# Introduction to Theory of Computing 

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## A Example: The Matching Problem



2-Gender marriage problem: Solvable in "polynomial" time $\mathbf{O}\left(\mathrm{V}^{2.4}\right)$ or $\mathbf{O}\left(\mathrm{E}^{10 / 7}\right)$

https://www.researchgate.net/profile/Simon_Poon/publication/279225880/figure/fig1/AS:30195 2400412694@1449002470456/Tripartite-graph-structure-of-TCM-Here-instances-of-different-objects-are-represented.png
3-Gender marriage problem:
Known to be NP-Hard
Probably exponential $O\left(\mathbf{2}^{\mathrm{V}}\right)$

It continues to be $O\left(2^{v}\right)$ for more than 3 genders

## Does It Matter to a Match-Making Computer?



Problems requiring exponential \# of steps are HARD!!

# Another Example: Boolean Satisfiability (SAT) 

$\square$ SAT: Is there a assignment of values to variables in a Boolean expression making it true
$\square$ Example: (~x v y) \& (x v y) \& (x v ~y)
$-x=1, y=1$ makes expression true
$\square$ Example: ( $\sim x \operatorname{y}) \&(x \vee y) \&(x \vee \sim y) \&(\sim x v \sim y)$

- No assignment of values make expression true
$\square$ Trivial algorithm: create truth table to test all possible cases (2 $2^{|\mathrm{V}|}$ )
$\square$ Can we do better?

SAT is perhaps THE fundamental problem in computing!

## Key Questions for Such Problems

$\square$ What is it that we "count" when discussing "how hard" a problem is?
$\square$ Are there variations in our basic model of computing?
$\square$ What classes of problems are solvable by each model?
$\square$ Is there a "universal" computing model?
$\square$ Are there problems that are intrinisically hard even on a universal computer?

## Computing Theory In Perspective

$\square$ Architecture: Design of inhabitable structures
$\square$ Organization: Functional interaction of Key Subsystems
$\square$ Design: Implementation in a real technology
$\square$ Execution Model: How a computer executes a program
$\square$ Algorithm: Step-by-step description of a computation to solve some problem
$\square$ Programming Model: Expression of Algorithm in form that executes on a real computer

## Particularly Relevant

$\square$ Abstract Machine: simplified model of a class of computer systems

- Today's computers are all von Neumann
- Automata Theory: formal definitions of 3 basic classes of abstract machines
$\square$ Complexity Theory: what makes some problems intrinsically hard and others simple?
$\square$ Computability Theory: what problems can be solved by algorithms executable on what classes of automata


## Classes of Automata

[ Automata: (Greek for "self-acting") Device that

- Accepts strings of input data one character at a time
- Generates an output (at some point)
- Fixed set of states it can be in
- Follows a stored set of transition rules
- For each input \& current state, what is new state
$\square$ Finite Automata: No memory other than state
- Deterministic (DFA): transition rules id at most only 1 new state
- NonDeterministic (NFA): multiple transitions possible
$\square$ Push Down Automata (PDA): Stack available of intermediate results
Turing Machines (TM): Infinite tape available for intermediate results


## Today: Turing Machines Rule!

The Von Neumann or Stored Program architecture

nttp://www.worldotcomputing.net/theory/turing-machine.html

(c) www.teach-ict.com
http://www.teach-
ict.com/as_as_computing/ocr/H447/F453/3_3_3/vonn_neuman/miniw
Von Neunnann Architecture:

1. Read instruction from memory
2. Read a datum from memory
3. Do an operation
4. Determine next instruction
5. Repeat

## More on Language Definitions

$\square$ Alphabet: set of characters that can be used in a program
$\square$ Symbol: member of an alphabet
$\square$ Syntax: formal rules for valid substrings
$\square$ Grammar: expression of syntax rules
$\square$ Semantics: formal description of what valid strings mean in terms of algorithm execution

## Classes of Languages

$\square$ Language Recognition: transition rules can be generated to

- Say YES for any input string if in that language
- Say NO for any input string not in that language
$\square$ Regular Expressions: can be recognized by FA
$\square$ Context Free: can be recognized by PDA
$\square$ Context Sensitive and Unrestricted: can be recognized by a Turing Machine


## A Simple Finite Automata

## State Diagram Representation



Transition Function Representation
$\delta($ current_state, input) $=$ new_state
e.g.
$\delta(G / R$, ewcar $)=Y / R$


## What are valid inputs? <br> $\square$ What is output? <br> $\square$ What is operation? <br> $\square$ What is "language" that is accepted? <br> $\square$ How much memory is here?

