.
- 129. Richard Lester, Michael Piore, and Kamel Malek, "Interpretive Management: What General Managers Can Learn From Design," *Harvard Business Review* (March/April 1998), pp. 86–96.
- 130. Gordon Shaw, Robert Brown, and Philip Bromiley, "Strategic Stories: How 3M is Rewriting Business Planning," *Harvard Business Review*, vol. 76 (May/June 1998), pp. 41–50.
- 131. John F. Sherry Jr., "Bottomless Cup, Plug-in-Drug: A Telethnography of Coffee," Visual Anthropology, vol. 7 (1995), pp. 351-370; and John F. Sherry Jr., "The Soul of the Company Store: Nike Town Chicago and the Emplaced Brandscape," in Servicescapes: The Concept of Place in Contemporary Markets, ed. John F. Sherry, Jr. (Lincolnwood, IL: NTC Business Books, 1998), pp. 109-146.
- 132. Patricia Ticineto Clough, The End(s) of Ethnography: From Realism to Social Criticism (Newbury Park, CA: Sage, 1992); and Norman Denzin, The Cinematic Society: The Voyeur's Gaze (Thousand Oaks, CA, 1995).
- 133. James Clifford and George E. Marcus, eds., Writing Culture: The Poetics and Politics of Ethnography (Berkeley: University of California Press, 1986); Robert V. Kozinets, "The Field Behind the Screen: Using the Method of Netnography to Research Market-Oriented Virtual Communities," J.L. Kellogg Graduate School of Management Working Paper (1999). Available: www.kellogg.nwu.edu/faculty/kozinets/htm/research/; and Yvonna S. Lincoln and Norman K. Denzin, "The Fifth Moment," in Handbook of Qualitative Research, eds. Norman K. Denzin and Yvonna S. Lincoln (Thousand Oaks, CA: Sage, 1994), pp. 575–586.
- 134. See note 123.
- 135. See note 125, p. 583.
- 136. Robert V. Kozinets, "The Field Behind the Screen: Using the Method of Netnography to Research Market-Oriented Virtual Communities," J.L. Kellogg Graduate School of Management Working Paper (1999). Available: www.kellogg.nwu.edu/faculty/kozinets/htm/research/; and Robert V. Kozinets, "E-Tribalized Marketing?: The Strategic Implications of Virtual Communities of Consumption," European Management Journal, vol. 17, no. 3 (1999), pp. 252–264.



- 137. James Clifford, *The Predicament of Culture* (Cambridge, MA: Harvard University Press, 1988).
- 138. Clifford Geertz, Works and Lives: The Anthropologist as Author (Stanford, CA: Stanford University Press, 1988); and Eric Arnould and Melanie Wallendorf, "Market-Oriented Ethnography: Interpretation Building and Market Strategy Formulation," Journal of Marketing Research, vol. 31, no. 4 (1994), pp. 484–504.
- 139. See note 103.
- 140. Cary Nelson, Paula Treichler, and Lawrence Grossberg, "Cultural Studies: An Introduction," in *Cultural Studies*, eds. Lawrence Grossberg, Cary Nelson, and Paula Treichler (New York: Routledge, 1992), pp. 1–22; John F. Sherry Jr., ed., *Contemporary Marketing and Consumer Behavior: An Anthropological Sourcebook* (Thousand Oaks, CA: Sage, 1995); and John F. Sherry Jr., "Nothing But Net: Consumption, Poetry and Research Pluriculture (in the Sixth Moment)," Presidential Address presented at the twenty-sixth annual conference of the Association for Consumer Research, Montreal, Canada (1998).
- 141. Mohanbir Sawhney and Emanuela Prandelli, "Beyond Customer Knowledge Management: Customers as Knowledge Co-Creators," J.L. Kellogg Graduate School of Management Working Paper (1999).
- 142. James Clifford, Routes: Travel and Translation in the Late Twentieth Century (Cambridge, MA: Harvard University Press, 1998).
- 143. Clifford Geertz, "Deep Hanging Out," *The New York Review of Books* (October 22, 1999), pp. 69-72.
- 144. William Tucker, Foundations for a Theory of Consumer Behavior (New York: Holt, Rinehart and Winston, 1967).

CHAPTER 9

QUANTITATIVE MARKETING RESEARCH

DAWN IACOBUCCI

"Market sensing," "listening posts,"

"data mining," "customer connections," "competitive intelligence" . . . all of these currently used buzzwords express aspects of marketing research. Data availability and opportunities have exploded in recent years. Yet in the presence of vast data, managers simultaneously express the urgent need for information. Good marketing research methods are those that transform data into useful information. The definitions of marketing research that we at Kellogg find most useful in teaching are those that emphasize the role of research in assisting managers in making optimal decisions. The business world is moving increasingly faster, with multitudes of marketplace decisions requiring resolution every day, and well-conducted marketing research tools are valuable in asking and answering the right questions.

Accordingly, in this chapter, we explore a number of marketing decisions that can be illuminated through analysis. We focus on two new research tools: first, the relatively new class of *network data* and its requisite models, and second, *collaborative filtering* which is the novel application to e-commerce of cluster analysis. Researchers can use both of these methods to derive insight regarding customers and competitors. To demonstrate the utility of these new data and methods and put their potential contributions into perspective, we begin by presenting a brief framework to give an overview structure of marketing research analytics.²

EXPLORATORY, DESCRIPTIVE, CAUSAL

Marketing research often progresses from exploratory methods to descriptive techniques to causal manipulations. The focus of inquiry for exploratory methods (e.g., focus groups, interviews, open-ended items on surveys) is depth and richness of understanding, but not detailed numerics to be

Kellogg Marketing

The Kellogg Marketing Faculty Northwestern University

DAWN IACOBUCCI, EDITOR



John Wiley & Sons, Inc.

New York • Chichester • Weinheim • Brisbane • Singapore • Toronto