## Mathematics 468 Linear algebra primer

(I will use the words "point" and "vector" interchangeably to refer to elements of  $\mathbf{R}^n$ .) **Definition**. A vector subspace of  $\mathbf{R}^n$  is a set V of points of  $\mathbf{R}^n$  so that

- For all  $\vec{v}_1$  and  $\vec{v}_2$  in V,  $\vec{v}_1 + \vec{v}_2$  is in V ("vector addition"), and
- For all  $\vec{v} \in V$  and  $c \in \mathbf{R}$ ,  $c\vec{v}$  is in V ("scalar multiplication").

These conditions imply that V contains the origin  $\vec{0}$ , for example.

**Examples**. Any line through the origin is a vector subspace of  $\mathbf{R}^n$ , as is any plane through the origin, etc.

**Theorem.** V is a vector subspace of  $\mathbf{R}^n$  if and only if there are vectors  $\vec{v}_1, \ldots, \vec{v}_k$  in  $\mathbf{R}^n$  so that

$$V = \{c_1 \vec{v}_1 + \dots + c_k \vec{v}_k \mid c_i \in \mathbf{R}\}.$$

The sum  $c_1 \vec{v}_1 + \cdots + c_k \vec{v}_k$  is called a *linear combination* of the vectors  $\vec{v}_1, \ldots, \vec{v}_k$ . Examples.

- If  $\vec{v_1}$  is any nonzero vector, then the set  $\{c_1\vec{v_1} \mid c_1 \in \mathbf{R}\}$  is the set of all scalar multiples of  $\vec{v_1}$ : all points on the line in the  $\vec{v_1}$  direction through the origin.
- If  $\vec{v_1}$  and  $\vec{v_2}$  are two vectors that don't point in the same direction (i.e., if neither one is a scalar multiple of the other), then the set  $\{c_1\vec{v_1}+c_2\vec{v_2} \mid c_1, c_2 \in \mathbf{R}\}$  is the plane determined by  $\vec{v_1}$  and  $\vec{v_2}$ .
- If  $\vec{v}_1 = (1, 0, 0)$  and  $\vec{v}_2 = (0, 0, 1)$ , then

$$\{c_1\vec{v}_1 + c_2\vec{v}_2 \mid c_i \in \mathbf{R}\} = \{(c_1, 0, c_2) \mid c_i \in \mathbf{R}\}\$$

is the xz-plane.

**Definition.** If  $V = \{c_1 \vec{v}_1 + \dots + c_k \vec{v}_k\}$ , then we say that V is spanned by the vectors  $\vec{v}_1, \dots, \vec{v}_k$ . If V can be spanned by k vectors but not by fewer than k, then V has dimension k. **Examples** The dimension of a line is one. The dimension of a plane is two. The graphene in

**Examples**. The dimension of a line is one. The dimension of a plane is two. The xz-plane in  $\mathbb{R}^3$  is spanned by the vectors

and also by the vectors

It can't be spanned by fewer than two vectors, so its dimension is two.

**Definition**. Let V be a vector subspace of  $\mathbb{R}^n$ , of dimension k. A basis for V is any set of k vectors which spans V. If  $\{\vec{v}_1, \ldots, \vec{v}_k\}$  is a basis for V, then every vector in V can be written uniquely as a linear combination of the  $\vec{v}_i$ 's.

**Examples**. Consider the line in  $\mathbb{R}^2$  through the origin with slope 2. It is one-dimensional, so any single vector that spans it will form a basis. Here are several bases:

$$\{(1,2)\}, \{(2,4)\}, \{(-1,-2)\}, \{(\pi,2\pi)\}.$$

For instance, every point on the line can be written in the form  $(t\pi, 2t\pi)$  for some number t. Any two of the vectors (1, 0, 0), (0, 0, 1), (1, 0, 2) form a basis for the xz-plane.

**Definition**. Given two vector spaces V and W, a function  $f: V \to W$  is *linear* if

- $f(\vec{v}_1 + \vec{v}_2) = f(\vec{v}_1) + f(\vec{v}_2)$ , and
- $f(c\vec{v}_1) = cf(\vec{v}_1)$ , for all vectors  $\vec{v}_1, \vec{v}_2 \in V$  and all scalars  $c \in \mathbf{R}$ .

**Example.** If  $V = \mathbf{R}^n$  and  $W = R^k$ , then a good example of a linear function is multiplication

by a  $k \times n$  matrix A: if I write an element  $\vec{v}$  of V as an n-dimensional column vector  $\vec{v} = \begin{bmatrix} \vdots \end{bmatrix}$ ,

then  $A\vec{v}$  is a k-dimensional column vector. It is pretty easy to check that this defines a linear function.

This example says that every matrix determines a linear function; to some extent, the converse is true. Given vector spaces V and W with dim V = n and dim W = k, and given a linear function  $f: V \to W$ , then choosing bases for V and for W lets me find a matrix corresponding to f. Choosing different bases will, in general, result in a different matrix. (This is why it's best to think of linear functions as linear functions, and not as determined by matrices.)

In detail: if  $\{\vec{v}_1, \ldots, \vec{v}_n\}$  is a basis for V, then for each j,  $f(\vec{v}_j)$  is a vector in W. If  $\{\vec{w}_1, \ldots, \vec{w}_k\}$  is a basis for W, then  $f(\vec{v}_j)$  can be expressed uniquely as a linear combination of the vectors  $\vec{w}_i$ : write

$$f(\vec{v}_j) = a_{1j}\vec{w}_1 + \dots + a_{kj}\vec{w}_k$$

Then the function f corresponds to the matrix A with (i, j)-entry  $a_{ij}$ . f sends the vector  $\vec{v}_j$  to the "*j*th column of A", and it sends a linear combination of the  $\vec{v}_j$ 's to a linear combination of the columns of A.

