

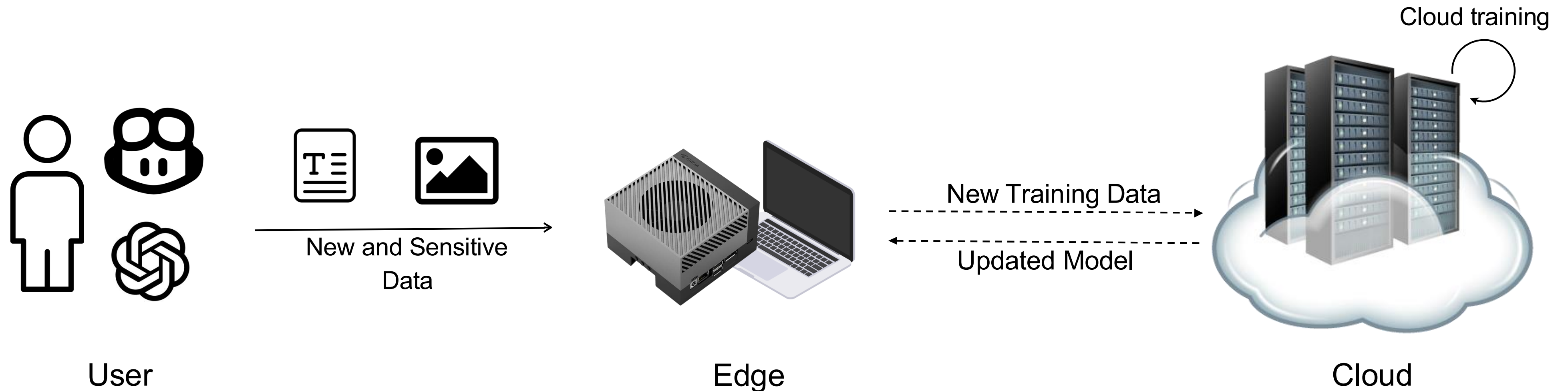
On-Device Training

Apr.24, 2025

Acknowledgment: Some slides and materials are adapted from [EfficientML](#), courtesy of Prof. Song Han and the HAN Lab.

On-Device Learning

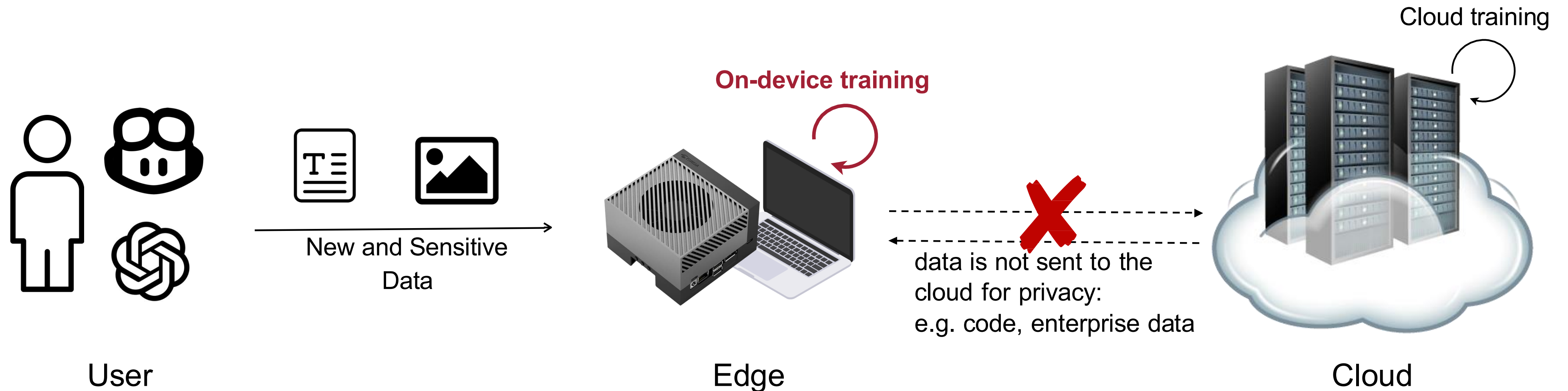
- Learning at the "edge", rather than cloud.



- Customization: AI systems need to continually adapt to new data collected from the sensors.

On-Device Learning

- Transfer learning at the "edge", rather than cloud.



- Customization: AI systems need to continually adapt to new data collected from the sensors.
- Privacy: Data does not leave the device.

Lecture Plan

Today we will discuss:

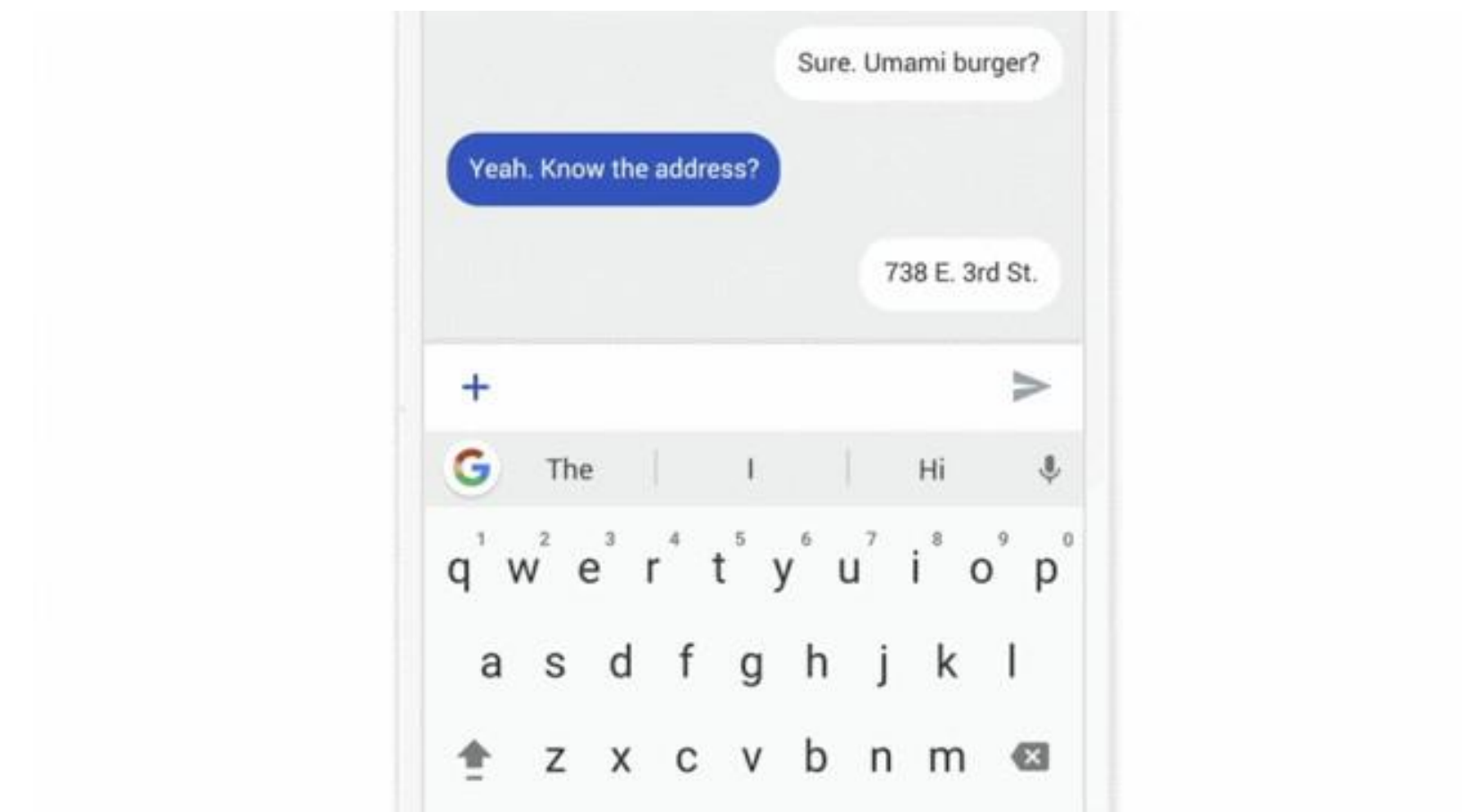
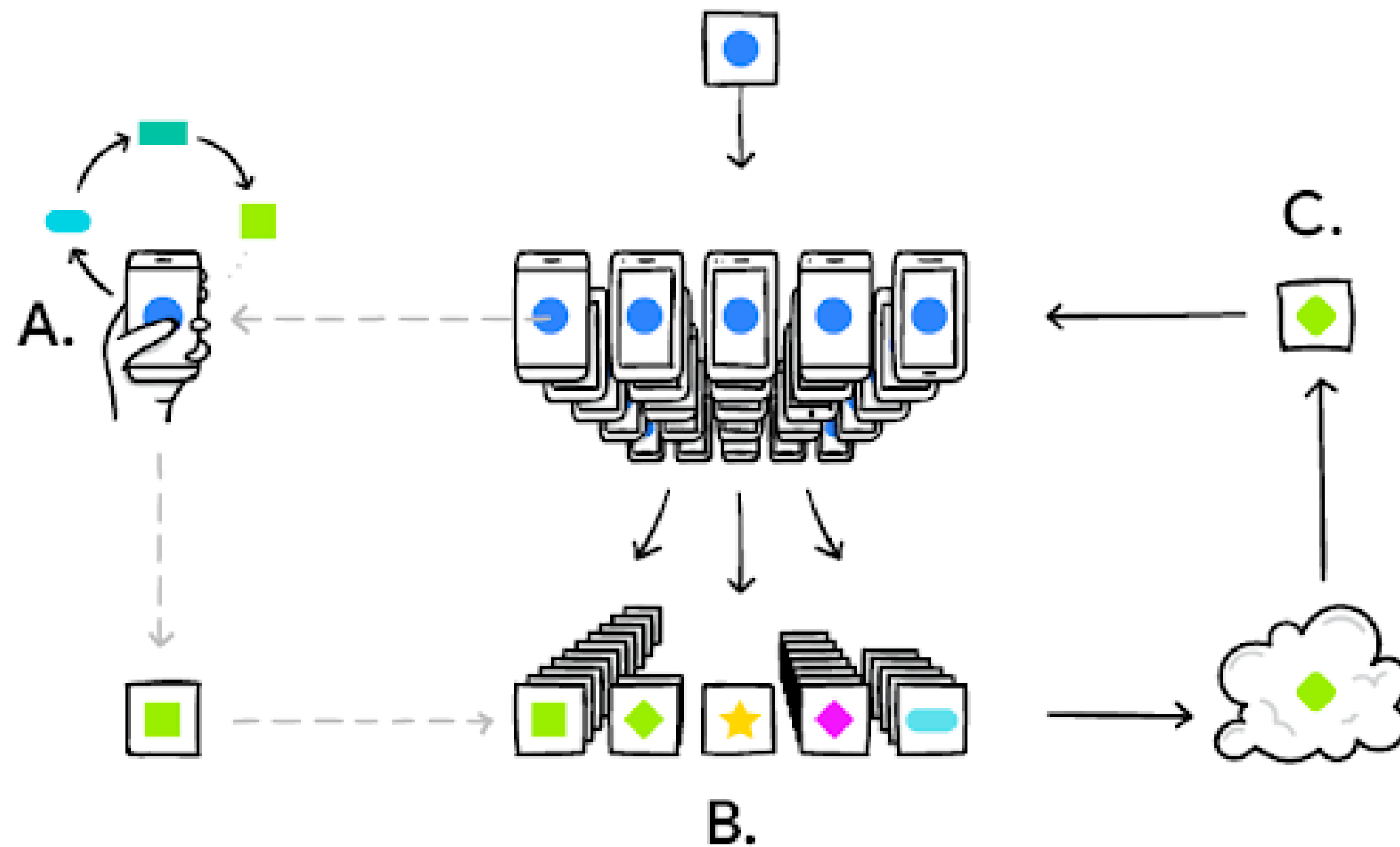
1. Federated learning and the deep leakage from gradients
2. Pruning, quantization and knowledge distillation
3. Memory bottleneck of on-device training
4. Tiny transfer learning (TinyTL)
5. Sparse back-propagation (SparseBP)

Lecture Plan

- 1. Federated Learning and the deep leakage from gradients**
2. Pruning, quantization and knowledge distillation
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On-Device Learning

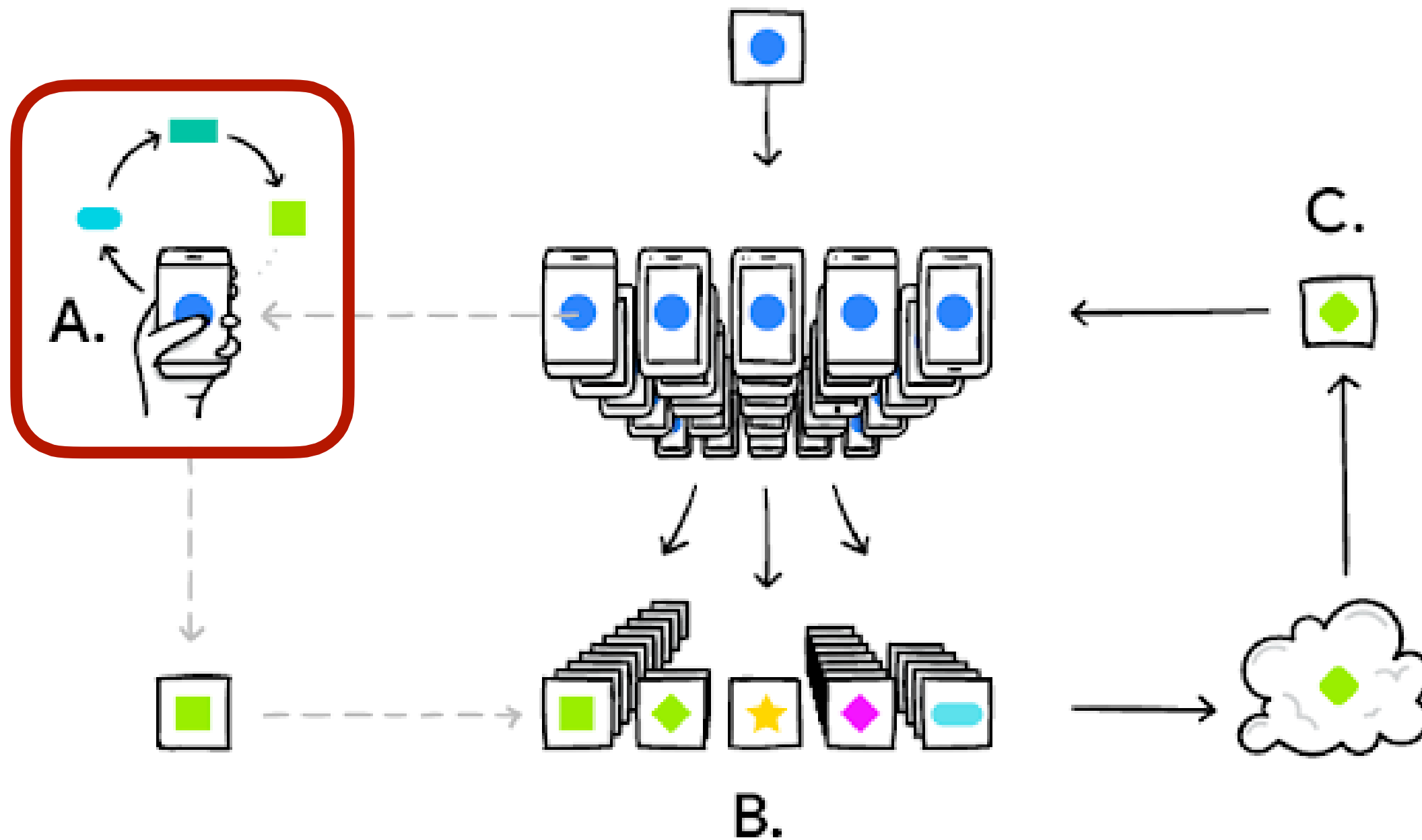
Federated learning: only share the gradients / weights, user data stays local.



Background of Federated Learning

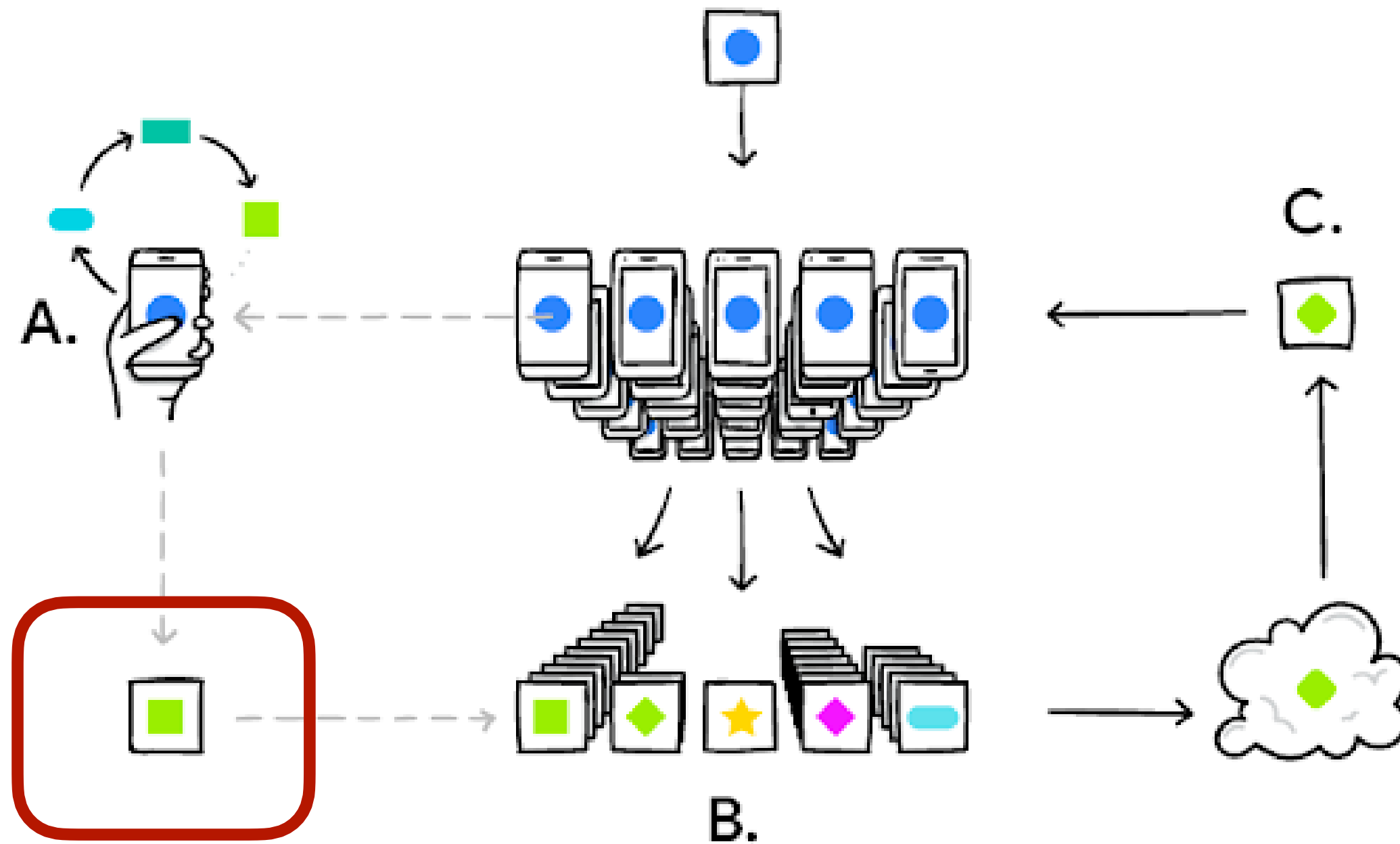
FedAvg Algorithm

1. Users generate personal data on device and perform local training.



Background of Federated Learning

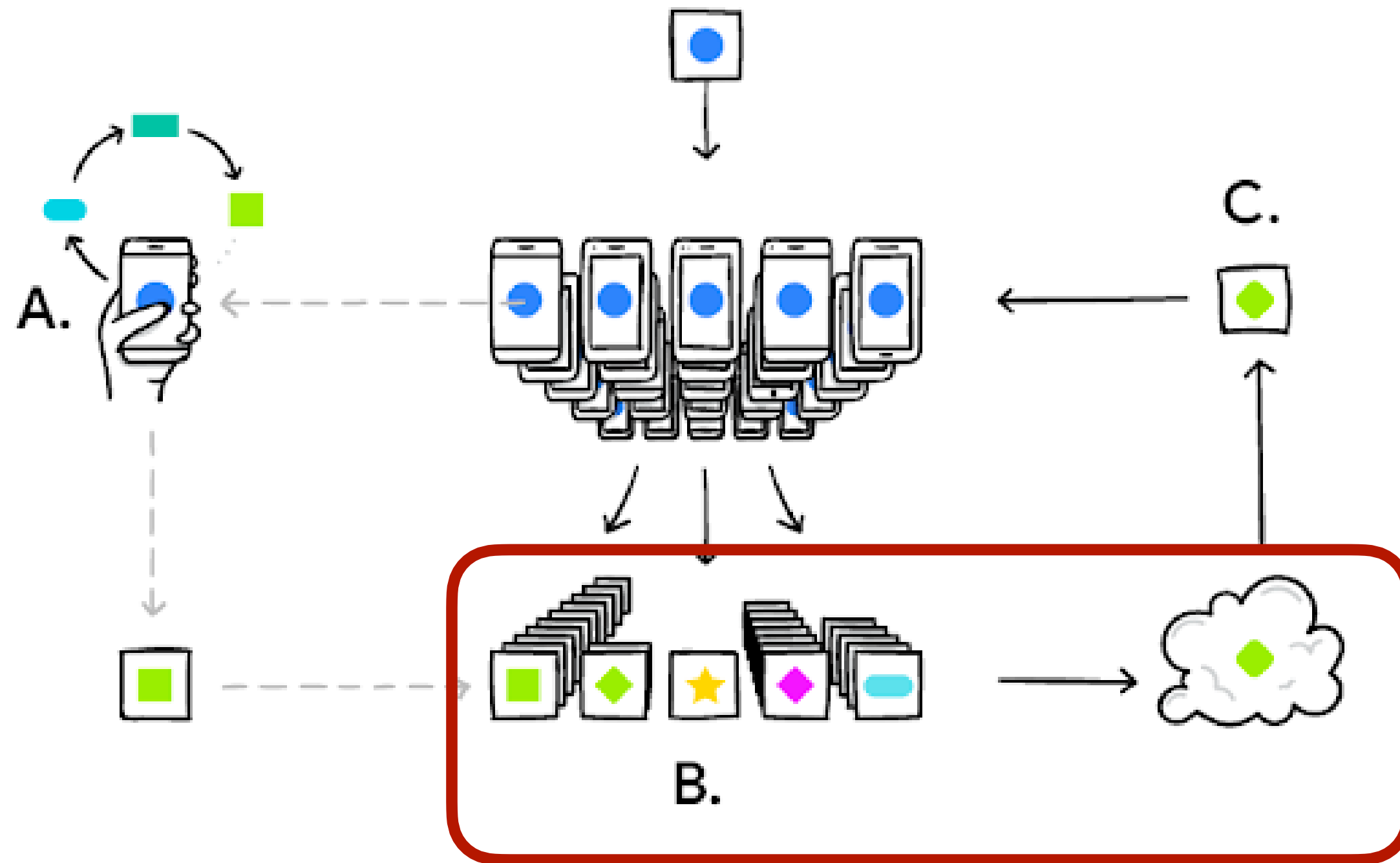
FedAvg Algorithm



1. Users generate personal data on device and perform local training.
2. Each device update its model using local data for N iterations.

Background of Federated Learning

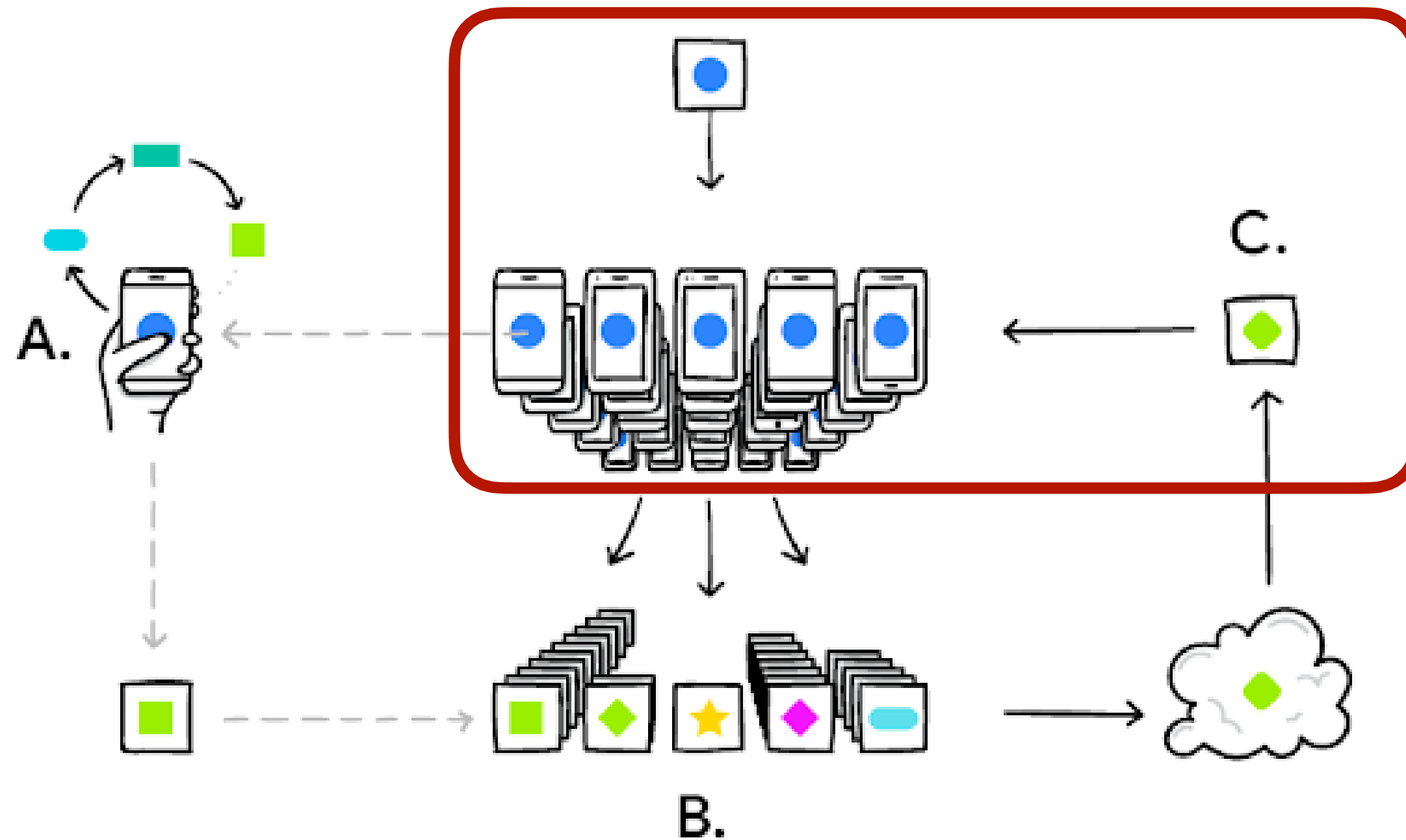
FedAvg Algorithm



1. Users generate personal data on device and perform local training.
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3. Updated models are sent to the server.

Background of Federated Learning

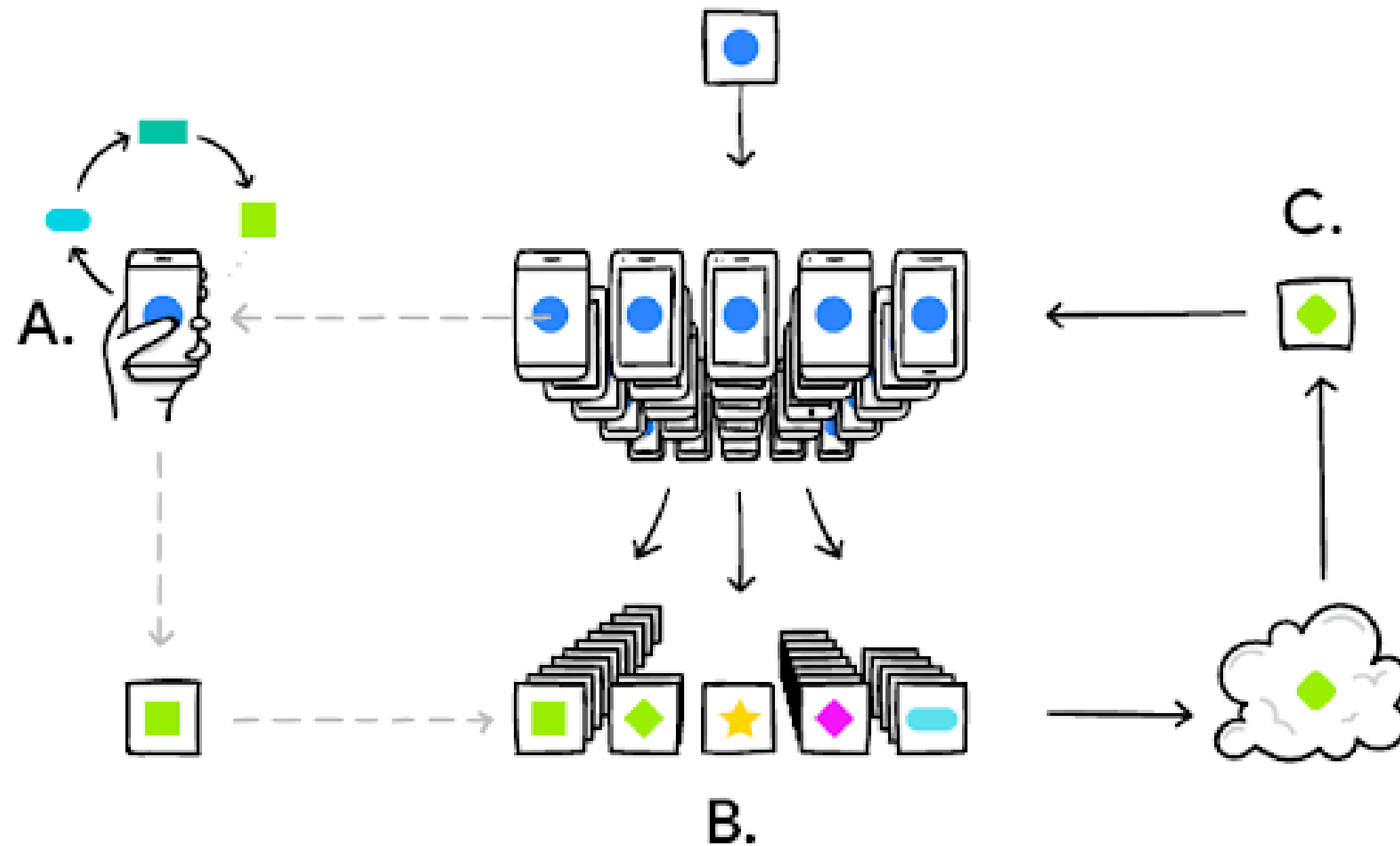
FedAvg Algorithm



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Background of Federated Learning

FedAvg Algorithm

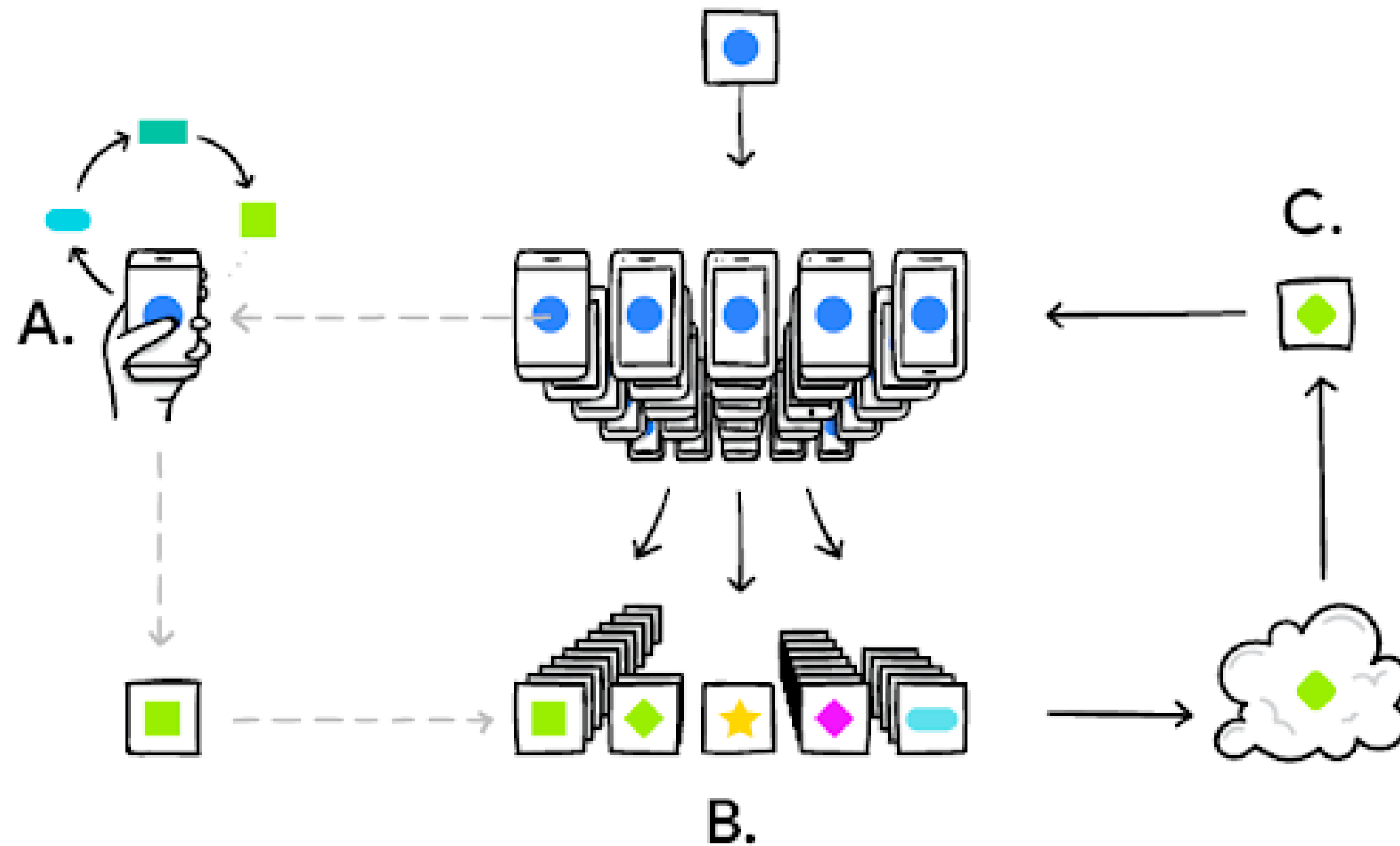


1. Users generate personal data on device and perform local training.
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The important & private user data **NEVER** leaves local devices.

Background of Federated Learning

FedAvg Algorithm

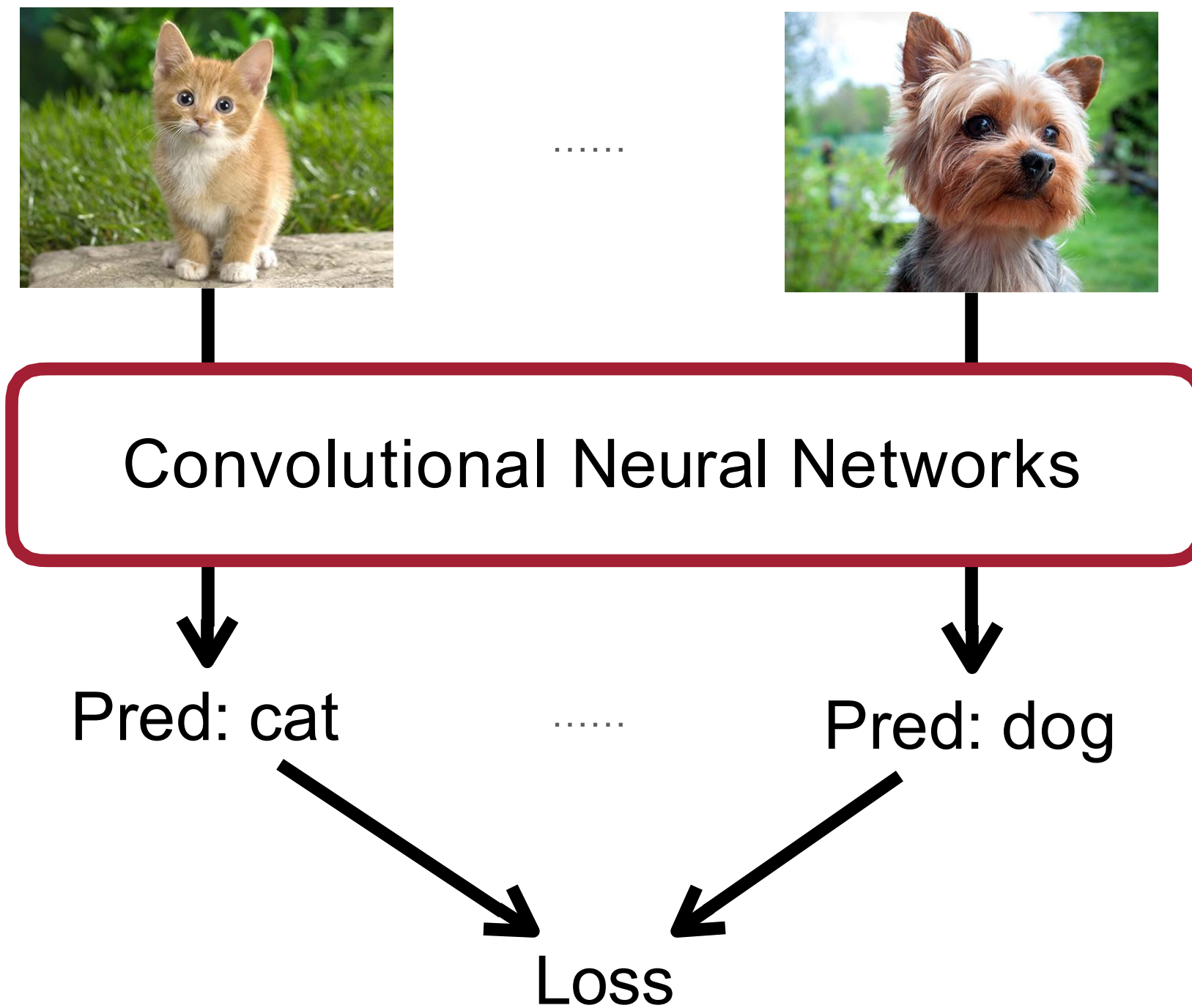


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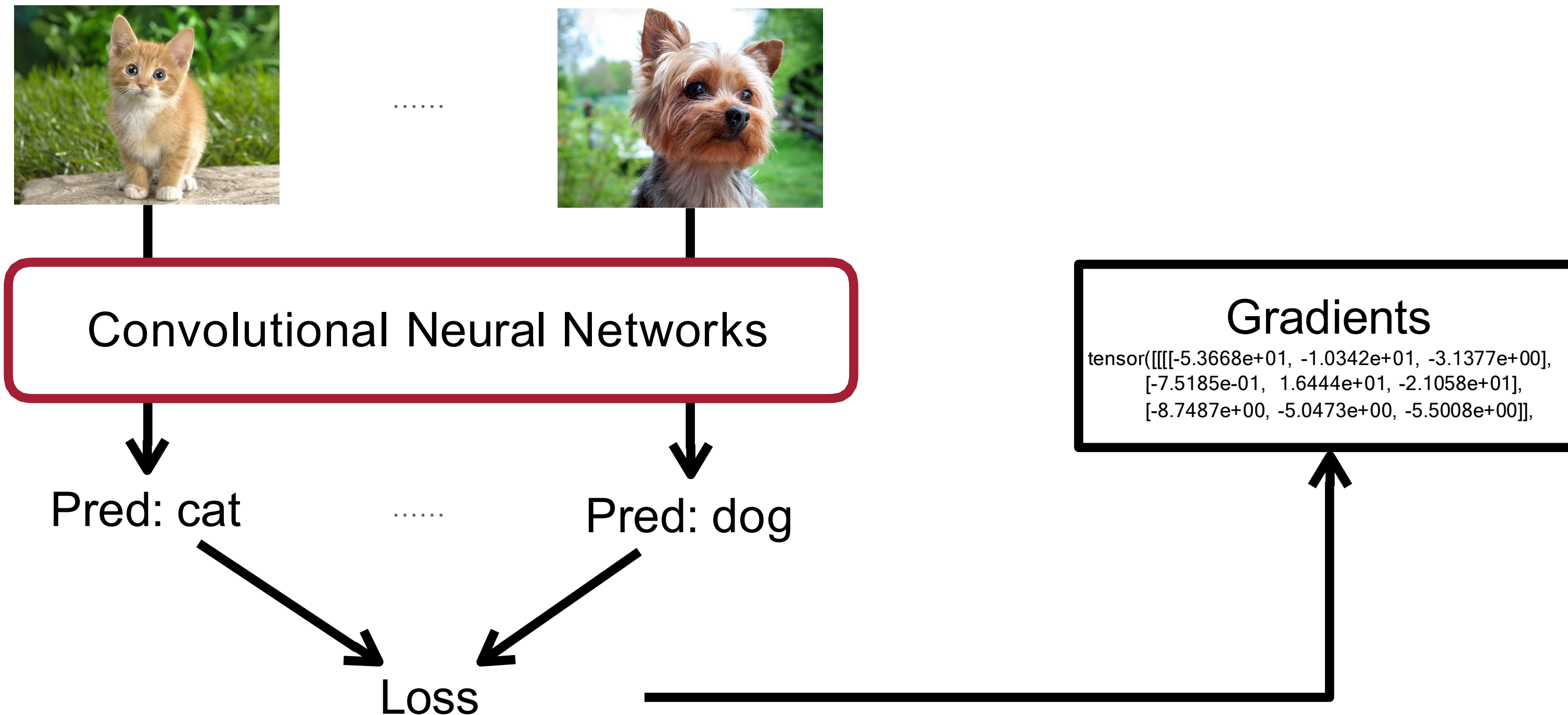
The important & private user data never leaves local devices.

Safe....?

