

Comments on Maple Problem Set C

Plotting

- To plot an *expression*, e.g., x^2 , the syntax is:

`plot(x^2,x=-1..1).`

- To plot a *function*, e.g., f , where f has been defined by the Maple command

`f := x → x^2,`

the syntax is:

`plot(f,-1..1).`

Note that the syntax is different for functions and expressions.

- If the graph doesn't go far enough, you might need to increase the value of **maxfun**.
- To display several plots together, assign a name to each plot. (End each plot command which does that with `:` instead of `;` unless you want to see all the points Maple computed on the plot.) Then give the command:

`with(plots):`

Finally, if for example, you want to display two plots named `plot1` and `plot2` together, give the command:

`display({plot1,plot2})`

Problem 2

- Be sure to get explicit formulas for ϕ_0 and ϕ_1 to find out where they “blow up.”

- Get as accurate an estimate as you can for x_* by adjusting the interval on which you plot the solution.

Problem 10

- On each part, make sure you plot on an appropriate interval to get a good idea of the behavior of the solution as x increases.
- Find the limiting behavior of y if there is one.
- Estimate the blow-up time if it is finite.
- You might need several plots. You might need to increase **numpoints** if the plot looks jagged.

Problem 14

- (a) Be sure to answer all the questions. This includes:
 - What appears to be happening as x increases?
- (b) A good way to compare the solutions for different step sizes is to plot them together.
- (d) Be sure to discuss (with illustration) the dependence of the solution on the initial value.
- (e) The Maple demonstration I gave in class for the Runge-Kutta method does not produce output in a very convenient form for plotting. I suggest that instead of trying to use the procedure in the demonstration, you make appropriate modifications to the procedure for Euler's method given in *Differential Equations with Maple*.

Problem 16

- Think about values for digits. Explain why the number you've chosen should give the correct accuracy.
 - You should be able to get agreement of the numerical approximation and e^x to 15 digits.
- Remember to use **evalf**.