

4.4 Coordinate systems

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a basis B (with n vectors) for V imposes a "coord. system" on V , which makes V "act like \mathbb{R}^n "

THM (The unique representation thm)

Let B b.e.a. = $\{\vec{b}_1, \dots, \vec{b}_n\}$ be a basis for a v.sp. V . Then for each $\vec{x} \in V$, there exists a unique set of scalars c_1, \dots, c_n s.t. $\boxed{\vec{x} = c_1 \vec{b}_1 + \dots + c_n \vec{b}_n}$ (*)

from spanning property of B from LI property

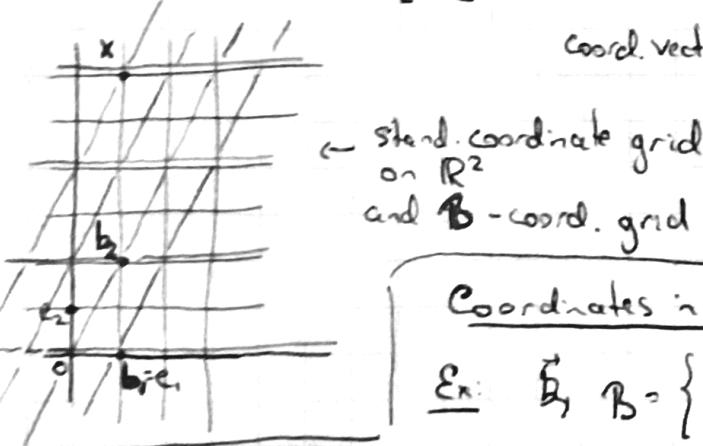
def Weights c_1, \dots, c_n in (*) are the coordinates of \vec{x} rel. to B (B -coordinates of \vec{x})

$[\vec{x}]_B = \begin{bmatrix} c_1 \\ \vdots \\ c_n \end{bmatrix} \in \mathbb{R}^n$ - coord. vector of \vec{x} (rel. to B) / B -coord. vector of \vec{x} .

Mapping $V \rightarrow \mathbb{R}^n$ - coord. mapping defined by B .
 $\vec{x} \mapsto [\vec{x}]_B$

Ex: $B = \left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 2 \end{bmatrix} \right\}$ - basis in \mathbb{R}^2 . Q: $\vec{x} \in \mathbb{R}^2$ with $[\vec{x}]_B = \begin{bmatrix} -2 \\ 3 \end{bmatrix}$ find \vec{x}

Sol: $\vec{x} = -2\vec{b}_1 + 3\vec{b}_2 = \begin{bmatrix} 1 \\ 6 \end{bmatrix}$. Note: $\vec{x} = \begin{bmatrix} 1 \\ 6 \end{bmatrix} = 1\vec{e}_1 + 6\vec{e}_2$, thus



Coordinates in \mathbb{R}^n

E: \vec{B} $B = \left\{ \begin{bmatrix} 2 \\ 1 \end{bmatrix}, \begin{bmatrix} -1 \\ 1 \end{bmatrix} \right\}$ in \mathbb{R}^2 $\vec{x} = \begin{bmatrix} 4 \\ 5 \end{bmatrix}$ Q: find $[\vec{x}]_B$

Sol: $c_1 \vec{b}_1 + c_2 \vec{b}_2 = \vec{x} \Leftrightarrow \underbrace{\begin{bmatrix} 2 & -1 \\ 1 & 1 \end{bmatrix}}_{P_B} \begin{bmatrix} c_1 \\ c_2 \end{bmatrix} = \begin{bmatrix} 4 \\ 5 \end{bmatrix}$

Sol: $[\vec{x}]_B = \begin{bmatrix} c_1 \\ c_2 \end{bmatrix} = \begin{bmatrix} 3 \\ 2 \end{bmatrix}$

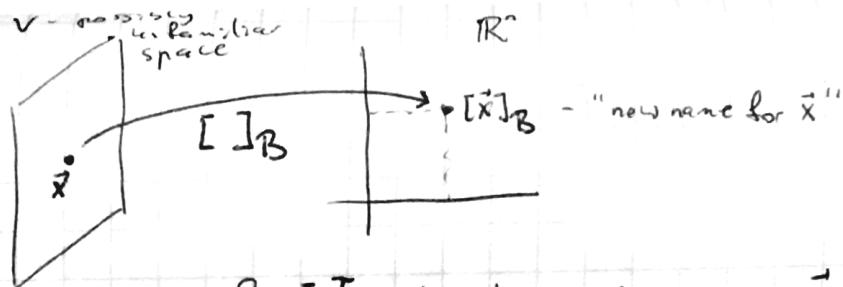
P_B - matrix changing B -coords of \vec{x} from to stand. coordinate

• For any basis B in \mathbb{R}^n , if $P_B = [\vec{b}_1, \dots, \vec{b}_n]$

then $\vec{x} = c_1 \vec{b}_1 + \dots + c_n \vec{b}_n \Leftrightarrow \boxed{\vec{x} = P_B [\vec{x}]_B} \Rightarrow \boxed{P_B^{-1} \vec{x} = [\vec{x}]_B}$

change-of-coord. mat.
from B to E

mat. of coord. mapping $\vec{x} \mapsto [\vec{x}]_B$
one-to-one, onto

Coord. mapping

THM: Let $\mathcal{B} = \{\vec{b}_1, \dots, \vec{b}_n\}$ be a basis for V . Then the coord. mapping $\vec{x} \mapsto [\vec{x}]_{\mathcal{B}}$ is a one-to-one linear transf. from V onto R^n .