**Example**. Let V be the line of slope 2 through the origin in  $\mathbb{R}^2$ : all points of the form (t, 2t). Let W be the real line. Define  $f: V \to W$  by f(t, 2t) = t (take a point on the line V and send it to the point on W with the same x-coordinate). If I want to write this as a matrix, I have to choose bases for V and W. Depending on this choice, I'll get a different matrix:

- Basis for V:  $\{(1,2)\}$ . Basis for W:  $\{1\}$ . Then to find the matrix for f, I see where the basis for V goes, and write this in terms of the basis for W: f(1,2) = 1. So the matrix is [1]. (The matrix in this case is  $1 \times 1$ , so it's just a number.)
- Basis for V:  $\{(-1, -2)\}$ . Basis for W:  $\{1\}$ . Then f(-1, -2) = -1 = -1(1). So the matrix is [-1].
- Basis for V:  $\{(2,4)\}$ . Basis for W:  $\{1\}$ . Then f(2,4) = 2 = 2(1). So the matrix is [2].
- Basis for V:  $\{(2,4)\}$ . Basis for W:  $\{3\}$ . Then  $f(2,4) = 2 = \frac{2}{3}(3)$ . So the matrix is  $[\frac{2}{3}]$ .

These matrices all correspond to the same function, just parametrized differently. There is often no "best" way to choose bases for V and W, so there is no canonical choice of a matrix to represent a linear function. So, as I said earlier, it is best to think of linear functions as linear functions, not as matrices.

**Definition**. Given a linear function  $f: V \to W$ 

- the null space of f, also known as the kernel of f, is the set  $\{\vec{v} \in V \mid f(\vec{v}) = \vec{0}\}$ . This is a vector subspace of V.
- The *nullity* of f is the dimension of the null space.
- The *image* of f is the set  $\{\vec{w} \in W \mid \vec{w} = f(\vec{v}) \text{ for some } \vec{v} \in V\}$ . This is a vector subspace of W.
- The rank of f is the dimension of the image.

**Theorem.** Given a linear function  $f: V \to W$ , rank(f) + nullity $(f) = \dim V$ . **Examples**.

- If you define  $f : \mathbf{R}^n \to \mathbf{R}^k$  as multiplication by some  $k \times n$  matrix A, then the dimension of V is the number of column of A. You can figure out the rank of A by row-reducing A to get a matrix in row-echelon form; then the rank is the number of nonzero rows. The nullity of A is the difference between these numbers.
- Define  $f : \mathbf{R}^2 \to \mathbf{R}$  by f(x, y) = 2x y. Then the image of f is all of  $\mathbf{R}$ : for every  $t \in \mathbf{R}$ , I can easily find x and y so that 2x - y = t (e.g., let x = t/2 and let t = 0). So the rank of f is one, the dimension of its image,  $\mathbf{R}$ . By the theorem, the nullity must be one. Indeed, the null space of A is all points (x, y) with 2x - y = 0, or all points (x, y) with 2x = y. This is the line through the origin with slope 2, a one-dimensional subspace of  $\mathbf{R}^2$ .
- If I use the "standard" bases for  $\mathbb{R}^2$  and  $\mathbb{R}$ —{(1,0), (0,1)} and {1}, respectively—then the function f that I just defined is given by the matrix  $\begin{bmatrix} 2 & -1 \end{bmatrix}$ : f sends (1,0) to 2 (the first column of the matrix), and f sends (0,1) to -1 (the second column). This is already row-reduced, essentially, and has one nonzero row, so has rank 1.

**Theorem.** Suppose  $f: V \to W$  is a linear function, with dim V = n and dim W = k.

- (a)  $\operatorname{rank}(f)$  is no larger than either n or k.
- (b) f is one-to-one (also known as "injective")  $\Leftrightarrow$  the kernel of f equals  $\{\vec{0}\} \Leftrightarrow$  the nullity of f is zero.
- (c) f is onto (also known as "surjective")  $\Leftrightarrow$  the image of f equals W the rank of f is k.
- (d) f is bijective  $\Leftrightarrow n = k = \operatorname{rank}(f) \Leftrightarrow n = k$  and  $\operatorname{nullity}(f) = 0$ .

If f is a bijection, then there is an inverse function  $g: W \to V$ ; it turns out that if f is linear, then so is g. In this case, f is called an *isomorphism* (of vector spaces). Two vector spaces V and W are *isomorphic* if there is an isomorphism from one to the other.

**Theorem.** Two vector spaces V and W are isomorphic if and only if they have the same dimension. If dim  $V = \dim W = n$ , then  $f : V \to W$  is an isomorphism  $\Leftrightarrow \operatorname{rank}(f) = n \Leftrightarrow \operatorname{nullity}(f) = 0$ .

**Theorem.** If dim  $V = \dim W = n$ , then a linear function f from V to W can be represented by an  $n \times n$  matrix A. Then f is an isomorphism  $\Leftrightarrow$  the matrix A is invertible  $\Leftrightarrow \det(A) \neq 0$ .

So if the dimensions of V and W are equal, you can tell whether a linear function is an isomorphism by computing a single number: the determinant of the matrix A.