Rethink the Safety of Gradients

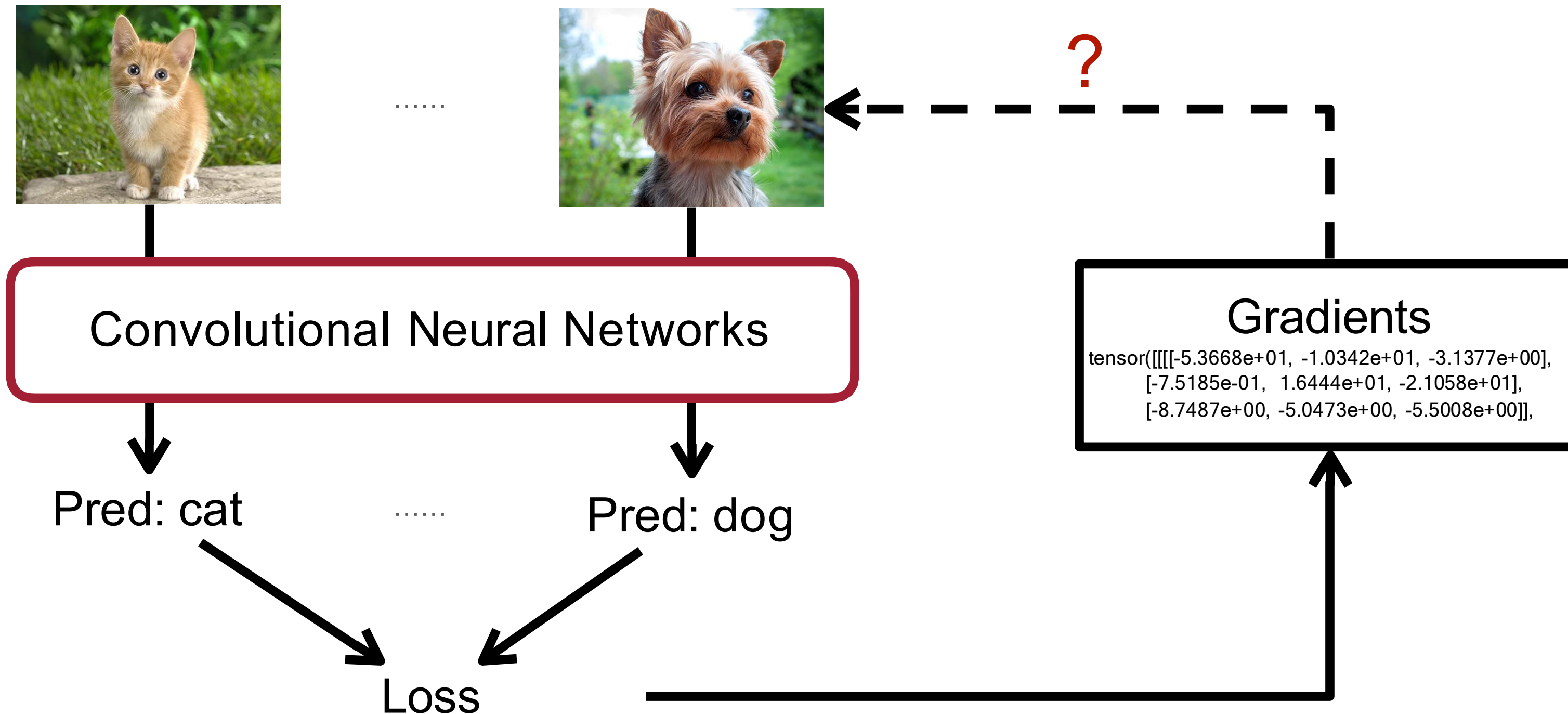


Rethink the Safety of Gradients



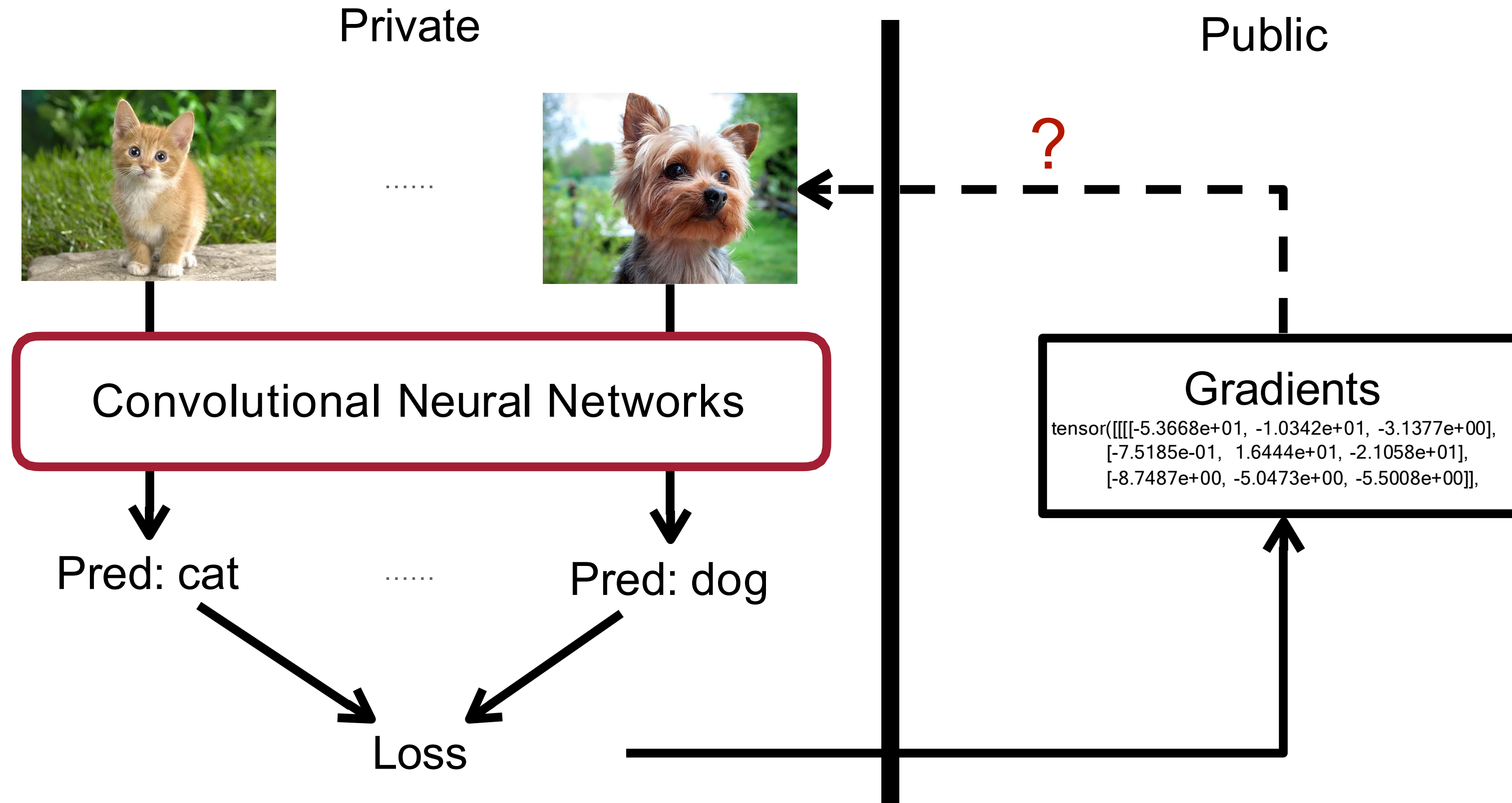
derive gradients from model and training data.

Rethink the Safety of Gradients



Can we derive the training data from gradients?

Rethink the Safety of Gradients



If that is possible, then sharing the gradient is not safe!

Rethink the Safety of Gradients

Existing Work of Gradient Inversion

Membership Inference [Shokri 2016]

- Given gradients, it's possible to find whether a data point belongs to the batch.

Property Inference [Melis 2018]

- Given gradients, it's possible to find whether a data point with certain property is in the batch.

Gradients

```
tensor([[[[-5.3668e+01, -1.0342e+01, -3.1377e+00],  
          [-7.5185e-01,  1.6444e+01, -2.1058e+01],  
          [-8.7487e+00, -5.0473e+00, -5.5008e+00]],
```



Membership Inference

Whether a record is used in the batch.

Property Inference

Whether a sample with certain property is in the batch.

Exploiting unintended feature leakage in collaborative learning. [Melis 2018]
Membership inference attacks against machine learning models. [Shokri 2016]

Rethink the Safety of Gradients

Existing Work of Gradient Inversion

Membership Inference [Shokri 2016]

- Given gradients, it's possible to find whether a data point belongs to the batch.

Property Inference [Melis 2018]

- Given gradients, it's possible to find whether a data point with certain property is in the batch.

Gradients contain certain information about the training data.

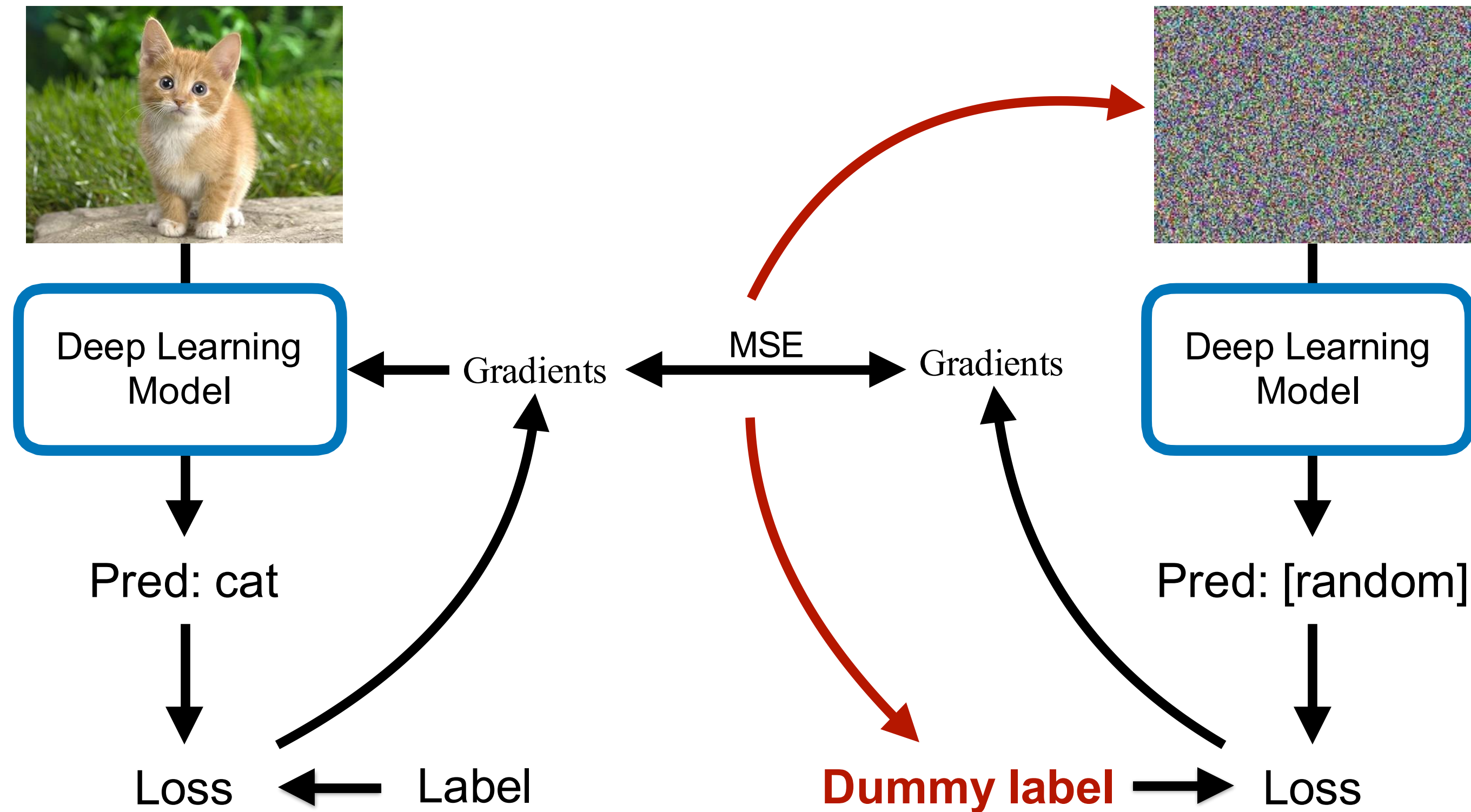
Can we obtain the **raw training data** from **gradient**?

Exploiting unintended feature leakage in collaborative learning. [Melis 2018]
Membership inference attacks against machine learning models. [Shokri 2016]

Deep Leakage from Gradients

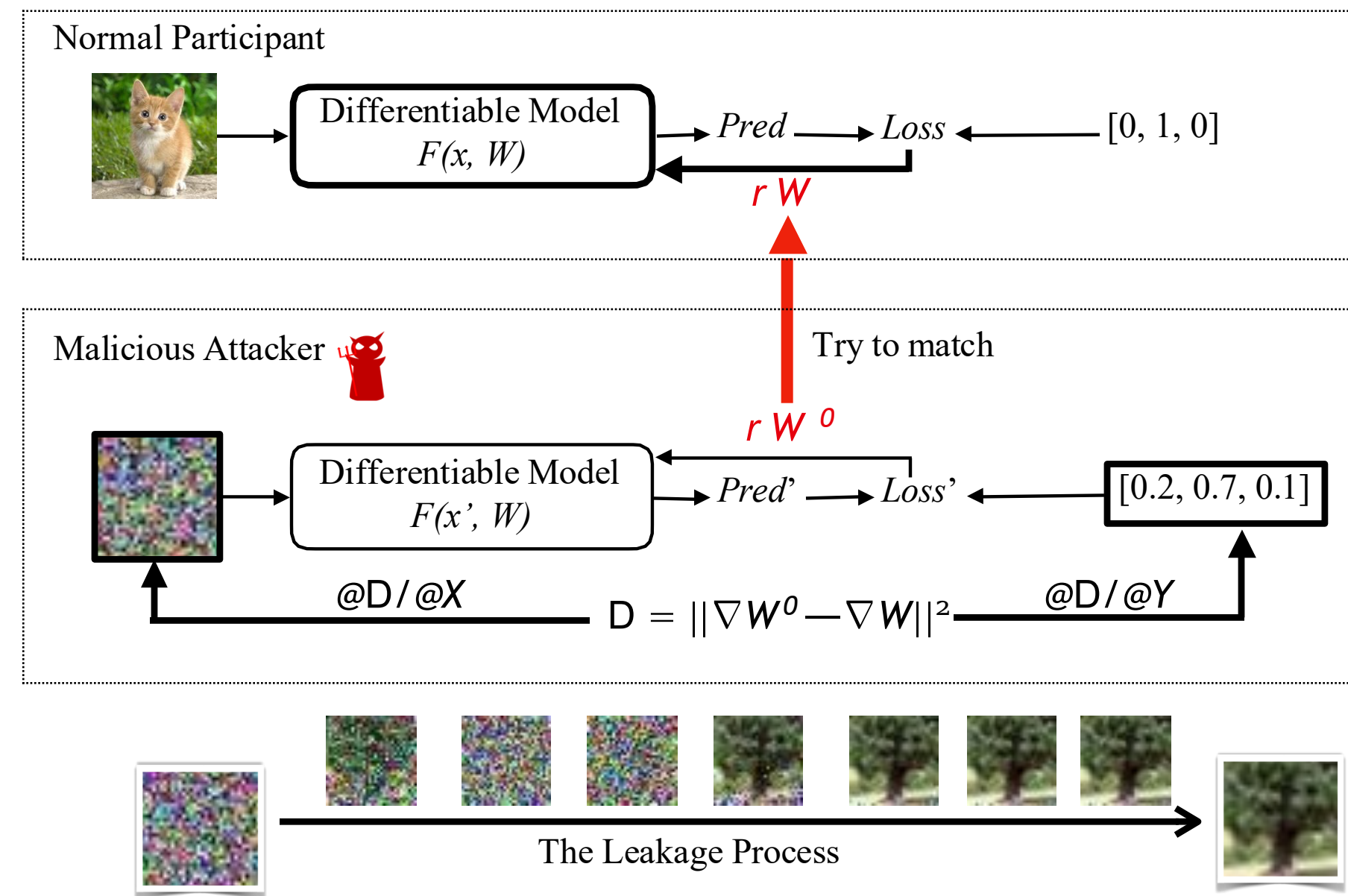
Normal Training:
forward-backward, update **model weights**

Deep Leakage Attack:
forward-backward, update **the dummy data**
Dummy input



Deep Leakage from Gradients

Deep Leakage Attack via Gradients Matching

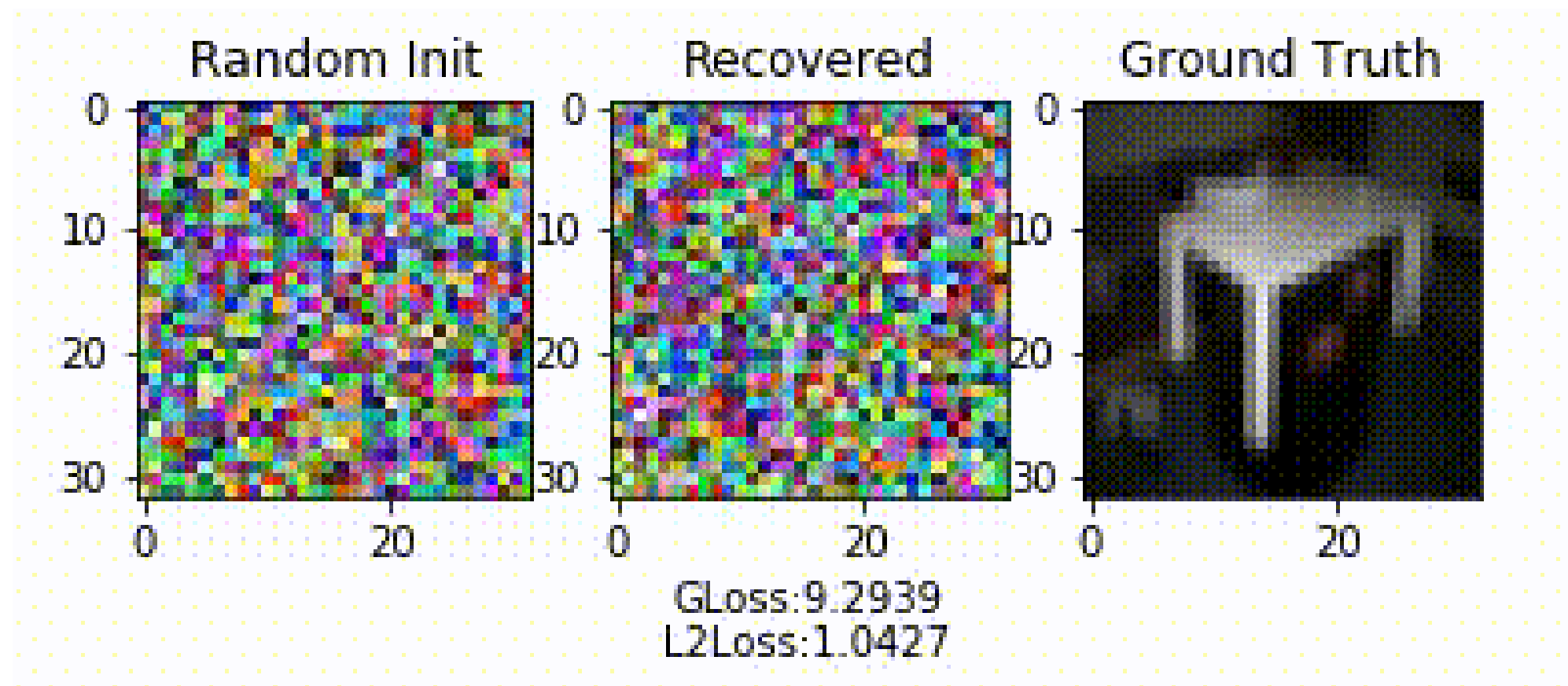
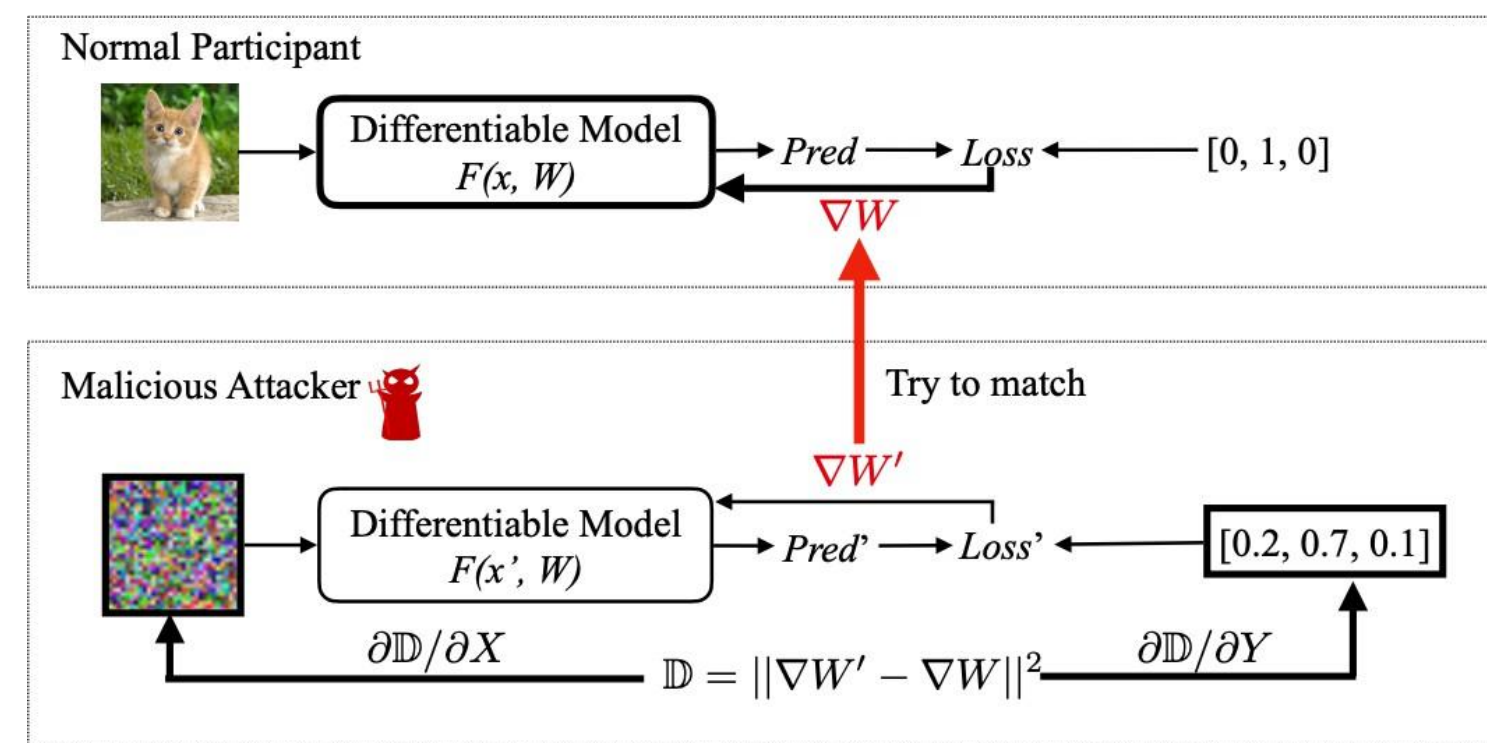


Only gradients are shared between malicious attacker and normal users.

But, this action indeed **leaks the privacy!**

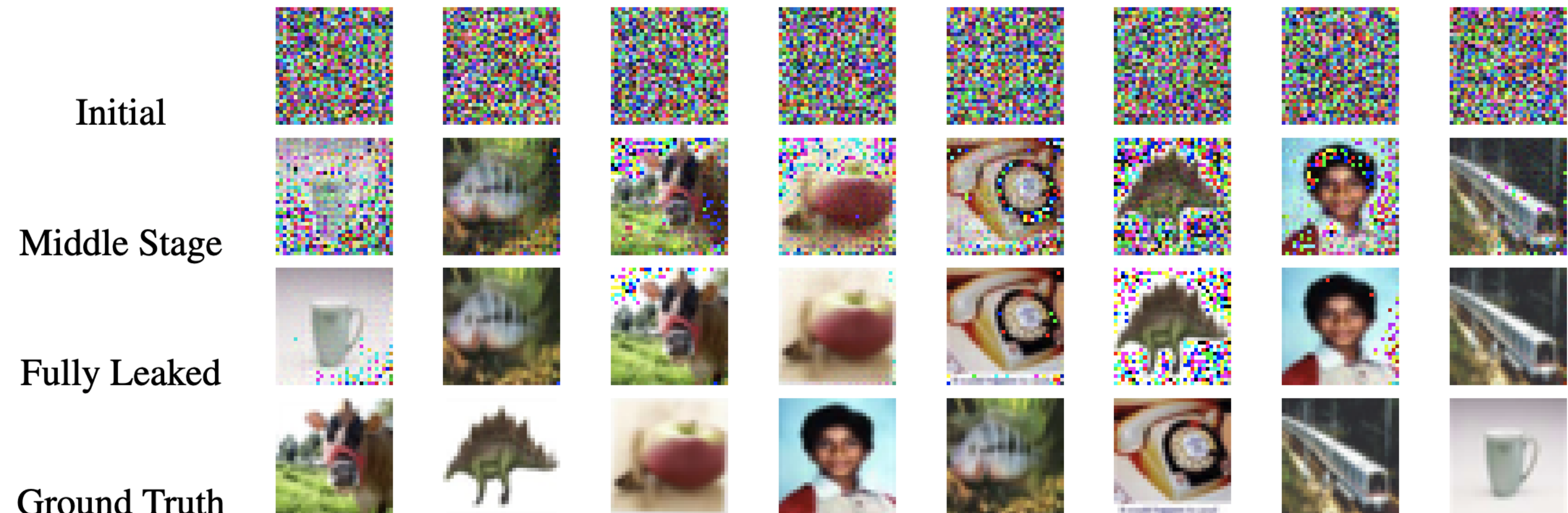
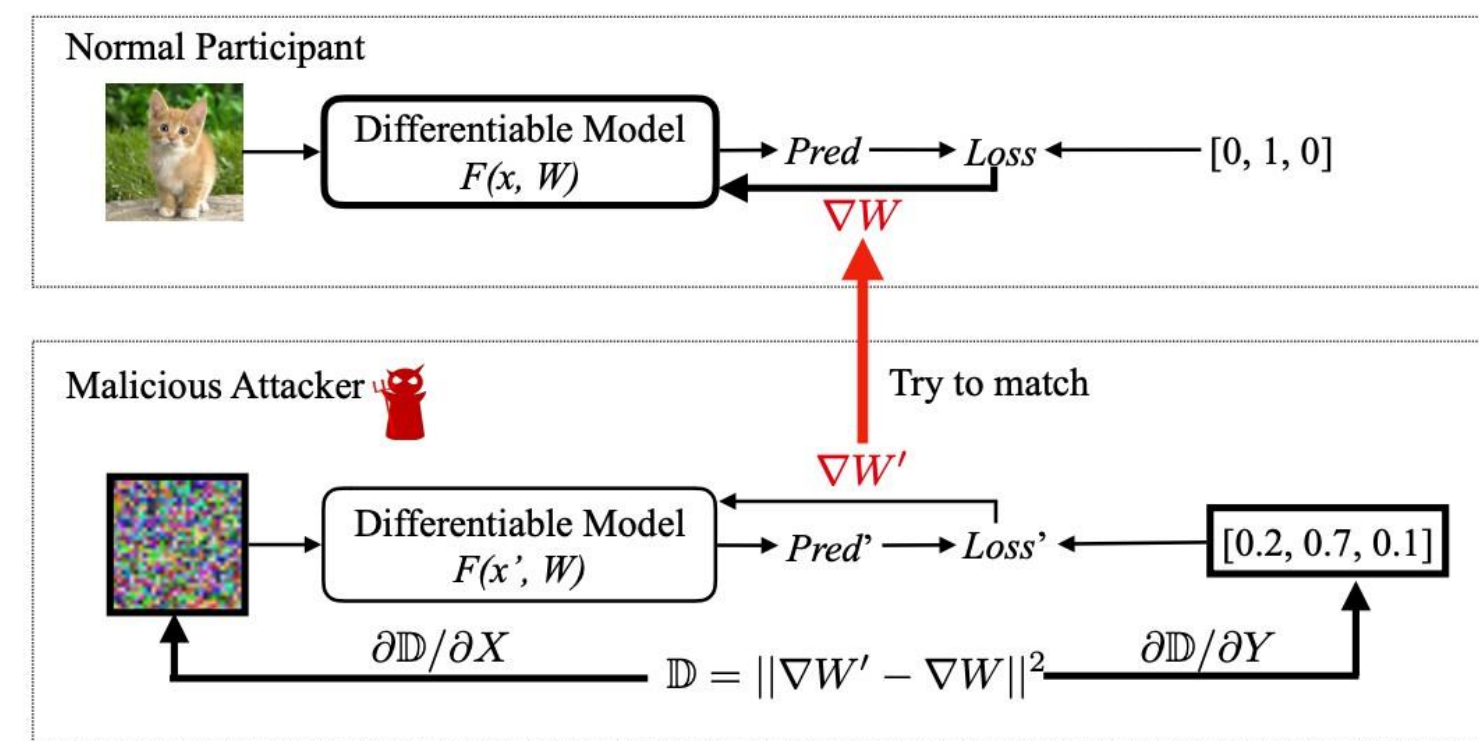
Deep Leakage Attack Results

Attack on Vision Model (bs=1)



Deep Leakage Attack Results

Attack on Vision Model (bs=8)



Deep Leakage Attack Results

Attack on Language Model (BERT, Masked Language Model)

Iters=0: tilting fill given **less word **itude fine **nton overheard living vegas **vac **vation *f forte **dis
cerambycidae ellison **don yards marne **kali

Iters=10: tilting fill given **less full solicitor other ligue shrill living vegas rider treatment carry played sculptures
lifelong ellison net yards marne **kali

Iters=20: registration , volunteer applications , **at** student travel application open the ; week **of played** ; child
care will be **glare** .

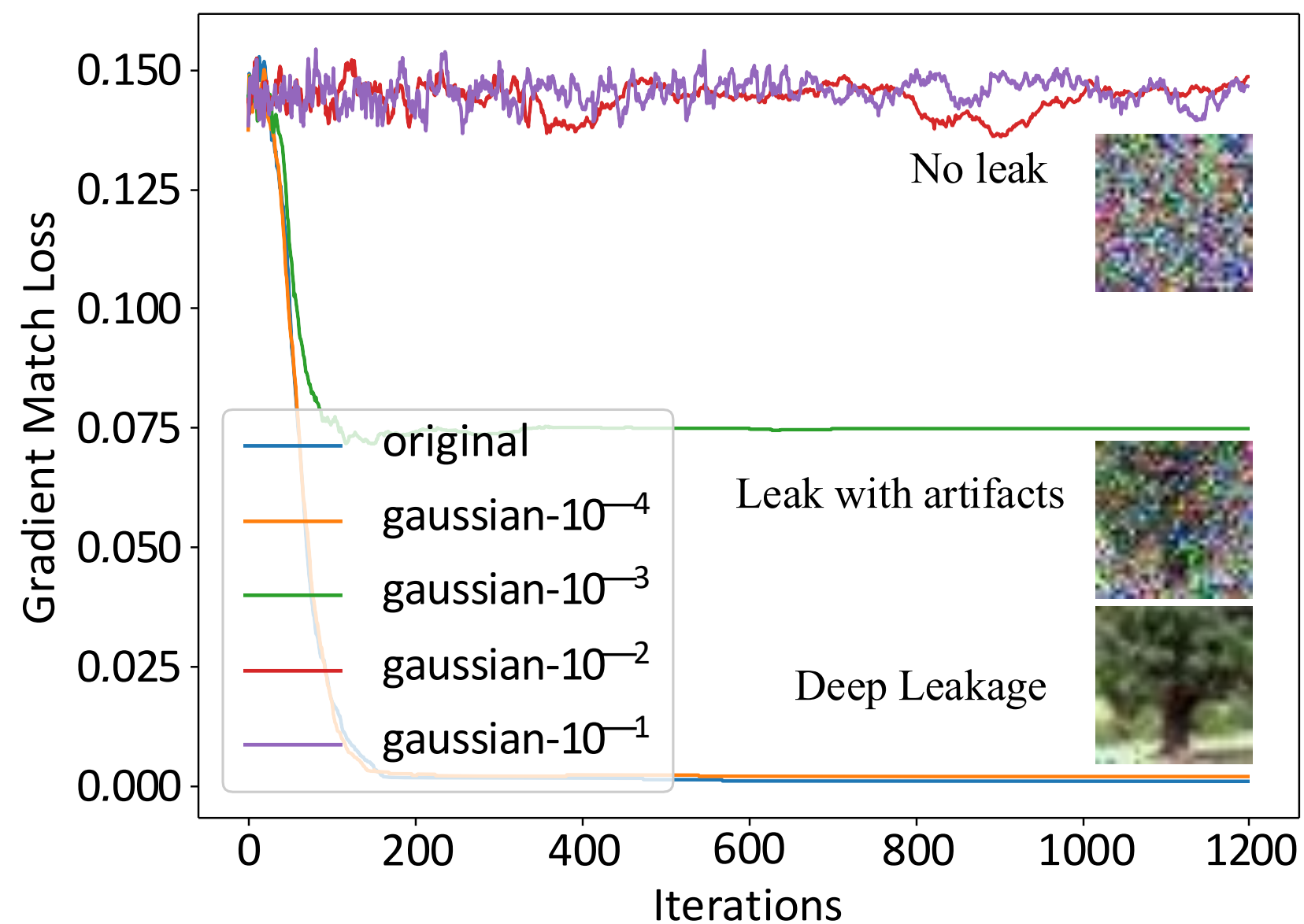
Iters=30: registration, volunteer applications, and student travel application open the first week of september .
child care will be available

Original text: Registration, volunteer applications, and student travel application open the first week of
September. Child care will be available.

Unmatched words are marked with red.

Defense Strategy for Deep Leakage

Gaussian and laplacian noise



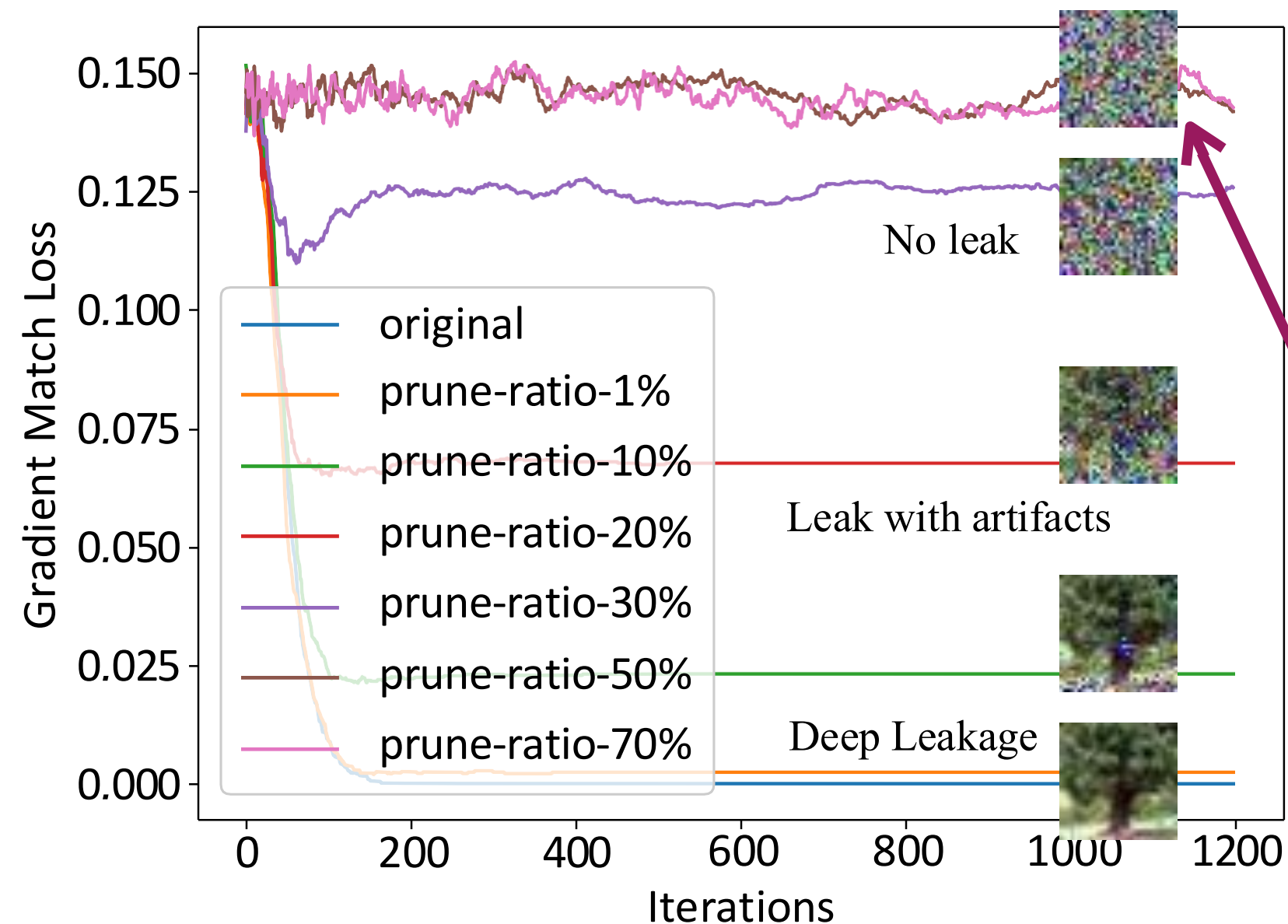
	Original	G-10^{-4}	G-10^{-3}	G-10^{-2}	G-10^{-1}
Accuracy	76.3%	75.6%	73.3%	45.3%	$\leq 1\%$
Defendability	—	✗	✗	✓	✓
		L-10^{-4}	L-10^{-3}	L-10^{-2}	L-10^{-1}
Accuracy	—	75.6%	73.4%	46.2%	$\leq 1\%$
Defendability	—	✗	✗	✓	✓

“G” denotes gaussian noise, “L” denotes laplacian noise

Simply applying noise cannot prevent deep leakage unless we allow significant accuracy drop (purple and red lines)

Defense Strategy for Deep Leakage

Gradient compression



ResNet50	Top-1	Defendability
Prune-ratio:0%	75.96%	No
Prune-ratio:99% [2]	76.15% (+0.19%)	Yes

Gradient compression[2], **can effectively prevent** deep leakage while preserving accuracy.

Besides compression, DGC[2] further applies local accumulation to obfuscate gradients thus better protect users' privacy.

1 Deep Leakage from Gradient. [Zhu et al, NeurIPS 2019]

2 Deep Gradient Compression: Reducing the Communication Bandwidth for Distributed Training [Lin et al, ICLR 2018]

Lecture Plan

1. Federated learning and the deep leakage from gradients
- 2. Pruning, quantization and knowledge distillation**
3. Memory bottleneck of on-device training
4. Tiny transfer learning (TinyTL)
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Neural Network Pruning

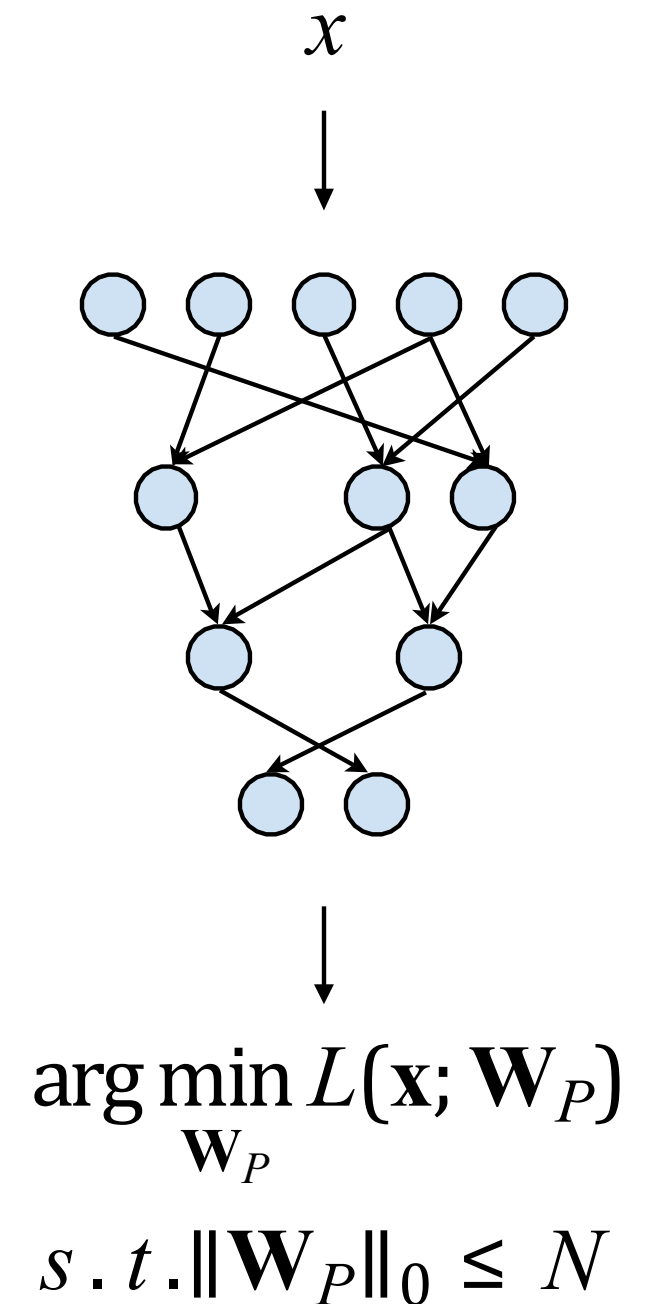
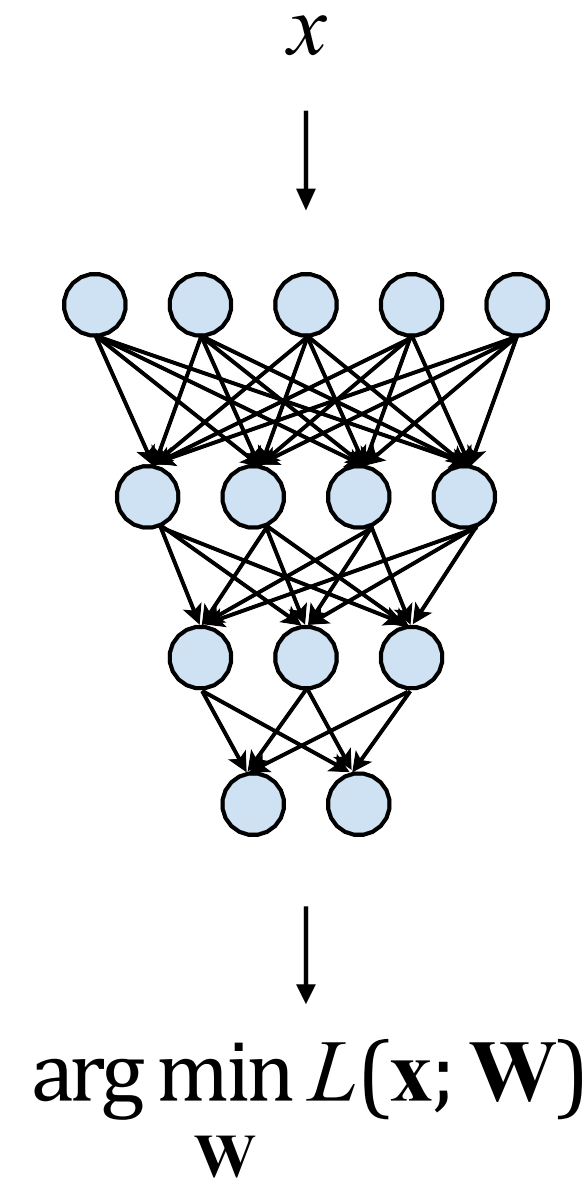
- In general, we could formulate the pruning as follows:

$$\arg \min_{\mathbf{W}_P} L(\mathbf{x}; \mathbf{W}_P)$$

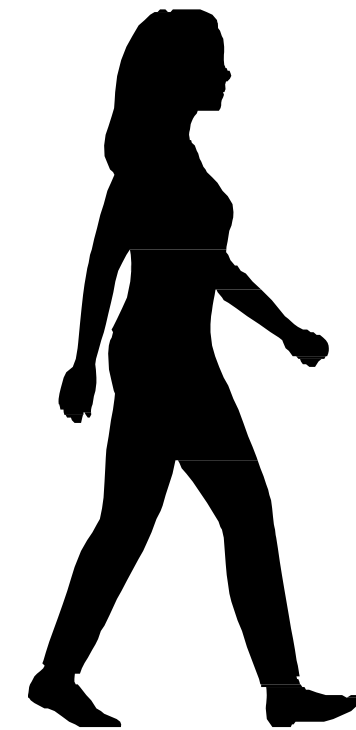
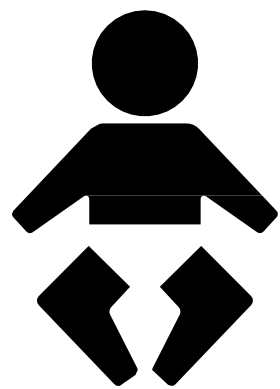
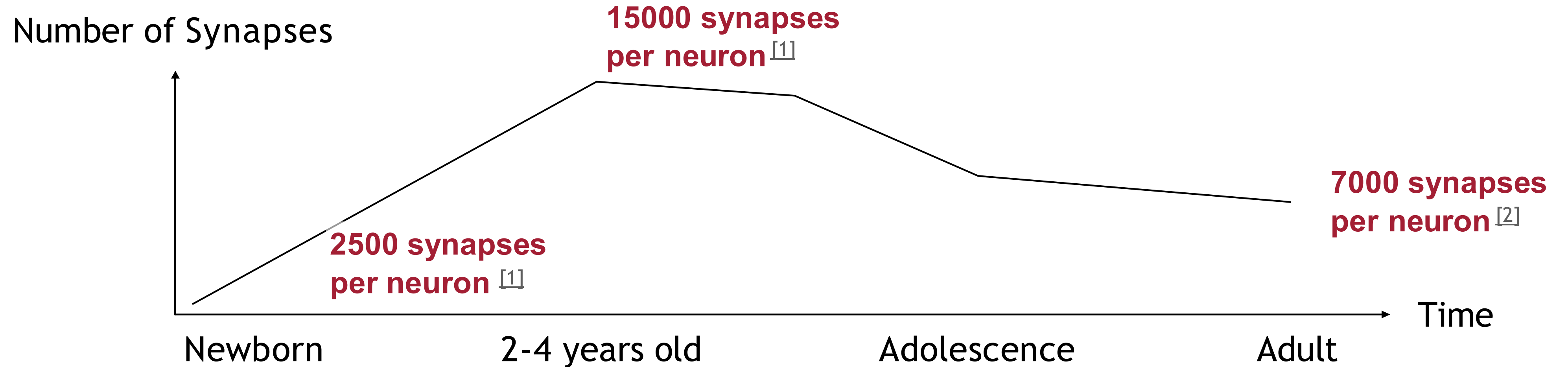
subject to

$$\|\mathbf{W}_P\|_0 < N$$

- L represents the objective function for neural network training;
- \mathbf{x} is input, \mathbf{W} is original weights, \mathbf{W}_P is pruned weights;
- $\|\mathbf{W}_P\|_0$ calculates the #nonzeros in \mathbf{W}_P , and N is the target #nonzeros.



