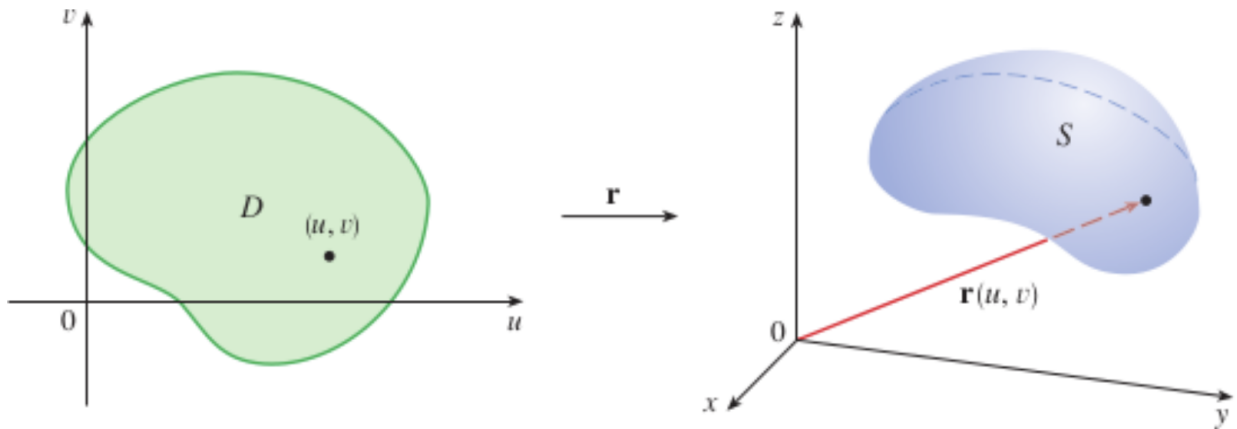


Parametrized surfaces

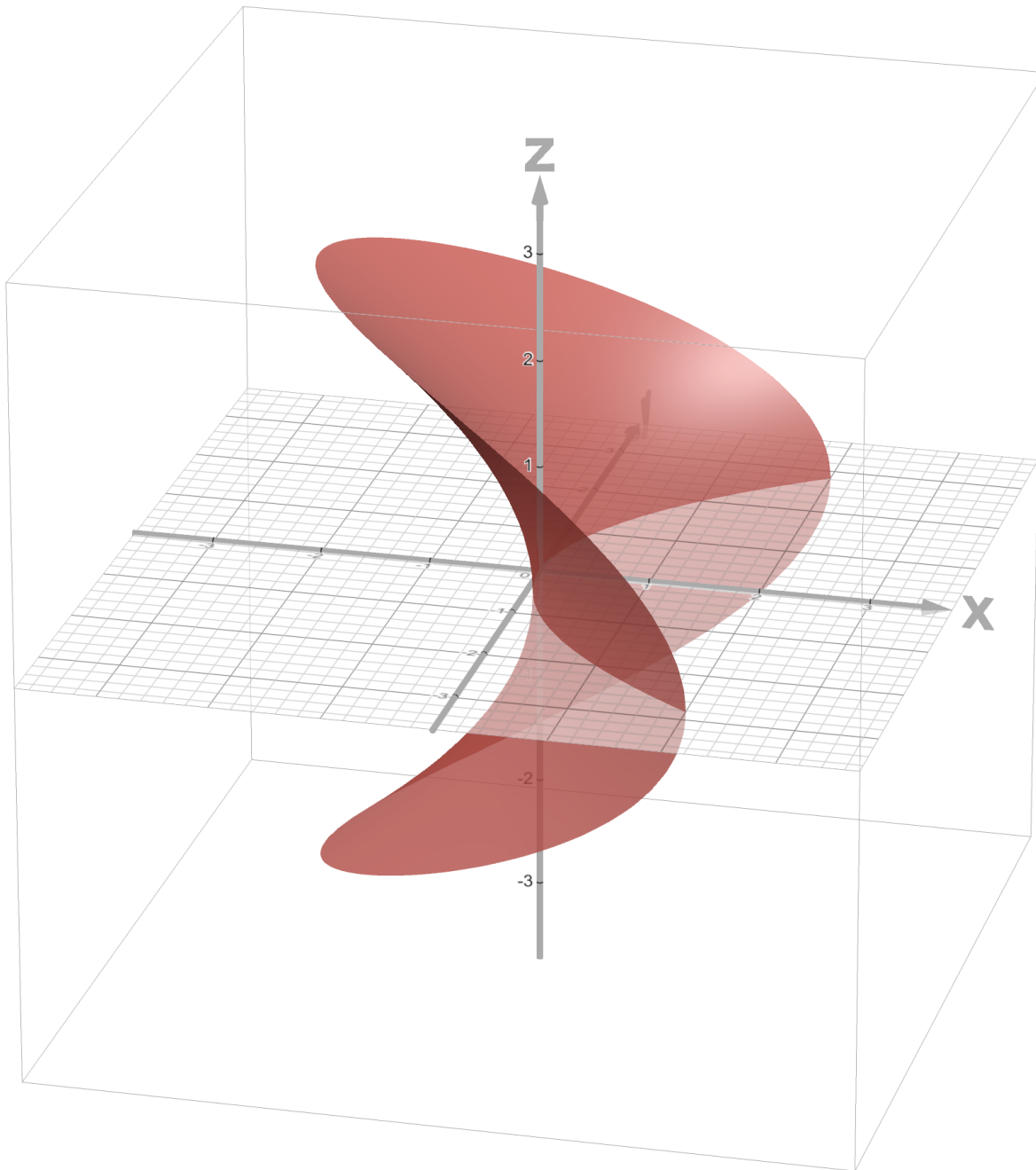
A *parametrized surface* consists of a domain D in uv space and a vector valued function

