

Test 1

Problem 1. This is easily done by hand, but here I will do it using Maple. The decimal points tell Maple that these are floating point numbers. Alternately, you could write them in scientific notation as done in class.

```
> Digits := 3;
```

```
Digits := 3
```

(1)

```
> A1r:= (1000.0+15.0)-994.0;
A1:= (1000+15)-994;
abs(A1r-A1)/abs(A1);
```

```
A1r := 26.
A1 := 21
0.238
```

(2)

```
> A2r:= (1000.0-994.0)+15.0;
A2:= (1000-994)+15;
abs(A2r-A2)/abs(A2);
```

```
A2r := 21.0
A2 := 21
0.
```

(3)

```
> A3r:= (1000.0+5.0)-984.0;
A3:= (1000+5)-984;
abs(A3r-A3)/abs(A3);
```

```
A3r := 16.
A3 := 21
0.238
```

(4)

By mistake the table had a different problem for part 3. Given this, you could have done either one.

```
> A3ar:= (1000.0+25.0)-984.0;
A3a:= (1000+25)-984;
abs(A3ar-A3a)/abs(A3a);
```

```
A3ar := 36.
A3a := 41
0.122
```

(5)

Problem 2. Maple thinks f[0] is part of an array. This will cause serious errors if one sets f[0]:= f(0), so I call the function ff and use f[0] etc. for the divided differences.

```
> ff:= x -> x^3;
```

```
ff:= x→x3
```

(6)

```
> f[0]:= ff(0);
f[1]:= ff(1);
```

```
f0 := 0
f1 := 1
```

(7)

```
> f[0,1]:= (ff(1)-ff(0))/(1-0);
f[1,1] := subs(x=1,diff(ff(x),x));
```

```
f0,1 := 1
```

$$f_{1,1} := 3 \quad (8)$$

```
> f[0,1,1] := (f[1,1]-f[0,1])/(1-0);
```

$$f_{0,1,1} := 2 \quad (9)$$

Part 2 of Problem 2

```
> p2 := x -> f[0]+f[0,1]*x+f[0,1,1]*x*(x-1);
      p2 := x -> f0 + f0,1*x + f0,1,1*x*(x-1) \quad (10)
```

```
> p2(x);
      x + 2*x*(x-1) \quad (11)
```

Problem 3

Part 1

```
> restart;
```

```
> f := x -> exp(-x^2);
```

$$f := x \rightarrow e^{-x^2} \quad (12)$$

```
> with(CurveFitting);
      [ArrayInterpolation, BSpline, BSplineCurve, Interactive, LeastSquares,
      PolynomialInterpolation, RationalInterpolation, Spline, ThieleInterpolation] \quad (13)
```

```
> N := 2;
```

```
> x := Vector(N+1) :
```

```
> y := Vector(N+1) :
```

```
> for j from 1 to N+1
```

```
do
```

```
  x[j] := (j-1)/N;
```

```
  y[j] := f(x[j]);
```

```
od:
```

```
  p := unapply(PolynomialInterpolation(x, y, t), t) :
```

```
  Approx1 := evalf(int(p(t), t=0..1));
```

$$N := 2$$

$$Approx1 := 0.7471804290 \quad (14)$$

Part 2

```
> N := 6;
```

```
> x := Vector(N+1) :
```

```
> y := Vector(N+1) :
```

```
> for j from 1 to N+1
```

```
do
```

```
  x[j] := (j-1)/N;
```

```
  y[j] := f(x[j]);
```

```
od:
```

```
  p := unapply(PolynomialInterpolation(x, y, t), t) :
```

```
  Approx2 := evalf(int(p(t), t=0..1));
```

$$N := 6$$

$$Approx2 := 0.7468237564 \quad (15)$$

Part 3 Let's now do the whole procedure for finding the points and weights of

```
for Gaussian integration on [a,b] = [0,1].
```

```
> a := 0; b:= 1;
```

```
a := 0
```

```
b := 1
```

(16)

```
Here is the inner product
```

```
> IP := proc(f,g) evalf(Int(f*g,t=a..b)) end;
```

```
IP:=proc(f,g) evalf(Int(f*g,t=a..b)) end proc
```

(17)

```
> f := x -> exp(-x^2);
```

```
f:=x→e-x2
```

(18)

```
> n:=3;
```

```
p := array(0..n);
```

```
p[0] := 1;
```

```
j:='j':k:='k':
```

```
for j from 0 to n-1 do;
```

```
vv := t*p[j];
```

```
for k from 0 to j do;
```

```
vv := vv-IP(t*p[j],p[k])/IP(p[k],p[k])*p[k];
```

```
od:p[j+1]:=expand(vv);
```

```
od:
```

```
n := 3
```

```
p := array(0..3, [ ])
```