Pruning Happens in Human Brain

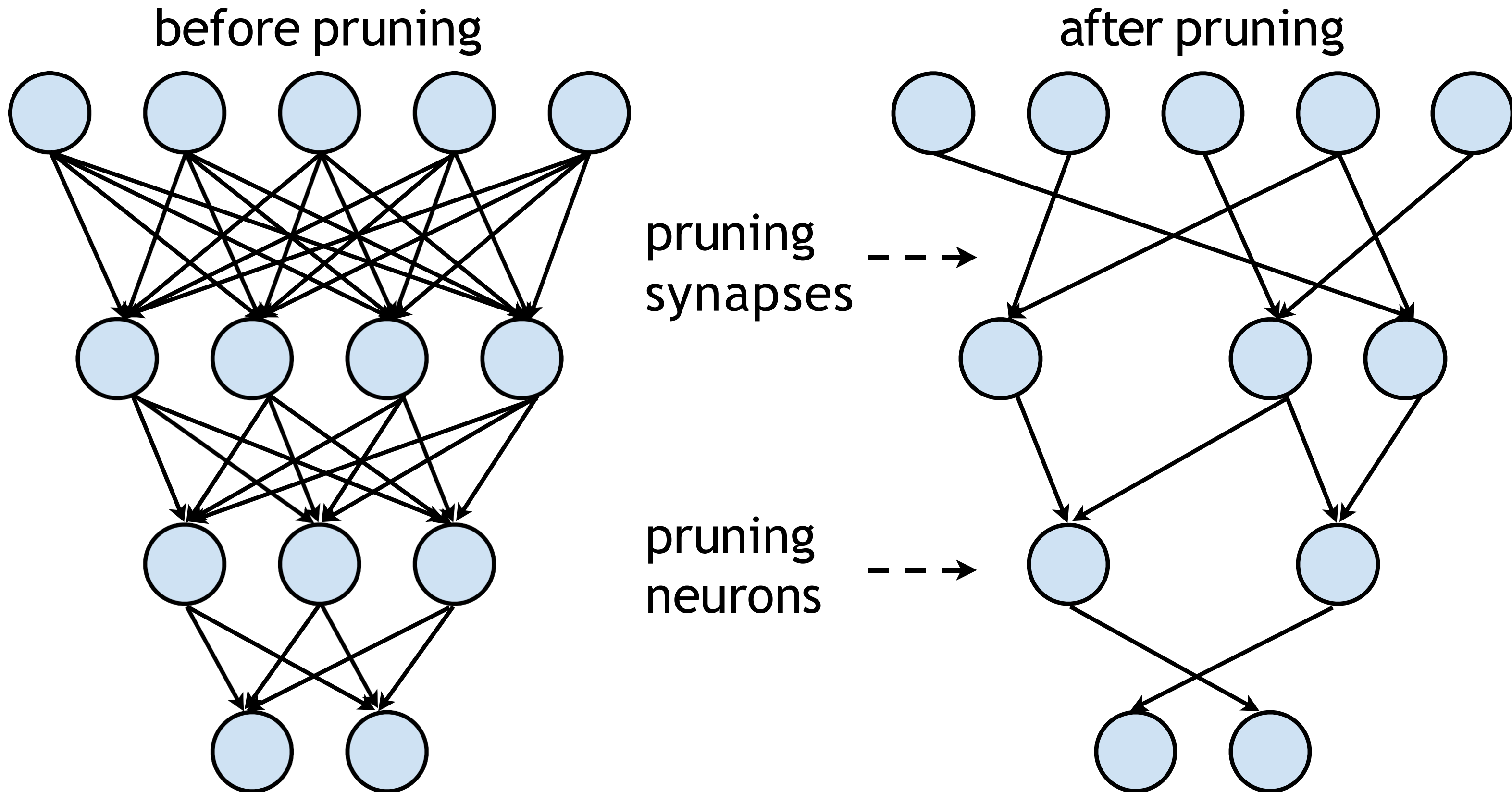


Do We Have Brain to Spare? [Drachman DA, Neurology 2004]
Peter Huttenlocher (1931-2013) [Walsh, C. A., Nature 2013]

Data Source: [1](#), [2](#)
Slide Inspiration: [Alila Medical Media](#)

Neural Network Pruning

Make neural network smaller by removing synapses and neurons

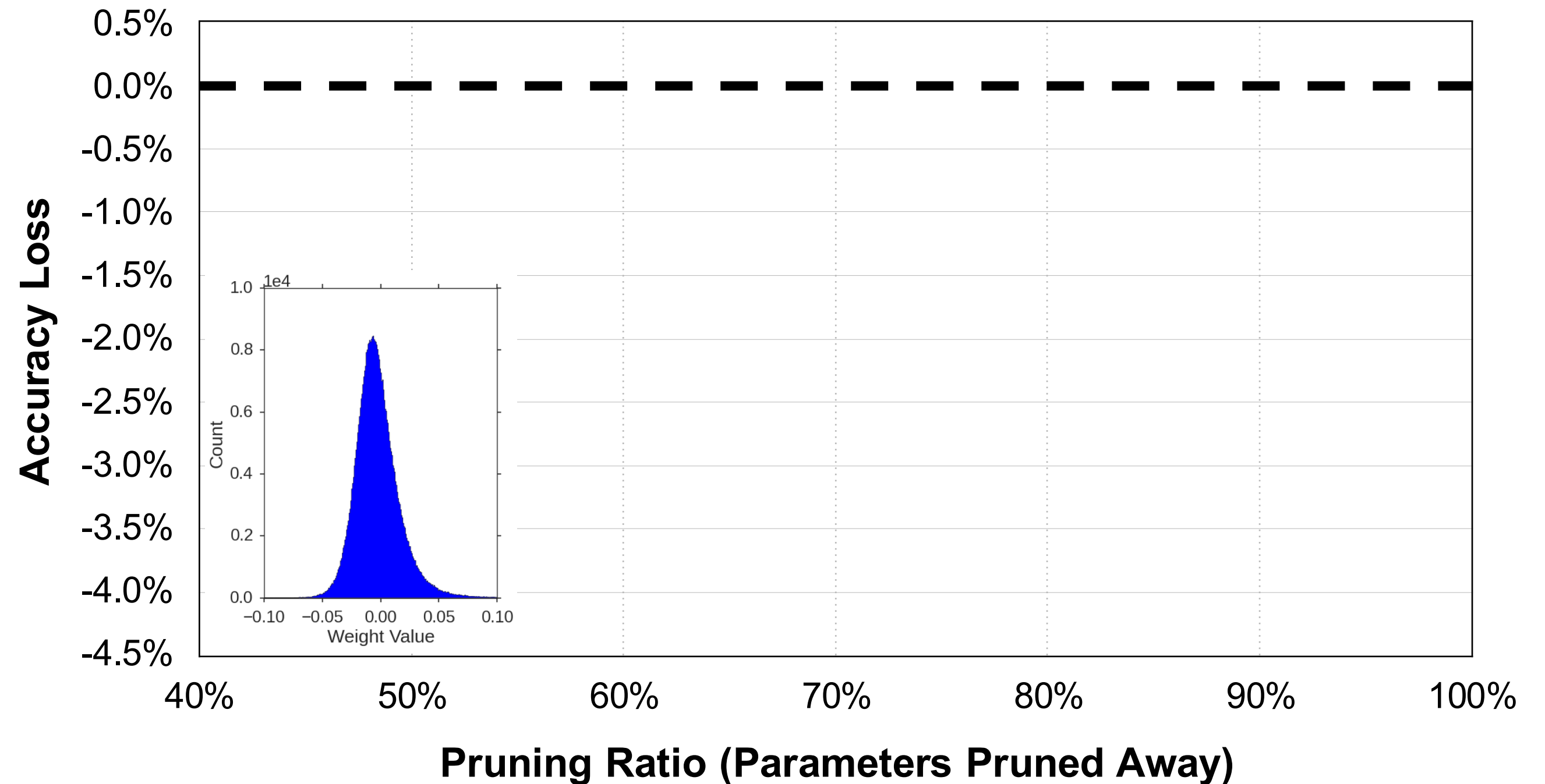
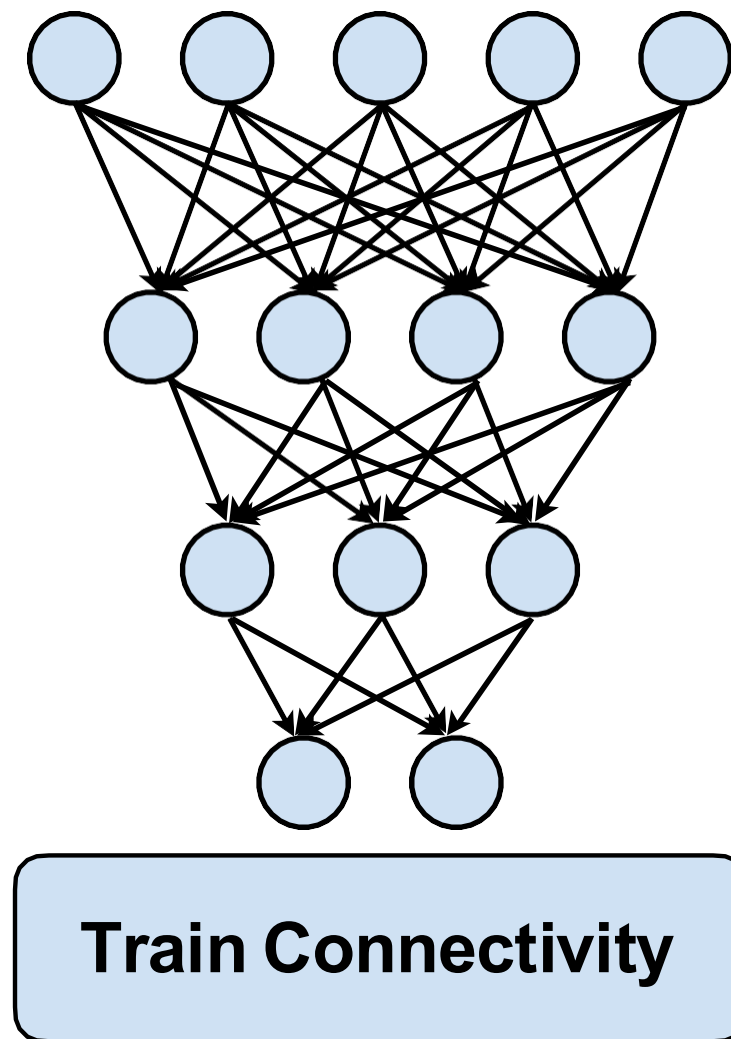


Optimal Brain Damage [LeCun *et al.*, NeurIPS 1989]

Learning Both Weights and Connections for Efficient Neural Network [Han *et al.*, NeurIPS 2015]

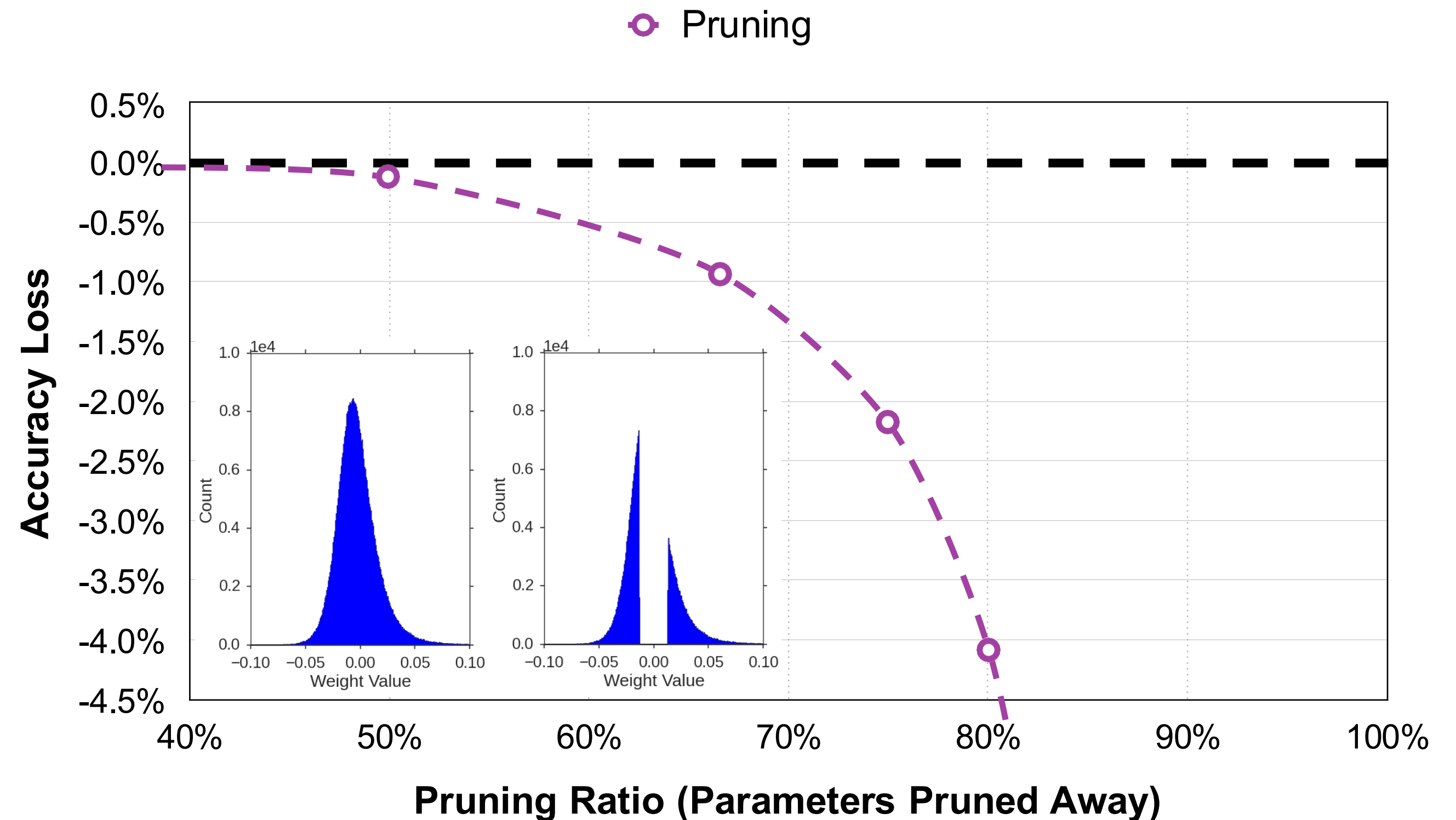
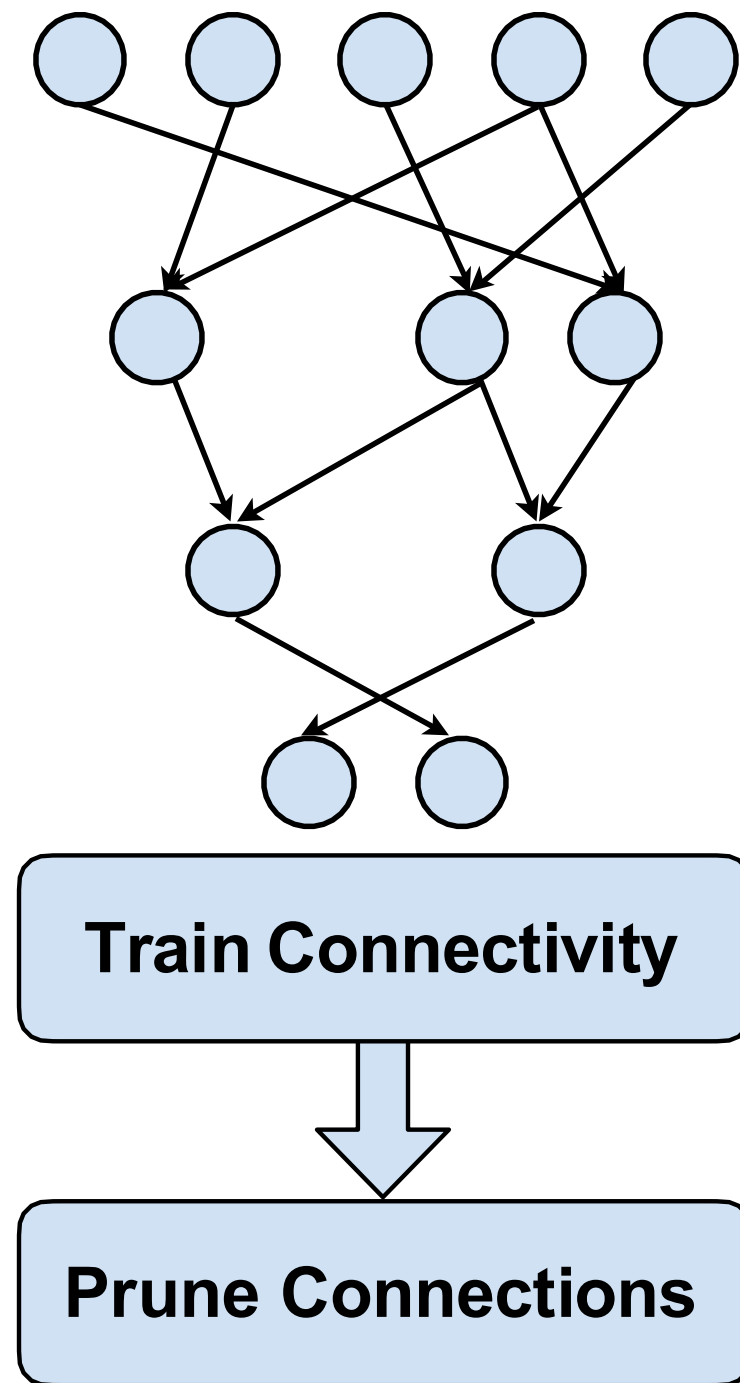
Neural Network Pruning

Make neural network smaller by removing synapses and neurons



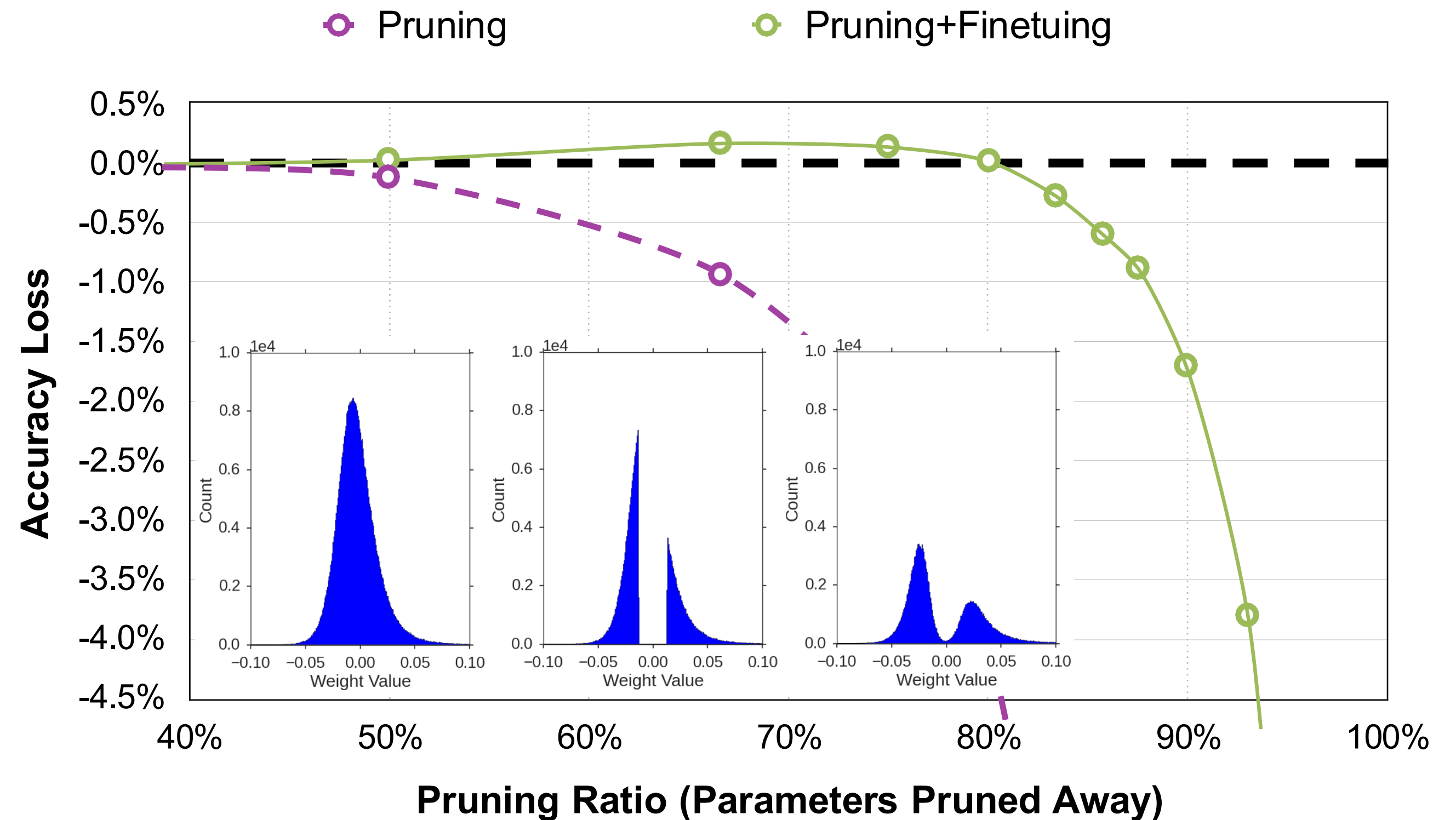
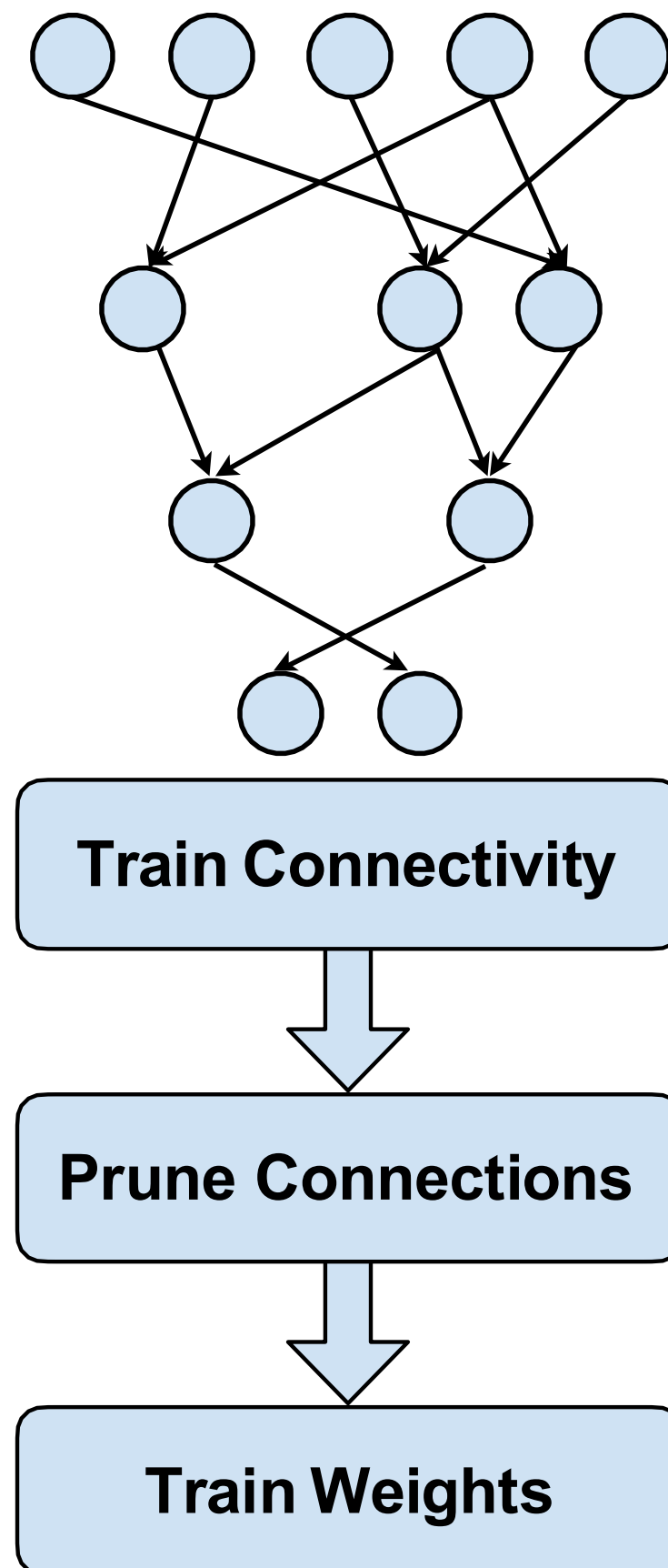
Neural Network Pruning

Make neural network smaller by removing synapses and neurons



Neural Network Pruning

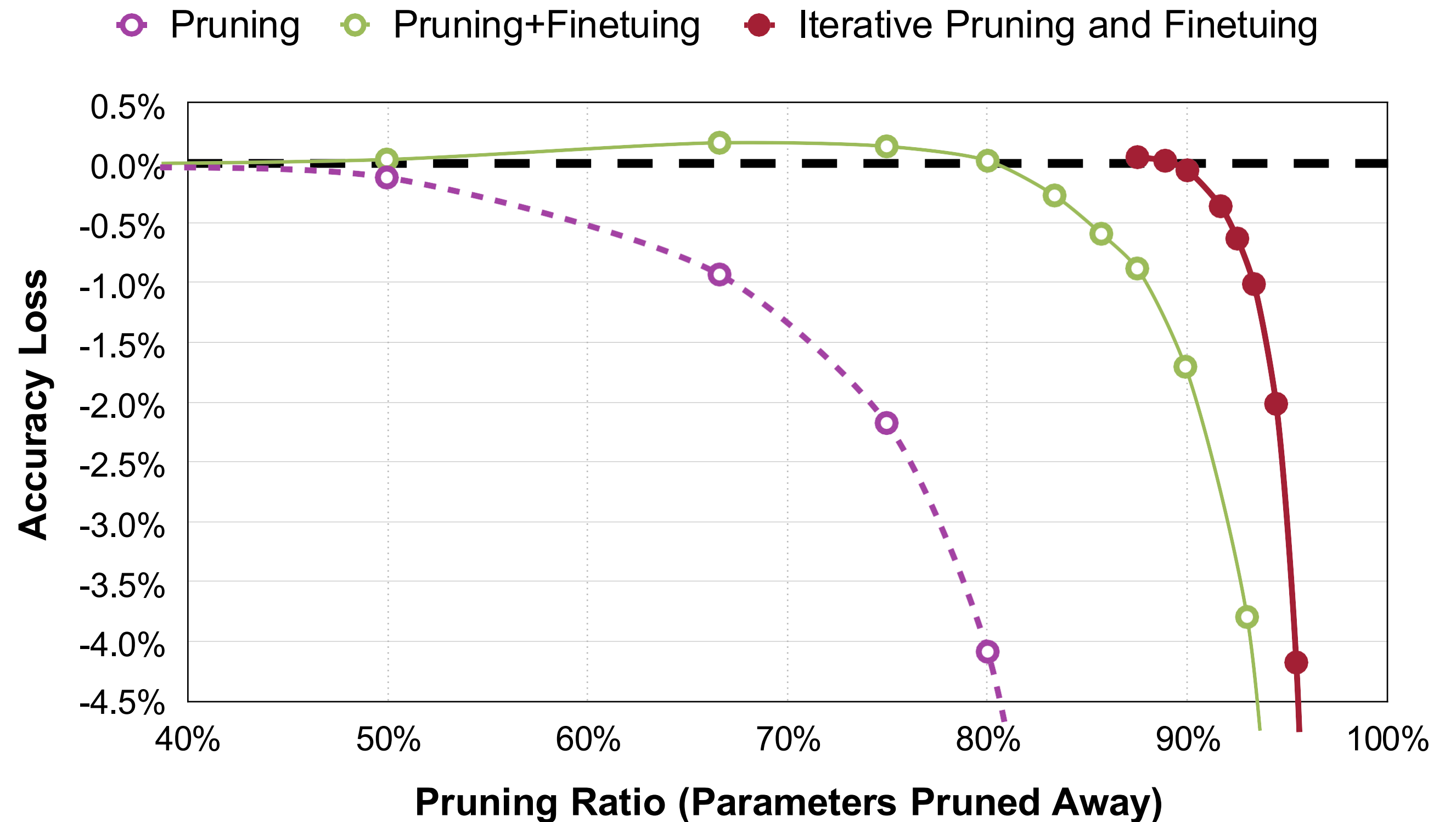
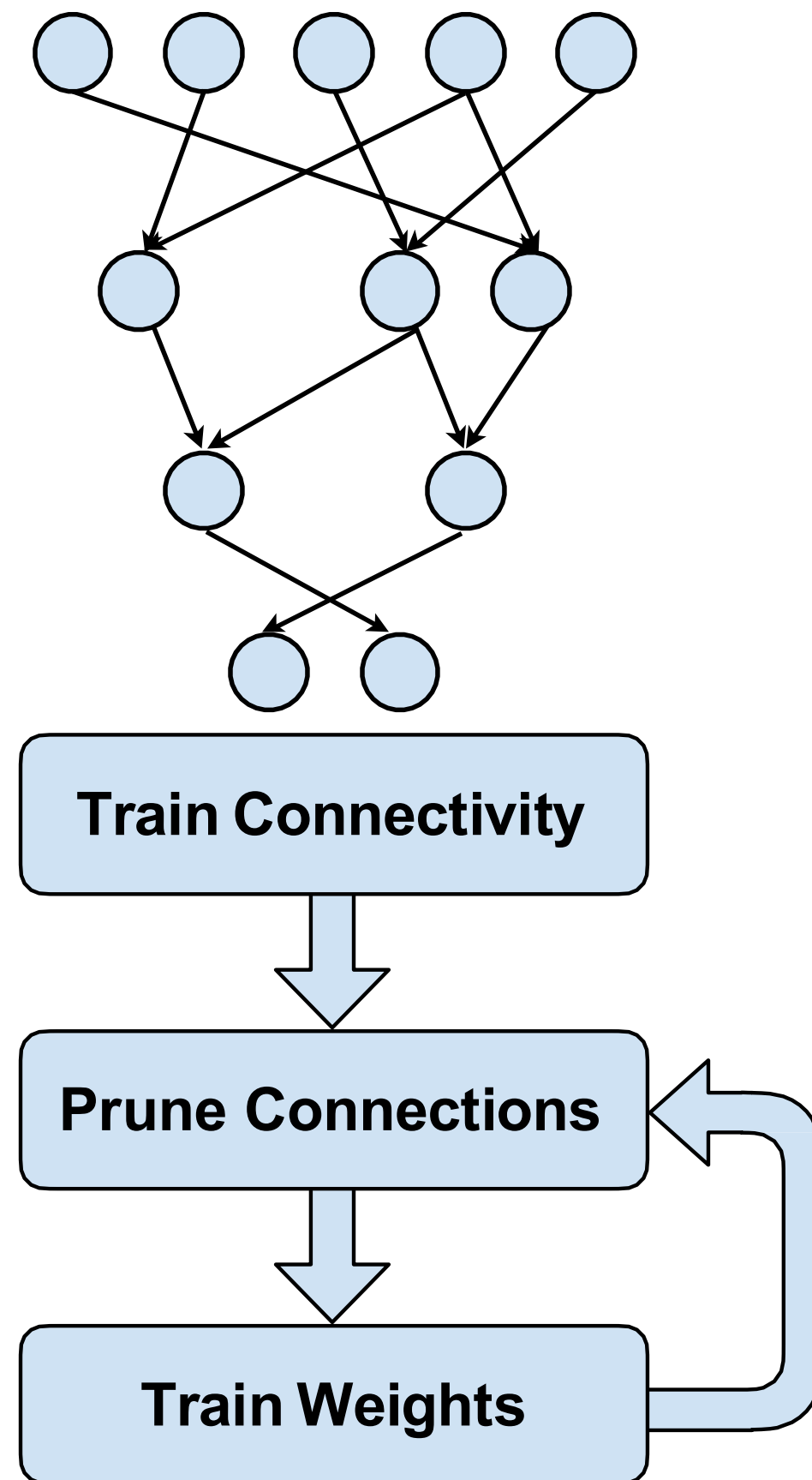
Make neural network smaller by removing synapses and neurons



Learning Both Weights and Connections for Efficient Neural Network [Han *et al.*, NeurIPS 2015]

Neural Network Pruning

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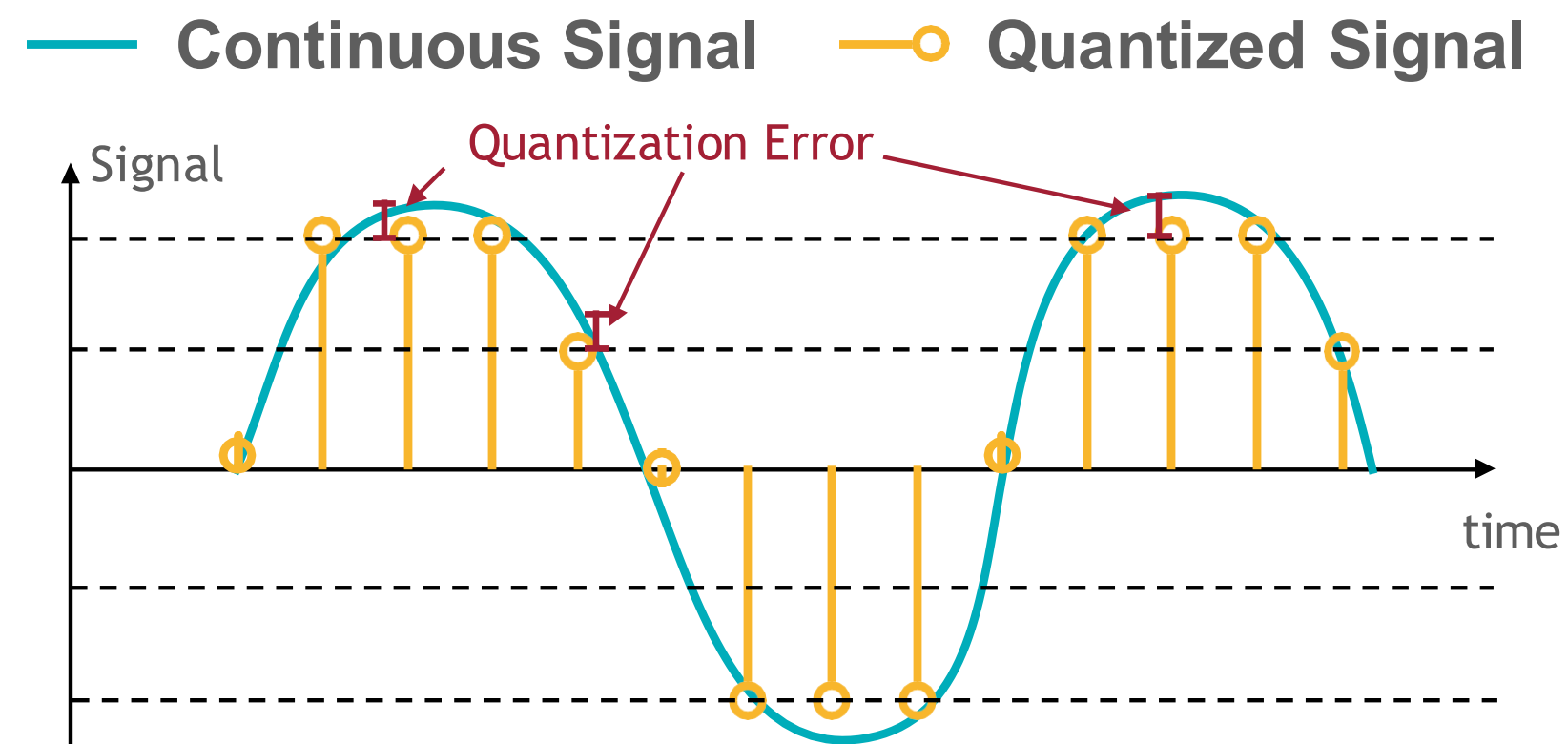
Neural Network Pruning

Make neural network smaller by removing synapses and neurons

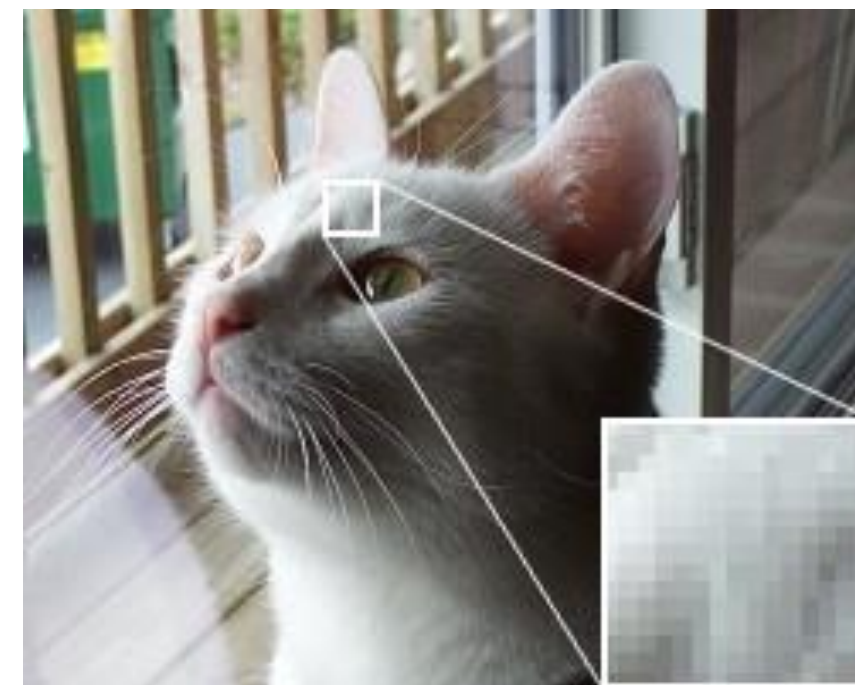
Neural Network	#Parameters		
	Before Pruning	After Pruning	Reduction
AlexNet	61 M	6.7 M	9 ×
VGG-16	138 M	10.3 M	12 ×
GoogLeNet	7 M	2.0 M	3.5 ×
ResNet50	26 M	7.47 M	3.4 ×
SqueezeNet	1 M	0.38 M	3.2 ×

What is Quantization?

Quantization is the process of constraining an input from a continuous or otherwise large set of values to a discrete set.



Original Image



16-Color Image



The difference between an input value and its quantized value is referred to as quantization error.