$$\vec{r}(u, v) = \langle x(u, v), y(u, v), z(u, v) \rangle$$

for all $(u, v) \in D$.



Example: $\vec{r}(u, v) = \langle uv, u + v, u - v \rangle$ and $D : u^2 + v^2 \leq 4$.



$$\vec{r}(u, v) = \langle uv, u + v, u - v \rangle \text{ and } D : u^2 + v^2 \leq 4.$$

Figure 1.

Standard examples.

A graph $z = f(x, y)$: $\vec{r}(u, v) = \langle u, v, f(u, v) \rangle$ and D is the domain of f unless you further restrict it.

There are similar formulas for graphs $x = g(y, z)$ and $y = h(x, z)$.

A sphere centered at the origin with radius r .

$$\vec{r}(\theta, \rho) = \langle r \cos(\theta) \sin(\rho), r \sin(\theta) \sin(\rho), r \cos(\rho) \rangle$$

and $D = [0, 2\pi] \times [0, \pi]$ or equivalently

$$D: 0 \leq \theta \leq 2\pi, 0 \leq \rho \leq \pi.$$

Let $\vec{p}(t) = \langle x(t), y(t) \rangle$, $a \leq t \leq b$ be a parametrized curve in the xy plane. Then

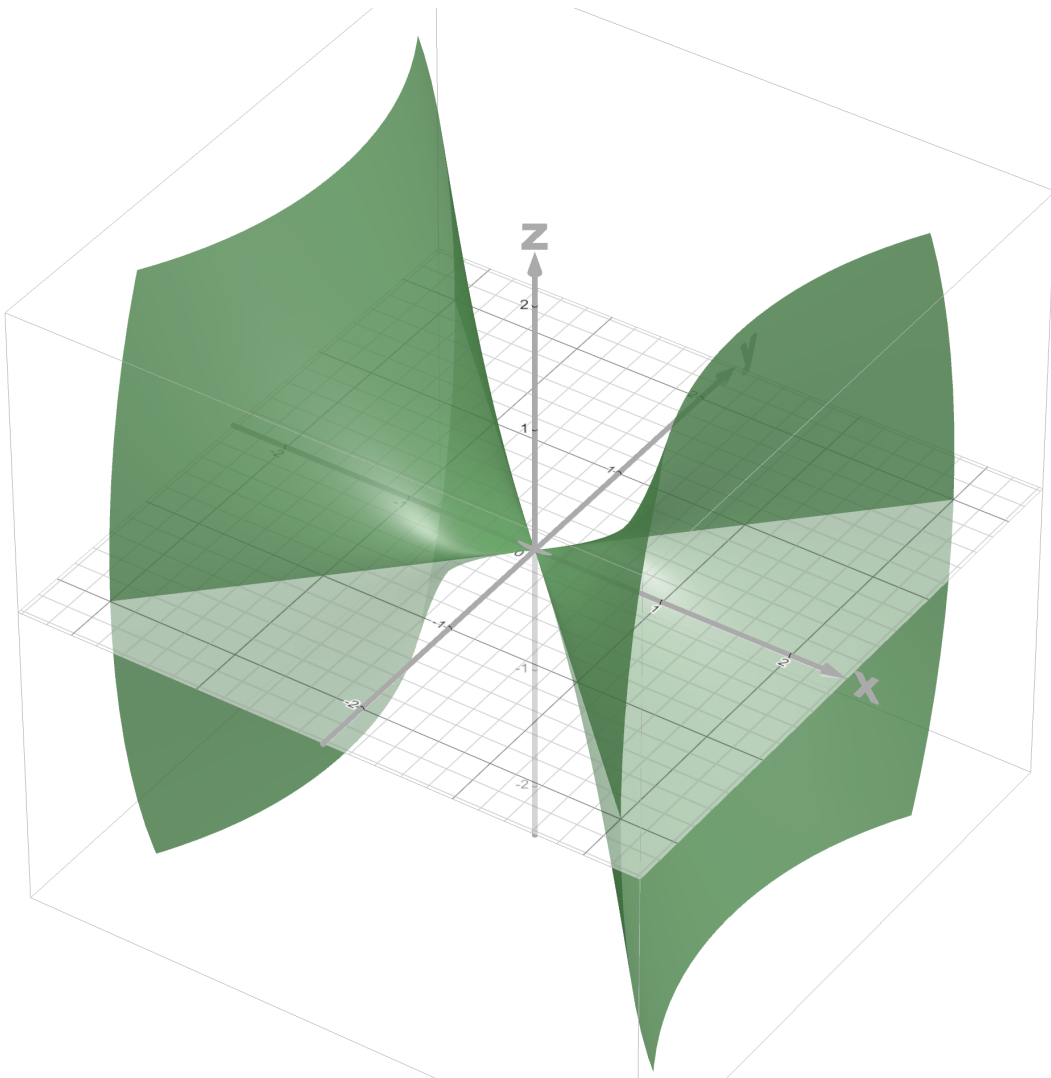
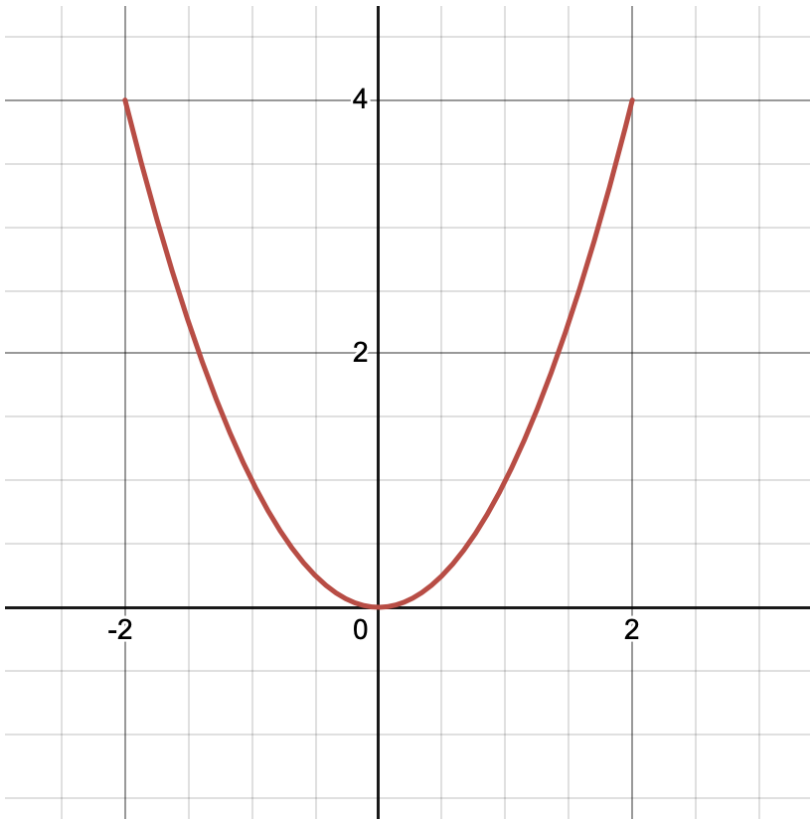
$$\vec{r}(t, z) = \langle x(t), y(t), z \rangle, \quad D: a \leq t \leq b, z \in (-\infty, \infty)$$

is the cylinder perpendicular to the xy plane along the curve.

