The state of the art in the area of neural networks in control systems is reflected in this special issue. The need to meet demanding control requirements in increasingly complex dynamical control systems under significant uncertainties makes neural networks very attractive, because of their ability to learn, to approximate functions, to classify patterns and because of their potential for massively parallel hardware implementation. Neural networks do appear to be able to implement many functions essential to control systems with higher degree of autonomy.

This is the second special issue of the IEEE Control Systems Magazine devoted to Neural Networks in Control Systems; the first special issue was two years ago, in April 1990 [1]. In fact, this is the fourth issue of the Magazine with a collection of articles specifically aimed at neural networks in control [1]-[3].

**A Brief Overview**

Two years ago the area of neural networks in control systems was at its early stages of development. There were many hopes for the field, and fewer accomplishments. Over the past two years the field has been developing, but not by surprising leaps and bounds. Rather it has been evolving through steady progress. Certain views and approaches have now emerged to become accepted and popular. The field is also moving away from blind applications of large neural networks to applications on more specific problems. The standards are high and publication of results in the area requires proper justification of the particular approach taken and proof of the claims that are made. I will try here to give an overview of the main approaches.

The type of neural network most commonly used is the feedforward multilayer neural network, where no information is fed back during operation. There is, however, feedback information available during training. Supervised learning methods, where the neural network is trained to learn input/output patterns presented to it, are typically used. Most often, versions of the backpropagation algorithm are used to adjust the neural network weights during training; this is generally a slow and very time consuming process as the algorithm usually takes a long time to converge. The individual neuron activation functions most often are sigmoidal functions, but they also may be signum or Gaussian functions.

One property of multilayer neural networks is central to most applications to control. Such networks can generate input/output maps which can approximate, under mild assumptions, any function with any desired accuracy. One may have to use a large number of neurons, but any desired approximation, if it can be accomplished at all, it can be accomplished with a multilayer network with only one hidden layer of neurons or two layers of weights.

To model the input/output behavior of a dynamical system, the neural network is trained using input/output data and the weights of the neural network are adjusted most often using the backpropagation algorithm. Because the typical application involves nonlinear systems, the neural network is trained for classes of inputs and initial conditions. The underlying assumption is that the multilayer neural network can adequately represent the system’s behavior in the ranges of interest for the particular application. There is of course the question of how accurately a neural network, which realizes a static map, can represent the input/output behavior of a dynamical system. For this to be possible one must provide the neural network information about the history of the system - typically delayed inputs and outputs. How much history is needed depends on the desired accuracy. There is a tradeoff between accuracy and computational complexity of training, since the number of inputs used affects the number of weights in the neural network and subsequently the training time. One sometimes starts with as many delayed input signals as the order of the system, and then modifies the neural network accordingly; it also appears that using a two hidden layer neural network - instead of a one hidden layer network - has certain advantages. The number of neurons in the hidden layers is typically chosen based on empirical criteria and one may iterate over a number of networks to determine the neural network that has a reasonable number of neurons and accomplishes the desired degree of approximation.

When a multilayer neural network is trained as a controller - either an open or closed loop controller - most of the issues are similar to the above. The difference is that the desired output of the neural network - the controller generated appropriate control input to the plant - is not readily available, but has to be induced from the known desired plant outputs. For this, one either uses approximations based on the mathematical model of the plant if available, or a neural model of the dynamics of the plant or even of the dynamics of the inverse of the plant. In the latter case the assumption is that the inverse dynamics can be represented by a neural network.

Neural networks may be combined to both identify and control the plant, thus implementing an adaptive controller. It is also possible to adaptively change the neural controller based on an additional training signal, which is an indication of how well the system is performing - using that, is a critic to help adjust the neural controller parameters.

Neural networks can also be used to detect and identify system failures, and to help store information for decision making - thus providing the ability to decide when to switch to a different controller among a finite number of controllers, or to classify patterns etc.

In general, there are potential applications of neural networks at all levels of hierarchical intelligent controllers that provide higher degrees of autonomy to systems [4]. Neural networks are useful at the lowest execution level - where the conventional control algorithms are implemented via hardware and software - through the coordination level, to the highest organizational level, where decisions are being made based on possibly uncertain and/or incomplete information. One may point out that at the execution level - the conventional control level - neural network properties such as the ability for function approximation and the potential for parallel implementation appear to be most important. In contrast, at higher levels, abilities such as pat-
tion in a, say, associative memory approach to store information and to classify system failures as a member of a particular class of failures. It then activates a preselected controller known to stabilize the system under this particular class of failures. At the lower level, an adaptive neural network controller is then used to improve the response of the system on line; this is accomplished by identifying the new values of the system parameters and updating the parameters of the controller.