## Describe the Calculator's Operation

| If you press | The calculator does the following |
| :--- | :--- |
| $0,1,2,3,4,5$, |  |
| $6,7,8,9$ |  |
| ,,,,$+- /$ |  |
|  |  |
| $=$ |  |

Food for Thought: What happens if you press a digit after "="?

## Describe the Calculator's Operation

| Notional "Transition Table" |  |
| :---: | :---: |
| If you press | The calculator does the following |
| $\begin{aligned} & 0,1,2,3,4,5, \\ & 6,7,8,9 \end{aligned}$ | Shift Display left and insert digit |
| +,-, *, | - Remember the operation <br> - Remember current displayed \# <br> - Reset display \# to 0 |
| = | Compute: Remembered \#"operation" Displayed \#, and display result |

Food for Thought: What happens if you press a digit after "="?

## A Subset of a "State Diagram"


ixj is "state" where " i " is saved \#, j is displayed \#, and " x " is last operator "none" represent no operation pushed since power on

Symbol on edge is a button push

## Alternative: Transition Function

$\square \delta$ is denoted as the Transition Function

- ס(current_state, input) = new_state
$\square$ If state represented as "ixj" where
- " i " is last \# saved in calculator
- " j " is number currently being displayed
- "x" is last operation button pushed
$\square$ Then some sample entries for $\bar{\delta}$ include
$-\delta(2+3,5)=2+35$ (push 5 onto right of displayed \#)
$-\delta(2+35, "=")=0=70$
- Many, many more, but finite \# of them


## What's the "Abstract Machine?"



## Can We Compute ALL Expressions

$\square$ Can we compute $12 * 34+56 / 78=$ ?
$\square$ Can we compute $12 * 34+45 * 67=$ ?
$\square$ What is the computable language?
<digit> $\rightarrow 0|1| 2|3| 4|5| 6|7| 8 \mid 9 \longleftarrow$ Symbol <number> $\rightarrow$ <digit> | <number> <digit>
<op> $\rightarrow+\left|-\left.\right|^{*}\right| /$
<expression> $\rightarrow$ <number> Meta-symbol
<expression> <op> <number> =
Non-terminal

This kind of grammar notation is often called "BNF"

## Does This Change Anything?


$\square$ What are valid inputs?
$\square$ What is output?
$\square$ What is "language" that is accepted?
$\square$ How much memory is here?

## More Food for Thought?


http://pop.hcdn.co/assets/15/23/980x490 /landscape-1433433160-virus-swineflu.jpg

## Jellyfish


https://upload.wikimedia.org/wikipedia/co mmons/thumb/6/6b/Anatomy_of_a_jellytis h-en.svg/2000px-Anatomy_of_a_jellyfishen.svg.png


Introduction

https://upload.wikimedia.org/ wikipedia/commons/thumb/5/ 58/Cyanobacterium-inline.svg/2000px-Cyanobacteriuminline.svg.png
Earthworm



PLQ\&ust=1471550174895324

amazon com/ms:/mmages-1a.ssi-/mages- $/ \mathrm{G} / 01 / \mathrm{mg} 15 /$ pet-product $/ \mathrm{smal}$ amazon.com/mages/acts_stical_store_dogs_small_tile_8.
tiles/23695_pets_ver CB312176604_-jpg

Euglenanloroplast

http://www.schursastrophotography.com/roboimages/ visonlogic/onepixeleye/euglena.gif

Cockroach

http://www.biologydiscussion.com/wpcontent/uploads/2014/09/clip_image002_thumb18.jpg


## What's Next?


http://www.sciencealert.com/images/articles/pr ocessed/quantum-computer_1024.jpg

