pp. 201-210. Undecidability (Sec. 4.2)

- Remember A<sub>DFA</sub> = {<B,w>| B a DFA that accepts w}
  - We proved it is decidable
  - I.e. Given any <B,w> some TM can
    - Decide if B accepts w, or not!
    - And the TM always halts
- \*Consider A<sub>TM</sub> = {<M,w>| M is a TM and M accepts w}
  - If A<sub>TM</sub> is decidable, then
    - we can take <u>ANY</u> program and <u>ANY</u> input,
    - and determine <u>ves/no</u> if M accepts w in finite time
  - Good for doing automatic program verification
- Question: is this possible?
- **KEY**: we can write a *recognizer* U, <u>but not a decider</u>
  - U interprets M executing with w (i.e. your TM project)
  - If M stops, U stops
  - Thus if M accepts w, so does U
- This section: prove we cannot write a TM decider
  - Cannot write a TM U that always stops with correct answer when M does not halt

- (p. 202)\* Theorem 4.11 A<sub>TM</sub> is undecidable
  - First, simpler version of proof than book's
  - ASSUME a TM H exists which decides A<sub>TM</sub>
  - Imagine following (large) table
    - ith row for all possible machines M<sub>i</sub>
      - Ordered by "size" of <M>
    - one column for each possible string w
      - Ordered by length of w
    - Entry (i,j) has accept or reject in it, depending on what M<sub>i</sub> does with string w<sub>i</sub>

	w0		w1	w2	w3	
M1	reje	ct	accept	reject	accept	
M2	reje	ct	accept	reject	reject	
M3	acce	pt	reject	reject	reject	
M4	reje	et	reject	accept	accept	
		K				

• H should be able to compute this, one (M,w) entry at a time, notionally in a "diagonal" order

- If H always stops with accept/reject, then can define D
  - D accepts when H rejects and vice versa
    - Given  $\langle M_i, w_j \rangle$
    - Run H on  $\langle M_i, w_j \rangle$
    - If H accepts, D rejects and if H rejects then D accepts
  - If D is a TM, then it corresponds to some row in table
    - i.e. gives accept/reject for each w<sub>j</sub>
  - So H applied to <D, w<sub>j</sub>> gives what D returns

• BUT D SUPPOSED TO GIVE <u>OPPOSITE</u> OF WHAT H DOES

• So assumption that H exists must be false

	w0	w1	w2	w3	••••
M1	reject	accept	reject	accept	
M2	reject	accept	reject	reject	
D	accept	reject	reject	reject	
M4	reject	reject	accept	accept	

- (p. 202) Book's Proof **Theorem 4.11 A<sub>TM</sub> is undecidable** 
  - Definitions: Assume sets A & B, & function f:A->B
    - f is **one-to-one (or injective)** if f(a) != f(b) when a != b.
    - f is onto (or surjective) if for all b, there is an a: f(a)=b
    - f is a correspondences (or bijective) if both
      - Equivalent to pairing each a with exactly one b
  - (p. 202) Step 1: The diagonalization method
    - Discovered by Cantor in 1873 to compare infinite sets
    - If there is some correspondence between 2 infinite sets, then they are "same size"
    - E.g. N = {1,2,3,4,...} E = {2,4,6,8,...} are the same size
      - For any n in N, pair up with f(n) = 2n in E
  - (p. 203) Set A is **countable** if finite or same size as N
    - i.e. each element of A matchable to an integer
  - Now consider Q = {m/n |m,n in N} (Rationals)
    - Q seems much larger than N, but not so
    - See p. 204 Fig. 4.16 for correspondence with N
      - I'th row contains all rationals with i as numerator
      - j'th column has all rationals with j as denominator
      - Count diagonally
      - Skip any i/j that reduces to an earlier #
    - Q has same size as N!

