

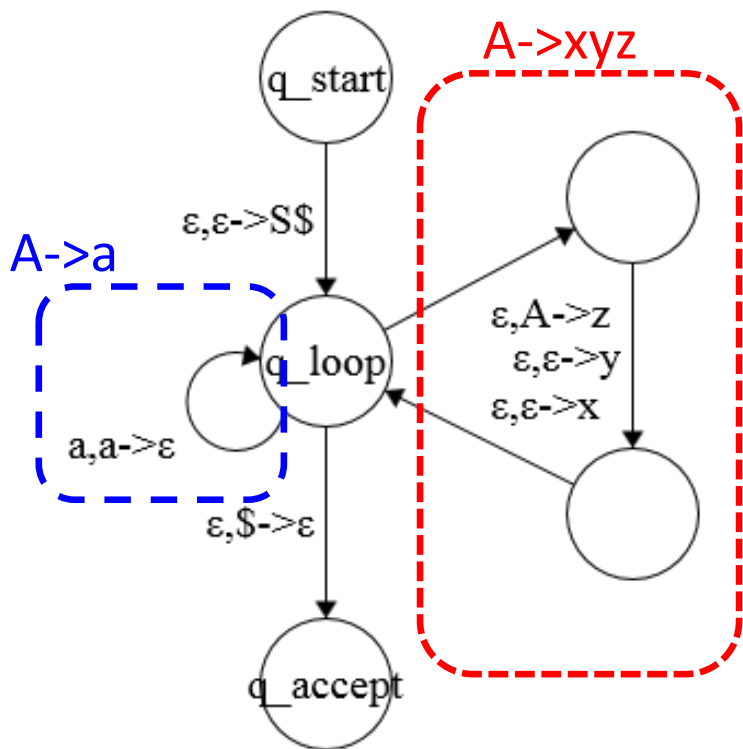
(pp. 117-124) **PDA's and CFGs** (Sec. 2.2)

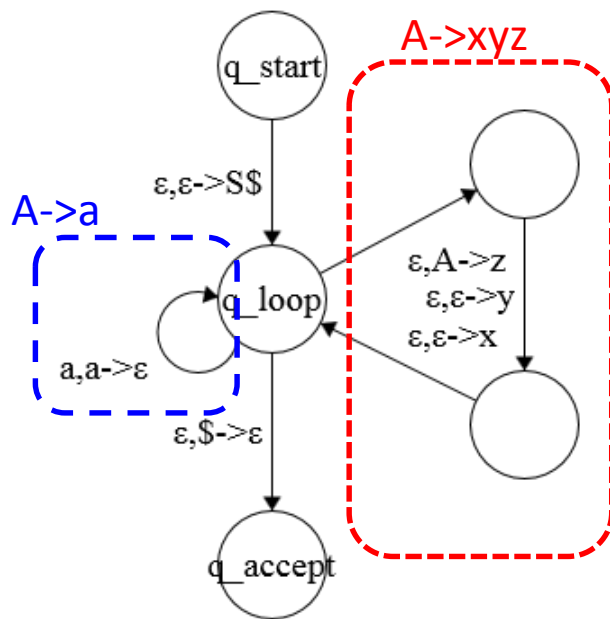
- A language is context free iff all strings in  $L$  can be generated by some context free grammar
- Theorem 2.20:  **$L$  is Context Free iff a PDA accepts it**
  - I.e. if  $L$  is context free then some PDA accepts it
  - AND if a PDA accepts  $L$ , then it is context free
- Outline of proof: must prove in both directions
  - If language  $A$  is CF, then we construct a PDA  $P$ 
    - Use stack to keep the right hand of the intermediate string that includes the leftmost variable on top
    - Create transition rules from grammar rules
    - Use nondeterministic choice of rules to match terminals
  - If a PDA  $P$  recognizes  $L$ , then  $L$  is CF
    - Proof by constructing a CFG that matches

- (p117) 1<sup>st</sup> part: **if  $G=(V,\Sigma,R,S)$  is CFG for L, then some PDA  $P=(Q,\Sigma,\Gamma,\delta,q_{start},F)$  accepts it**