Neural Network Quantization

Weight Quantization

weights
(32-bit float)

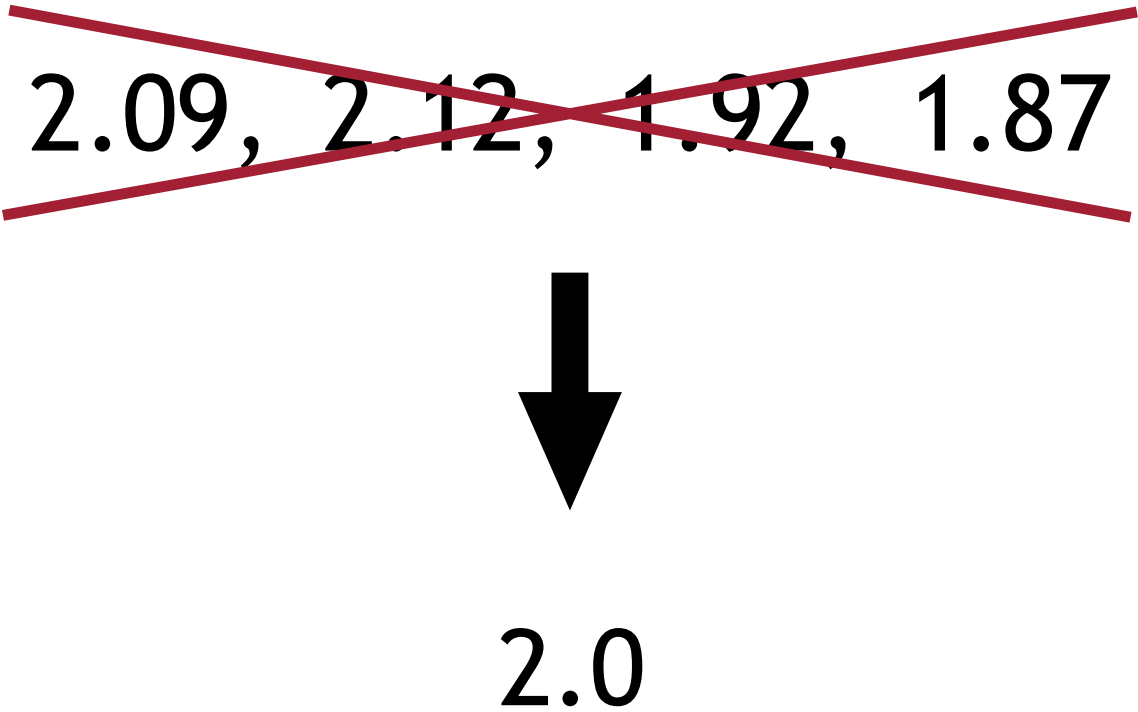
2.09	-0.98	1.48	0.09
0.05	-0.14	-1.08	2.12
-0.91	1.92	0	-1.03
1.87	0	1.53	1.49

Neural Network Quantization

Weight Quantization

weights
(32-bit float)

2.09	-0.98	1.48	0.09
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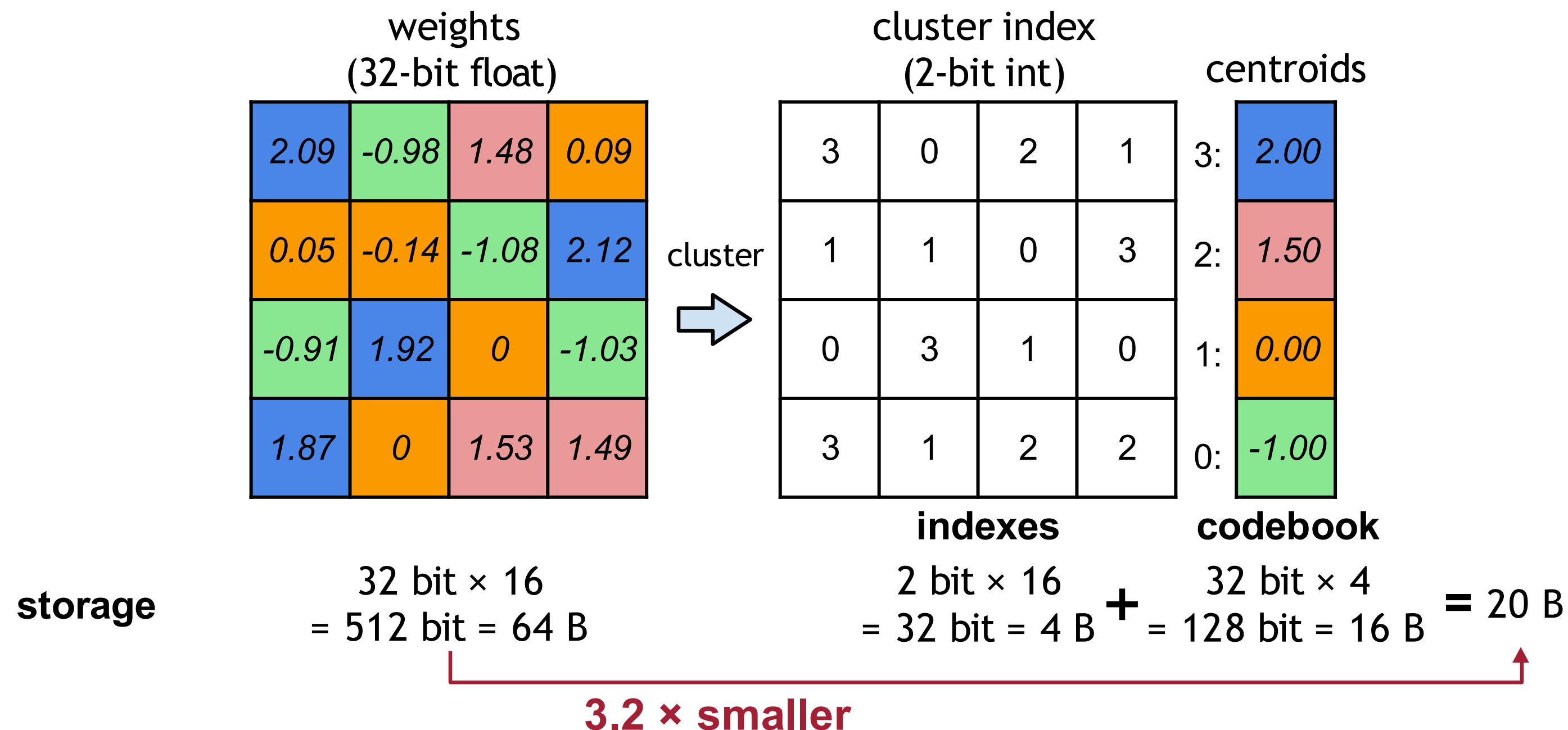


K-Means-based Weight Quantization

weights
(32-bit float)

2.09	-0.98	1.48	0.09
0.05	-0.14	-1.08	2.12
-0.91	1.92	0	-1.03
1.87	0	1.53	1.49

K-Means-based Weight Quantization



reconstructed weights (32-bit float)

2.00	-1.00	1.50	0.00
0.00	0.00	-1.00	2.00
-1.00	2.00	0.00	-1.00
2.00	0.00	1.50	1.50

quantization error

0.09	0.02	-0.02	0.09
0.05	-0.14	-0.08	0.12
0.09	-0.08	0	-0.03
-0.13	0	0.03	-0.01

Assume N -bit quantization, and #parameters = $M \gg 2^N$.

$$32 \text{ bit} \times M \\ = 32M \text{ bit}$$

$$N \text{ bit} \times M \\ = NM \text{ bit}$$

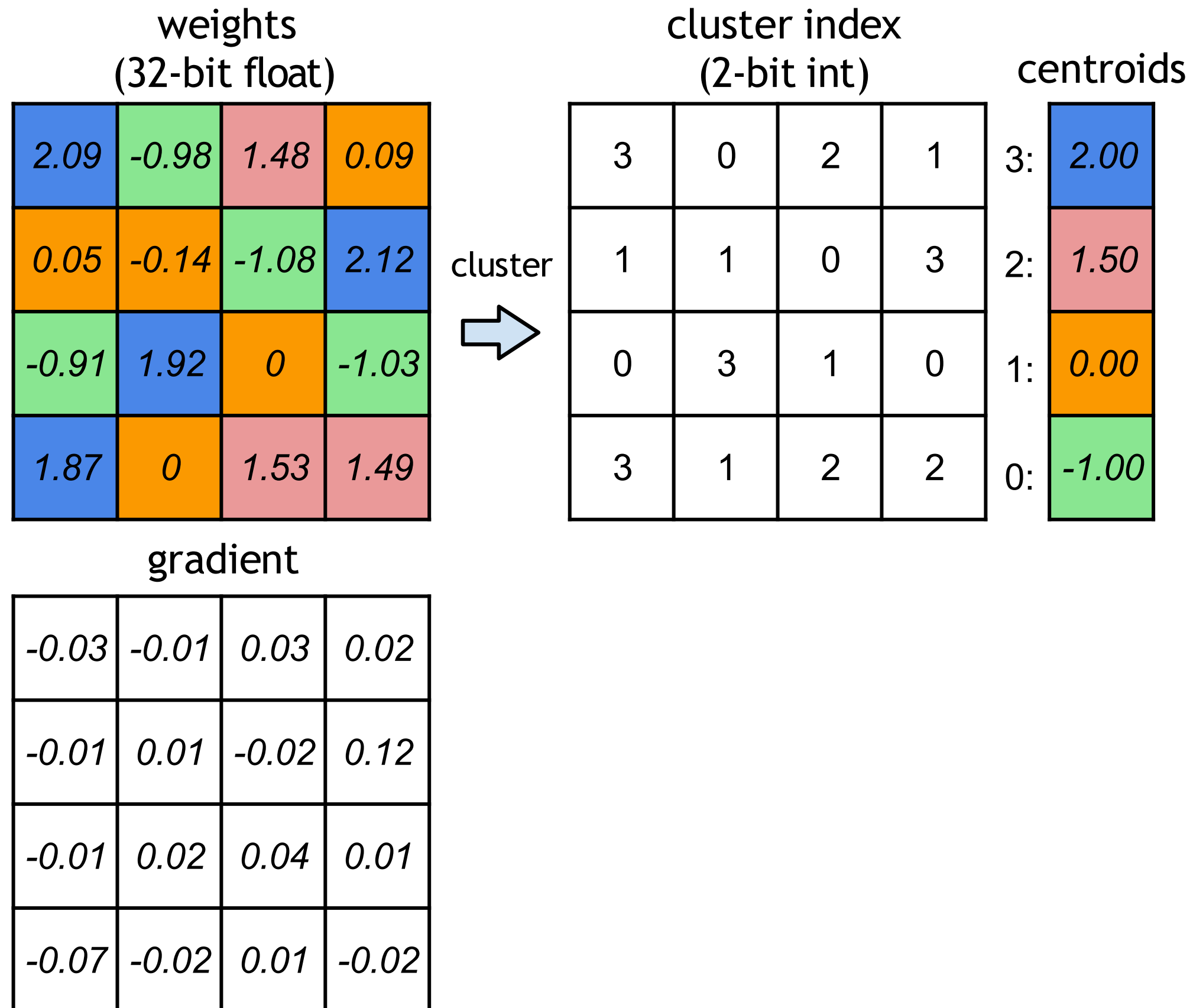
~~$$32 \text{ bit} \times 2^N \\ = 2^{N+5} \text{ bit}$$~~

32/N \times smaller

Deep Compression [Han et al., ICLR 2016]

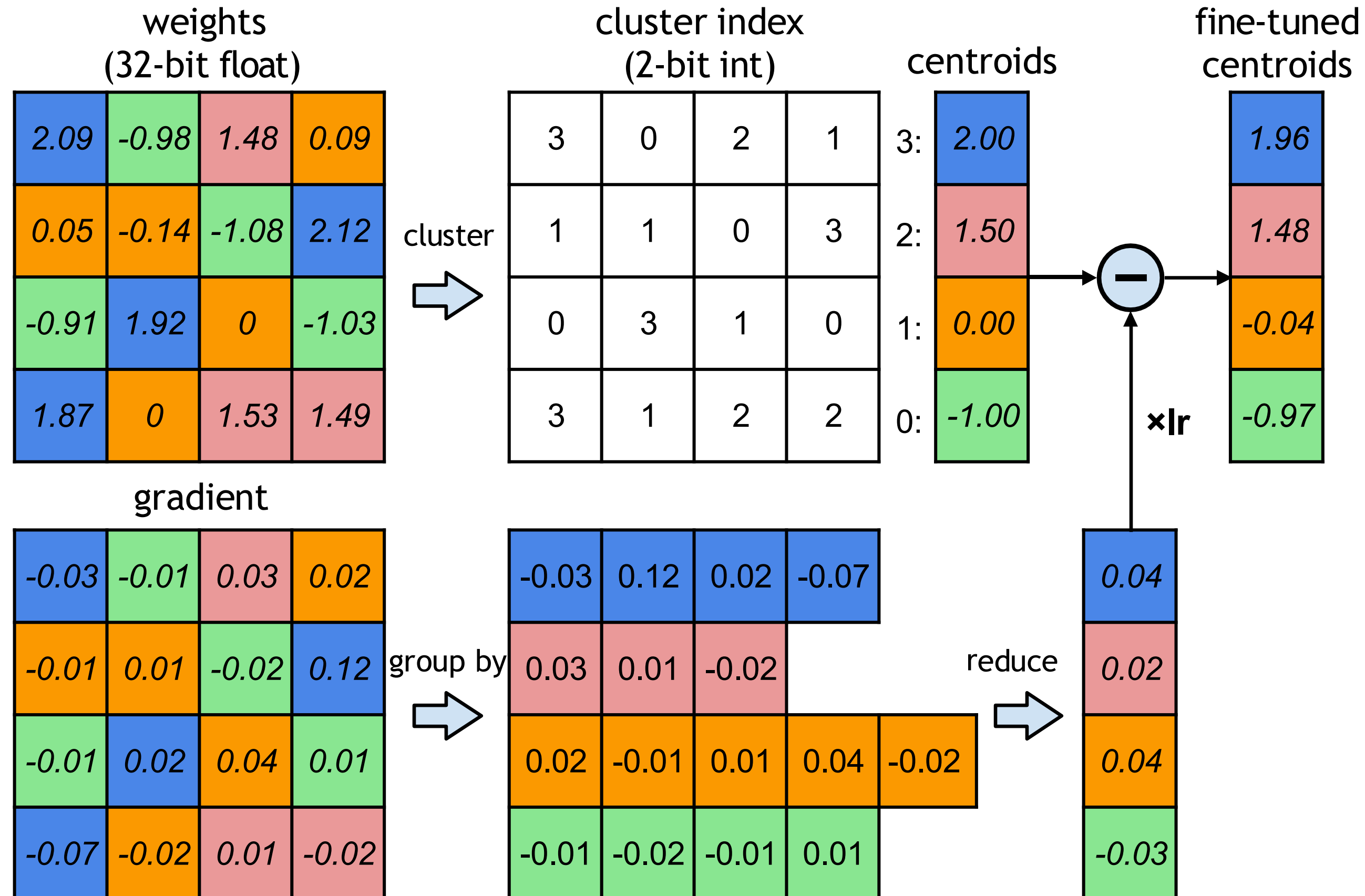
K-Means-based Weight Quantization

Fine-tuning Quantized Weights



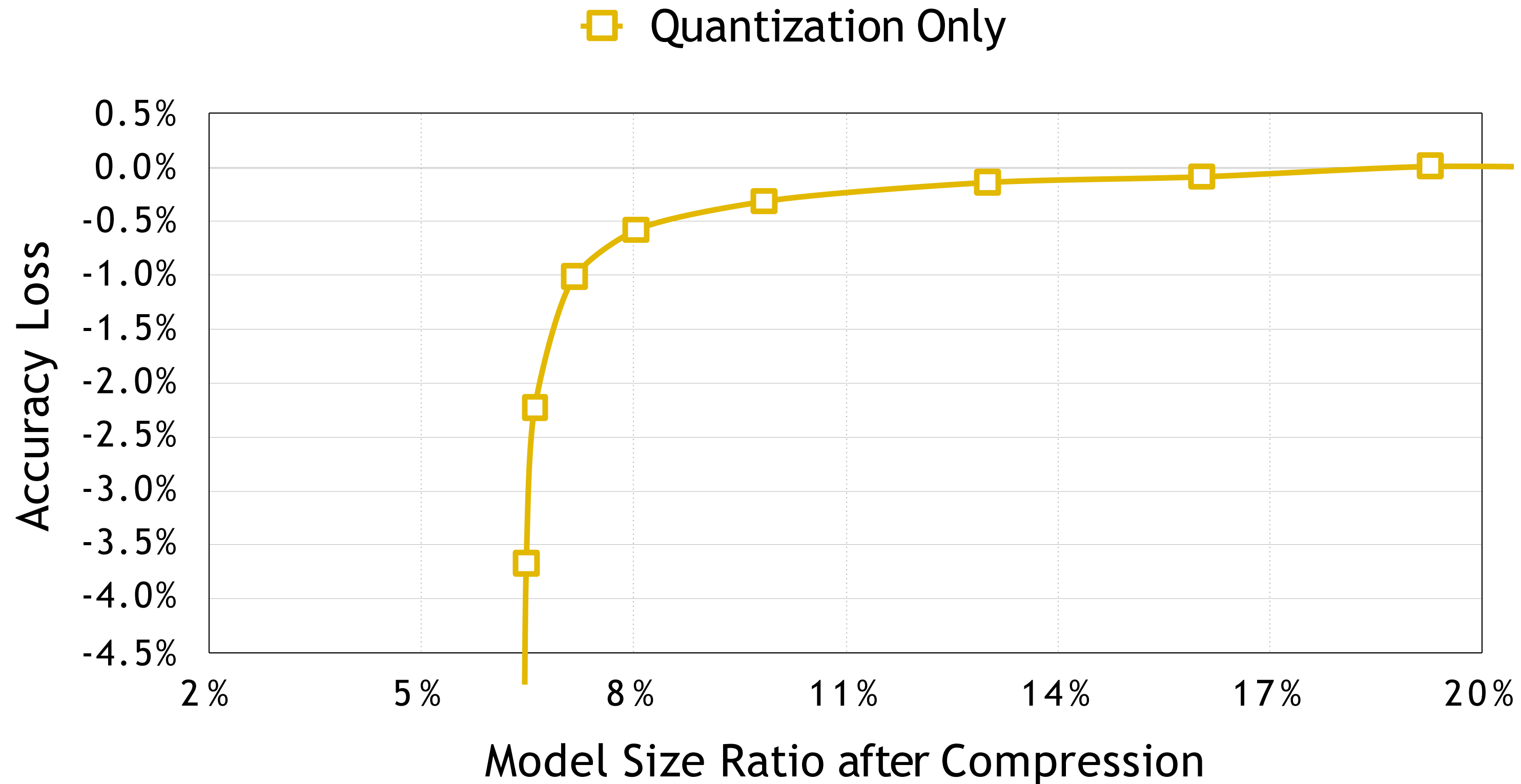
K-Means-based Weight Quantization

Fine-tuning Quantized Weights



K-Means-based Weight Quantization

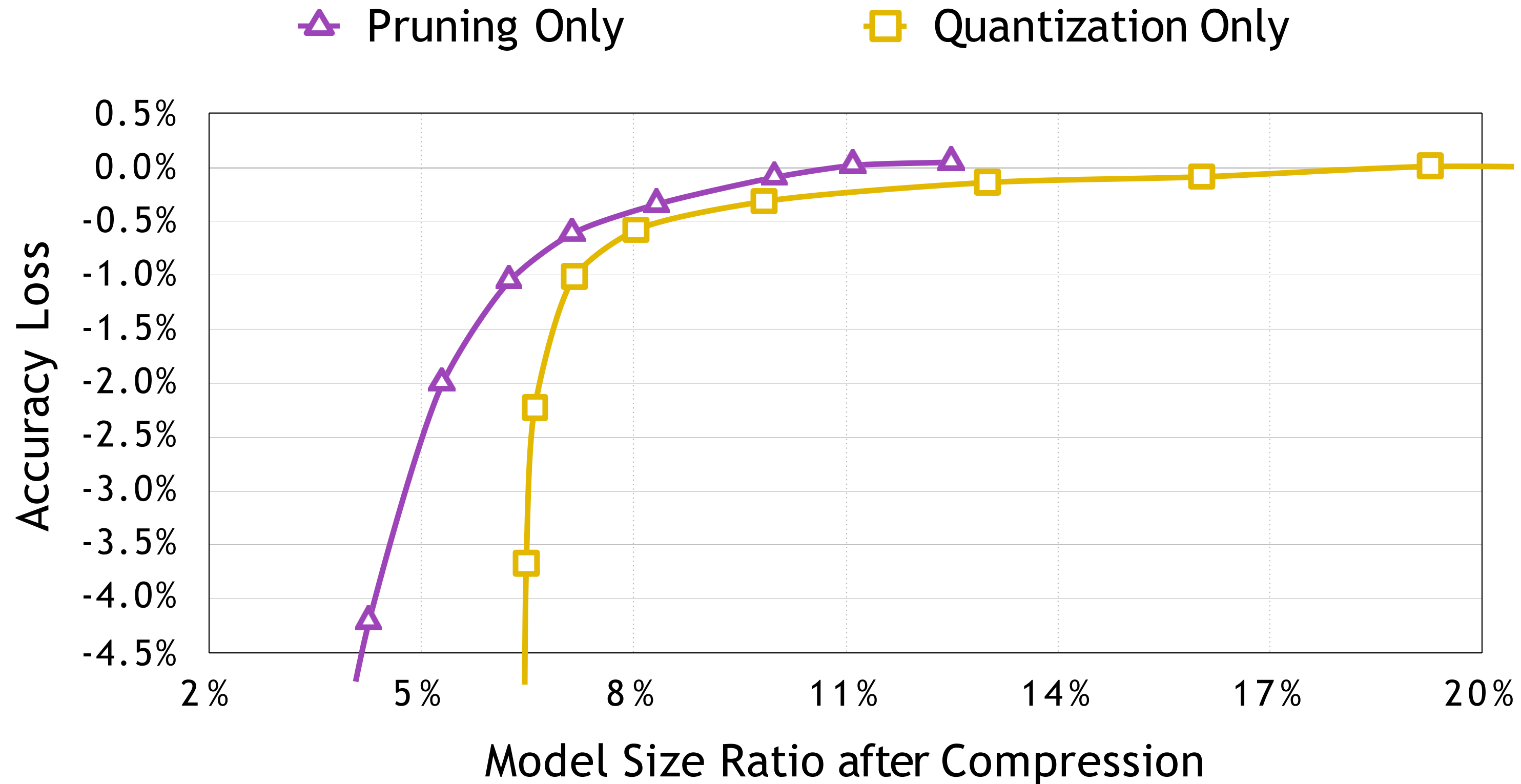
Accuracy vs. compression rate for AlexNet on ImageNet dataset



Deep Compression [Han *et al.*, ICLR 2016]

K-Means-based Weight Quantization

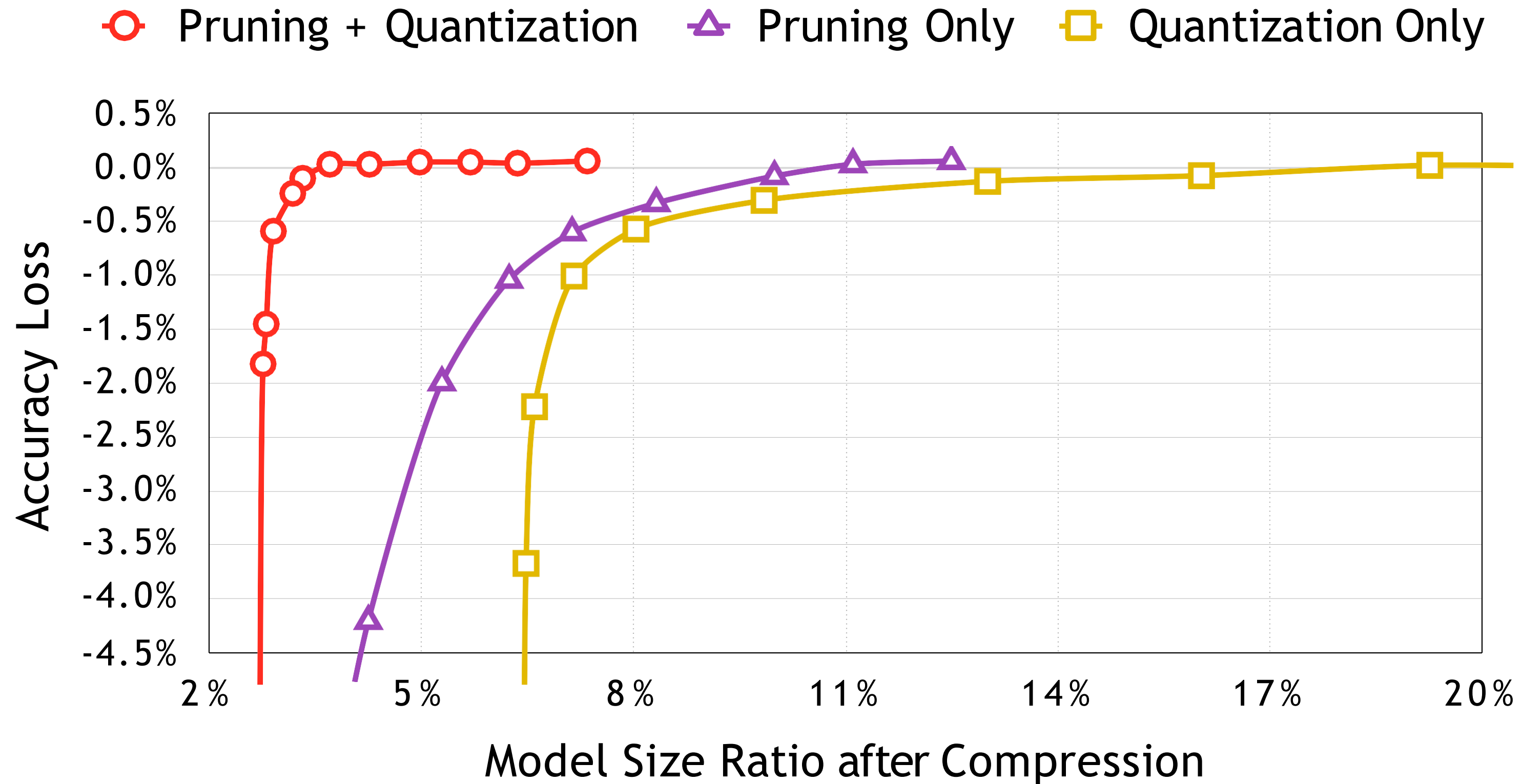
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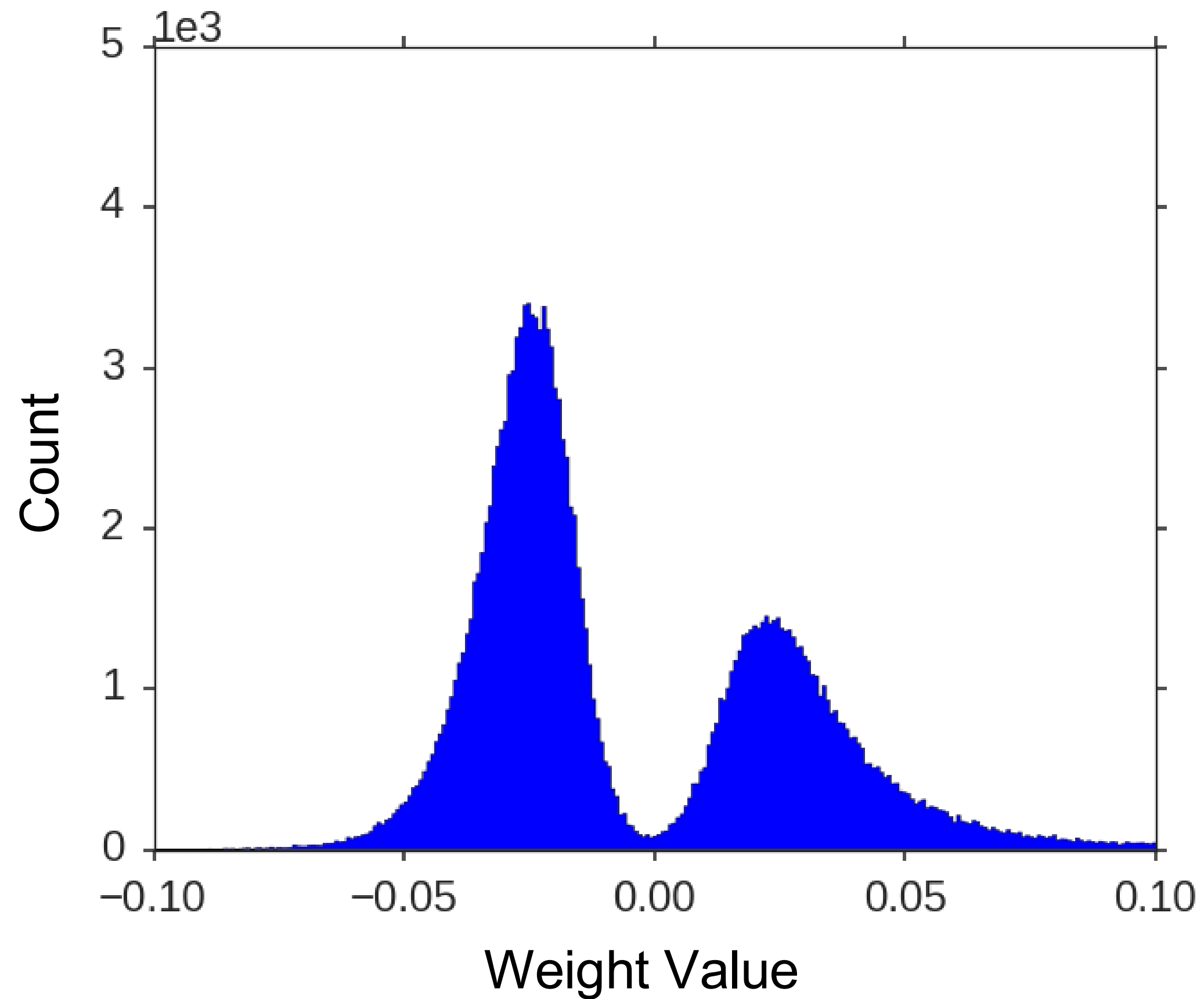
K-Means-based Weight Quantization

Accuracy vs. compression rate for AlexNet on ImageNet dataset



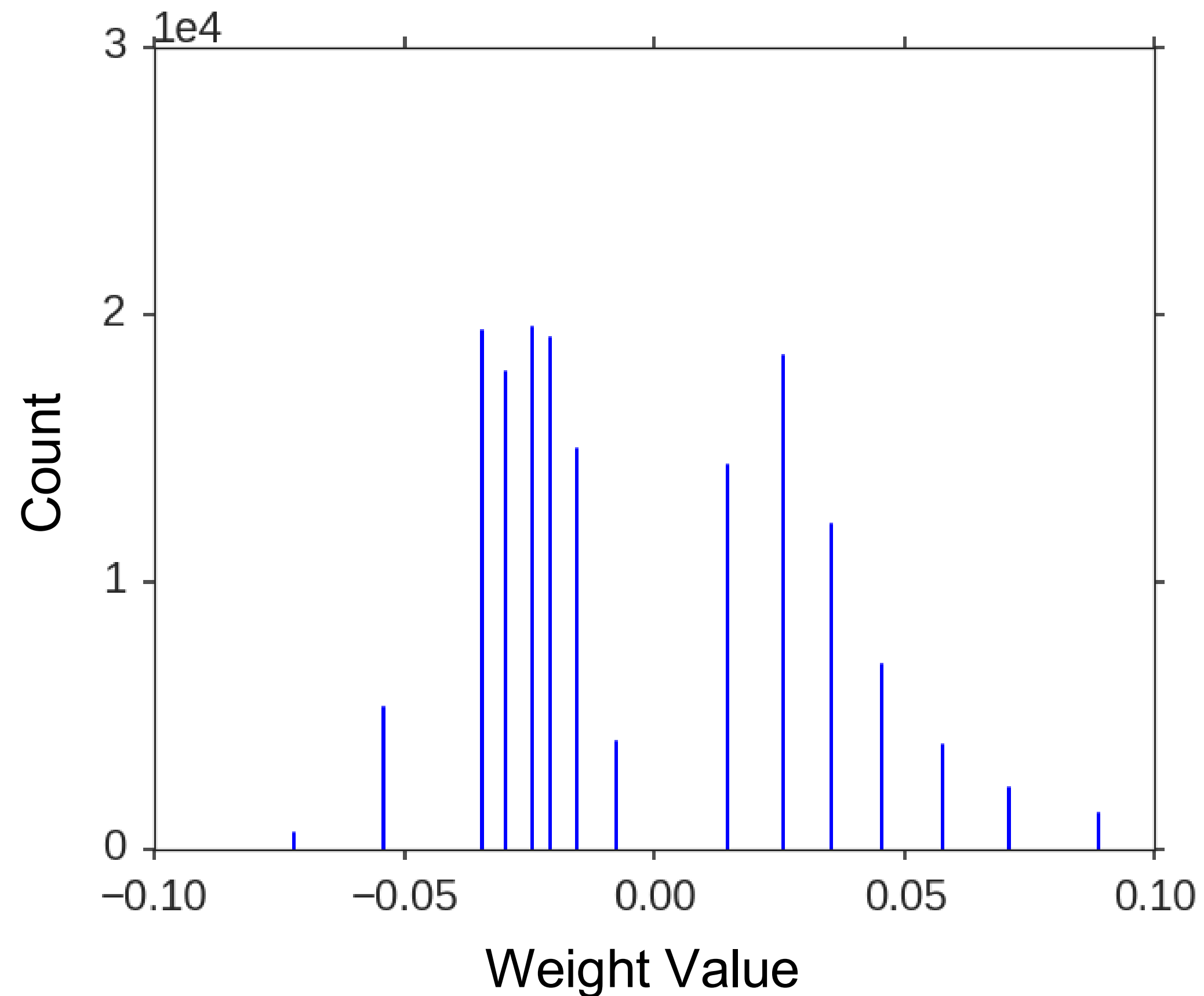
Deep Compression [Han *et al.*, ICLR 2016]

Before Quantization: Continuous Weight



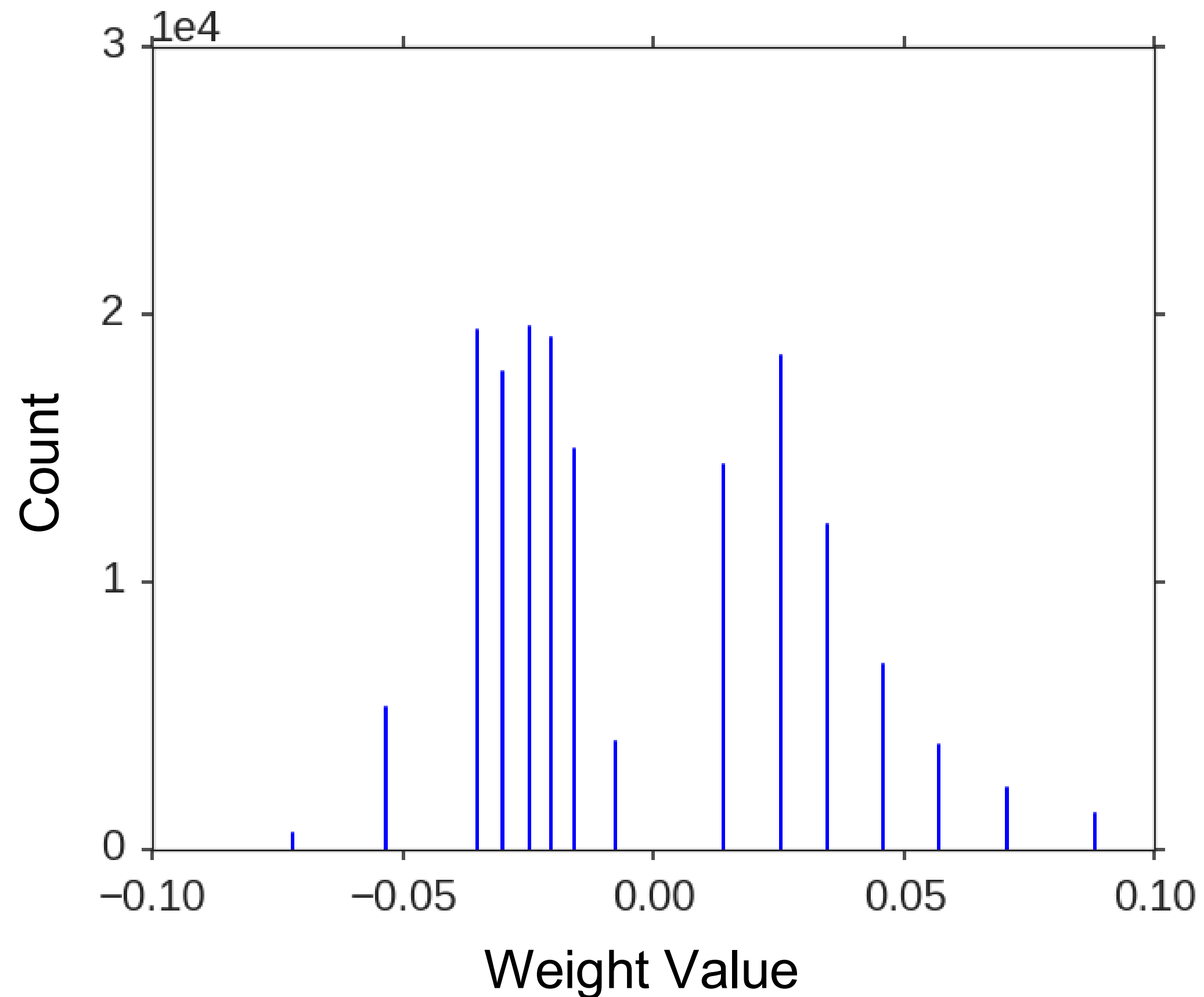
Deep Compression [Han *et al.*, ICLR 2016]

After Quantization: Discrete Weight



Deep Compression [Han *et al.*, ICLR 2016]

After Quantization: Discrete Weight after Retraining

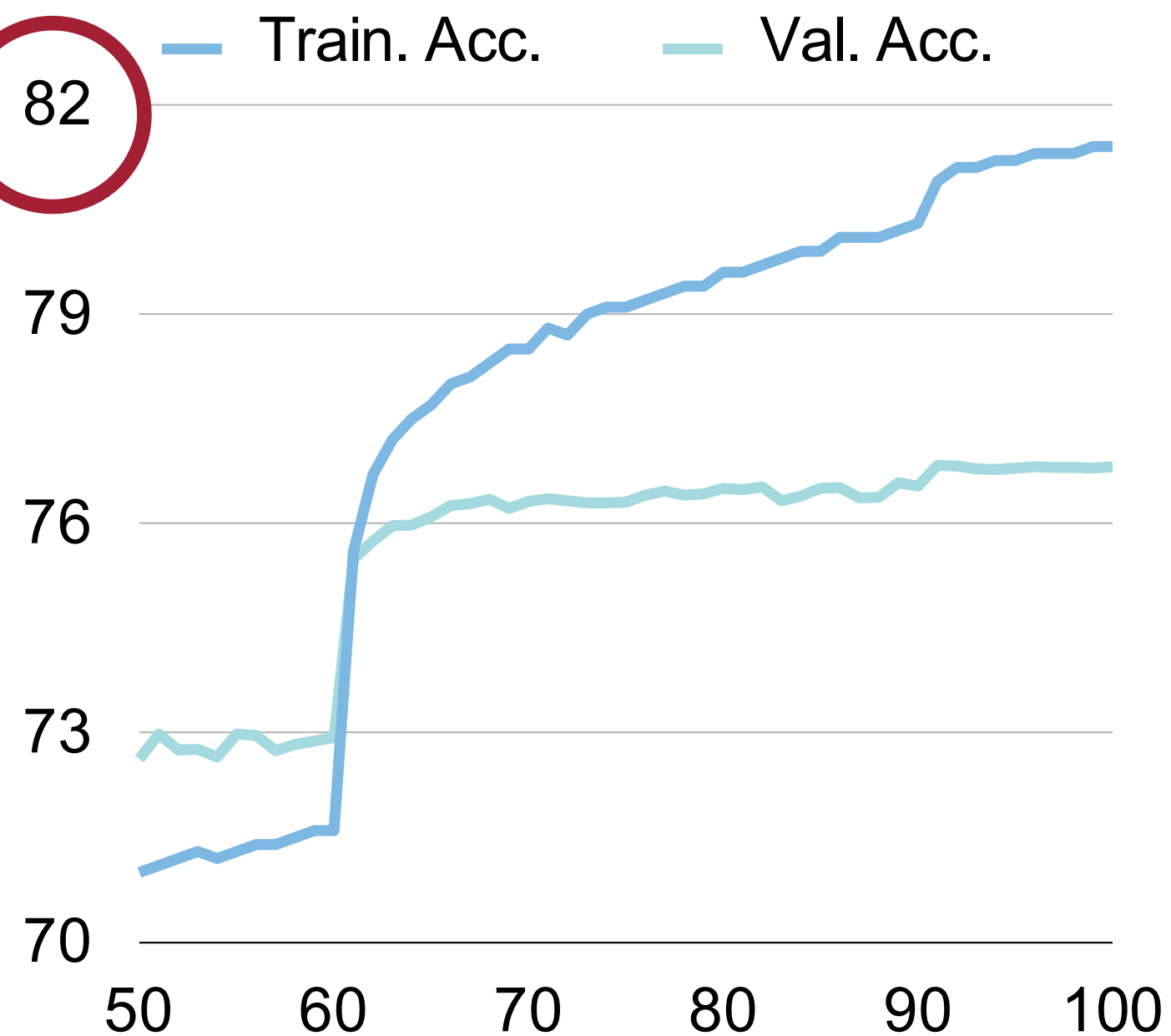


Deep Compression [Han *et al.*, ICLR 2016]

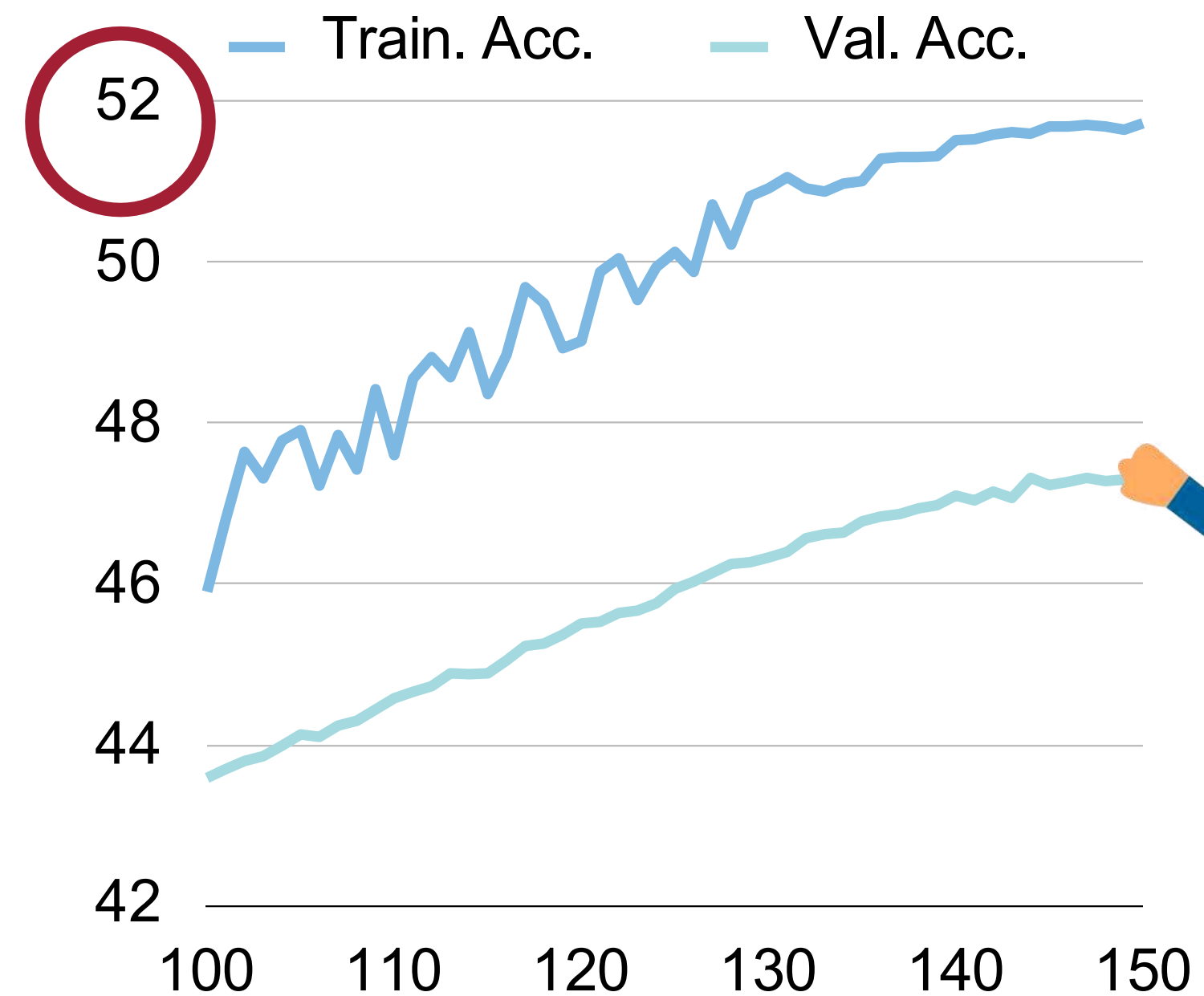
Distillation: Tiny models are hard to train