Let $\vec{p}(t) = \langle x(t), y(t) \rangle$, $a \leq t \leq b$ be a parametrized curve in the xy plane lying above the x -axis. Then

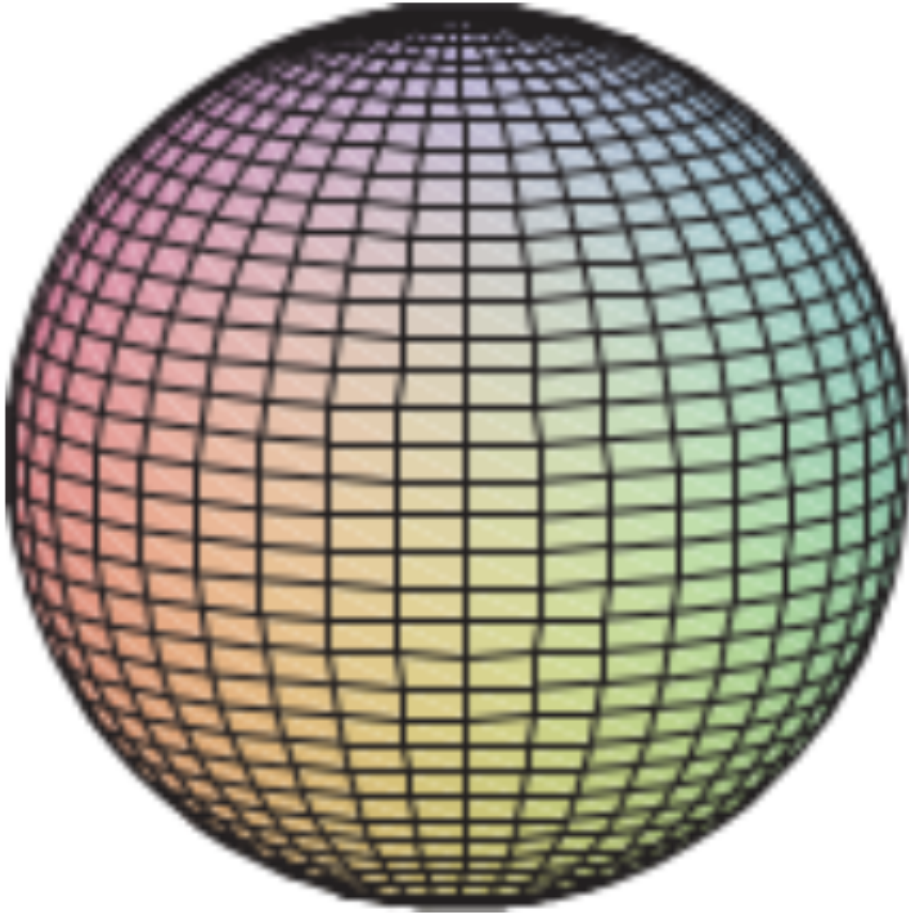
$$\vec{r}(t, \theta) = \langle x(t), y(t) \cos(\theta), y(t) \sin(\theta) \rangle, \quad D: t \in [a, b], \theta \in [0, 2\pi]$$

is the surface of revolution of the curve about the x -axis.



Even with all these families of examples, you will be unable to identify a generic parametrized surface as anything else.

Grid lines



Given a parametrized surface $\vec{r}(u, v)$, D , there are families of parametrized curves, called *grid lines*, obtained as follows.

Any value u_0 determines a set, I_{u_0} of v so that $(u_0, v) \in D$ Then

$$\vec{r}(u_0, v) \quad v \in I_{u_0}$$

is a parametrized curve in 3D.

Any value v_0 determines a set, J_{v_0} of u so that $(u, v_0) \in D$ Then

$$\vec{r}(u, v_0) \quad u \in J_{v_0}$$

is a parametrized curve in 3D.

Tangent Planes

Since each grid line is a curve, it has a tangent vector (and a normal vector and a binormal vector which we will not be discussing). At a particular point $\vec{r}(u_0, v_0)$, there are two such tangent vectors

$$\begin{aligned}\vec{r}_u(u_0, v_0) &= \left\langle \frac{\partial x(u, v_0)}{\partial u}, \frac{\partial y(u, v_0)}{\partial u}, \frac{\partial z(u, v_0)}{\partial u} \right\rangle \Big|_{u=u_0} \\ \vec{r}_v(u_0, v_0) &= \left\langle \frac{\partial x(u_0, v)}{\partial v}, \frac{\partial y(u_0, v)}{\partial v}, \frac{\partial z(u_0, v)}{\partial v} \right\rangle \Big|_{v=v_0}\end{aligned}$$

The normal vector to the surface at (u_0, v_0) is

$$\vec{N}(u_0, v_0) = \vec{r}_u(u_0, v_0) \times \vec{r}_v(u_0, v_0)$$

A parametrization is called *smooth* if the partial derivatives are continuous and $|\vec{r}_u(u_0, v_0) \times \vec{r}_v(u_0, v_0)| > 0$ for all $(u_0, v_0) \in D$ except for maybe points in the boundary of D .

[Here](#) is an example.