- **Proof: Build the PDA from the Grammar**

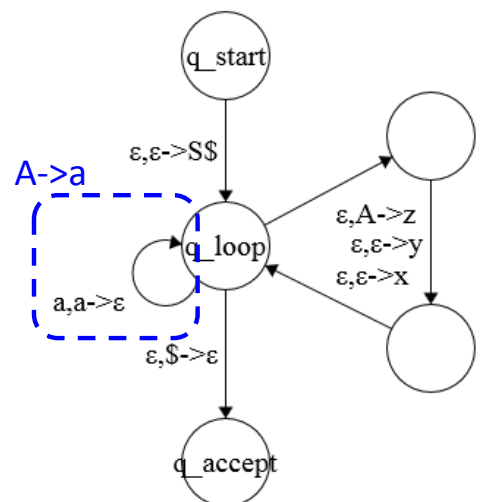
- Overview of proof by construction
- Assume  $G=(V,\Sigma,R,S)$ 
  - $\Gamma_\epsilon = V \cup \Sigma \cup \{\$, \epsilon\}$ 
    - Alphabet + non-terminals+special characters  $\$, \epsilon$
  - 3 common states:  $q_{start}, q_{loop}, q_{accept}$ 
    - $F = \{q_{accept}\}$
    - Additional states added for each grammar rule
      - Extra states for rules like  $A \rightarrow xyz$
      - Self-loop on  $q_{loop}$  for rules like  $A \rightarrow a$



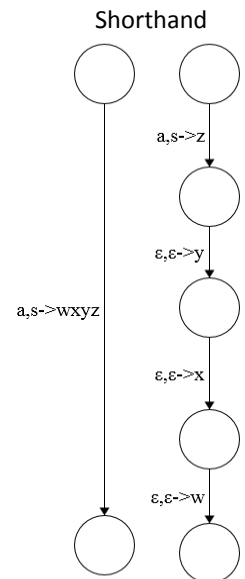
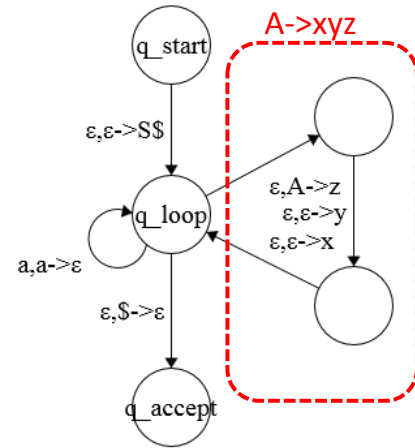


- **Overview of PDA P in operation (see Fig. 2.26):**
  - Start with pushing “S\$” onto stack (with S on top)
    - Used \$ to mark bottom of stack
  - Repeatedly loop around state  $q_{loop}$ 
    - **If stack top is \$**, enter accept state
    - **If stack top is non-terminal A**, select an edge (non-deterministically) based on a rule for A
      - Pop the variable
      - Push the RHS (in reverse order)
    - **If stack top is terminal “a”**, next symbol on input must be “a” to be accepted. Pop a.

- Formal Construction of P from Grammar
  - Remember PDA transition rule specifies pair  $(q, x)$ 
    - $q$  is next state
    - $x$  is character to push on stack
  - $Q = \{q_{\text{start}}, q_{\text{loop}}, q_{\text{accept}}\} \cup E$ 
    - $q_{\text{loop}}$  is special state where all grammar rules start & end
    - $E =$  all states generated by grammar rules as discussed below
  - $F = \{q_{\text{accept}}\}$
  - Add startup transitions to push  $S\$$  on start
    - $\delta(q_{\text{start}}, \epsilon, \epsilon) = \{(q_1, \$)\}$ ,  $q_1$  a new state in  $E$
    - $\delta(q_1, \epsilon, \epsilon) = \{(q_{\text{loop}}, S)\}$
    - Note **shorthand** “single edge”  $\epsilon, \epsilon \rightarrow S\$$
  - For each terminal  $a$  in  $\Sigma$ , add the following self-loop
    - $\delta(q_{\text{loop}}, a, a) = \{(q_{\text{loop}}, \epsilon)\}$  (We match the  $a$  and pop from stack)
  - To detect acceptance, add rule
    - $\delta(q_{\text{loop}}, \epsilon, \$) = \{(q_{\text{accept}}, \epsilon)\}$



- (p.110) For kth rule  $S \rightarrow u_1 u_2 \dots u_L$ ,  $u_i$  from  $\Sigma \cup V$ 
  - $\delta(q_{loop}, \epsilon, S)$  includes  $(q_{k,1}, u_L)$ ,  $q_{k,1}$  a new state
  - Add  $L-1$  transitions to push  $u_1 u_2 \dots u_{L-1}$  onto stack, with  $u_1$  on top as follows
    - $\delta(q_{k,1}, \epsilon, \epsilon) = \{(q_{k,2}, u_{L-1})\}$ ,  $q_{k,2}$  a new state in  $E$
    - $\delta(q_{k,2}, \epsilon, \epsilon) = \{(q_{k,3}, u_{L-2})\}$ ,  $q_{k,3}$  a new state in  $E$
    - ...
    - $\delta(q_{k,L-2}, \epsilon, \epsilon) = \{(q_{k,L-1}, u_2)\}$ ,  $q_{k,L-1}$  a new state in  $E$
    - $\delta(q_{k,L-1}, \epsilon, \epsilon) = \{(q_{loop}, u_1)\}$
- (p. 119, Fig. 2.23) Book uses shorthand  $a, s \rightarrow w$  ( $w$  a string) on edge for sequence of steps:
  - $a, s \rightarrow w_n$
  - $\epsilon, \epsilon \rightarrow w_{n-1}$
  - ...
  - $\epsilon, \epsilon \rightarrow w_1$
- (p. 120) Final machine looks like Fig.2.24
- (p.120) Example problem Fig.2.25
- (p. 155) See also problems 2.5, 2.7, 2.9 esp. 2.11, and create PDAs from CFGs 2.13, 2.14. 2.46