Tiny models underfit large datasets

Training curve for ResNet50

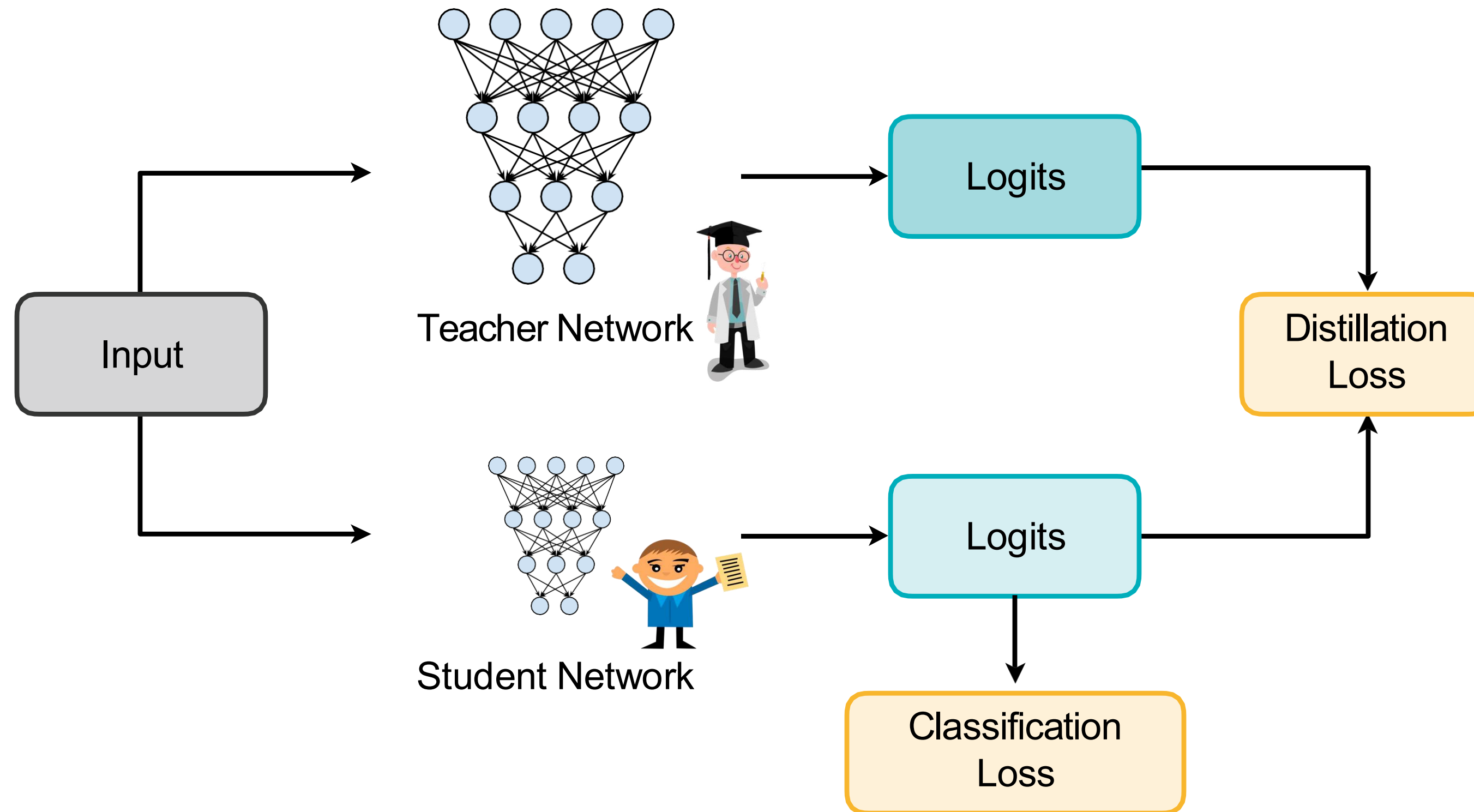


Training curve for MobileNetV2-Tiny



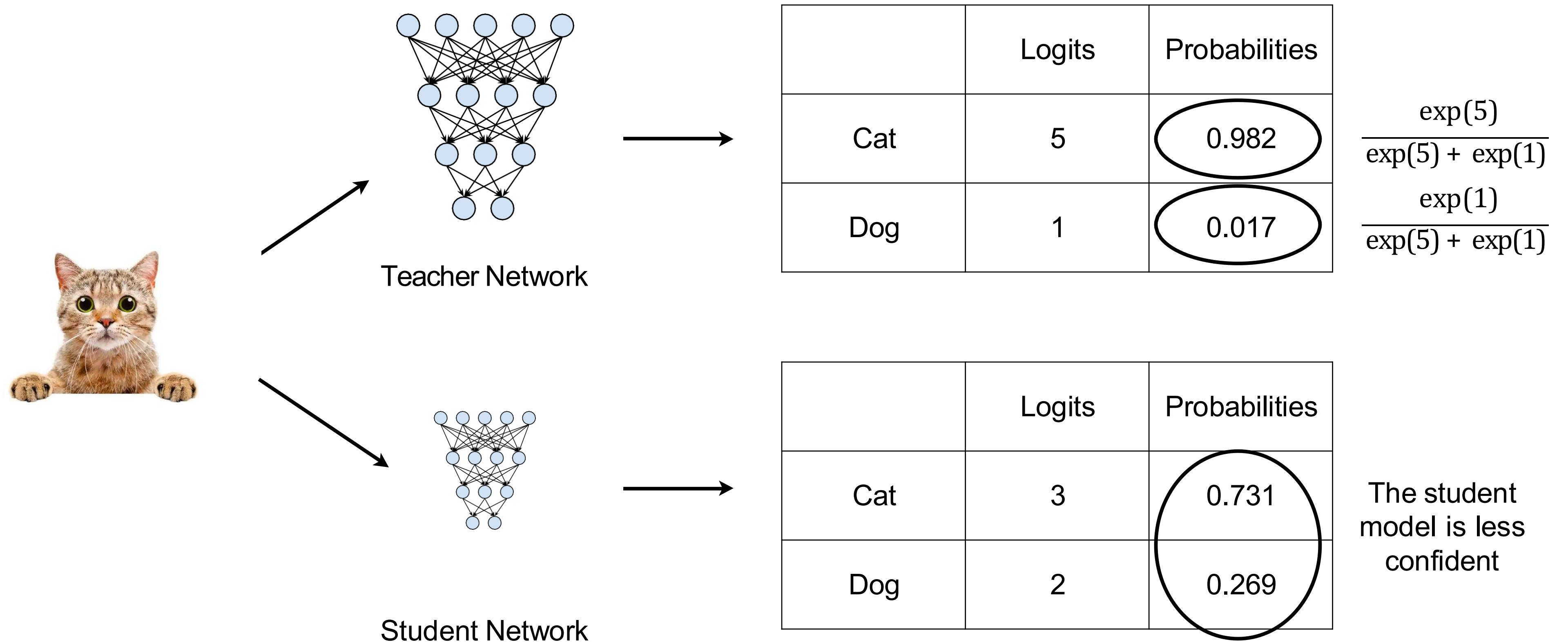
Question: Can we help the training of tiny models with large models?

Illustration of knowledge distillation



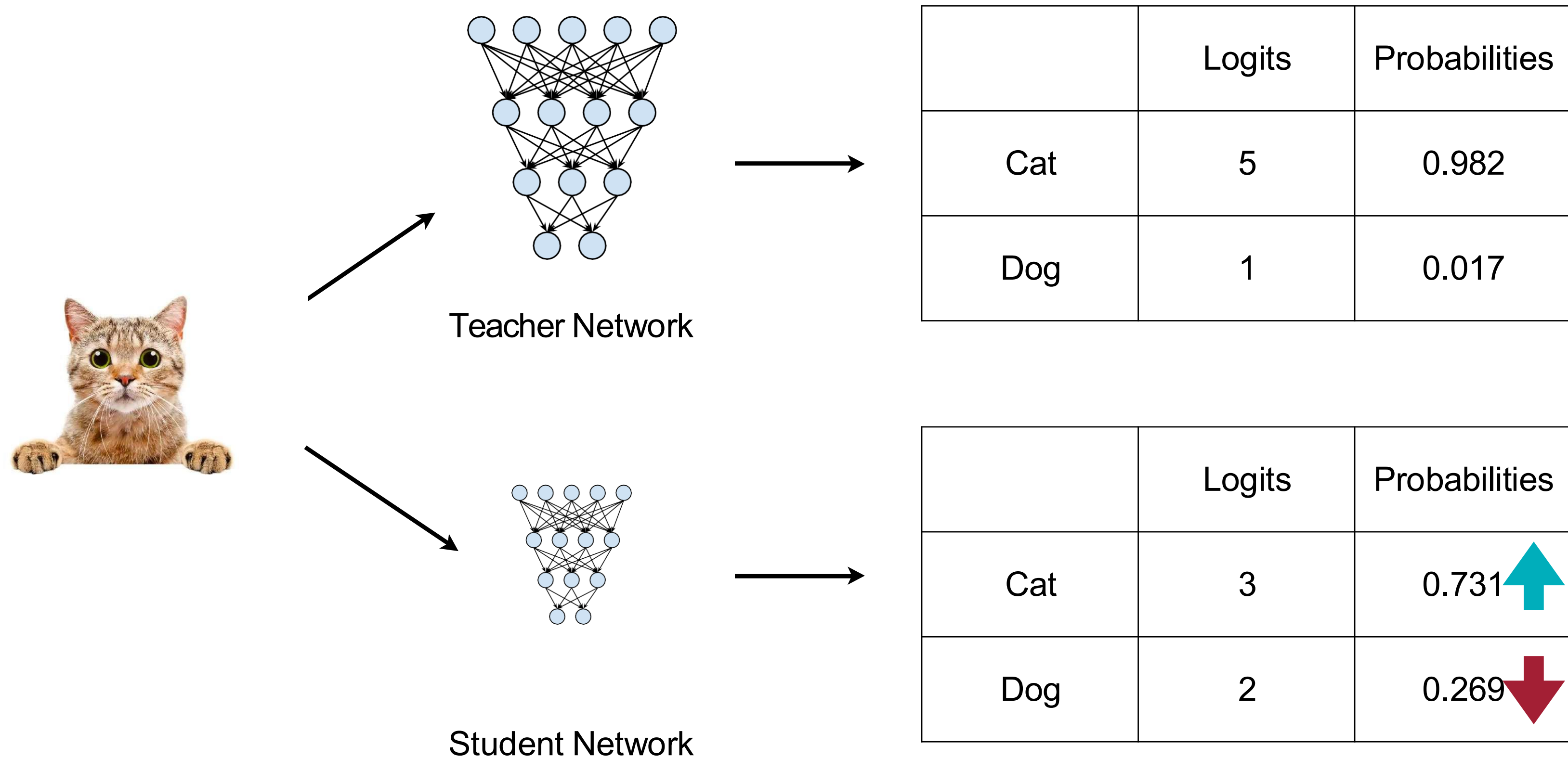
Intuition of knowledge distillation

Matching prediction probabilities between teacher and student



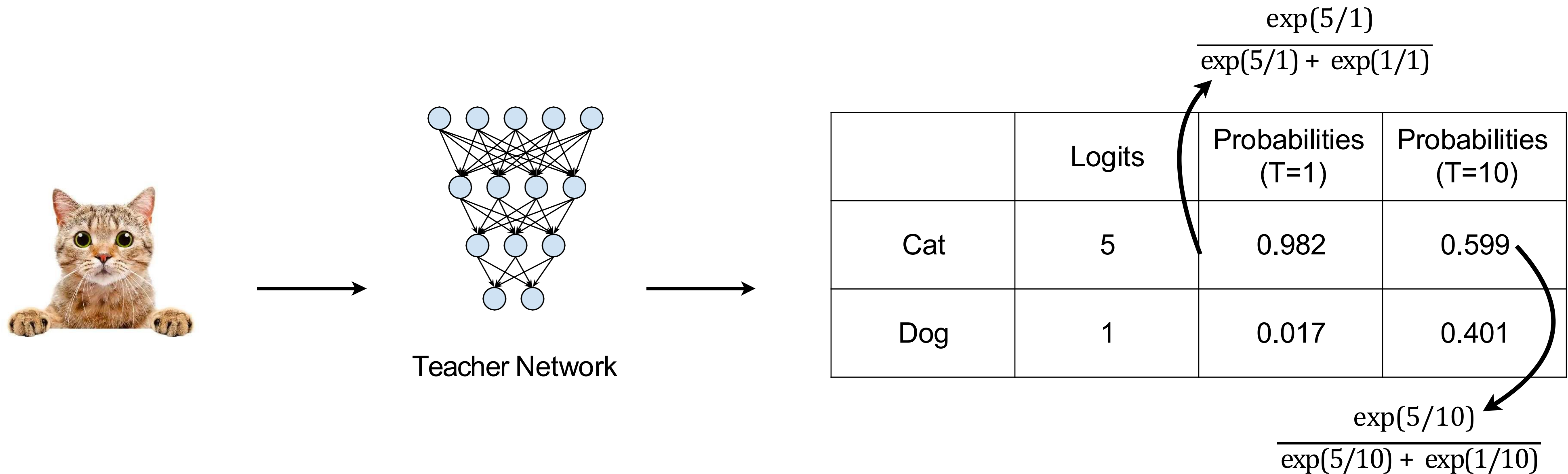
Intuition of knowledge distillation

Matching prediction probabilities between teacher and student



Intuition of knowledge distillation

Concept of temperature

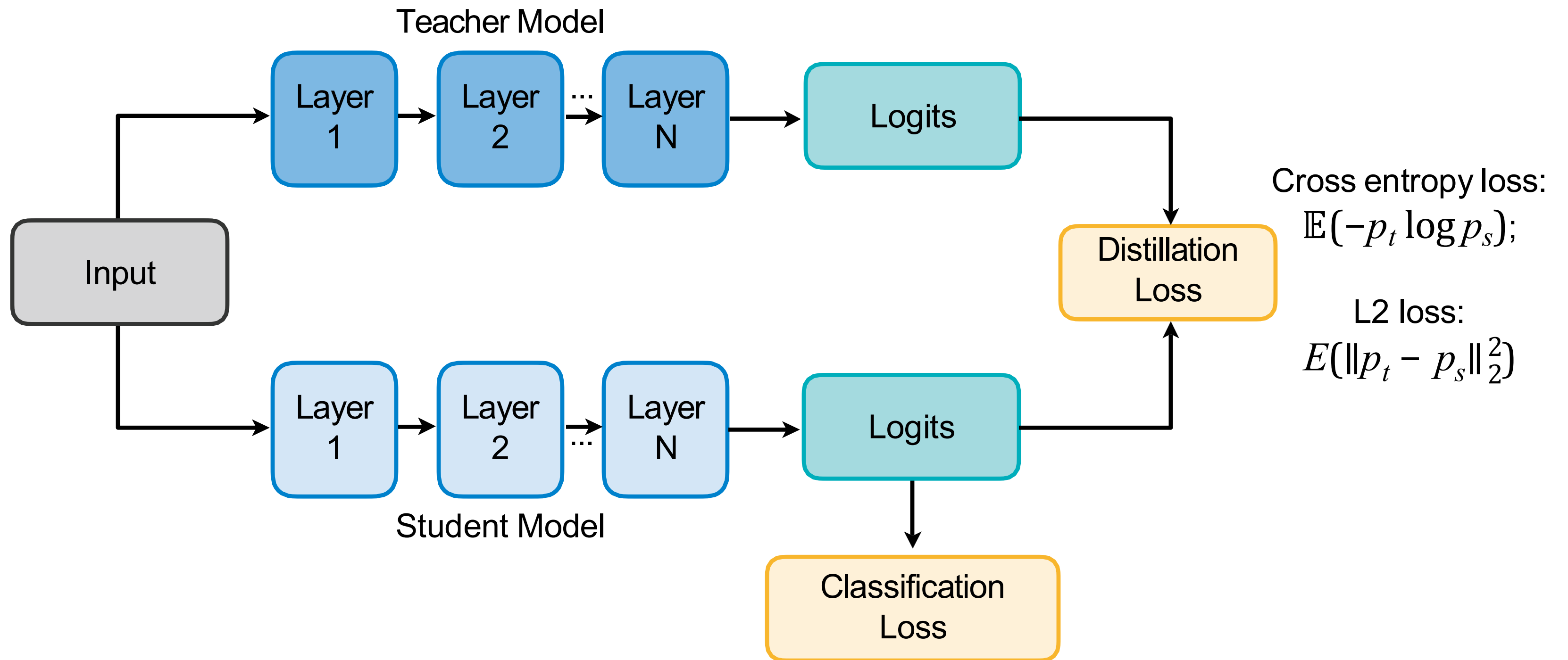


A larger temperature smooths the output probability distribution.

Formal Definition of KD

- Neural networks typically use a softmax function to generate the **logits** z_i to class **probabilities**
$$p(z_i, T) = \frac{\exp(z_i / T)}{\sum_j \exp(z_j / T)}$$
. Here, $i, j = 0, 1, 2, \dots, C - 1$, where C is the number of classes. T is the temperature, which is normally set to 1.
- The goal of knowledge distillation is to **align the class probability distributions from teacher and student networks**.

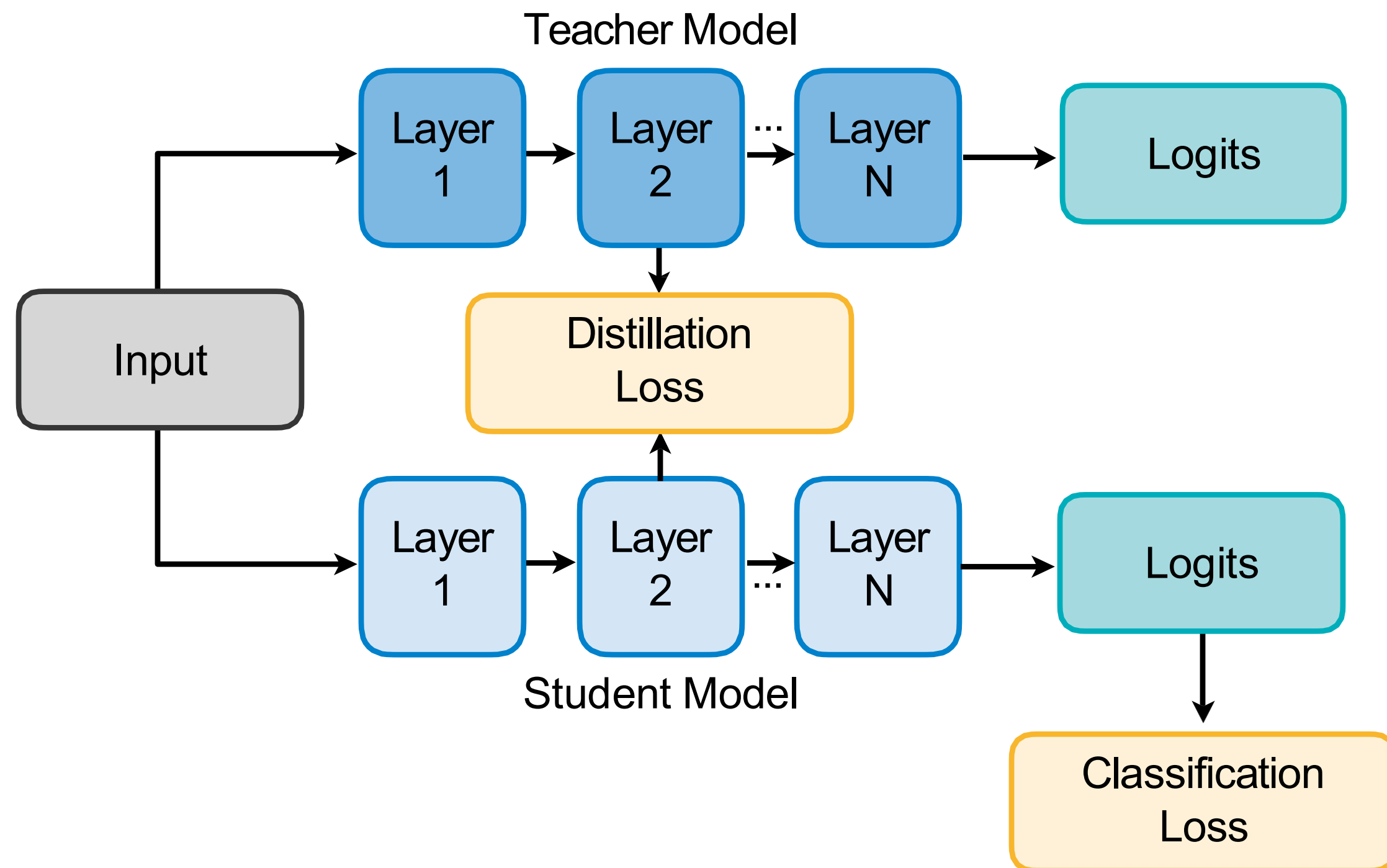
Matching output logits



Distilling the Knowledge in a Neural Network [Hinton *et al.*, NeurIPS Workshops 2014]
Do Deep Nets Really Need to be Deep? [Ba and Caruana, NeurIPS 2014]

What else to match other than output logits?

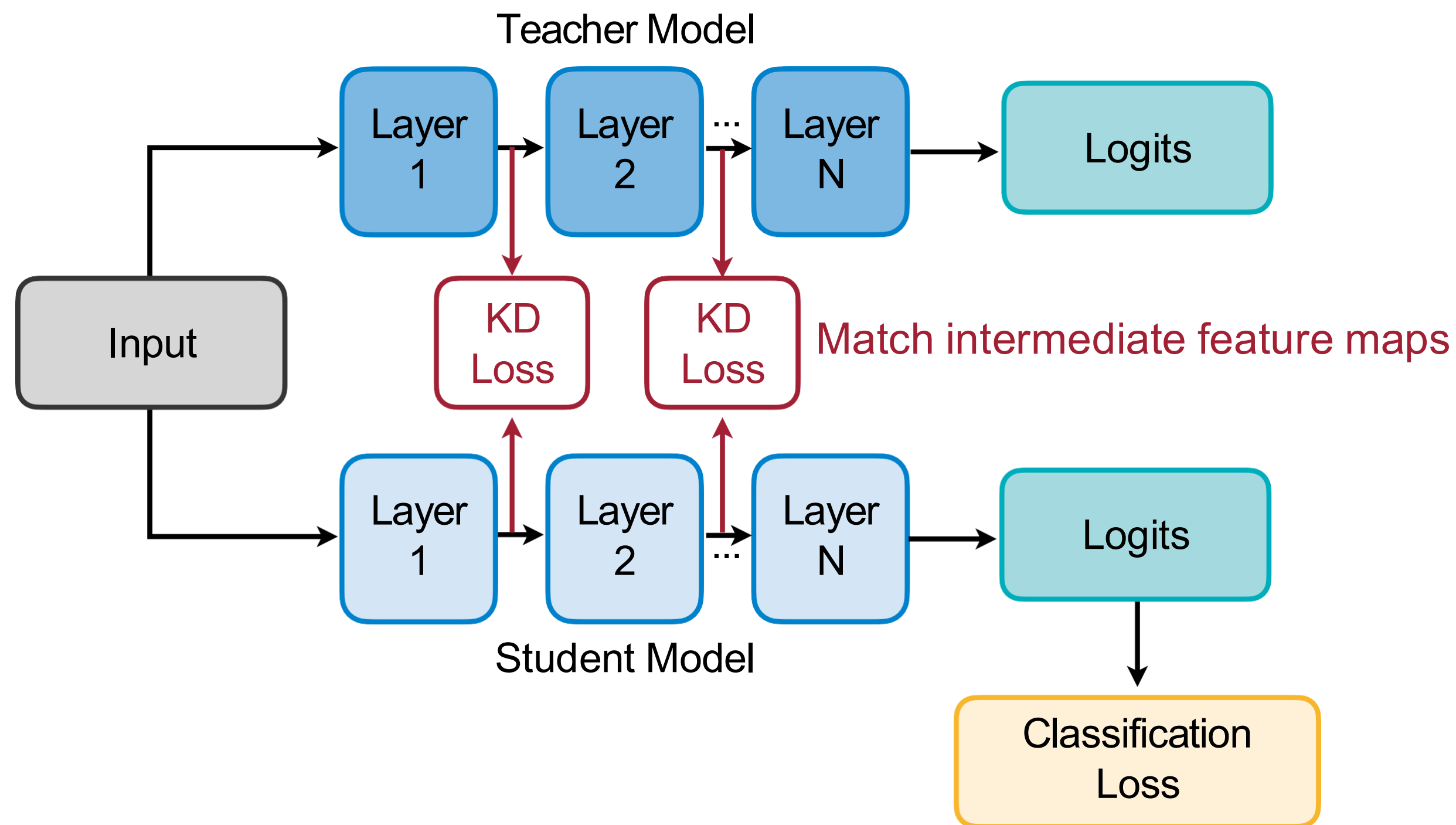
Matching intermediate weights



Matching intermediate features

Minimizing maximum mean discrepancy between feature maps

- Intuition: teacher and student networks should have similar **feature** distributions, not just output probability distributions.



Like What You Like: Knowledge Distill via Neuron Selectivity Transfer [Huang and Wang, arXiv 2017]

Lecture Plan

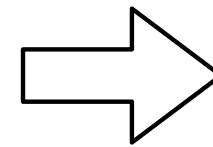
1. Federated learning and the deep leakage from gradients
2. Pruning, quantization and knowledge distillation
- 3. Memory bottleneck of on-device training**
4. Tiny transfer learning (TinyTL)
5. Sparse back-propagation (SparseBP)

On-Device Training is Challenging

Memory size is too small to hold DNNs



Cloud AI



Mobile AI

Memory (Activation)

141GB

4GB

Storage (Weights)

~TB/PB

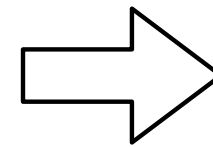
256GB

On-Device Training is Challenging

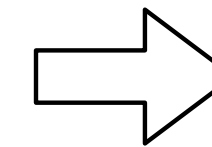
Memory size is too small to hold DNNs



Cloud AI



Mobile AI



Tiny AI

Memory (Activation)

141GB

4GB

320kB

Storage (Weights)

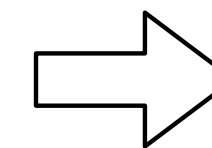
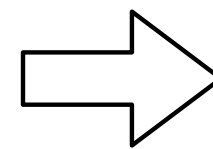
~TB/PB

256GB

1MB

On-Device Training is Challenging

Memory size is too small to hold DNNs



Cloud AI

Mobile AI

Tiny AI

Memory (Activation)

141GB

4GB

320kB

Storage (Weights)

~TB/PB

256GB

1MB

**13,000x
smaller**

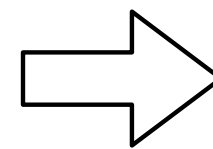
**1,000,000x
smaller**

On-Device Training is Challenging

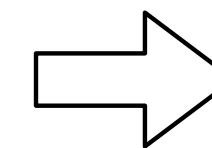
Memory size is too small to hold DNNs



Cloud AI



Mobile AI



Tiny AI

Memory (Activation)

141GB

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Storage (Weights)

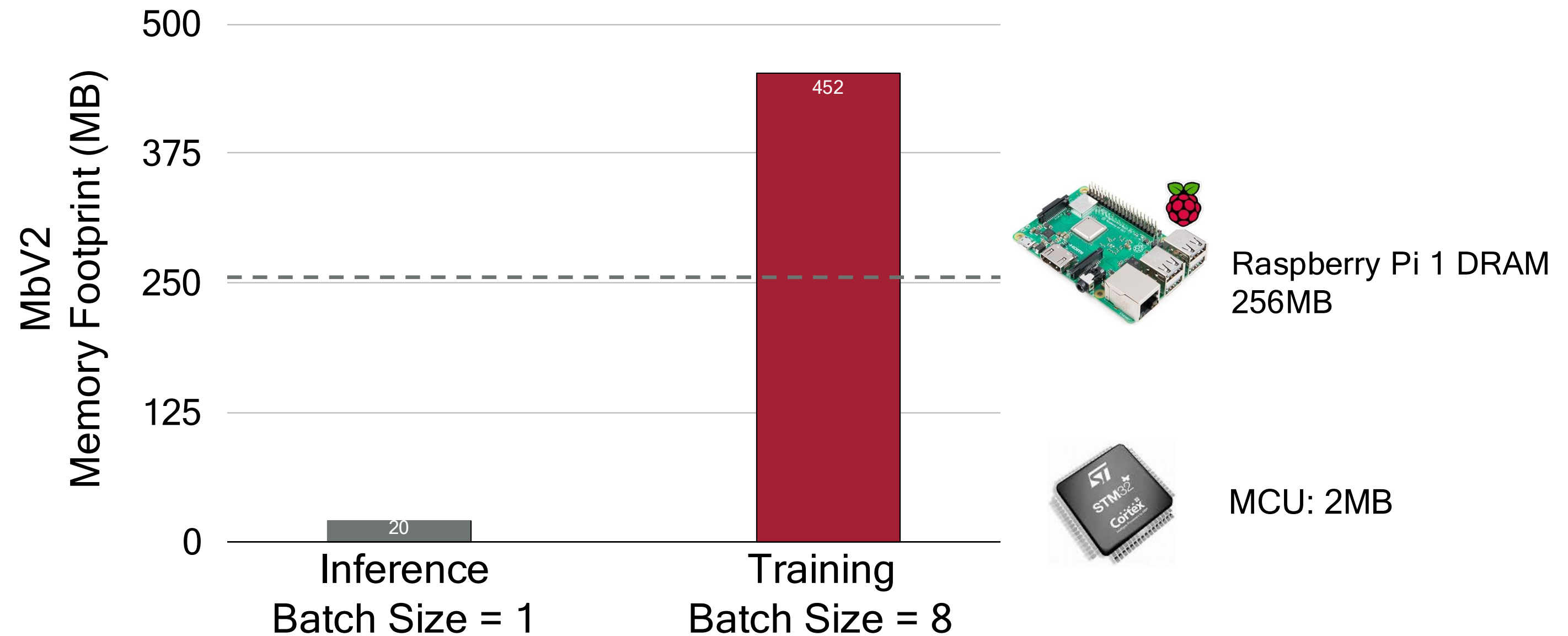
~TB/PB

256GB

1MB

- We need to reduce both **weights** and **activation** to fit DNNs for On-Device Training

Training Memory is the Key Bottleneck



- Edge devices have tight memory constraints. The training memory footprint of neural networks can easily exceed the limit.

Training Memory is the Key Bottleneck

Question: Why training memory is much larger than inference?

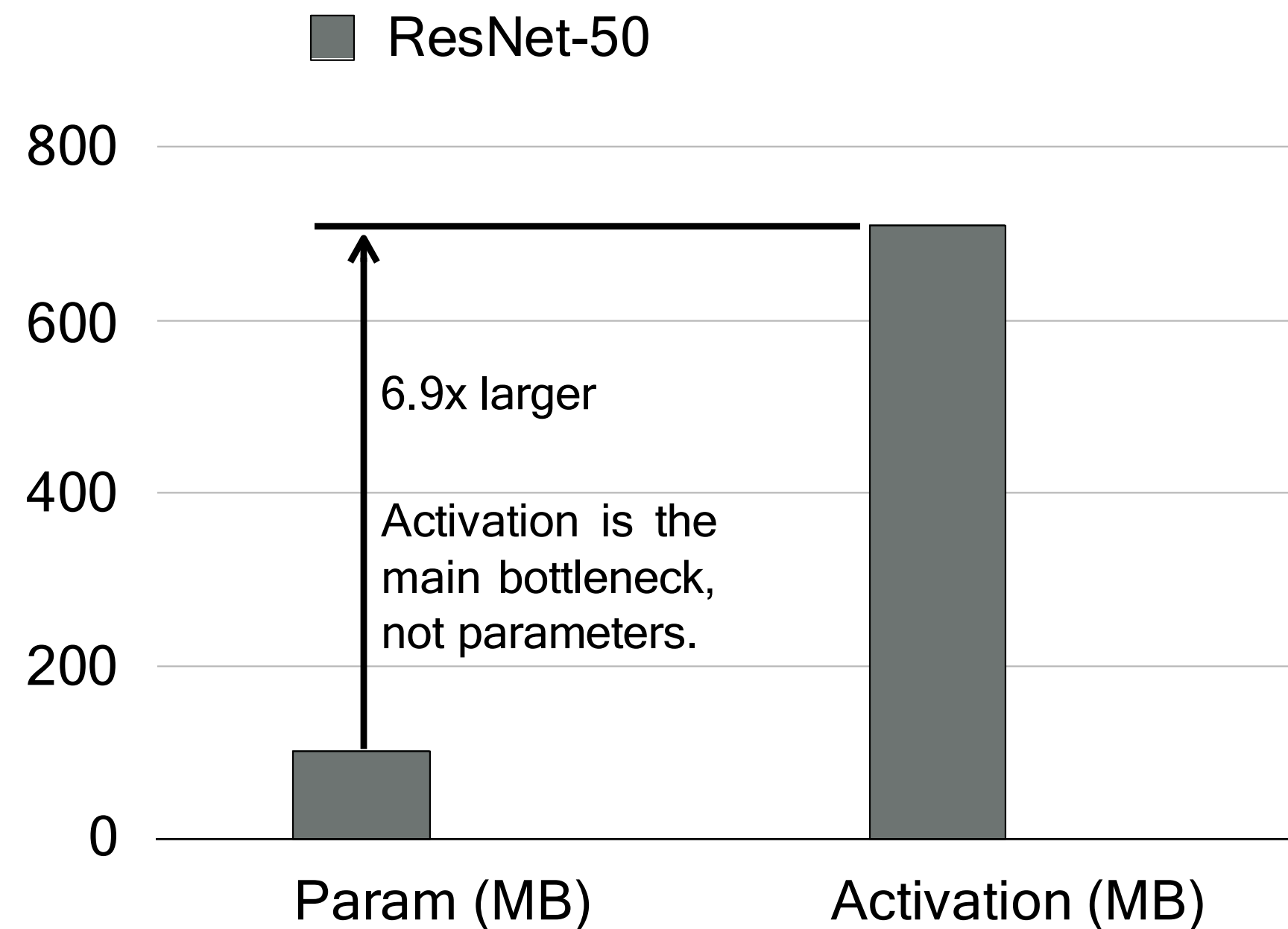
Answer: Because of intermediate **activations**

$$\text{Forward: } \mathbf{a}_{i+1} = \mathbf{a}_i \mathbf{W}_i + \mathbf{b}_i$$

$$\text{Backward: } \frac{\partial L}{\partial \mathbf{W}_i} = \mathbf{a}_i^T \frac{\partial L}{\partial \mathbf{a}_{i+1}}$$

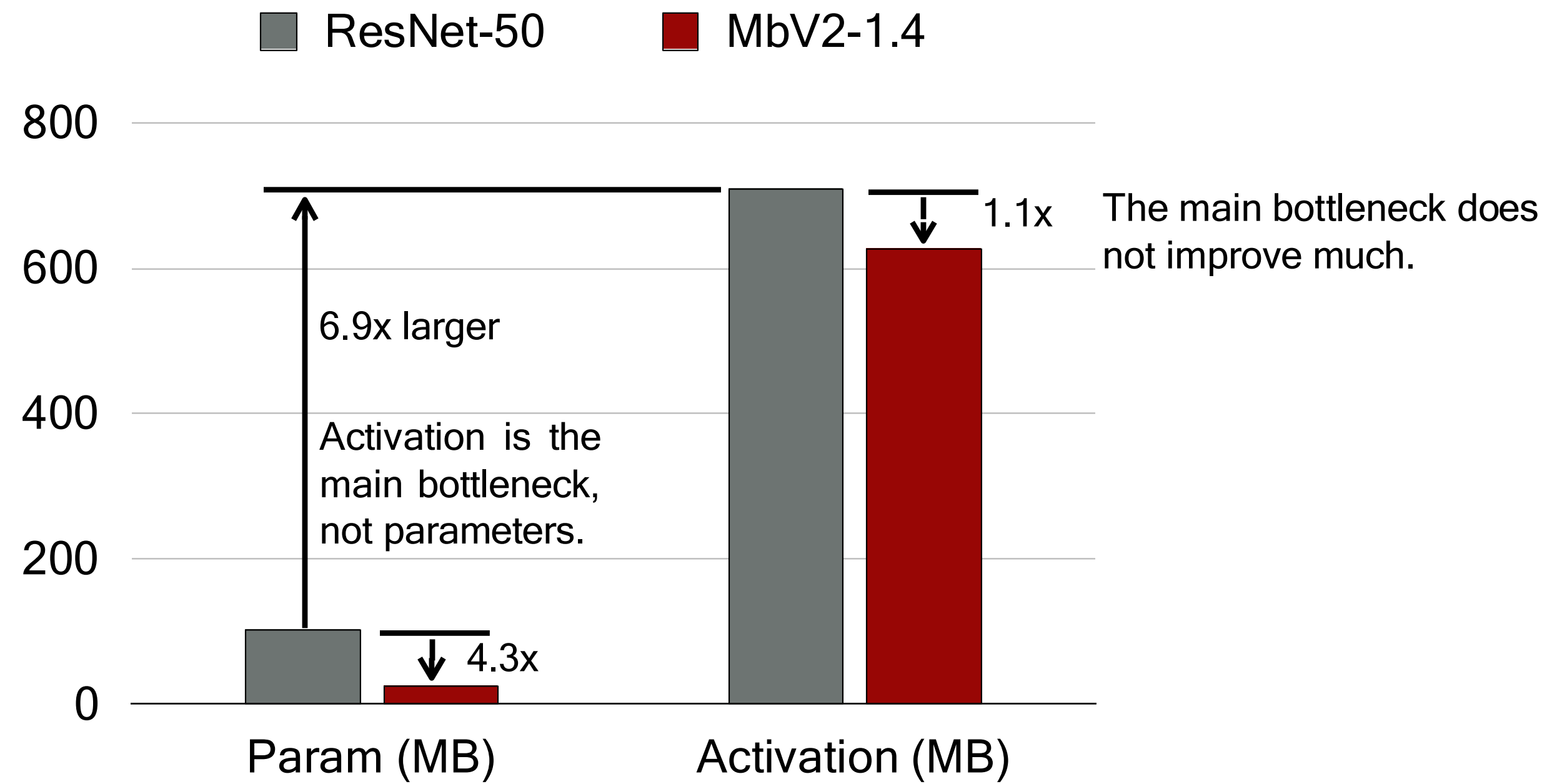
- Inference does not need to store activations, training does.
- Activations grows linearly with batch size, which is always 1 for inference.
- Even with bs=1, activations are beyond memory limit of many edge devices.

Activation is the Memory Bottleneck in CNNs



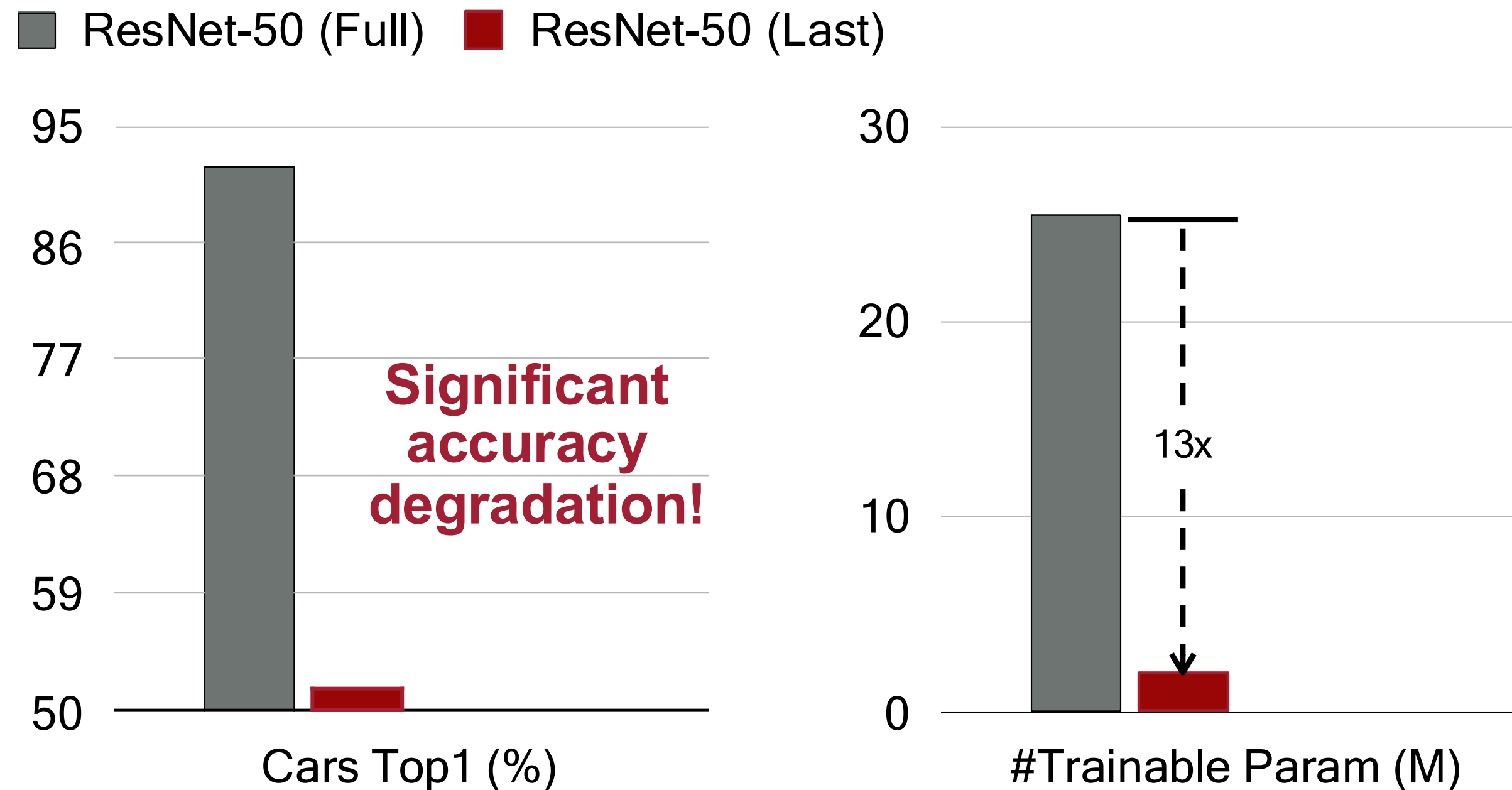
- Activation is the main bottleneck for CNN training

Activation is the Memory Bottleneck in CNNs



- Activation is the main bottleneck for CNN training.
- MobileNets focus on reducing the number of parameters or FLOPs, while the main bottleneck does not improve much.

