

pp. 193-201. TM-**Decidable Languages** (Sec. 4.1)

- L is TM-decidable if some TM decides it (& always halts)
- (p. 194) **Acceptance problem**: does some FA accept a string?
  - Can we build a TM that:
    - given a representation for some FA and some string,
    - tell us if that FA accepts the string, or not
    - and do so in finite time
    - and never loop
- **NOTE: after this section is done, I STRONGLY SUGGEST making your own table of those languages which are decidable.**

- Define  $A_{DFA} = \{ \langle B, w \rangle \mid B \text{ is a DFA that accepts } w \}$ 
  - $\langle B, w \rangle$  is “encoding” of DFA B and string w in a way that a TM can “interpret” B’s processing of w
    - E.g.  $\langle B \rangle$  is a list of B’s 5 components
  - $A_{DFA}$  is set of all encoded DFAs & the strings they accept
- Is  $A_{DFA}$  decidable?
  - Does there exist a TM that accepts *all* members of  $A_{DFA}$  and rejects all other inputs?
    - I.e. does it always halt
- (p. 194) Theorem 4.1:  **$A_{DFA}$  is decidable**
  - Proof: M = “On input  $\langle B, w \rangle$  where B is a DFA & w a string”
    - M receives a tape with  $\langle B, w \rangle$  on it
    - Determine if representation of  $\langle B \rangle$  is formatted ok
    - Simulate DFA B on string w
      - Keep track of B’s current state and position into its input w on M’s tape
      - Search for correct transition
      - Update state and index
    - If simulated B ends in accept, accept. If it ends in nonaccept, reject.
      - Note: formatted B always stops after finite # of steps
      - Thus so will TM

- Define  $A_{NFA} = \{ \langle B, w \rangle \mid B \text{ is an NFA that accepts } w \}$
- (p. 195) Theorem 4.2:  **$A_{NFA}$  is decidable**
  - Proof:  $N =$  “On input  $\langle B, w \rangle$  where  $B$  is NFA &  $w$  a string”
    - Convert NFA  $B$  into equivalent DFA  $C$
    - Encode  $C$  and  $w$  on tape as  $\langle C, w \rangle$ 
      - Having a multi-tape TM may be useful
    - Run machine  $M$  from Theorem 4.1 on  $\langle C, w \rangle$
    - If  $M$  accepts,  $N$  accepts, else  $N$  rejects
  - Note use of a “subroutine”  $M$
- Define  $A_{REG} = \{ \langle R, w \rangle \mid R \text{ is a regex that generates } w \}$
- (p. 196) Theorem 4.3  **$A_{REG}$  is decidable**
  - Proof: Convert  $R$  into an NFA
    - Then run TM  $N$
    - If  $N$  accepts, then accept, else reject

- Define  $E_{DFA} = \{ \langle A \rangle \mid A \text{ is a DFA where } L(A) = \Phi \}$ 
  - “E” for “empty”
  - I.e. the set of all DFAs that accept no strings
- (p. 196) Theorem 4.4  **$E_{DFA}$  is decidable**
  - Proof: Use the BFS algorithm starting on start state of A
    - Mark states that are reachable from start state
    - If any Final State is marked, reject
    - If not, accept
  - Again will halt since only finite # of states in any DFA
- Define  $EQ_{DFA} = \{ \langle A, B \rangle \mid A, B \text{ both DFAs \& } L(A) = L(B) \}$ 
  - “EQ” stands for Equivalent
  - I.e. the set of all pairs of DFAs that are equivalent
- (p. 196) Theorem 4.5  **$EQ_{DFA}$  is decidable**
  - Proof:
    - Construct a new DFA C from A and B that
      - Accepts only those strings that are accepted by either A or B, but not both
        - i.e.  $L(C) = (L(A) \cap \text{not}(L(B))) \cup (\text{not}(L(A)) \cap L(B))$
        - Called **Symmetric Difference**
        - If  $L(C)$  is empty then A & B gen same language
    - Then use machine from Theorem 4.4

- (p. 198) Decidable Problems re CFLs
- Define  $A_{CFG} = \{ \langle G, w \rangle \mid G \text{ is a CFG that generates } w \}$
- (p. 198) Theorem 4.7  **$A_{CFG}$  is a decidable language**
  - If  $G$  is in Chomsky Normal Form, any derivation of  $w$  has  $2n-1$  steps, where  $|w|=n$
  - TM  $S$ 
    - Convert  $G$  to Chomsky
    - List all derivations with  $2n-1$  steps
    - If any generate  $w$ , accept, else reject
- Define  $E_{CFG} = \{ \langle G \rangle \mid G \text{ is a CFG \& } L(G) = \Phi \}$
- (p. 199) Theorem 4.8  **$E_{CFG}$  is a decidable language**
  - TM  $R$ 
    - Mark all terminal symbols in  $G$
    - Repeat until no new variables get marked
      - Mark any variable  $A$  where  $G$  has a rule  $A \rightarrow U_1 U_2 \dots U_k$  and each symbol  $U_i$  has already been marked
    - If start variable not marked, accept, else reject

- Define  $EQ_{CFG} = \{ \langle G, H \rangle \mid G \text{ \& H are CFGs, \& } L(G) = L(H) \}$ 
  - Cannot use DFA approach because CFLs not closed under complement or intersection & this is NOT decidable
- (p. 200) Theorem 4.9 **Every CFL is decidable**
  - Don't want to try converting a PDA into an TM
    - Some branches of PDAs computation may go on forever, so TM can't be a decider
  - Proof: Let G be a CFG for A; TM  $M_G$  is to decide A
    - Run TM S on  $\langle G, w \rangle$
    - If it accepts, then accept, else reject
- Result: p.201 Fig. 4.10. Following are proper subsets of the next one
  - Regular languages
  - Context-Free languages
  - Decidable Languages
  - Turing-recognizable languages