(19)

```
> p[3];
```

```
t3 - 1.500000000 t2 + 0.6000000000 t - 0.05000000002
```

(20)

```
> sol := fsolve(p[3], t);
```

```
sol := 0.1127016654, 0.4999999999, 0.8872983347
```

(21)

```
> N := 2;
```

```
> x := Vector(N + 1);
```

```
> y := Vector(N + 1);
```

```
> for j from 1 to N + 1
```

```
do
```

```
x[j] := sol[j];
```

```
y[j] := f(x[j]);
```

```
od:
```

```
p := unapply(PolynomialInterpolation(x, y, t), t);
```

```
Approx3 := evalf(int(p(t), t=0..1));
```

```
>
```

```
N := 2
```

```
Approx3 := 0.7468145838
```

(22)

```
>
```

Not needed, but let's compute the relative errors

```
> trueInt := IP(f(t), 1);  
trueInt := 0.7468241328 (23)
```

```
> for j from 1 to 3 do  
  abs(trueInt-Approx||j)/abs(trueInt);  
od;  
  
0.0004770817979  
5.040008530 10-7  
0.00001278614279 (24)
```

```
> restart;
```

Problem 4. In the Euler-Maclaurin Formula, the periodicity condition causes terms

$B_{2N}/(2N)!(f^{(2N)}(2\pi) - f^{(2N)}(0))$ to cancel, so that we get trap rule with h as the subinterval length equal to the integral we want to compute + $O(h^{2N+2})$ for any N such that $f(x)$ is $2N+2$ times differentiable. Of course the constant in front of h^{2N+2} may be large, so h will need to be sufficiently small for this estimate to hold.

```
>
```

Problem 5. The 1-norm is the max over columns of the sums of absolute values of entries in a given column, i.e., 12. The infinity norm is the max over rows of the sums of absolute values of entries in a given row, i.e., 13.

```
>
```

Problem 6.

Part 1. The Intermediate Value Theorem says that if f is a continuous real-valued function on an interval $[a,b]$, then all the values in the interval $[f(a),f(b)]$ are taken on by $f(x)$ on $[a,b]$.

```
> f := x -> x^5 - 4*x^3 + 1.2;  
f := x -> x5 - 4 x3 + 1.2 (25)
```

```
> f(0); f(1); f(0.5);  
1.2  
-1.8  
0.73125 (26)
```

Part 2. Since $f(1)$ and $f(0.5)$ have different signs, it follows that the 2nd approximation is 0.75.

```
>
```

Part 3. The error at stage n is bounded by $(b-a)/2^n$. So we need to have n at least 10 if we want to be sure the error is bounded by 0.001

```
>
```

Part 4.

```
> restart;  
> f := x -> x^5 - 4*x^3 + 1.2;  
f := x -> x5 - 4 x3 + 1.2 (27)
```

```

> x[-1] := 0; x[0]:=1; x[1] := 0.5;
      x-1 := 0
      x0 := 1
      x1 := 0.5

```

(28)

```

> for j from 1 to 9 do
  if f(x[j])*f(x[j-1]) < 0 then
    x[j+1]:= (x[j-1]+x[j])/2;
  else x[j+1]:= (x[j]+x[j-2])/2;
  fi;
od;
> x[10];
      0.6982421875

```

(29)

Problem 7

```

> Newt := x -> x - (x^5-4*x^3+1.2) / (5*x^4-12*x^2);
      Newt := x → x -  $\frac{x^5 - 4x^3 + 1.2}{5x^4 - 12x^2}$ 

```

(30)

```

> x:=1.0;
  for j from 1 to 3 do x:= Newt(x); od;
      x := 1.0
      x := 0.7428571429
      x := 0.7009845978
      x := 0.6991629462

```

(31)

Let's compute the relative errors for bisection and Newton.

```

> x:='x';
  fsolve(x^5-4*x^3+1.2,x);
      x := x
      -2.035272840, 0.6991594161, 1.959735462

```

(32)

```

> BisectionError := abs(0.6972656250-0.6991594161)/0.6991594161;
      BisectionError := 0.002708668518

```

(33)

```

> NewtonError := abs(0.6991629462-0.6991594161)/0.6991594161;
      NewtonError := 0.000005049063086

```

(34)