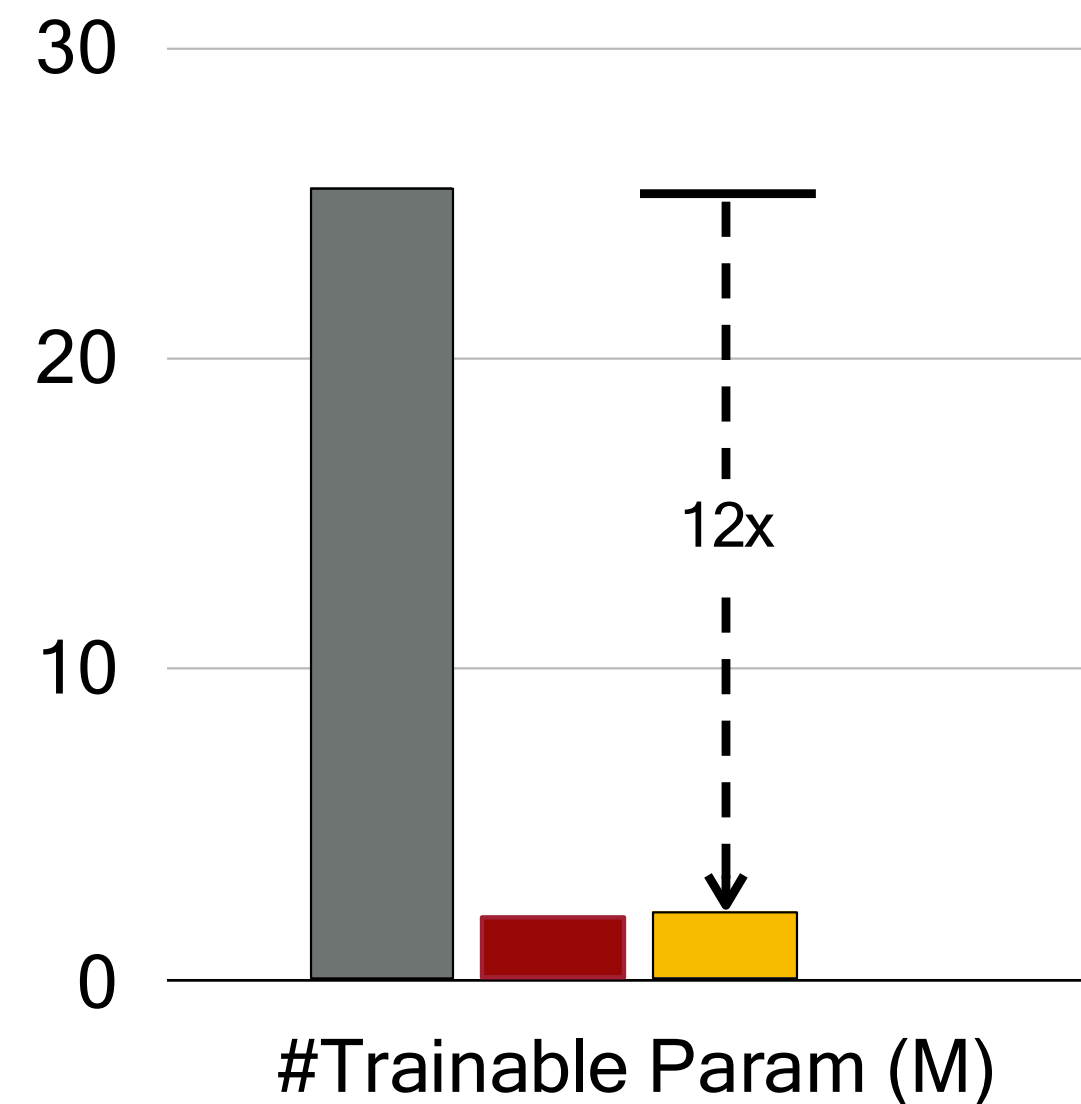
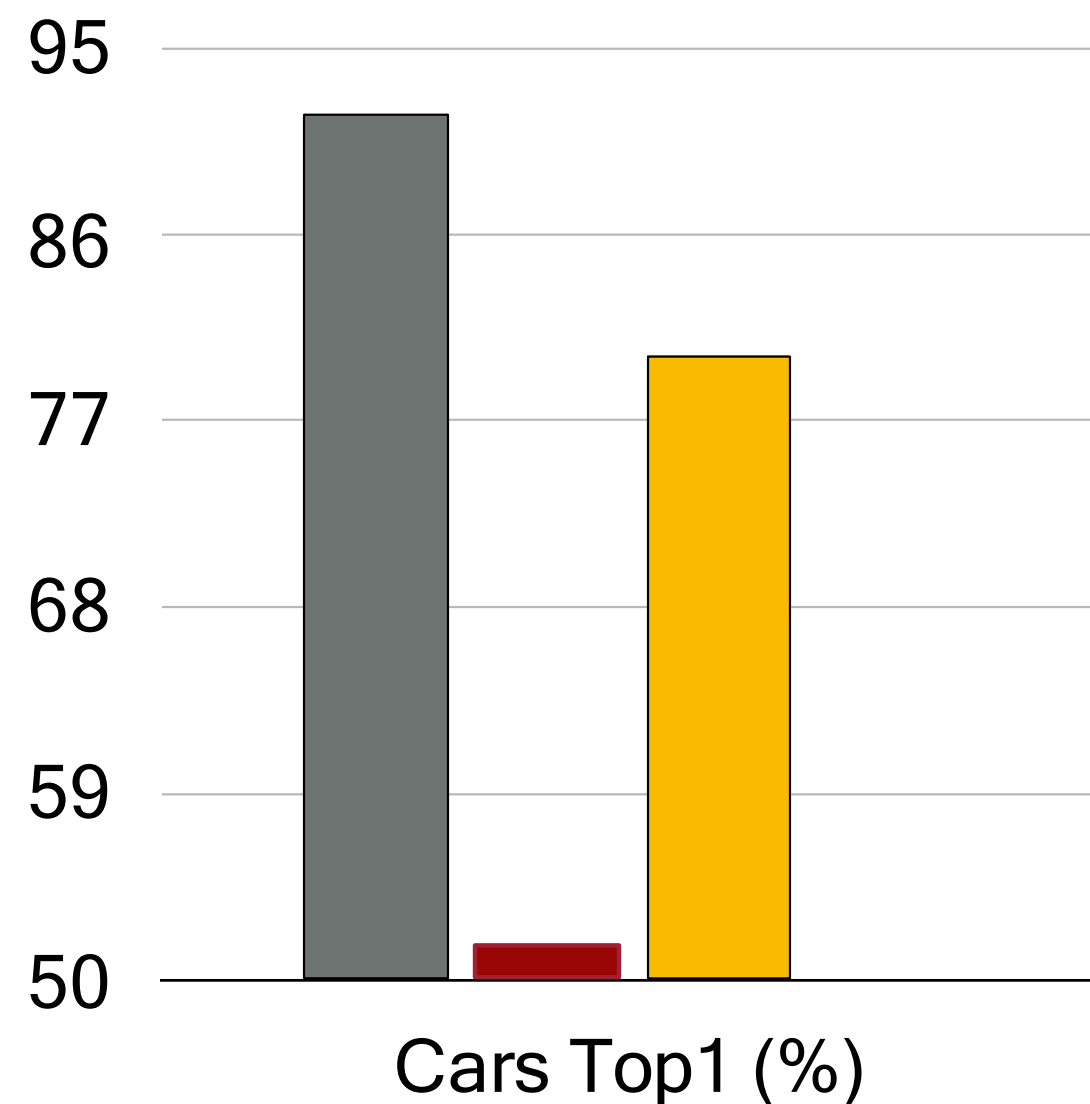
Parameter-Efficient Transfer Learning in CNNs



- **Full**: Fine-tune the full network. Better accuracy but highly inefficient.
- **Last**: Only fine-tune the last classifier head. Efficient but the capacity is limited.

Parameter-Efficient Transfer Learning in CNNs

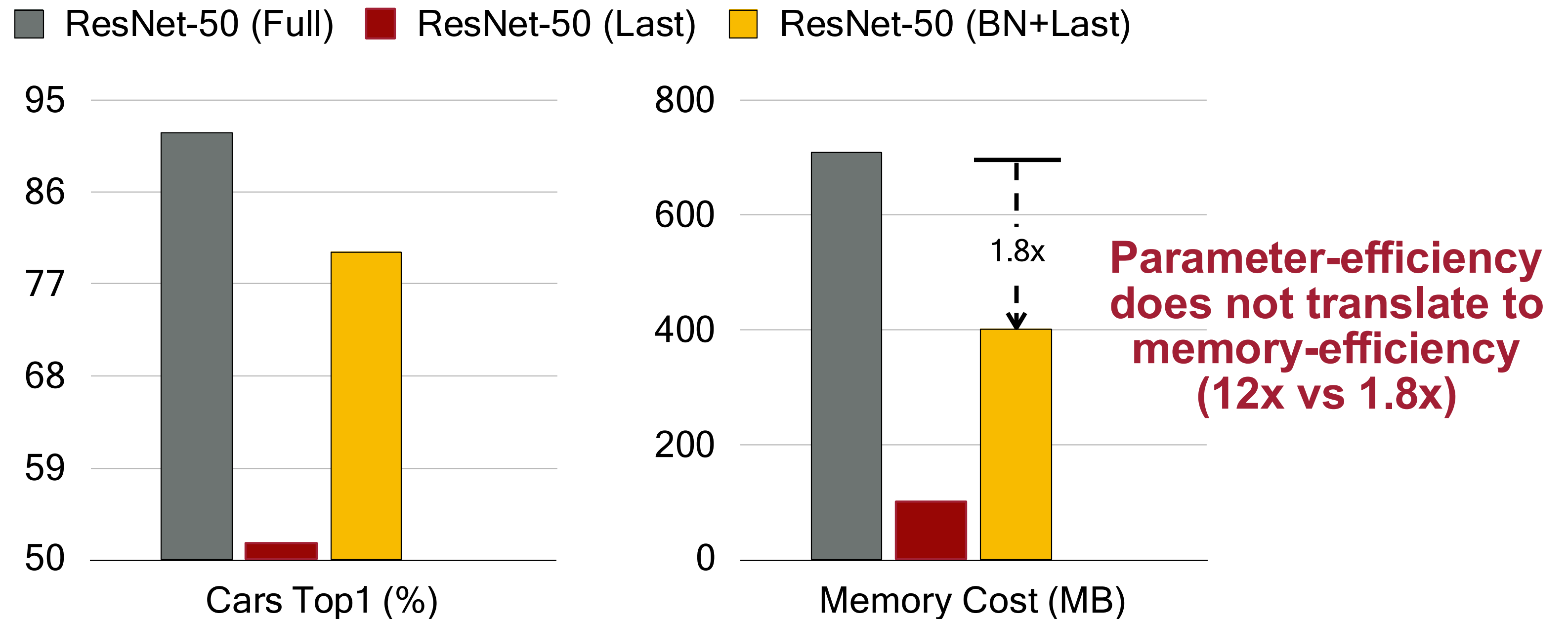
■ ResNet-50 (Full) ■ ResNet-50 (Last) ■ ResNet-50 (BN+Last)



- **Full**: Fine-tune the full network. Better accuracy but highly inefficient.
- **Last**: Only fine-tune the last classifier head. Efficient but the capacity is limited.
- **BN+Last**: Fine-tune the BN layers and the last layer. Parameter-efficient.

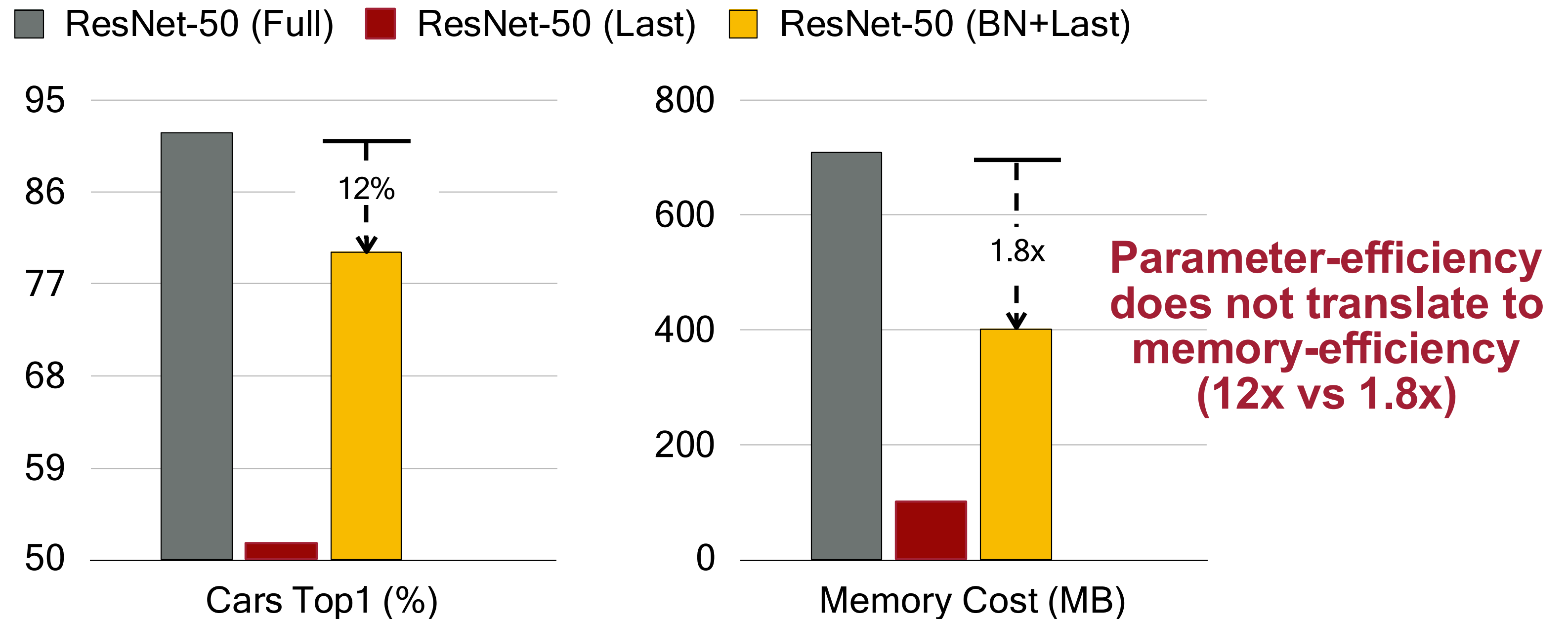
Question: Is BN+Last update or Last-only update enough for on-device transfer learning?

Parameter-Efficient Transfer Learning in CNNs



- **Full**: Fine-tune the full network. Better accuracy but highly inefficient.
- **Last**: Only fine-tune the last classifier head. Efficient but the capacity is limited.
- **BN+Last**: Fine-tune the BN layers and the last layer. Parameter-efficient, **but the memory saving is limited.**

Parameter-Efficient Transfer Learning in CNNs

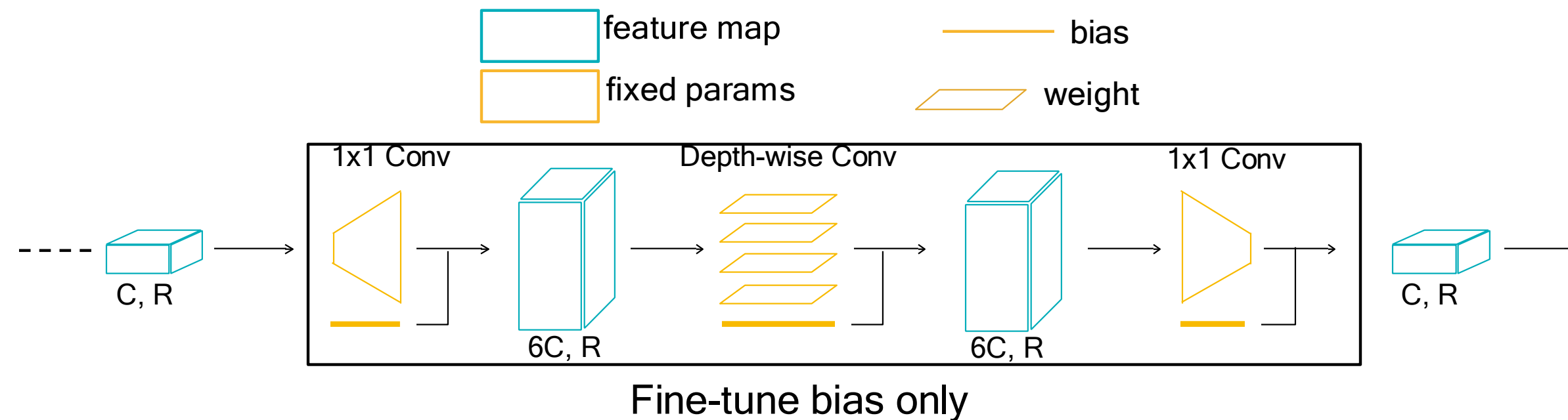


- **Full**: Fine-tune the full network. Better accuracy but highly inefficient.
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- **BN+Last**: Fine-tune the BN layers and the last layer. Parameter-efficient, **but the memory saving is limited. Significant accuracy loss.**

Lecture Plan

1. Federated Learning and the deep leakage from gradients
2. Pruning, quantization and knowledge distillation
3. Memory bottleneck of on-device training
- 4. Tiny transfer learning (TinyTL)**
5. Sparse back-propagation (SparseBP)

Updating Weights is Memory-Expensive

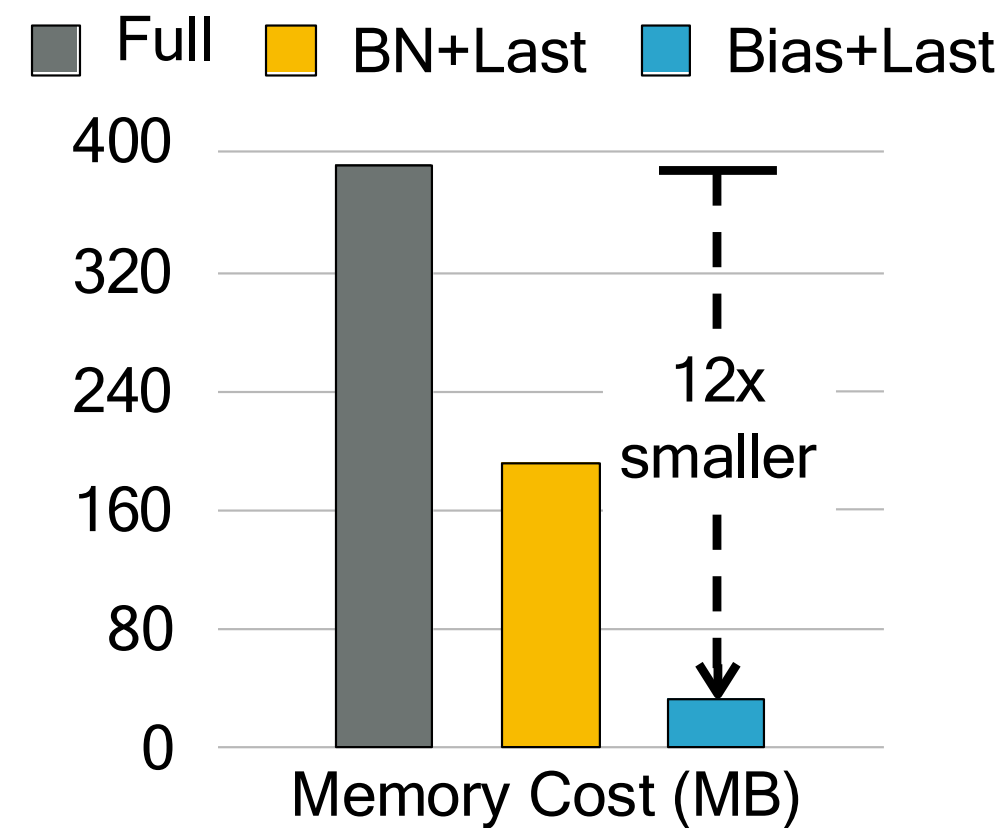
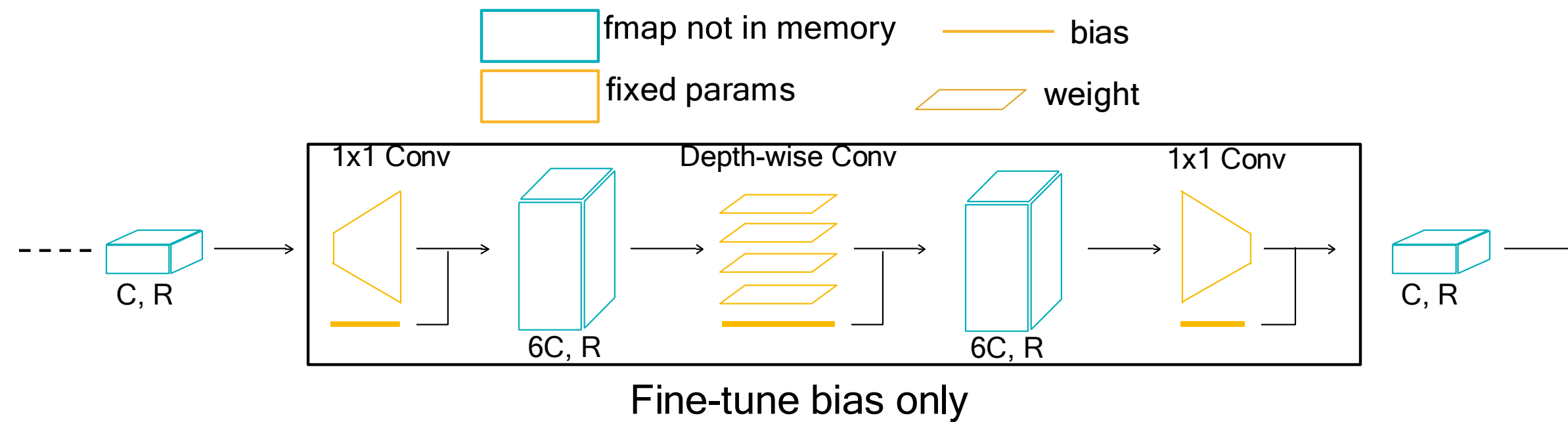


Forward: $\mathbf{a}_{i+1} = \mathbf{a}_i \mathbf{W}_i + \mathbf{b}_i$

Backward: $\frac{\partial L}{\partial \mathbf{W}_i} = \mathbf{a}_i^T \frac{\partial L}{\partial \mathbf{a}_{i+1}}, \quad \frac{\partial L}{\partial \mathbf{b}_i} = \frac{\partial L}{\partial \mathbf{a}_{i+1}} = \frac{\partial L}{\partial \mathbf{a}_{i+2}} \mathbf{W}_{i+1}^T$

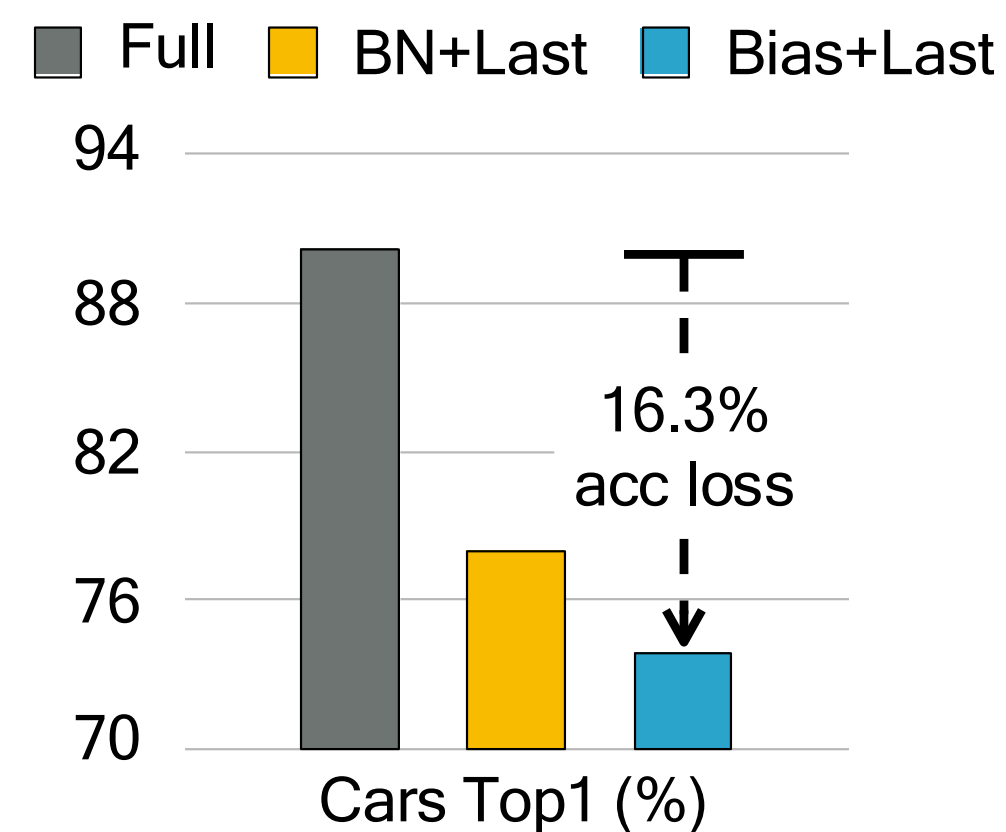
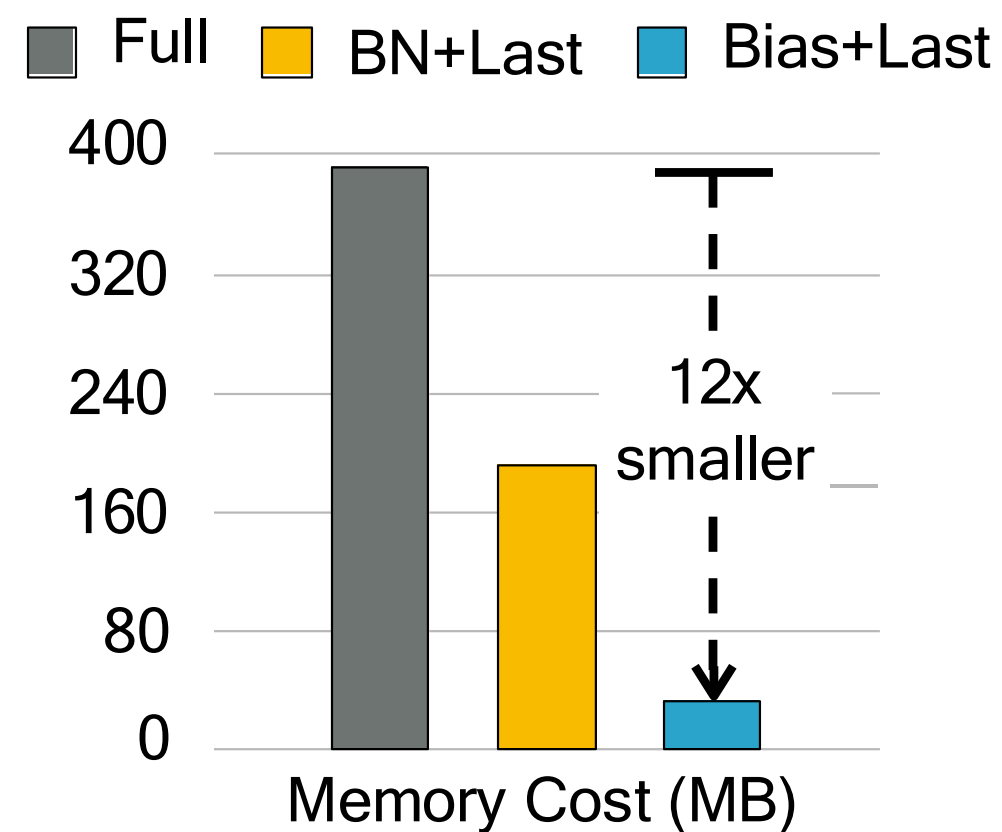
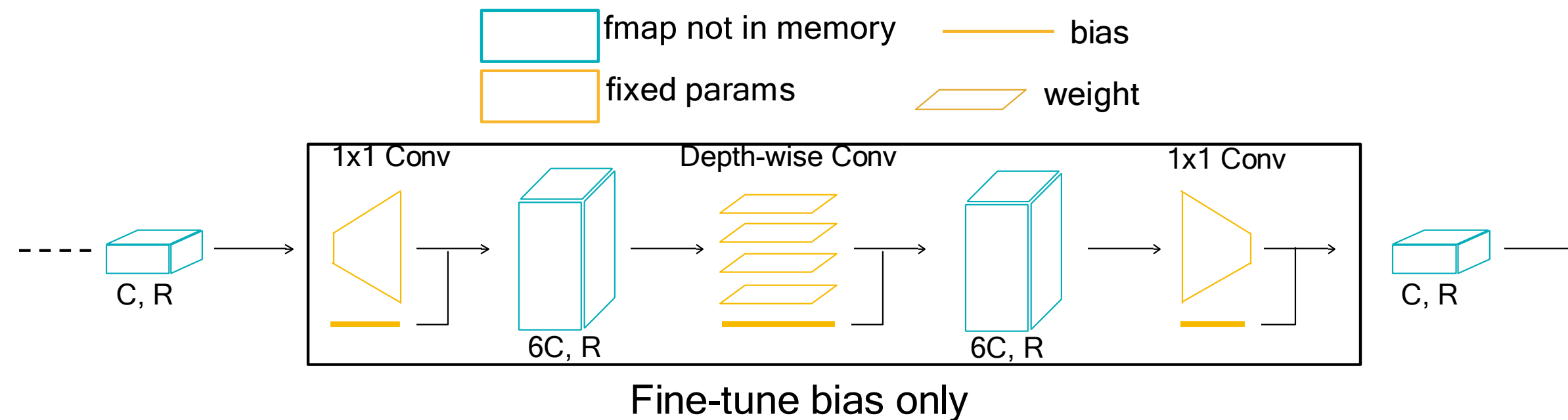
- Updating weights requires storing intermediate activations
- Updating biases does not, **is memory-efficient**

TinyTL: Fine-tune Bias Only



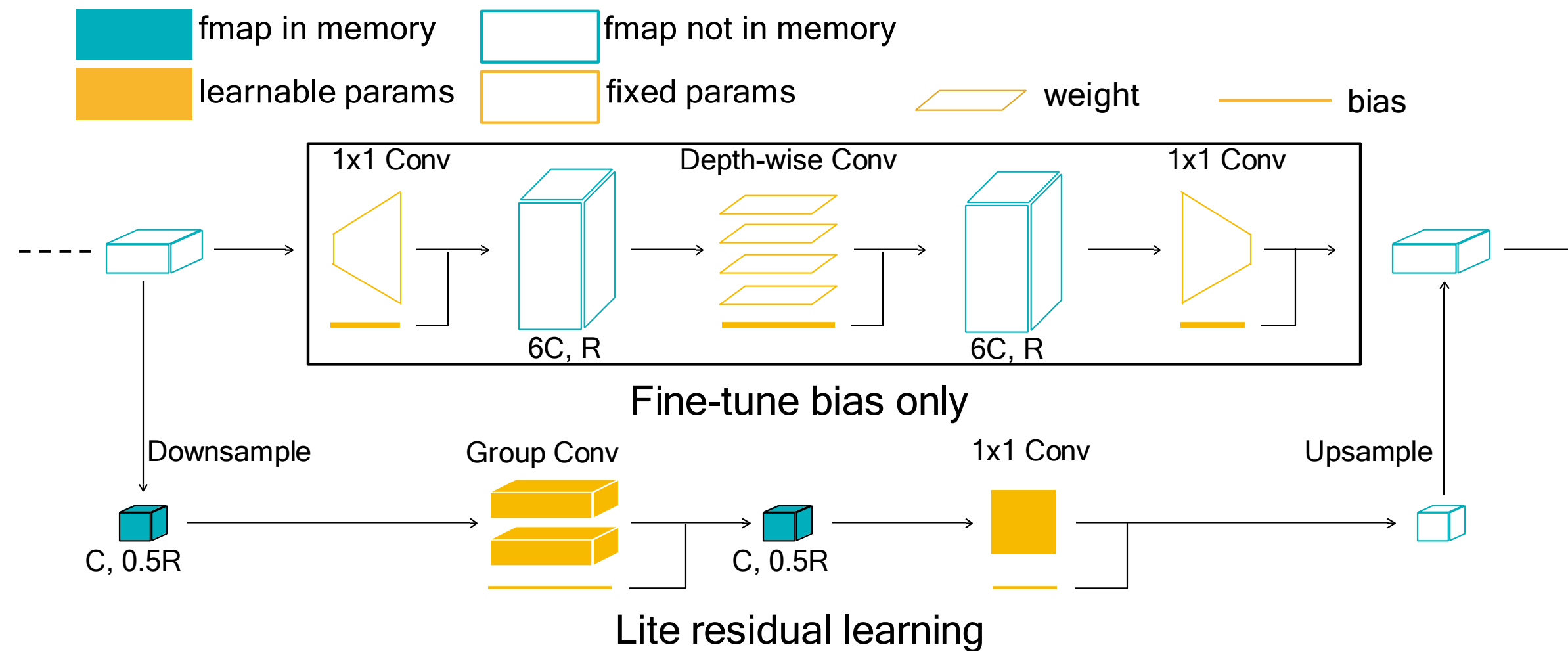
Freeze weights, only fine-tune biases
=> save 12x memory

TinyTL: Fine-tune Bias Only



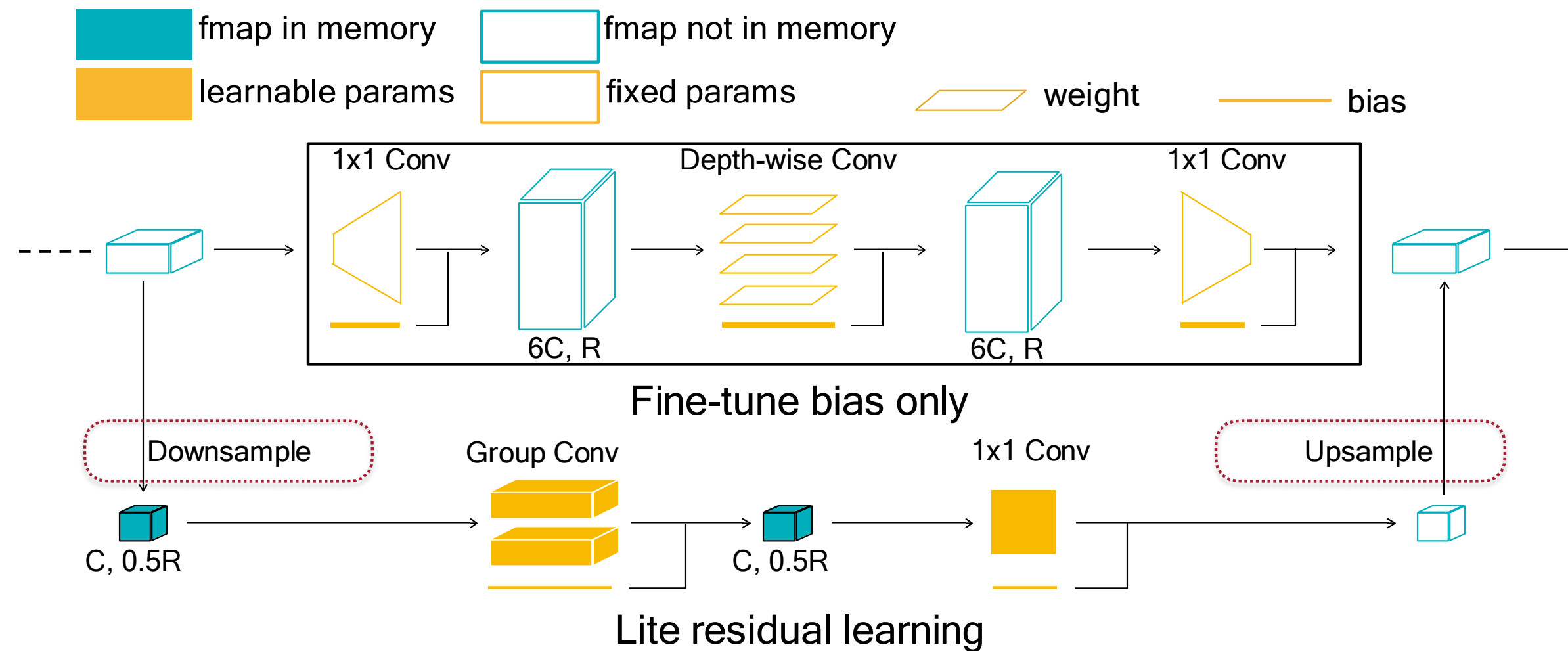
Freeze weights, only fine-tune biases
=> save 12x memory, but also hurt the accuracy

TinyTL: Lite Residual Learning



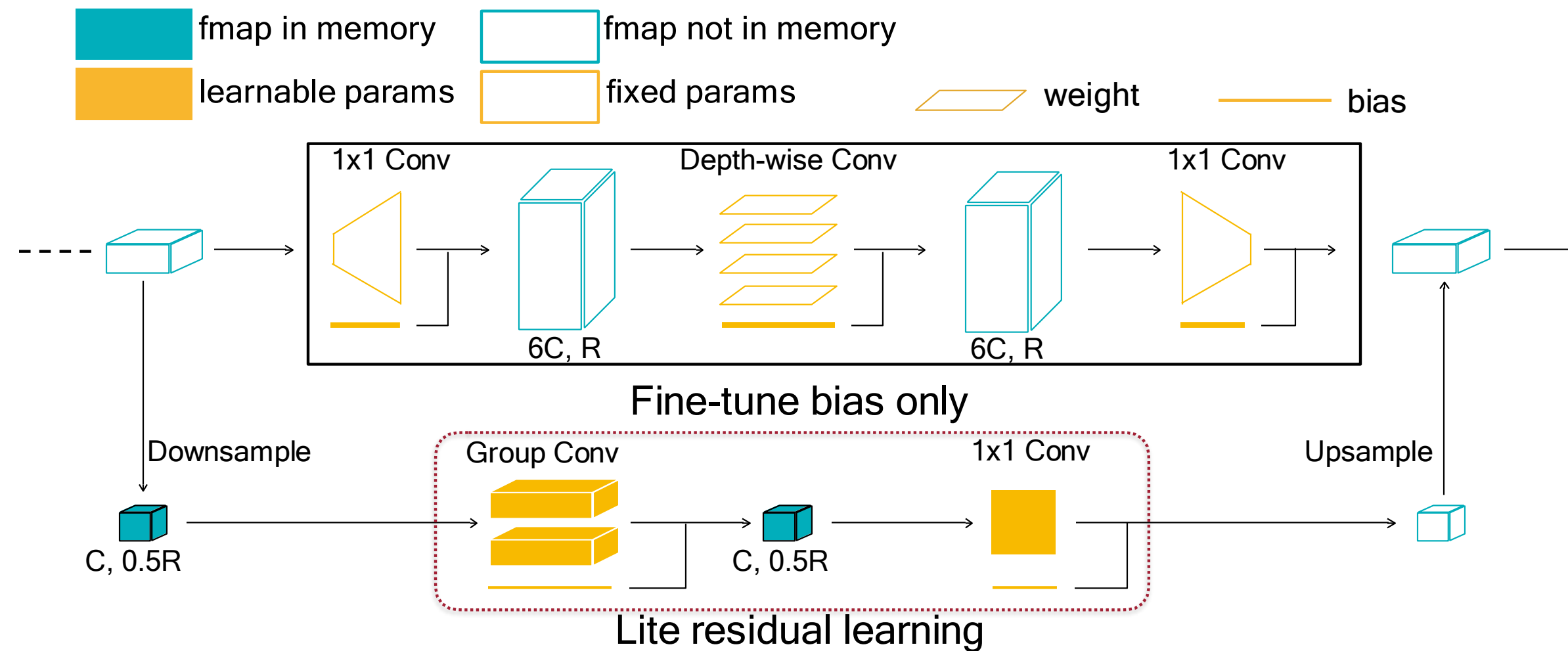
- Add lite residual modules to increase model capacity
- Key principle - keep activation size small

TinyTL: Lite Residual Learning



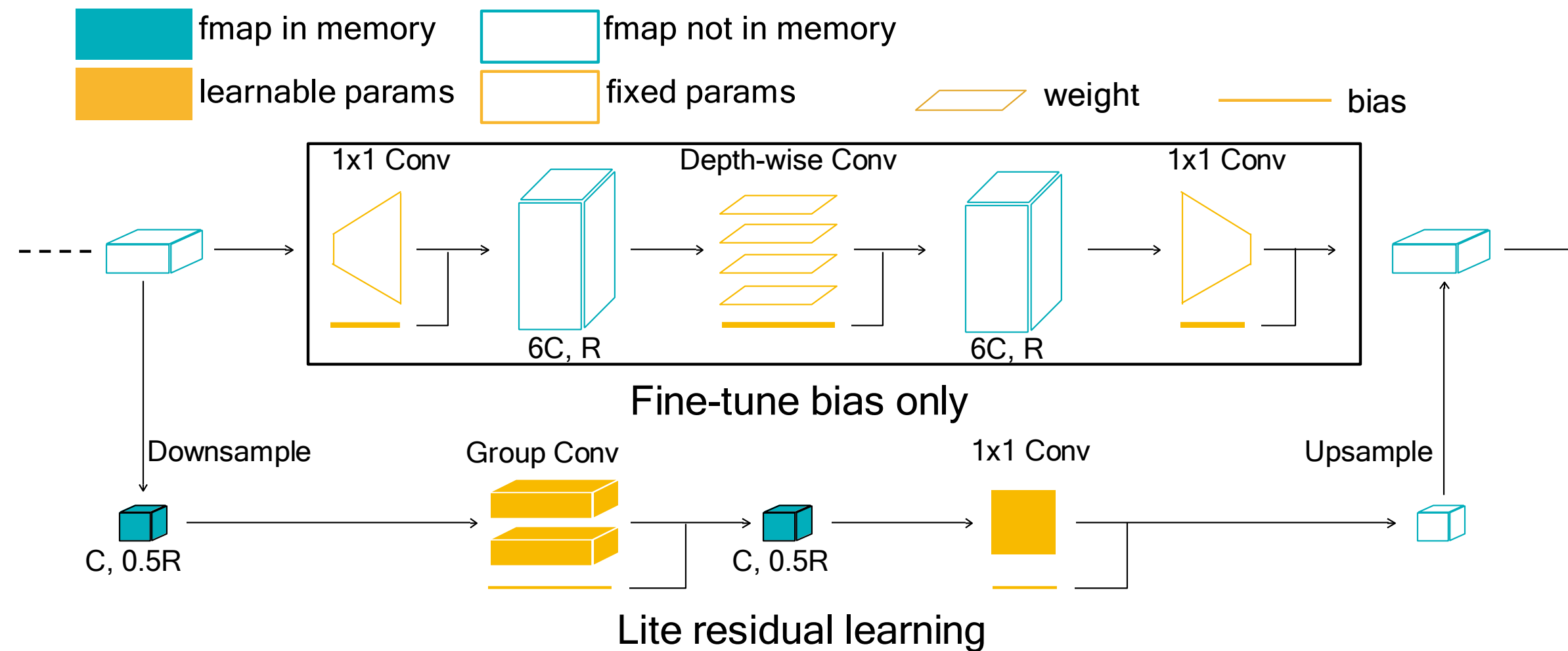
- Add lite residual modules to increase model capacity
- Key principle - keep activation size small
 1. Reduce the resolution