In "Reinforcement Learning is Direct Adaptive Optimal Control," by R. S. Sutton, A. G. Barto and R. J. Williams, Q-learning is used as a method to implement direct adaptive optimal control to nonlinear systems. Generally, direct methods are less computationally intensive than indirect and it is important to be able to use direct methods in problems which are very demanding computationally, such as optimal control of nonlinear systems. In this paper Q-learning, a reinforcement learning method is discussed as an on-line dynamic programming method to perform, in a relatively computationally inexpensive way direct optimal adaptive control.

CMAC (Cerebellar Model Articulation Controller) neural networks are capable of learning nonlinear functions very quickly due to the local nature of weight updating. Higher order CMAC neural networks which can learn to approximate both functions and function derivatives are introduced in the next paper "Theory and Development of Higher-Order CMAC Neural Networks" by S. H. Lane, D. A. Handelman, and J. J. Gelfand. For this, B-Spline receptive field functions are used in conjunction with more general weight addressing schemes. Learning methods for these networks are also discussed.

Visual feedback information is used to control a robotic manipulator in "Self-Organizing Visual Servo System Based on Neural Networks," by H. Hashimoto, T. Kubota, M. Kudou and F. Harashima. The task is to move the manipulator end-effector in a position where gripping of an object can be easily performed. Two neural networks - global and local - are used to learn the nonlinear mapping between image data and joint angles; the first network learns the appropriate control signals for longer and the second network for shorter object distances.

The next paper "Hierarchical Neuro-controller Architecture for Robotic Manipulation," by L. C. Rabelo and X. J. R. Avula, discusses how neural networks may be utilized at various stages of controlling the motion of a 2-link robot arm. A hierarchical neural network controller is used where the higher level deals with motion analysis issues - there are three distinct neural networks addressing the task of delineating the robot arm workspace, coordinate transformation and the motion decision making process - while the lower level provides the appropriate control law using an emulator of the arm dynamics.

The paper "Disturbance Pattern Classification and Neuro-Adaptive Control" by D. J. Cooper, L. Megan and R. F. Hinde, Jr. discusses an adaptation strategy to cope with load disturbances in process control. The strategy is based on an analysis of patterns found in past error and control input variables. It uses a neural network to learn a mapping from the error signal of a poorly tuned controller to the nature of the source of the problem - step component in an otherwise oscillatory disturbance that may cause the process characteristics to change - and to a modification of the controller.

In the last paper titled "Implementations of Learning Control Systems using Neural Networks," by M. A. Sartori and P. J. Antsaklis, a particular neural network and a direct method to assign its weights are introduced to systematically incorporate prior knowledge about the system's behavior when using neural networks to design subsystems in a control system. Note that in general significant prior information about a variety of system characteristics is typically available to the designer and its systematic use is very important as it may lead to significant computational savings, when compared to direct application of learning methods. Here the prior information is assumed to be the input-output data points together with additional specifications for the behavior between the given points - and an algorithm to design an appropriate neural network which incorporates this information is given. Learning methods can subsequently be used if appropriate to refine the design. The approach is then used in dynamical system (plant and controller) modeling, in failure detection and identification, in information extraction problems and in control scheduling.

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References

The 1992 Conference on Control Applications (CCA) will be held on September 13-16, 1992, at the Stouffer Plaza Hotel in Dayton, OH. The sponsoring society is the IEEE Control Systems Society and cooperating organizations are the local IEEE Dayton Section and the NAECO. The Stouffer Center Plaza Hotel is the premier hotel of Dayton, OH. Located only 12 minutes from Wright Patterson Air Force Base, the hotel is a skywalk away from the Dayton Convention Center.

Technical Program

The technical program will consist of a wide range of topics in theory and applications. The theoretical topics include all areas of decision, control, optimization, and adaptation. For example: specific topics are adaptive control theory, intelligent control, robustness, H-infinity methods, singular value decomposition, variable structure control, stochastic and distributed systems.

The applied areas include (but are not limited to): aerospace applications involving avionics, control, fault tolerance, stability, multivariable control, expert systems, command, control, and communications, machine and biomedical systems, flexible systems, process control, modeling and identification. Other application areas are also strongly encouraged.

Special tutorials are designed to encourage both theoretical and applied researchers to work together to merge theory and practice. For the theoretical people, special tutorials will be given emphasizing theoretical work. For the applied people, theoretical experts will illustrate aspects of their theoretical research that have a wide range of applicability. In all these tutorials, as with the general conference, the goal will be to merge theory with practice.

A reception is planned for Sunday night; tours at the world famous Air Force Museum are also scheduled. The deadline for paper submissions has already passed. For further information contact the General Chairman: Dr. D. W. Repperger, Building 33, AAMRL/BBB, Wright Patterson Air Force Base, Dayton, OH 45433-6573, phone: 513-255-5742, FAX: 513-255-9687, E-Mail: drepperger@AAMRL.AF.MIL.