- Uncountable if no correspondence with N
- (p. 205) Theorem 4.17: Reals R is uncountable
  - Proof by contradiction
  - Suppose bijective function f between N and R
    - i.e. can map each integer into a real and v.v.
  - Show that such an f always misses at least 1 number x
    - Suppose f exists
      - Then f(1) = ..., f(2) = ... for some numbers like pi
      - Construct an x not in correspondence
        - Let 1<sup>st</sup> digit of x be anything different from 1<sup>st</sup> digit of fraction of f(1) – thus x!=f(1)
        - Let 2<sup>nd</sup> digit of x be anything different from 2<sup>nd</sup> digit of fraction of f(2) – thus x!=f(2)
        - ...
        - Thus x is different from f(n) <u>for any n</u> because it differs in nth digit!
        - Thus f is not a correspondence
  - (p. 206) Aside: define B = Infinite Binary Sequences: <u>unending</u> sequence of 0s & 1s
    - B is uncountable using similar proof as for R

- (p. 206) Corollary 4.18 Some languages are not Turing Recognizable
  - Proof:
    - Set of all TMs is countable
      - Each TM has an encoding into finite string <M>
      - If we omit all illegal encodings, we get set of all TMs
      - Each encoding can be converted into an integer
    - Now define L = set of all languages over  $\Sigma$ 
      - |L| is infinite but what about its size?
      - Let  $\Sigma^* = \{s_1, s_2, s_3, ...\} =$  set of strings;  $\Sigma$  is finite
        - Question: is this set countable? Yes
      - Each language A in L has a unique **binary sequence** from B = set of unending sequence of 1s and 0s
        - ith bit is 1 if  $\hat{s}_i$  is in A, and 0 if not
        - set of bits called its characteristic sequence
        - See page 206 for example
        - Function f:L->B where f(A) is its characteristic sequence & B is set of binary sequences
          - Clearly one-to-one and onto
          - Thus B and L are same size
        - Since B is uncountable, so must L
      - Which means there are more languages than TMs!

- (p. 207) Now re-consider A<sub>TM</sub> = {<M,w> }.
  - Assume A<sub>TM</sub> is decidable by TM H
  - On input <M,w>
    - H halts and accepts <M,w> if M accepts w
    - H halts and rejects if M fails to accept w
  - Now construct TM D with input <M> as follows
    - D calls H to determine what M does given <u>its own</u> <u>description</u> <D> as its input string
    - i.e. look at language {<M,<M>>}
    - Whatever H does, D does the opposite
    - D = "On input <M>, where M is a TM
      - Run H on input <M,<M>>
      - Output the opposite of what H does
  - Note: <M,<M>> is like a compiler compiling itself
  - Thus D(<M>)
    - accepts if M does not accept <M>
    - = rejects if M accepts <M>
  - Now run D on <D>:
    - D(<D>) accepts if D rejects <D>!
    - D(<D>) rejects if D accepts <D>!
- No matter what D does, it must do opposite.
- THUS neither D nor H can exist!

- See Fig. 4.19 4.21 for how diagonalization comes into play
- THUS A<sub>TM</sub> is undecidable! (but it is TM recognizable)
- \*Define L is co-Turing-recognizable if it is complement of a Turing-recognizable language
- (p. 209)\* Theorem 4.22. A is decidable iff it is both Turing recognizable and co-Turing recognizable.
  - =>: if A is decidable then clearly it is both recognizable and co-recognizable
  - <=: Construct M from M1 for recognizer and M2 for corecognizer. Then
    - Run machines in parallel on same input
    - If M1 accepts, accept; if M2 accepts, reject
  - Every string is either in A or not(A)
  - Thus one machine halts
  - Thus M is a decider, and thus A is decidable
- (p. 210) Corollary 4.23 not(A<sub>™</sub>) is not Turing recognizable
  - If it were then  $A_{TM}$  would be decidable
  - But A<sub>TM</sub> is not decidable
  - Then not(A<sub>TM</sub>) cannot be recognizable