TinyTL: Lite Residual Learning



- Add lite residual modules to increase model capacity
- Key principle - keep activation size small
 1. Reduce the resolution
 2. Avoid inverted bottleneck

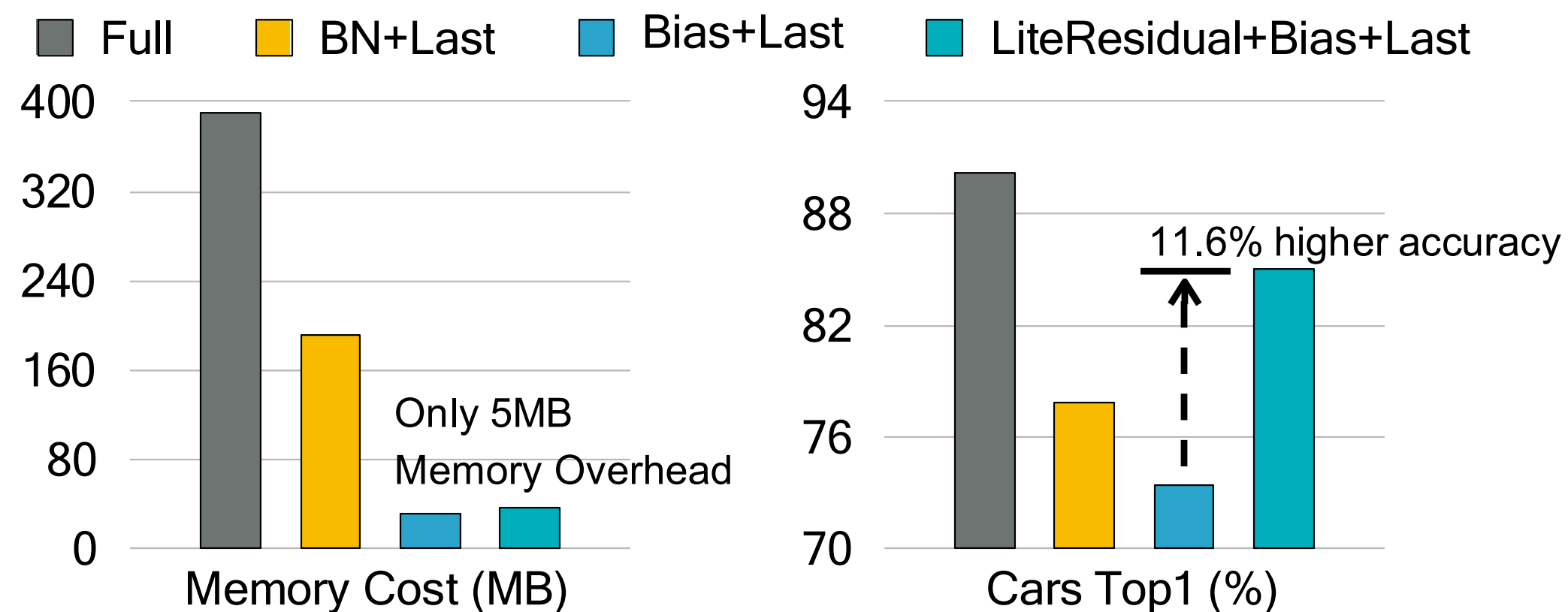
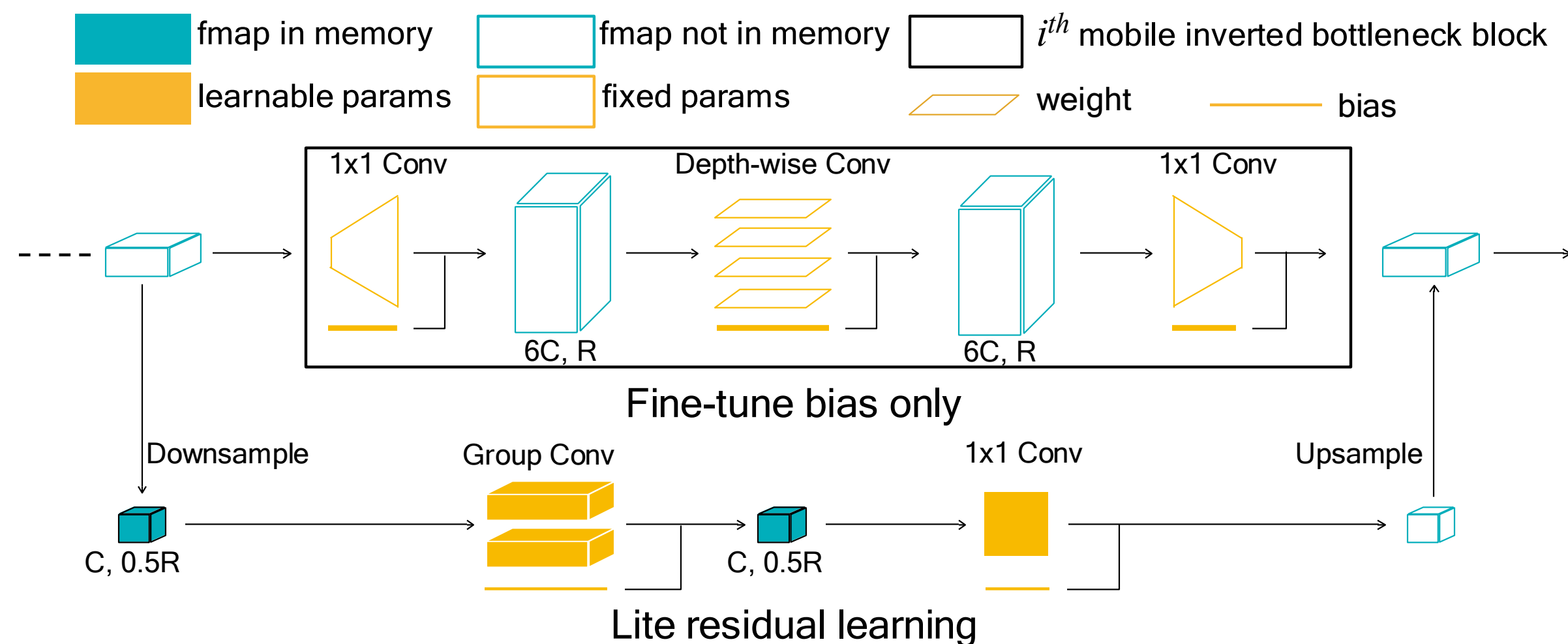
TinyTL: Lite Residual Learning



- Add lite residual modules to increase model capacity
- Key principle - keep activation size small
 1. Reduce the resolution
 2. Avoid inverted bottleneck

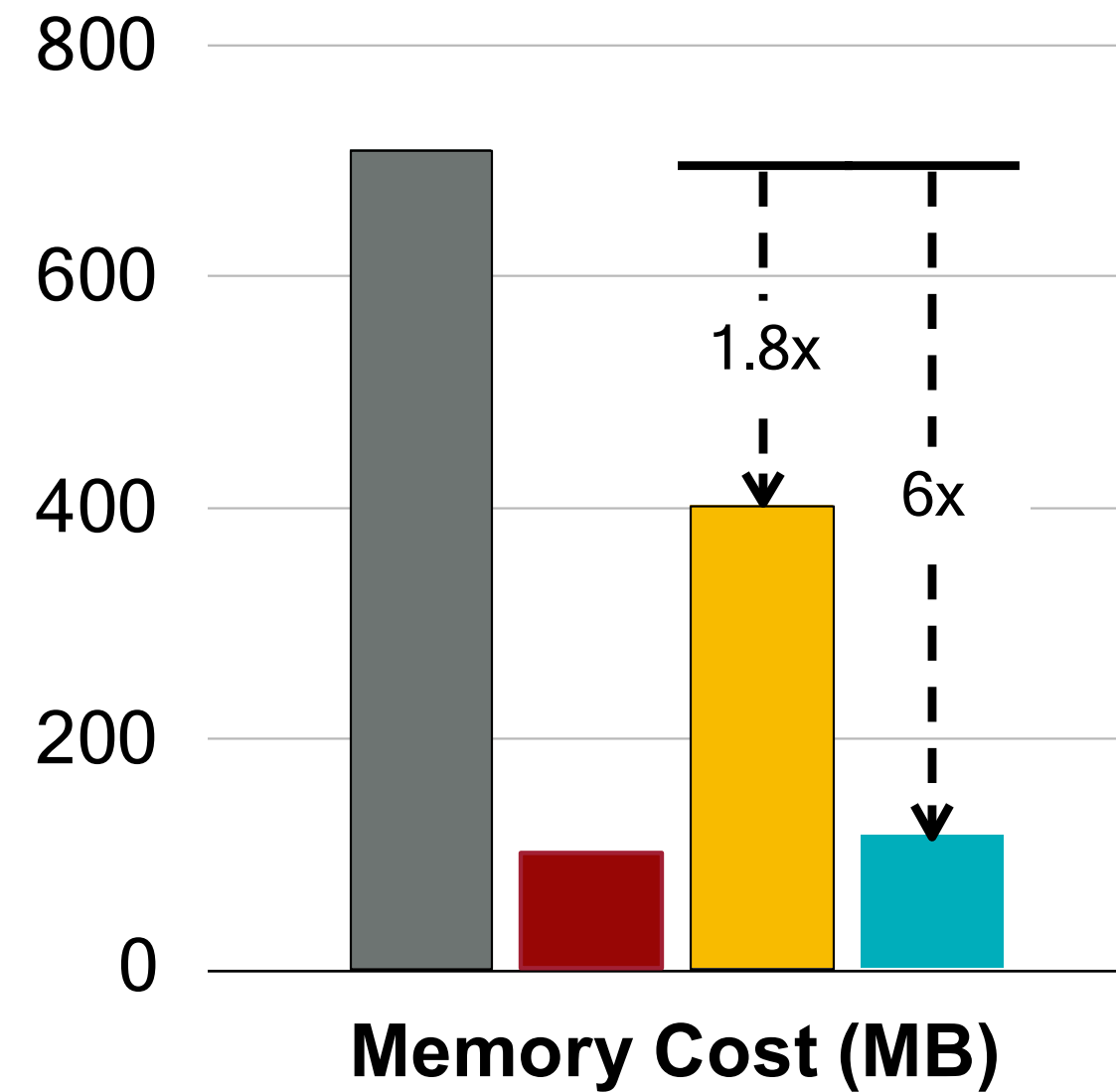
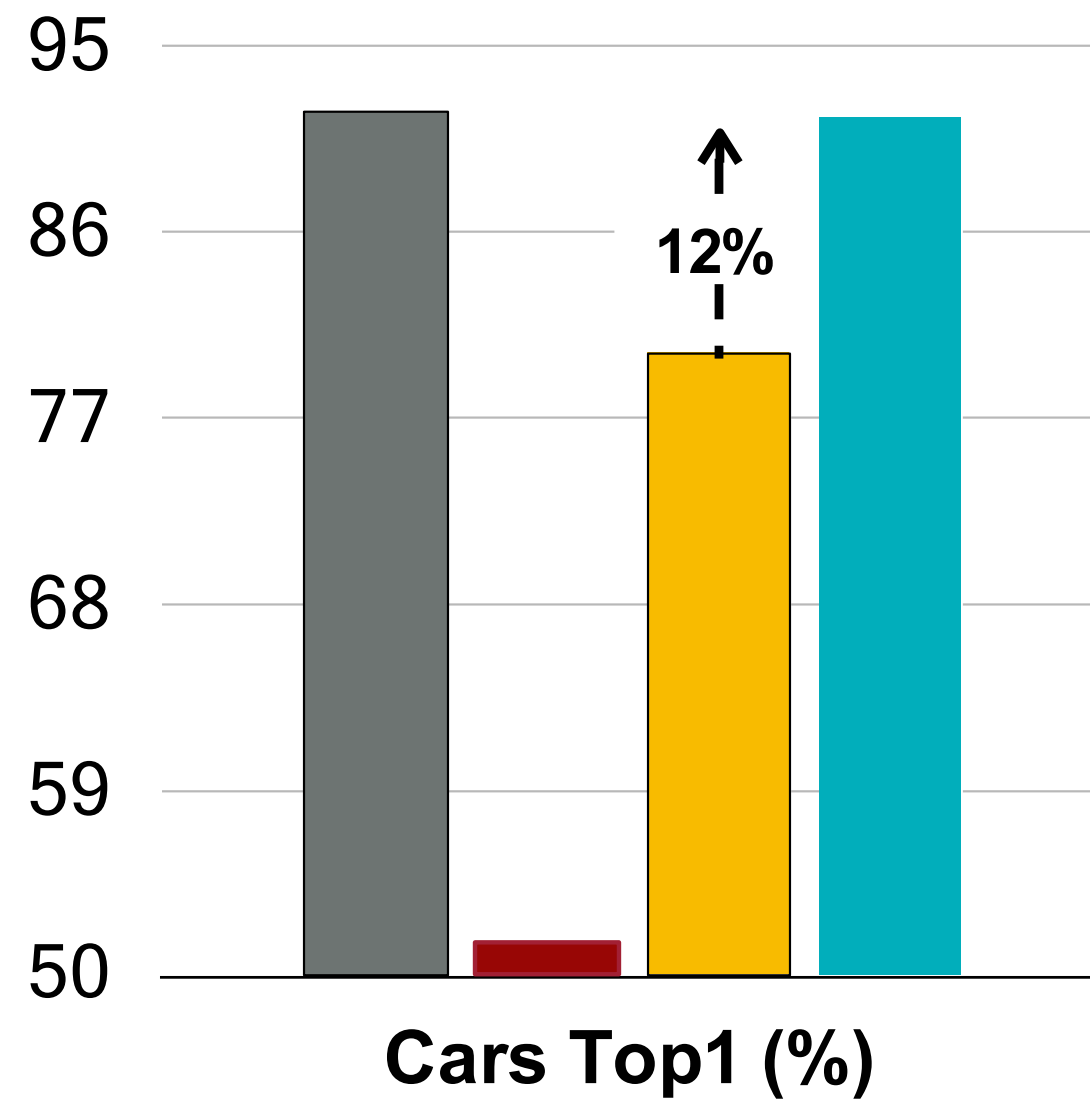
(1/6 channel, 1/2 resolution, 2/3 depth => ~4% activation size)

TinyTL: Lite Residual Learning



TinyTL: Memory-Efficient Transfer Learning

■ ResNet-50 (Full) ■ ResNet-50 (Last) ■ ResNet-50 (BN+Last) ■ TinyTL (ours)

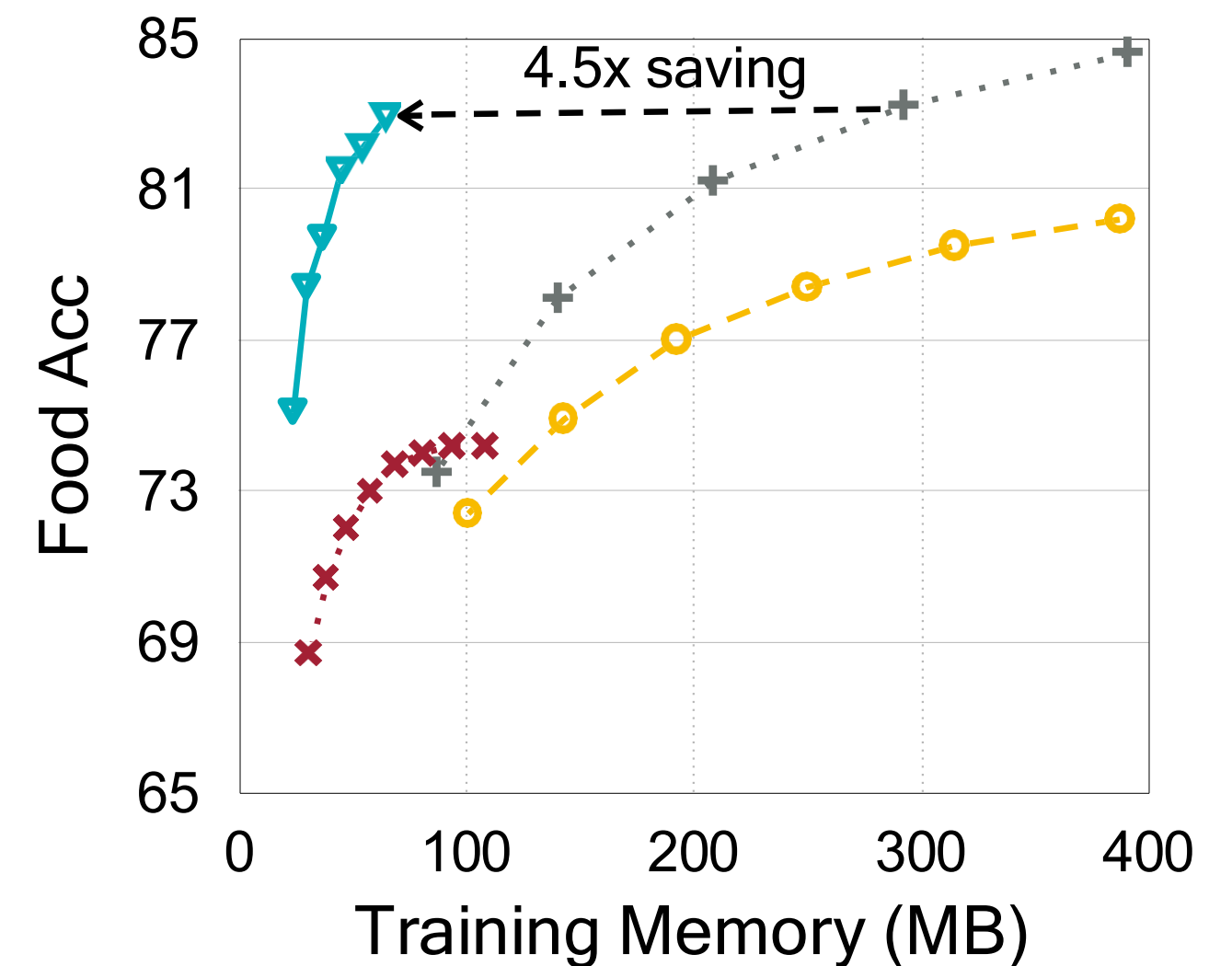
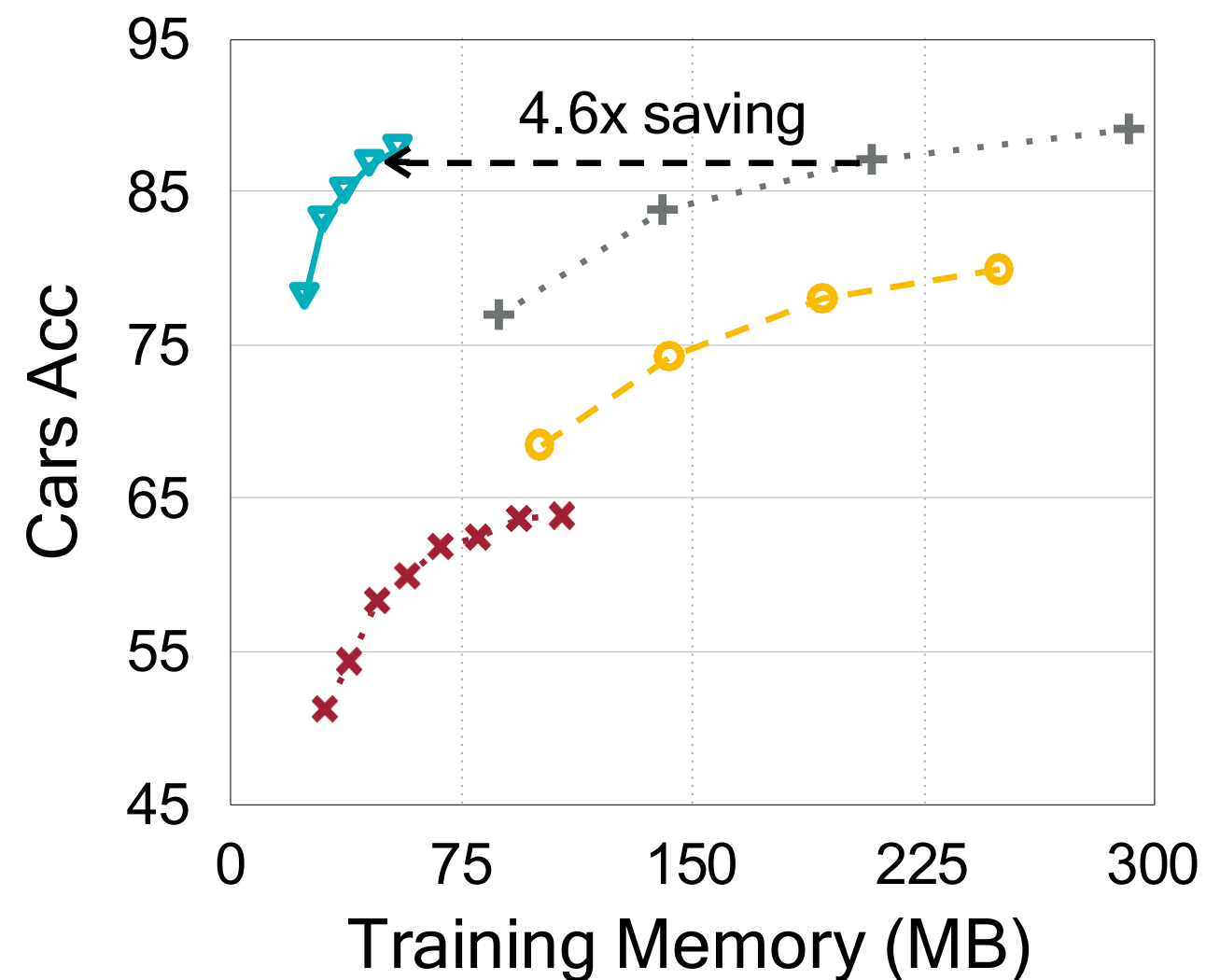
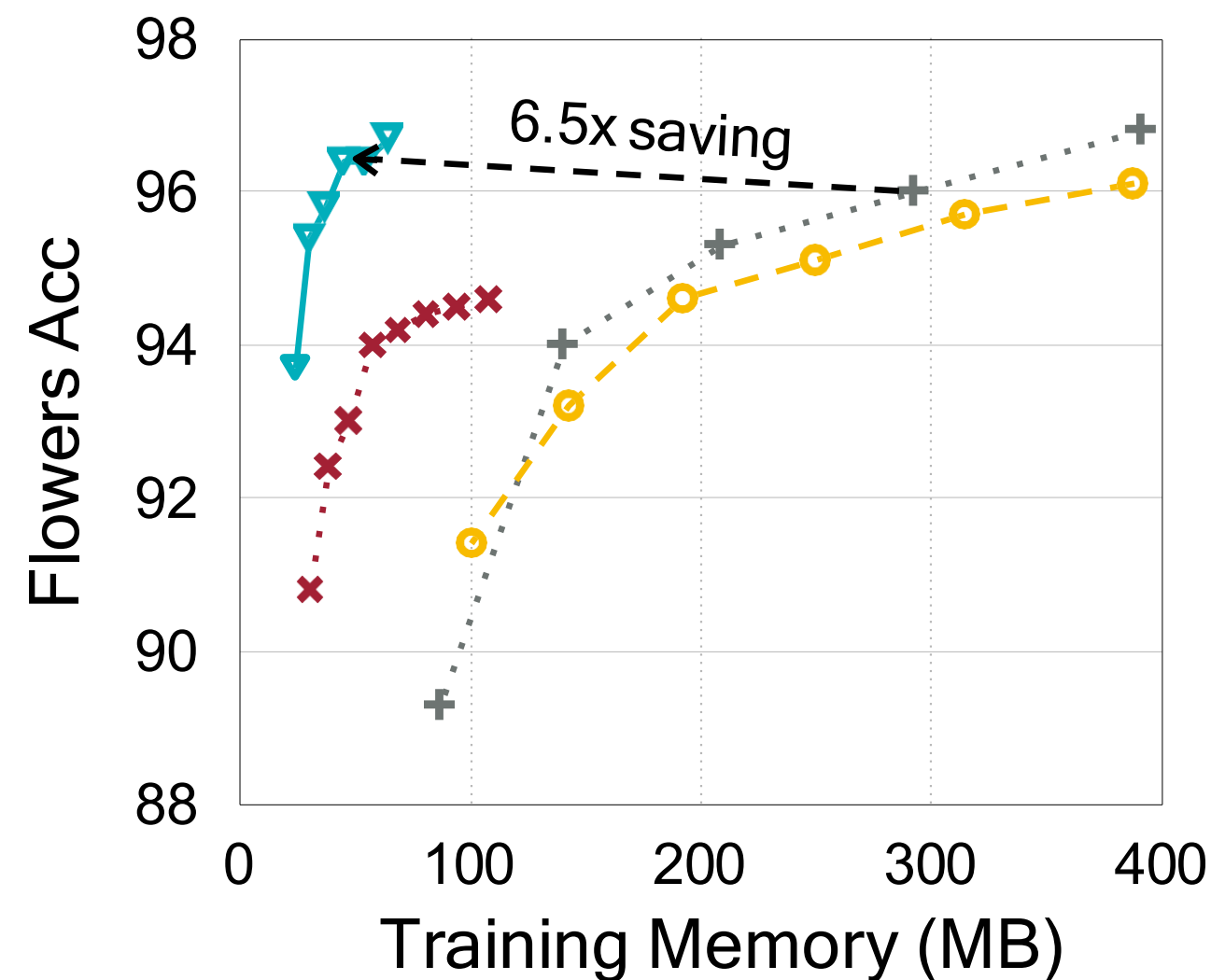


- **Full**: Fine-tune the full network. Better accuracy but highly inefficient.
- **Last**: Only fine-tune the last classifier head. Efficient but the capacity is limited.
- **BN+Last**: Fine-tune the BN layers and the last layer. Parameter-efficient, **but the memory saving is limited. Significant accuracy loss.**
- **TinyTL**: fine-tune bias only + lite residual learning: high accuracy, large memory saving

TinyTL: Reduce Activations, Not Trainable Parameters for Efficient On-Device Learning [Cai et al., NeurIPS 2020]

TinyTL: Up to 6.5x Memory Saving

▽ TinyTL ○ Fine-tune BN+Last [1] × Fine-tune Last [2] + Fine-tune Full Network [3]



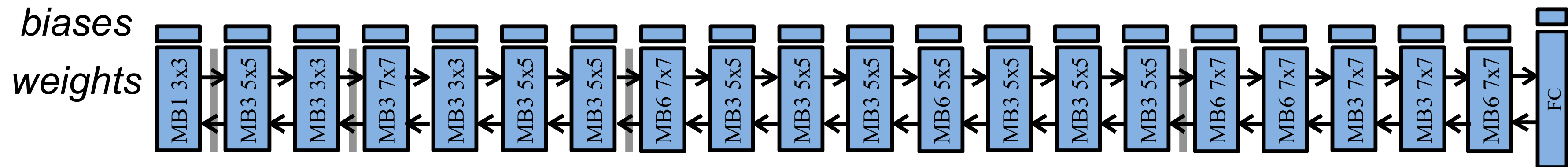
Backbone: ProxylessNAS-Mobile, Scanning over different resolutions

- TinyTL provides up to **6.5x** memory saving **without accuracy loss**.

Lecture Plan

1. Federated learning and the deep leakage from gradients
2. Pruning, quantization and knowledge distillation
3. Memory bottleneck of on-device training
4. Tiny transfer learning (TinyTL)
5. **Sparse back-propagation (SparseBP)**

Dense, Full Back-Propagation



Model: ProxylessNAS-Mobile

Updating the whole model is **too expensive**:

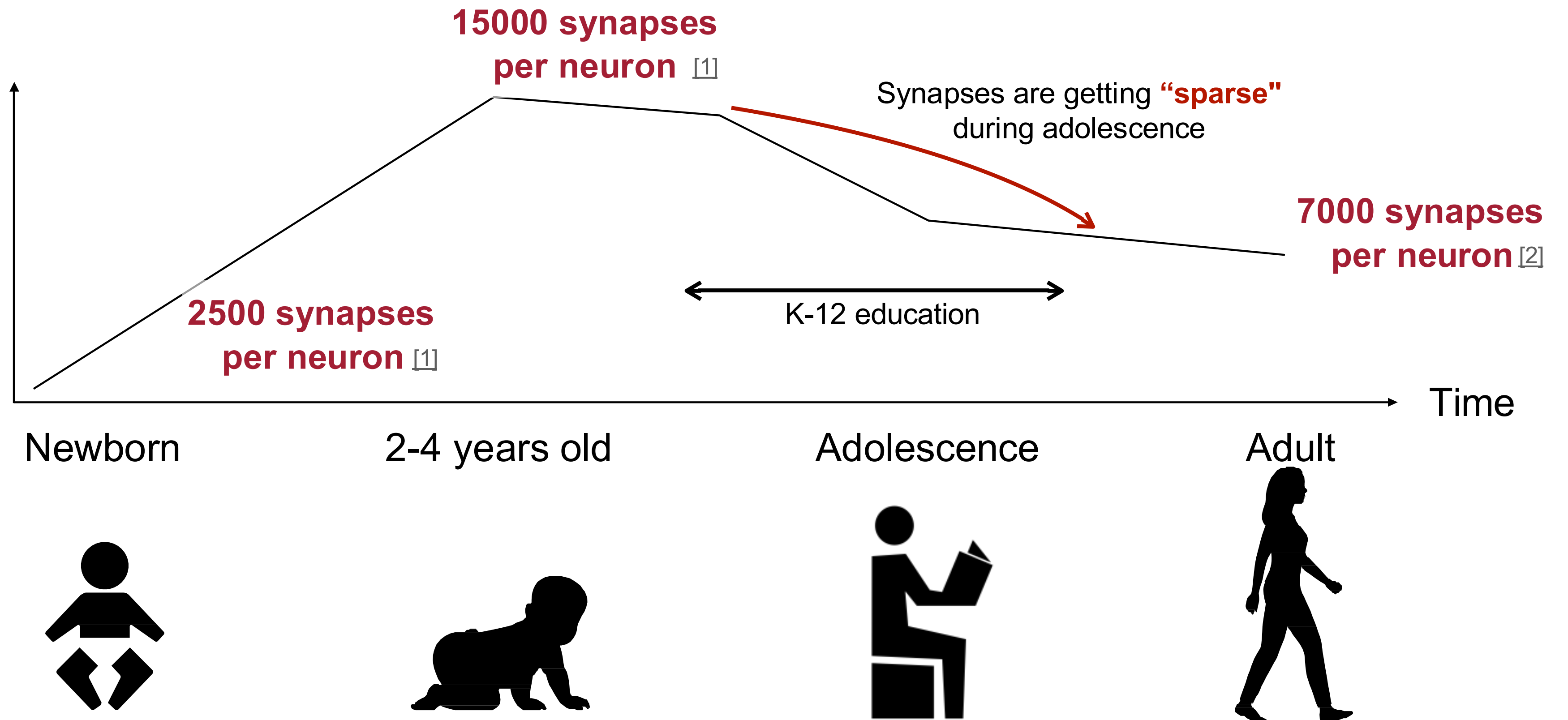
- Need to save all intermediate activations (quite large)

$$\text{Forward: } \mathbf{a}_{i+1} = \mathbf{a}_i \mathbf{W}_i + \mathbf{b}_i$$

$$\text{Backward: } \frac{\partial L}{\partial \mathbf{W}_i} = \mathbf{a}_i^T \frac{\partial L}{\partial \mathbf{a}_{i+1}}, \quad \frac{\partial L}{\partial \mathbf{a}_i} = \frac{\partial L}{\partial \mathbf{a}_{i+1}} \mathbf{w}_i^T$$

- Inference does not need to store activations, training does.
- Activations grows linearly with batch size.

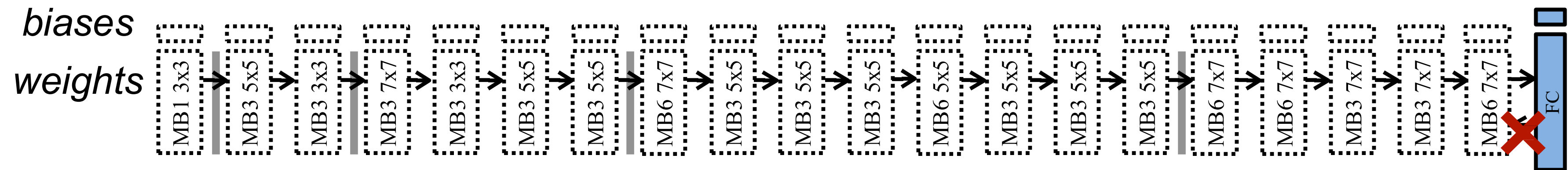
Sparse Learning



1 Do We Have Brain to Spare? [Drachman DA, Neurology 2004]

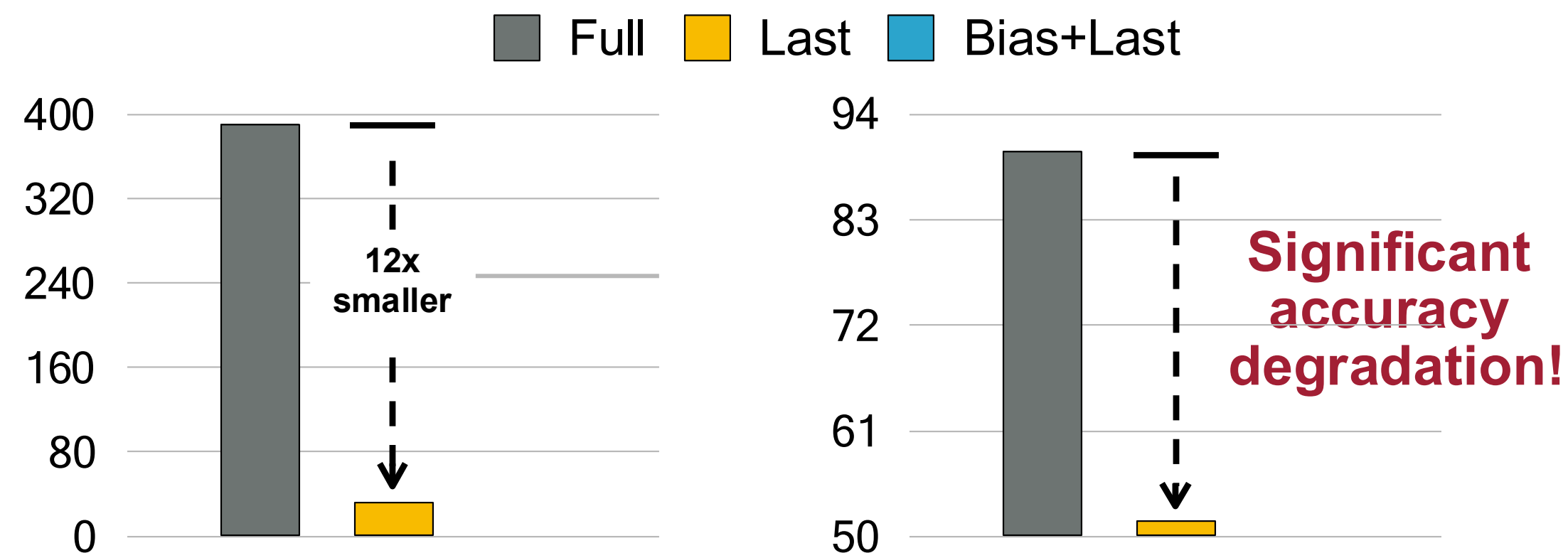
2 Peter Huttenlocher (1931–2013) [Walsh, C. A., Nature 2013]

Last-Layer-Only Back-Propagation

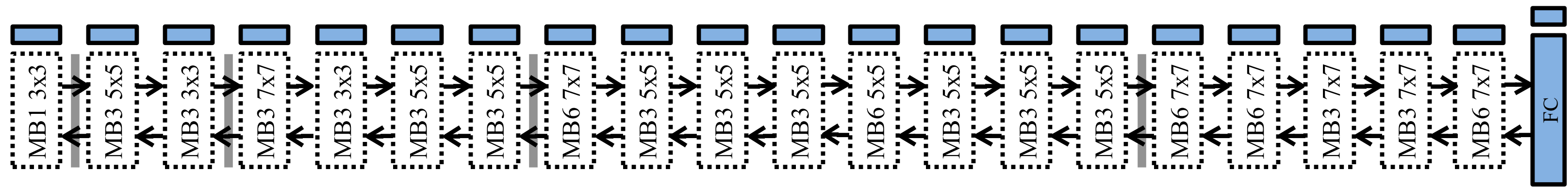


Updating only the last layer is cheap

- No need to back propagate to previous layers
- But, accuracy drops significantly



Bias-Only Back-Propagation

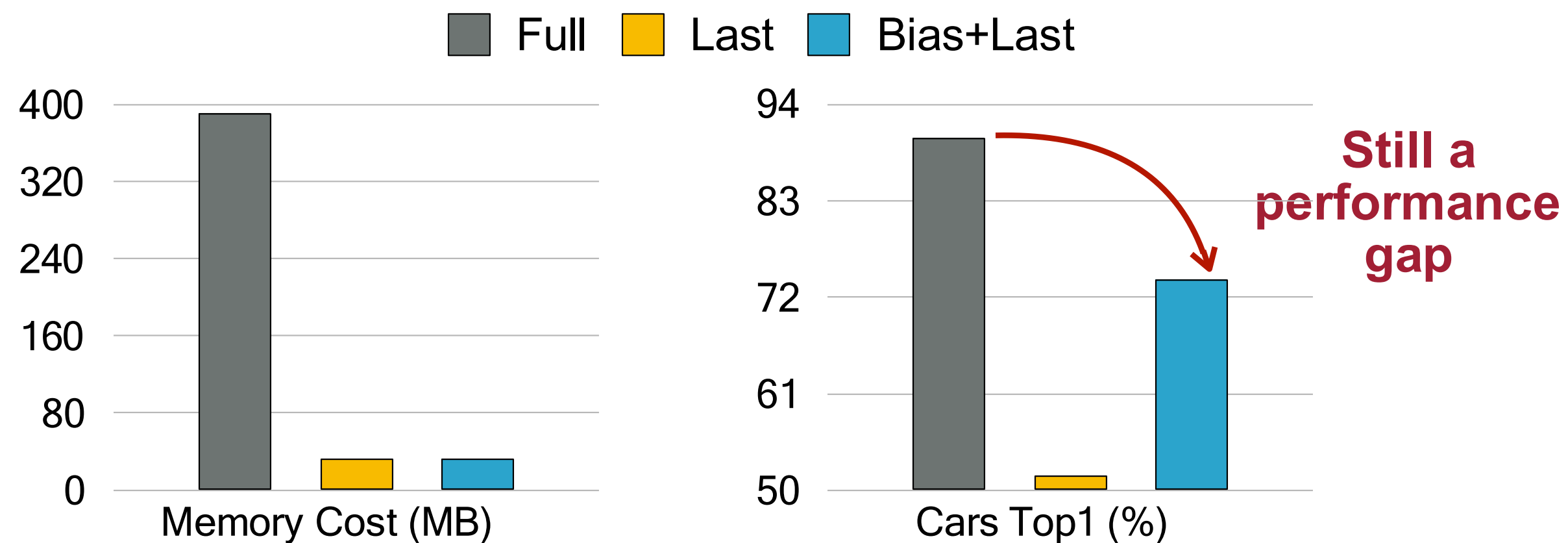


Updating the only the bias part

- No need to store the activations
- Back propagating to the first layer.