- (p. 121) **Now prove if PDA accepts L, L must be CF**
- **Again by construction of a CFG from PDA**
  - Modify P slightly
    - Ensure a single accept state  $q_{\text{accept}}$
    - From any prior accept state, add set of transitions that ensure stack is empty before final accept state
    - Ensure each transition *either* pushes or pops *but not both or neither*
      - If a transition does both ( $\delta(q,a,x) \rightarrow \{(q',y)\}$ ),
        - add new intermediate state
        - Transition from original state does pop:  $a,x \rightarrow \epsilon$
        - Transition from new state does push:  $\epsilon,\epsilon \rightarrow y$
      - If a transition does neither ( $\delta(q,\epsilon,\epsilon) \rightarrow \{(q',\epsilon)\}$ ),
        - add new state and use any terminal  $x$
        - Transition from original state pushes  $x$ :  $a,\epsilon \rightarrow x$
        - Transition from new state pops that  $x$ :  $\epsilon,x \rightarrow \epsilon$

- Construct  $G = (V, \Sigma, R, S)$ 
  - $\Sigma$  the same
  - $V = \{A_{pq} \mid p, q \text{ in } Q\}$  – 1 symbol for each pair of states
  - $S = A_{q_0, q_{\text{accept}}}$
- Construct grammar rules  $R$  as follows
  - For each  $p, q, r, s$  in  $Q$ ,  $u$  in  $\Gamma$ , and  $a, b$  in  $\Sigma$ 
    - If  $\delta(p, a, \epsilon)$  contains  $(r, u)$  (we are pushing  $u$ )
    - And  $\delta(s, b, u)$  contains  $(q, \epsilon)$  (we are popping  $u$ )
    - Then add grammar rule  $A_{pq} \rightarrow aA_{rs}b$
  - For each  $p, q, r$  in  $Q$ 
    - Then add grammar rule  $A_{pq} \rightarrow A_{pr}A_{rs}$
  - For each  $p$  in  $Q$ 
    - Then add grammar rule  $A_{pp} \rightarrow \epsilon$
- See p.122 Figs. 2.28 for notional pictures of stack height

- (p. 123) Claim 2.30. If variable  $A_{pq}$  generates string  $x$ , then  $x$  can bring  $P$  from state  $p$  with an empty stack to state  $q$  with empty stack
  - Proof by induction on # of steps in derivation of  $x$
  - Basis step: it took 1 step
    - Only grammar rules with no RHS variables are  $A_{pp} \rightarrow \epsilon$
    - i.e.  $\epsilon$  must take  $P$  from  $p$  to  $p$  without pushing anything onto empty stack
  - Induction Hypothesis: assume true for derivations of length at most  $k$ ,  $k \geq 1$ .
  - Induction step: prove true for derivations of length  $k+1$ 
    - Suppose  $A_{pq} \Rightarrow x$  with  $k+1$  steps
    - Two possibilities
      - First case:  $A_{pq} \rightarrow aA_{rs}b$  for some  $a, b, r, s$ 
        - $A_{rs}$  must have generated  $y$  where  $x = ayb$ 
          - But this must have happened in  $k$  steps, so  $P$  can go from  $r$  to  $s$  on empty stack
        - Because  $A_{pq} \rightarrow aA_{rs}b$  is a rule in  $G$ 
          - $\delta(p, a, \epsilon)$  contains  $(r, u)$  for some  $u$ 
            - i.e. it pushes  $u$
          - and  $\delta(s, b, u)$  contains  $(q, \epsilon)$ 
            - i.r. it pops  $u$



- Thus if P starts at p with empty stack
  - After reading a it goes to state r with u on stack
  - Then reading y brings P to s and leaves u on stack
- Second case:  $A_{pq} \Rightarrow A_{pr}A_{rq}$ 
  - Assume  $x=yz$  where
    - $A_{pr} \Rightarrow y$  in at most k steps
    - $A_{rs} \Rightarrow z$  in at most k steps
  - Then induction hypothesis says y can bring P from p to r, and z can bring P from r to q, with empty stacks on both ends
- (p.123) Claim 2.31: If we can bring P from p to q with empty stacks on both sides then  $A_{pq}$  generates x
- (p. 124) Corollary 2.32. Every regular language is context free.