- In particular, $[c_1\vec{u}_1 + \dots + c_p\vec{u}_p]_{\mathcal{B}} = c_1[\vec{u}_1]_{\mathcal{B}} + \dots + c_p[\vec{u}_p]_{\mathcal{B}}$ - preserves lin. comb.
- A lin. mapping $T: V \rightarrow W$ which is onto and 1-1, is called an isomorphism.
- every vector space calculation in V is accurately reproduced in W and vice versa.
So, V and W are "same".
- A vect. sp. V with a basis \mathcal{B} of n vectors is indistinguishable from R^n .

Ex: $\mathcal{B} = \{1, t, t^2, t^3\}$ stand. basis in P_3

p in P_3 is $p(t) = a_0 + a_1t + a_2t^2 + a_3t^3$
- lin. comb. of stand. basis vectors

$$[p]_{\mathcal{B}} = \begin{bmatrix} a_0 \\ a_1 \\ a_2 \\ a_3 \end{bmatrix}.$$

Coord mapping $p \mapsto [p]_{\mathcal{B}}$
 $P_3 \rightleftharpoons R^4$ - P_3 "looks/sounds" like R^4

Ex: Check that $p_1 = 1+2t^2$, $p_2 = 4+t+5t^2$, $p_3 = 3+2t$ are LD in P_2 , using coord. vectors.

Sol: Aug. Mat \rightarrow $\left[\begin{array}{cccc} 1 & 4 & 3 & 0 \\ 0 & 1 & 2 & 0 \\ 2 & 5 & 0 & 0 \end{array} \right] \sim \left[\begin{array}{cccc} 1 & 4 & 3 & 0 \\ 0 & 1 & 2 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right] \Rightarrow$ col. of A are lin. dep.

lin. dependence of columns

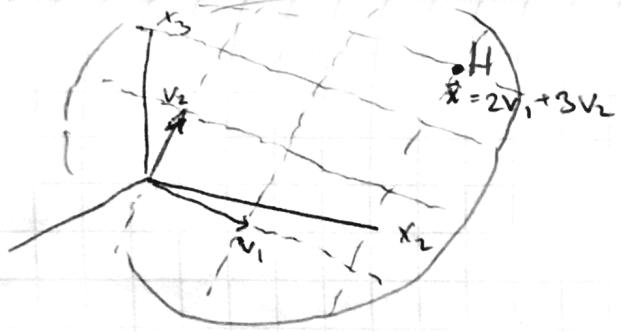
$\left[\begin{array}{cccc} p_1 & p_2 & p_3 \end{array} \right]_{\mathcal{B}} \sim \left[\begin{array}{cccc} 1 & 0 & -5 & 0 \\ 0 & 1 & 2 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right] \Rightarrow \begin{cases} x_1 - 5x_3 = 0 \\ x_2 + 2x_3 = 0 \end{cases} \Rightarrow [p_3]_{\mathcal{B}} = -5[p_1]_{\mathcal{B}} + 2[p_2]_{\mathcal{B}}$

$\Rightarrow P_3 \underset{P_1}{\underset{P_2}{\underset{\underbrace{3+2t}}{\underset{\underbrace{-5(1+2t^2)}}{\underset{\underbrace{2(4+t+5t^2)}}{\text{relation for polynomials}}}}}$

Ex: $\vec{v}_1 = \begin{bmatrix} 3 \\ 6 \\ 2 \end{bmatrix}$ $\vec{v}_2 = \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}$ $\vec{x} = \begin{bmatrix} 3 \\ 12 \\ 7 \end{bmatrix}$ $\mathcal{B} = \{\vec{v}_1, \vec{v}_2\}$ is a basis for $H = \text{Span}\{\vec{v}_1, \vec{v}_2\}$

(a) is \vec{x} in H ? (b) if yes, find $[\vec{x}]_{\mathcal{B}}$.

Sol: $c_1\vec{v}_1 + c_2\vec{v}_2 = \vec{x}$ Aug. Mat. $\left[\begin{array}{ccc} 3 & -1 & 3 \\ 6 & 0 & 12 \\ 2 & 1 & 7 \end{array} \right] \sim \left[\begin{array}{ccc} 1 & 0 & 2 \\ 0 & 1 & 3 \\ 0 & 0 & 0 \end{array} \right]$ \Rightarrow sol. exists, (a) - YES
 $c_1 = 2, c_2 = 3$ (b) $\begin{bmatrix} 2 \\ 3 \end{bmatrix}$.



Practice question: ① $B = \{P_1 = 1+2t^2, P_2 = t, P_3 = 2+3t^2\}$ in P_2 , $p = 1+t+t^2$

→ find P_B , Q: find $[P]_B$.

② $B = \left\{ \begin{bmatrix} 1 \\ 3 \end{bmatrix}, \begin{bmatrix} 2 \\ 5 \end{bmatrix} \right\}$ in \mathbb{R}^2

(a) find P_B

(b) $P_B^{-1} = ?$

(c) find B-coord. vector of $\vec{x} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$ using (b).