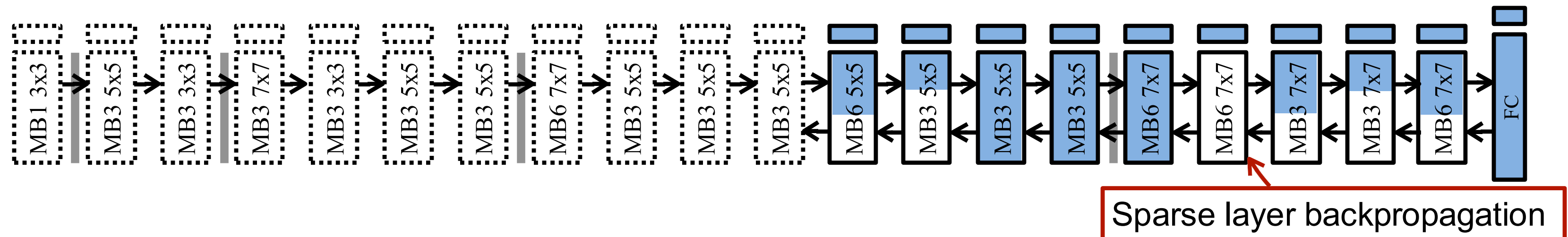
$$d\mathbf{W} = f(\mathbf{X}, d\mathbf{Y})$$

$$d\mathbf{b} = f(d\mathbf{Y})$$



TinyTL: Reduce Memory, Not Parameters for Efficient On-Device Learning [Cai et al, NeurIPS 2020]

Sparse Back-Propagation

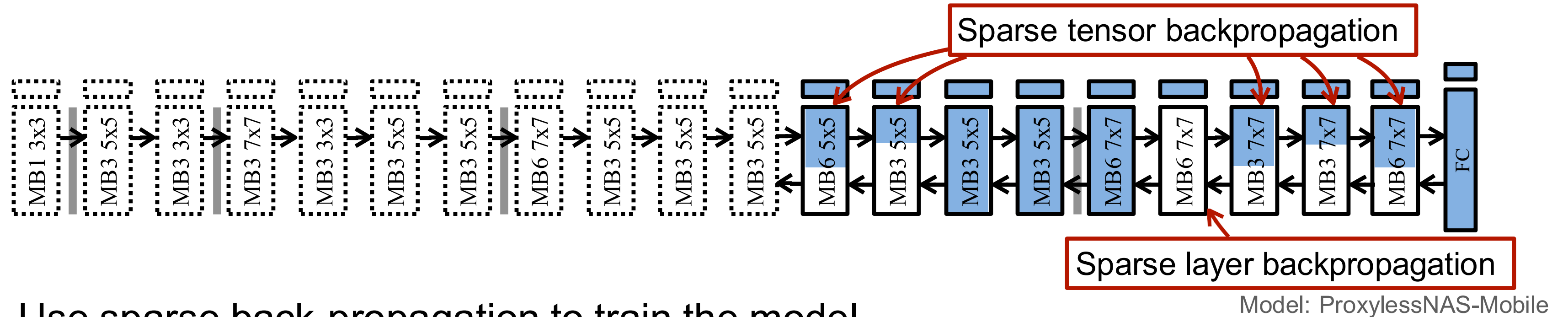


Model: ProxylessNAS-Mobile

Use sparse back-propagation to train the model

- Some layers are not as important as others

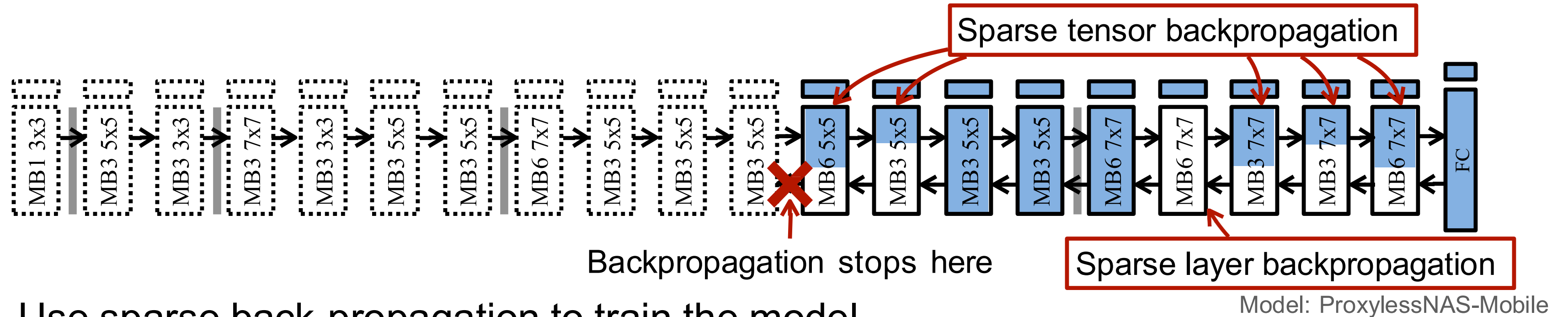
Sparse Back-Propagation



Use sparse back-propagation to train the model

- Some layers are not as important as others
- Some channels are not as important as others

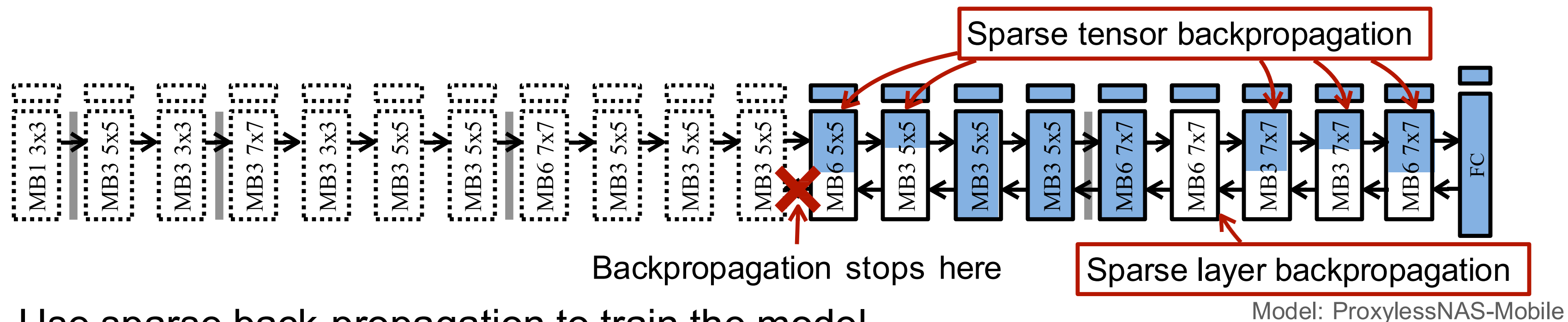
Sparse Back-Propagation



Use sparse back-propagation to train the model

- Some layers are not as important as others
- Some channels are not as important as others
- **No need to back-propagate to the early layers**

Sparse Back-Propagation

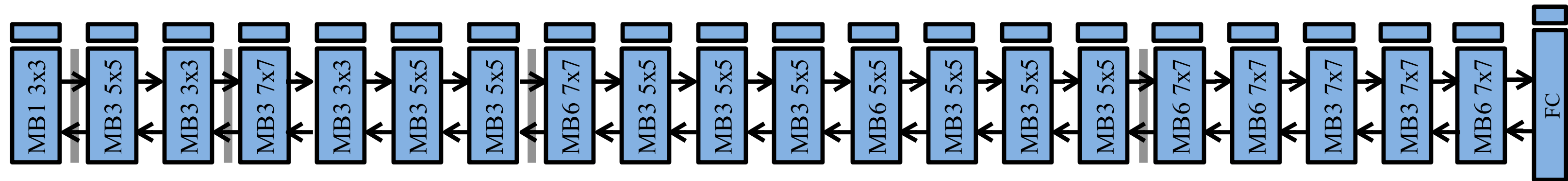


Use sparse back-propagation to train the model

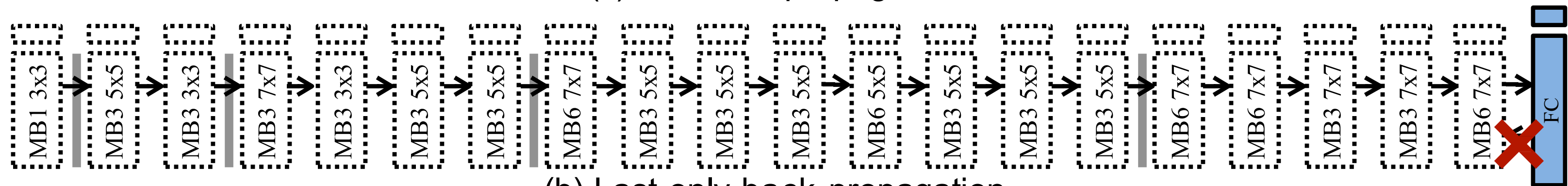
- Some layers are not as important as others
- Some channels are not as important as others
- No need to back-propagate to the early layers
- **Only need to store and compute on a subset of the activations.**

$$\begin{array}{ccc}
 \frac{dy}{dw} : & \begin{array}{c} (H, N) \\ \boxed{\text{G.T}} \end{array} \times \begin{array}{c} (N, M) \\ \boxed{\times} \end{array} = \begin{array}{c} (H, M) \\ \boxed{(dw).T} \end{array} & \frac{dy}{dw} : \begin{array}{c} (H, N) \\ \boxed{\text{G.T}} \end{array} \times \begin{array}{c} (N, M) \\ \boxed{\times \quad \text{lock}} \end{array} = \begin{array}{c} (H, M) \\ \boxed{(dw).T \quad \text{lock}} \end{array} \\
 \text{Activation to store: } (N, M) & & \text{Activation to store: } (N, 0.25 * M) \\
 \text{FLOPs: } (M * H * N) & \xrightarrow{\text{Reduce by 4x}} & \text{FLOPs: } (0.25 * M * H * N)
 \end{array}$$

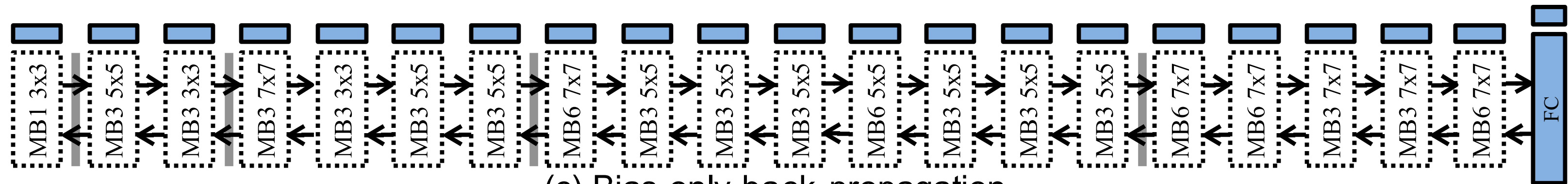
Comparison



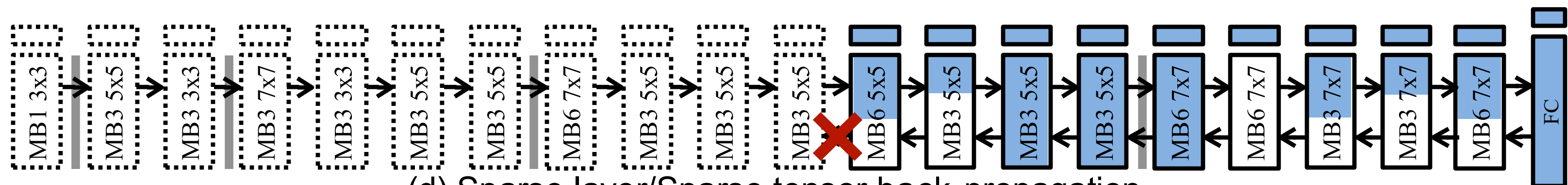
(a) Full back-propagation



(b) Last-only back-propagation



(c) Bias-only back-propagation

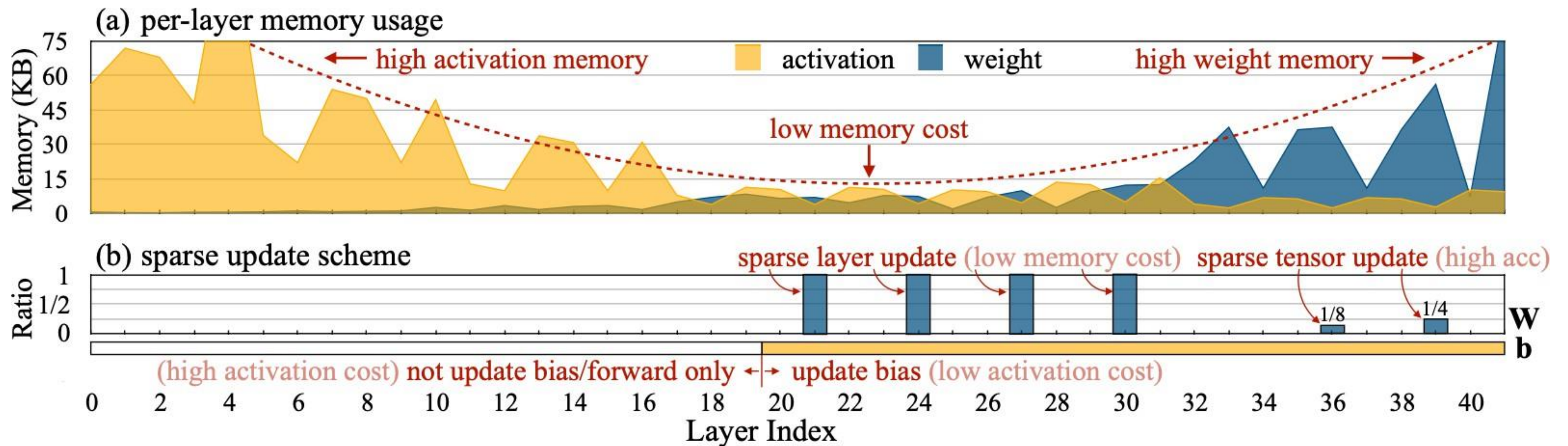


(d) Sparse layer/Sparse tensor back-propagation

Find Layers to Update by Contribution Analysis

Which layer to update?

- The **activation cost** is high for the starting layers; the **weight cost** is high for the later layers; the **overall memory cost** is low for the middle layers.
- We update biases for the later layers (related to activation only), and weights for the intermediate layers (related to activation and weights)

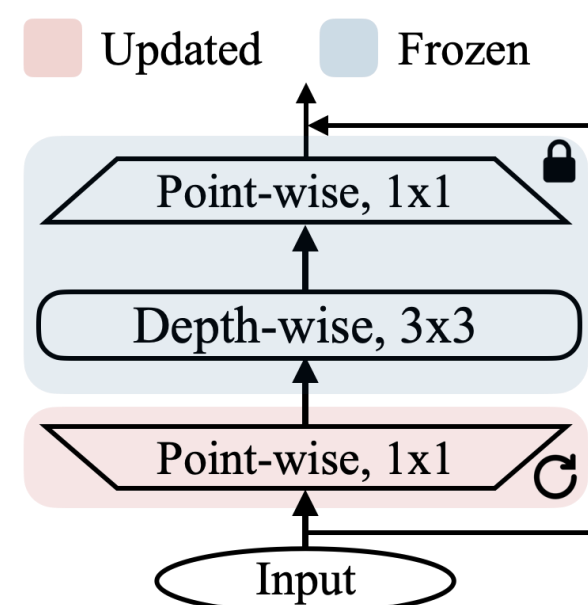
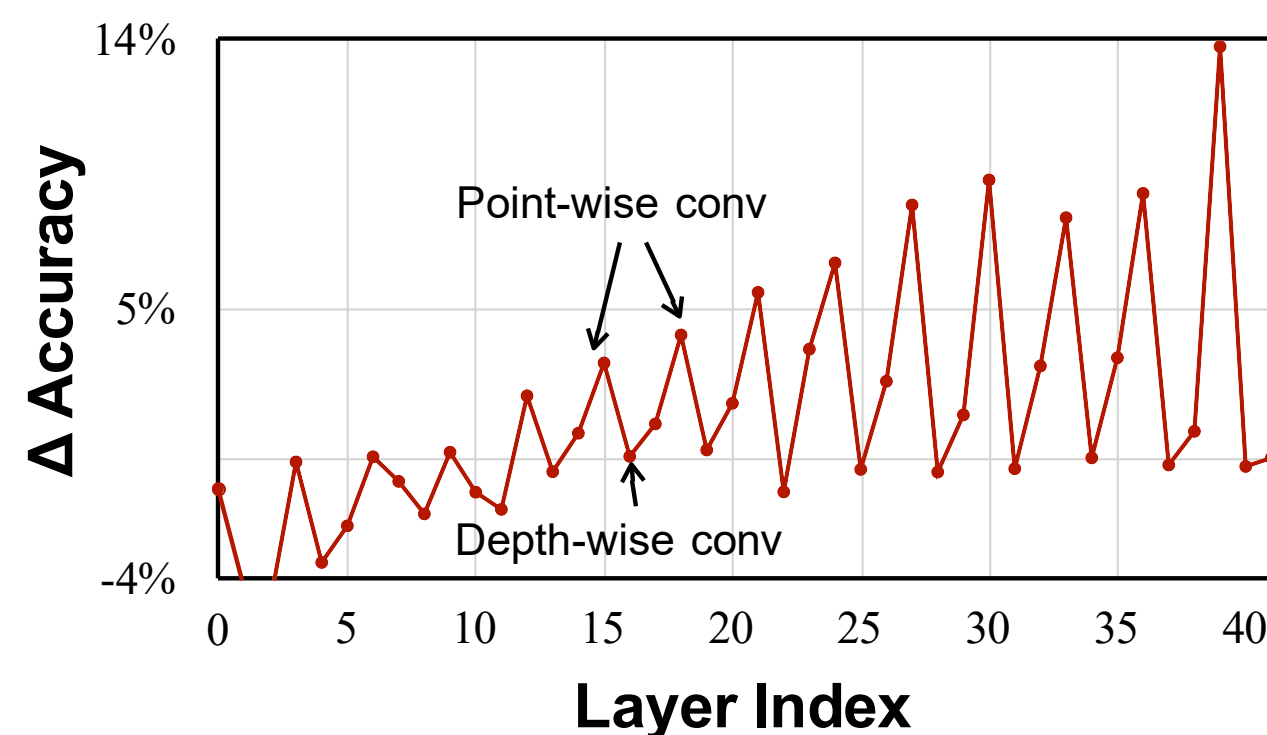


Contribution Analysis

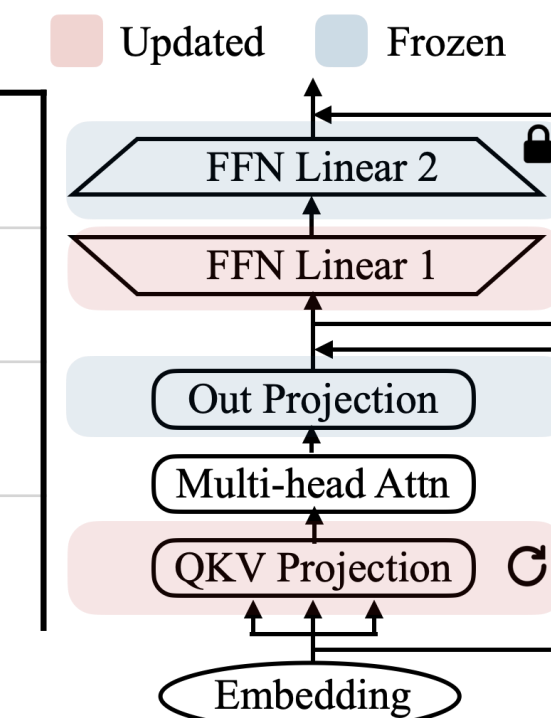
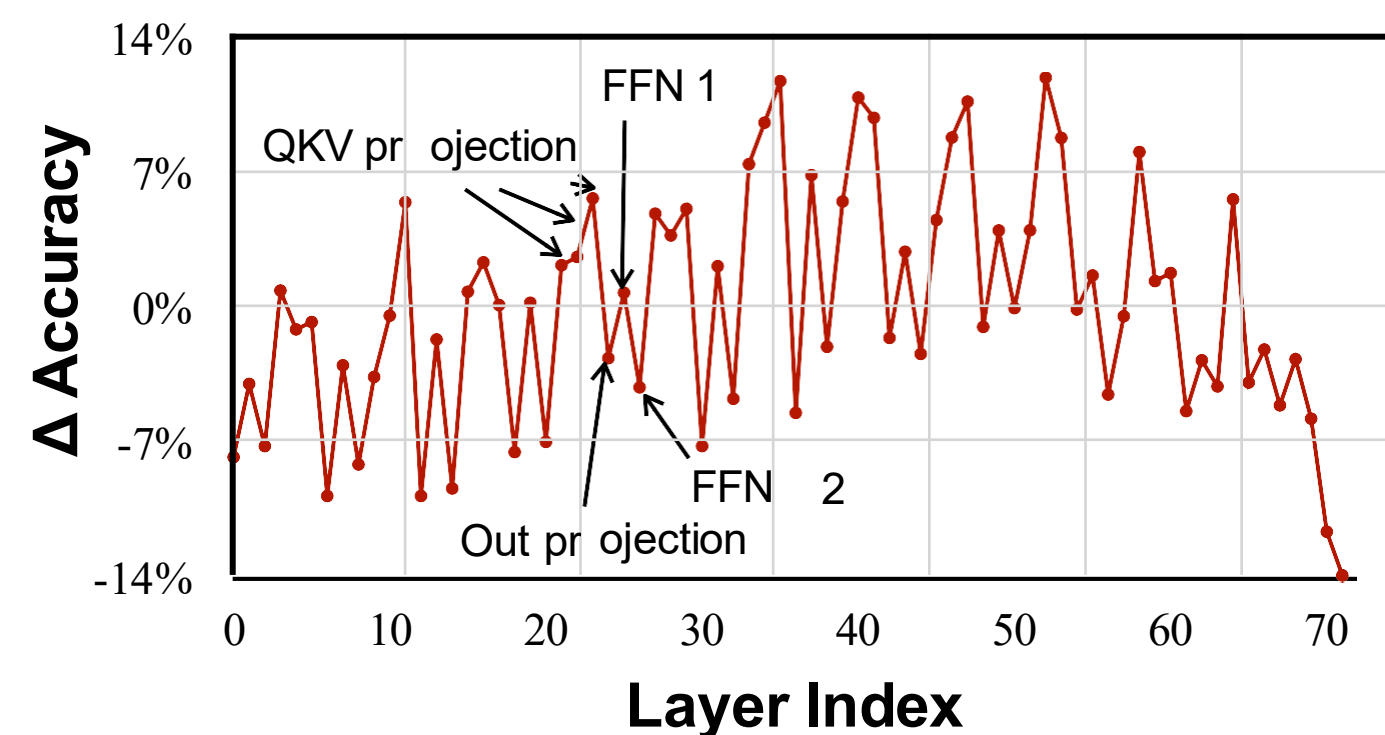
Which layer to update?

- Contribution Analysis: fine-tune only one layer on a downstream task to measure the accuracy improvement (Accuracy) as contributions.
- Only fine-tune the **layers with large Accuracy** (contributes more to performance)

CNN model (MobileNetV2)



Transformers (BERT)

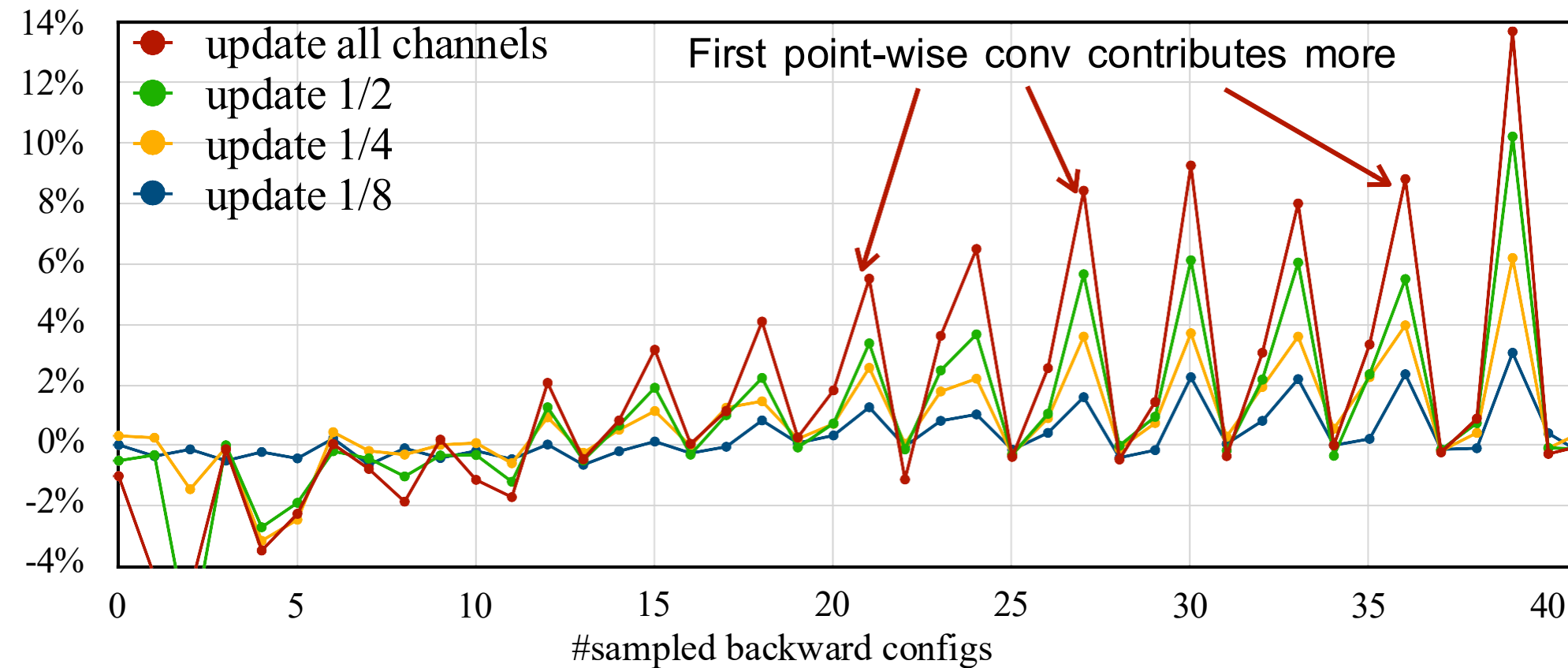


Different models prefer different layers for fine-tuning

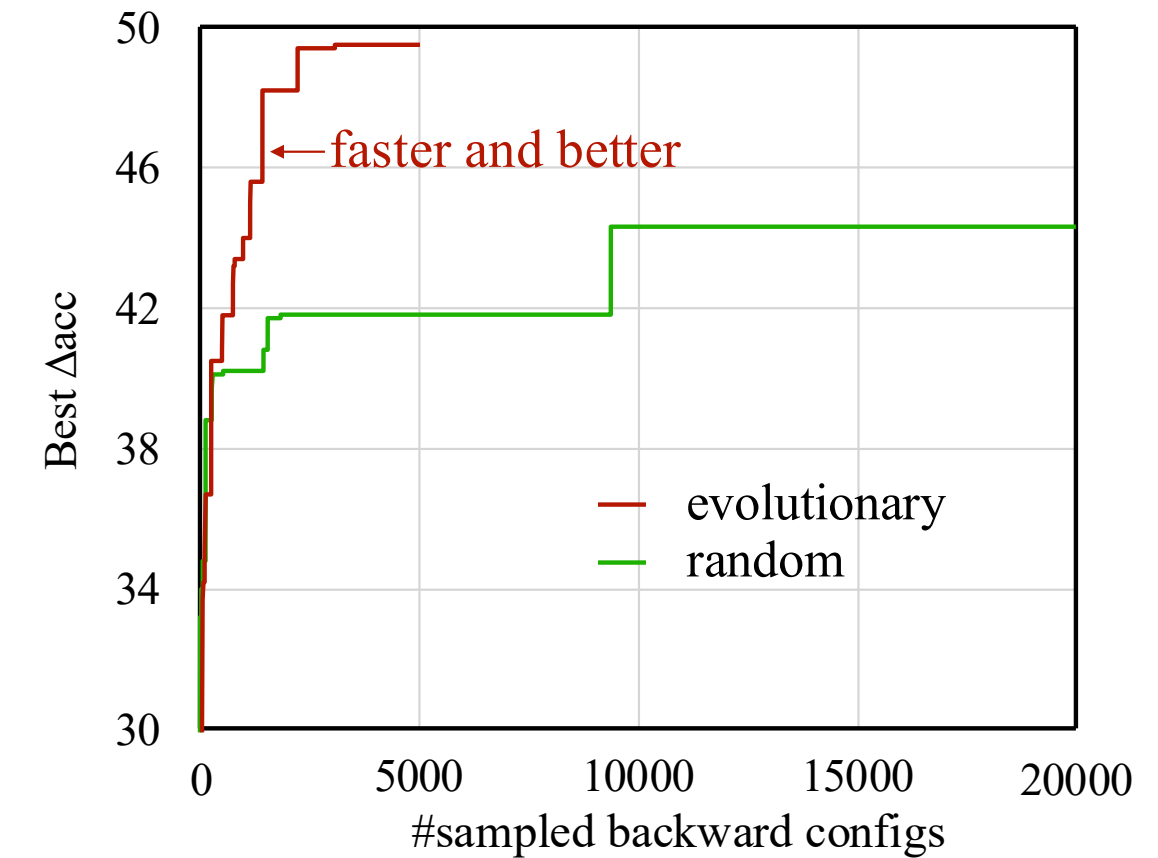
- MobilenetV2 prefers **first depth-wise conv**.
- BERT prefers **QKV projection** and **first FFN** layers.

Contribution Analysis

Which layer to update?



(a) Contribution analysis



(a) Evolution Search

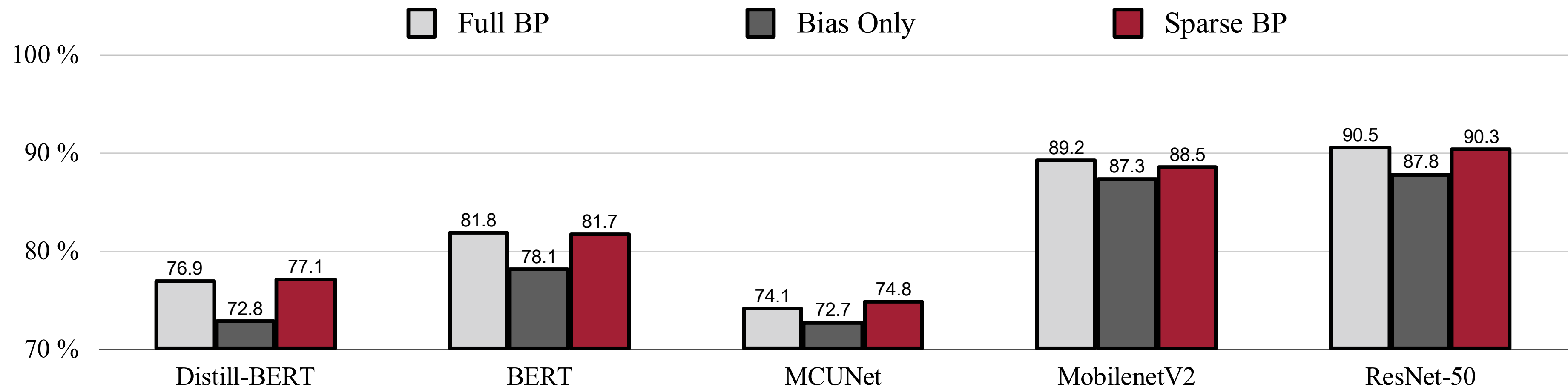
- Use **evolutionary search** to find the sparse back-propagation scheme.

$$k^*, \mathbf{i}^*, \mathbf{r}^* = \max_{k, \mathbf{i}, \mathbf{r}} (\Delta acc_{\mathbf{b}[:k]} + \sum_{i \in \mathbf{i}, r \in \mathbf{r}} \Delta acc_{\mathbf{w}_{i,r}}) \quad \text{s.t. } \text{Memory}(k, \mathbf{i}, \mathbf{r}) \leq \text{constraint}$$

- Thus we can train the model on the edge with low memory cost while achieving high accuracy.

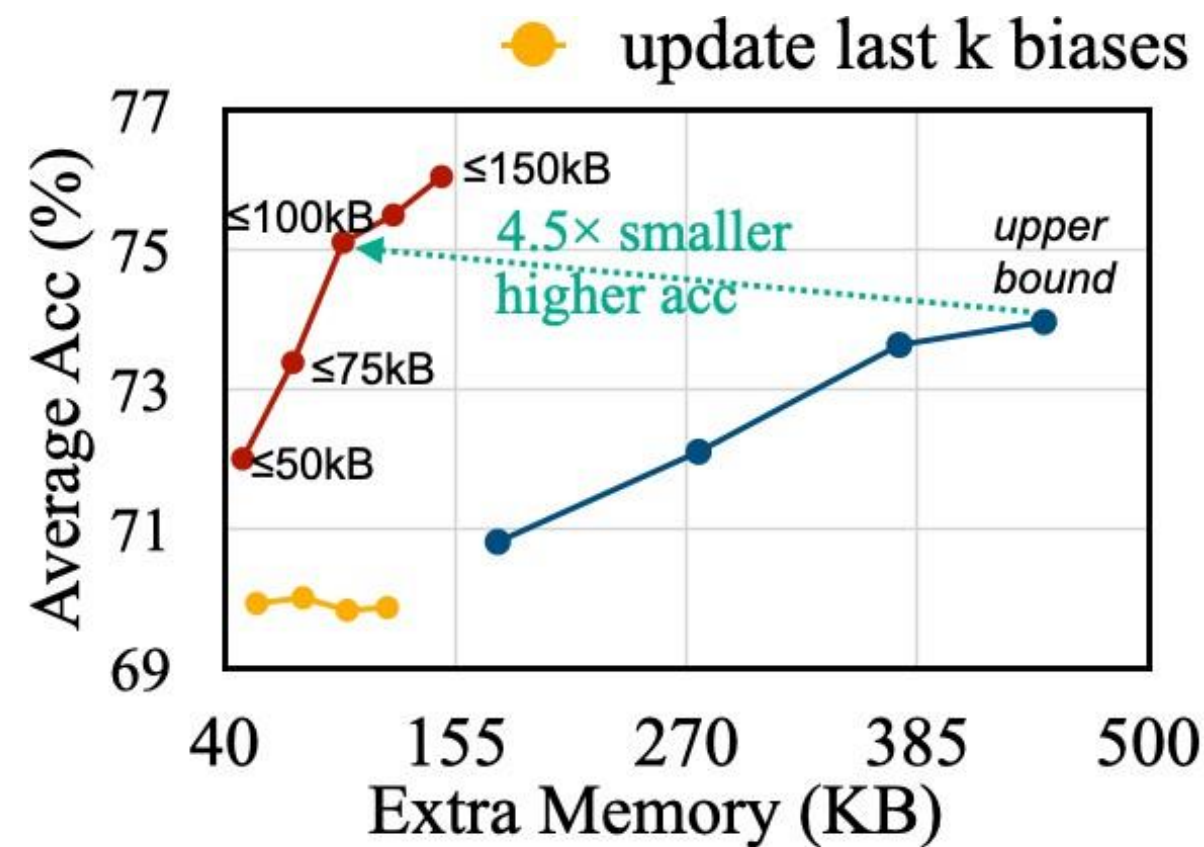
Accuracy of Sparse Back-Propagation

Well maintains the accuracy

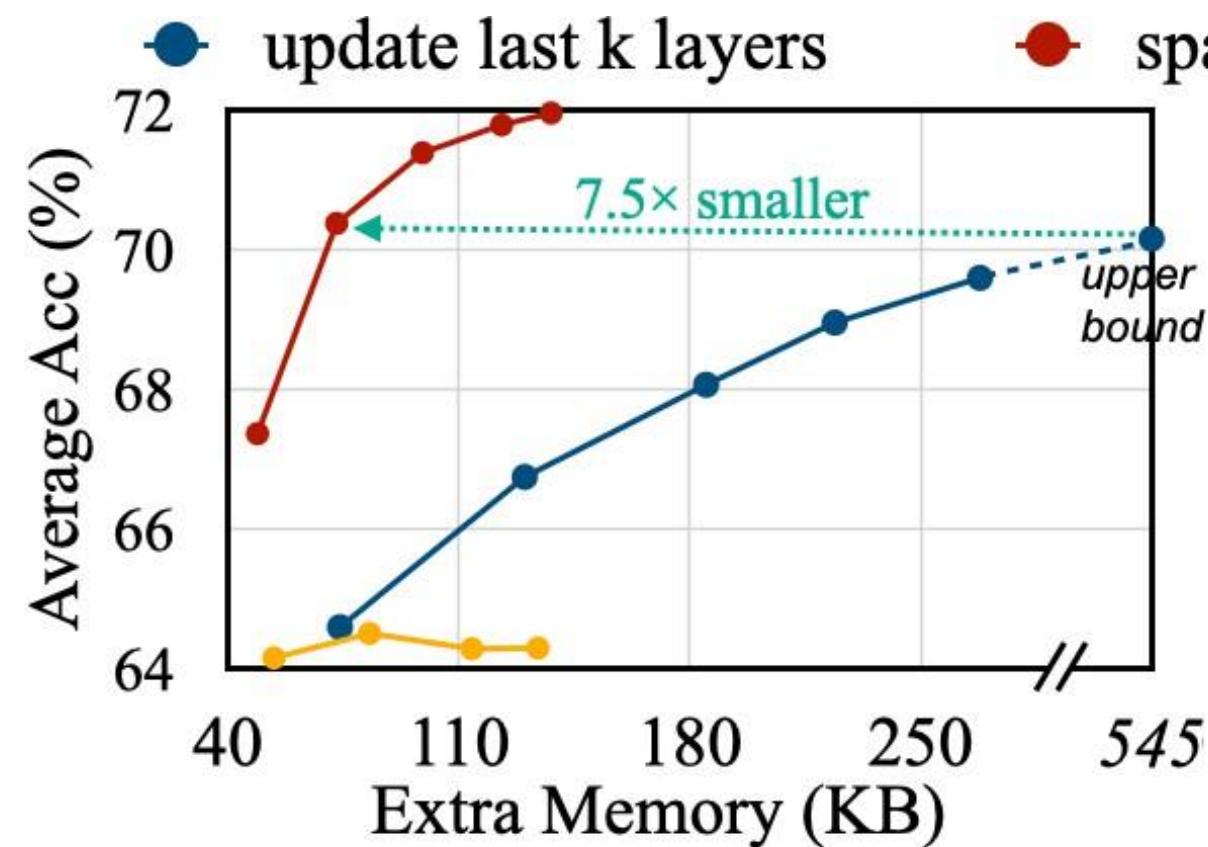


- The accuracy on DistillBERT and BERT is average from GLUE Benchmark.
- The accuracy on MCUNet, MobilenetV2, ResNet-50 is average from TinyTL Benchmark.
- Sparse-BP demonstrates **on-par performance with Full-BP** on both vision and language tasks.

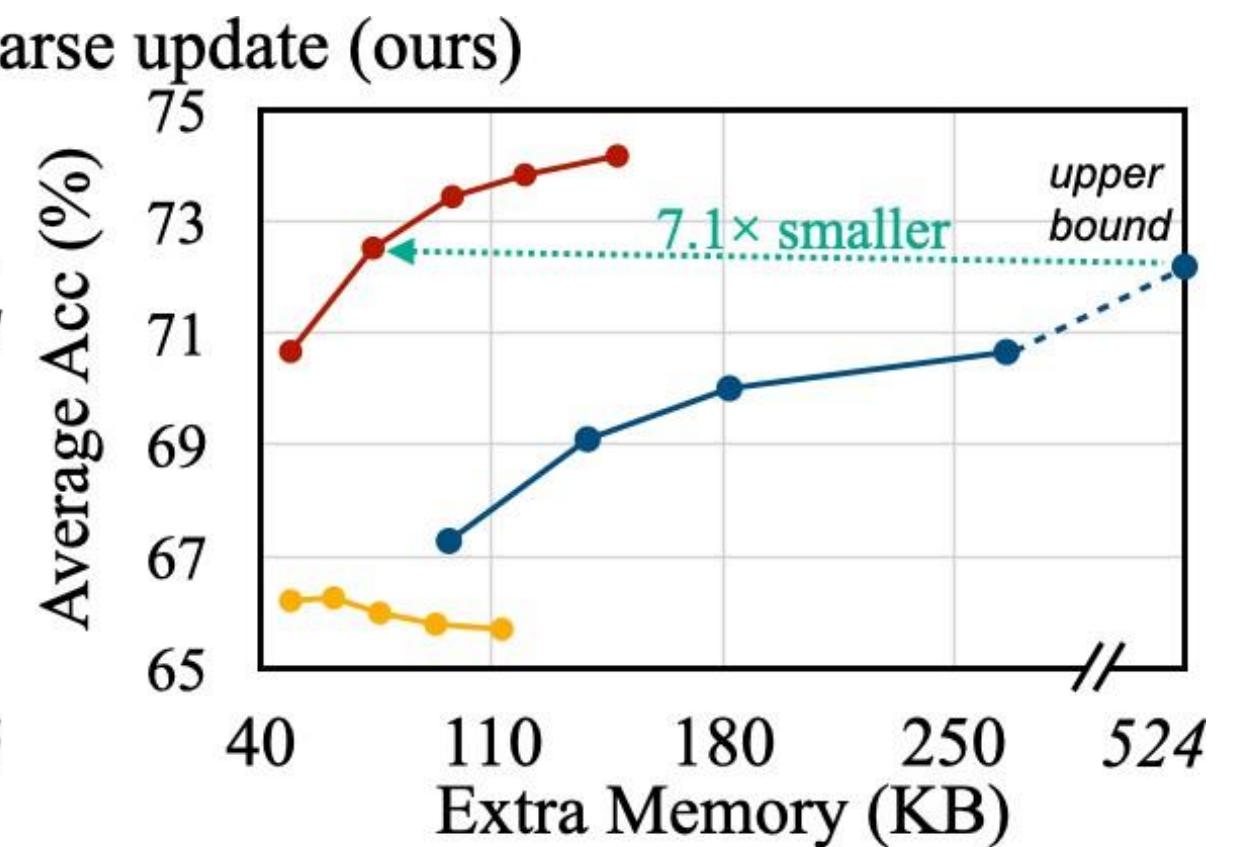
Sparse BP: Lower Memory, Higher Accuracy



(a) MCUNet-5FPS



(b) MbV2-w0.35

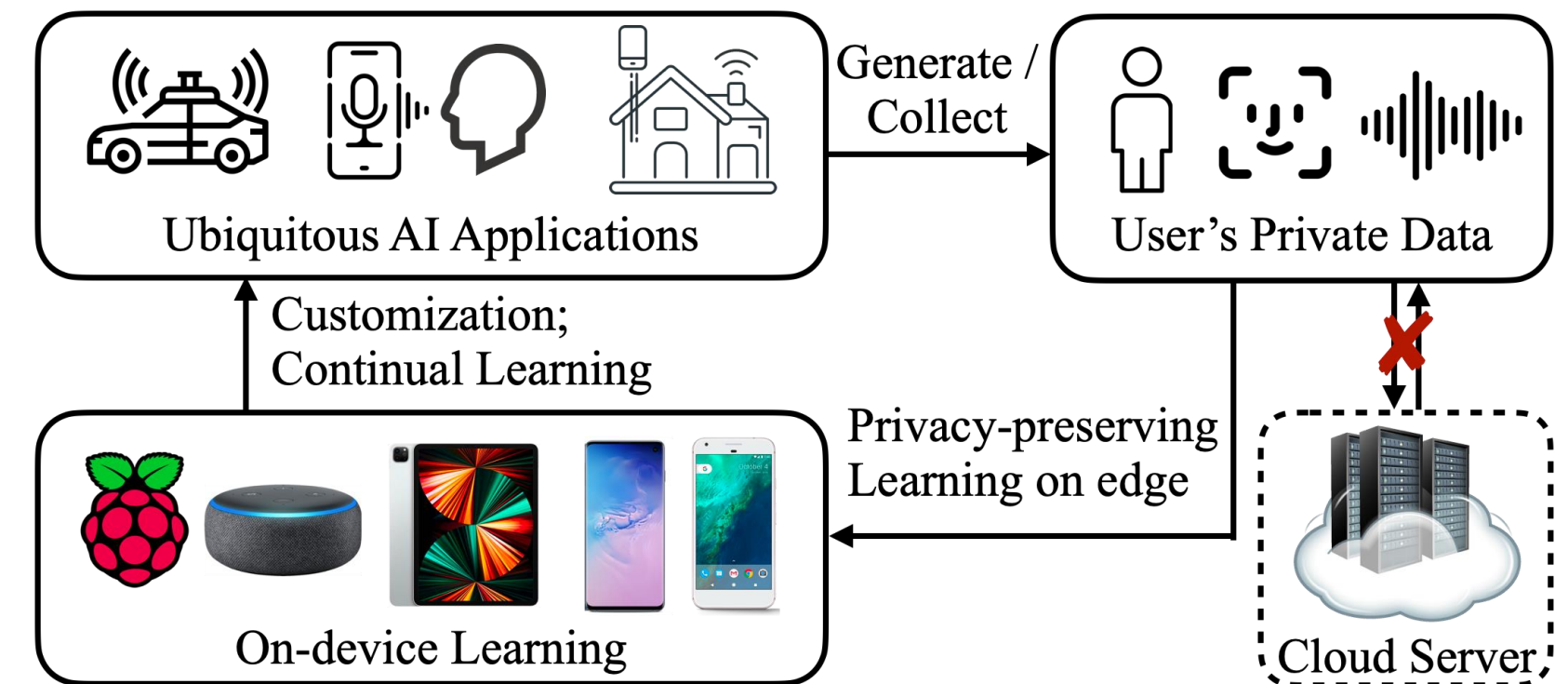


(c) Proxyless-w0.3

Sparse back-propagation can achieve higher transfer learning accuracy using **4.5-7.5x** smaller extra memory.

Takeaways

1. Gradient is not safe to share. Staying local is important.
2. Three techniques to make model smaller: pruning, quantization and knowledge distillation.
3. CNN's training memory bottleneck is the activation.
4. Efficient transfer learning with bias-only and lite-residual.
5. Full-update is too expensive and using sparse back-propagation for on-device training.



References

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- K for the Price of 1: Parameter-efficient Multi-task and Transfer Learning [Mudrarkarta et al., ICLR 2019]
- Do We Have Brain to Spare? [Drachman et al. 2004]
- Peter Huttenlocher (1931–2013) [Walsh. 2013]
- MCUNet: Tiny Deep Learning on IoT Devices [Lin et al 2020]