

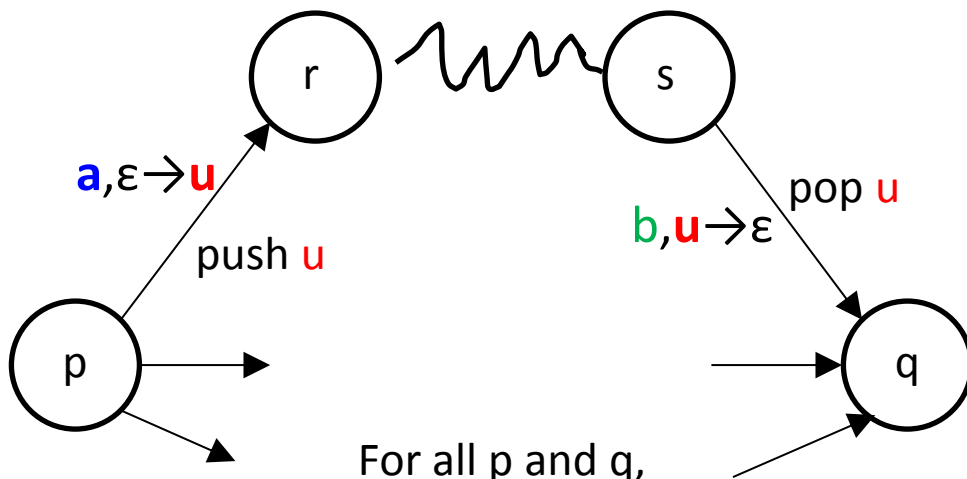
Preparation

Step 1: if multiple accept states. add new accept state

Step 2: add extra transitions (and states) if necessary to ensure empty stack at accept

Step 3: ensure each transition is either a push or a pull

Rule Generation Step 1



For all p and q,
and where there is a **push** of some **u** leaving p
and a **pop** of that same **u** leaving some s

add rule $A_{pq} \rightarrow aA_{rs}b$

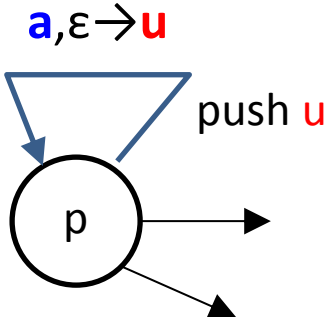
Note: you can skip all states s that clearly do not have a path from r, as that A_{rs} is ϕ

Rule Generation Step 2: For all p,q,r add $A_{pq} \rightarrow A_{pr}A_{rq}$

Note: again skip any combination where there is clearly no path, as that is ϕ

Rule Generation Step 3: For all p add $A_{pp} \rightarrow \epsilon$

What About Self Loops that Push?



Answer: make state $r = \text{state } p$

