

# Flux integrals

From last lecture: surface parametrized by  $\vec{r}(u, v)$  for  $(u, v) \in D$ .

$$\iint_S f(x, y, z) dS = \iint_D f(\vec{r}(u, v)) \left| \vec{r}_u \times \vec{r}_v \right| dA$$

The answer is independent of the parametrization as long as the parametrization is smooth.

If  $\vec{F}$  is a vector field and the surface is oriented by  $\vec{n} = \frac{\vec{r}_u \times \vec{r}_v}{|\vec{r}_u \times \vec{r}_v|}$  the flux integral is defined by

$$\iint_S \vec{F}(x, y, z) \cdot \vec{n} \, dS$$

We often write  $d\vec{S} = \vec{n} \, dS$  (In analogy with the line integral case.) so

$$\iint_S \vec{F}(x, y, z) \cdot \vec{n} \, dS = \iint_S \vec{F} \cdot d\vec{S}$$

Also as in the line integral case

$$d\vec{S} = \vec{r}_u \times \vec{r}_v \, dA$$

with the usual parametrization notation.

For this to work well, the surface  $S$  needs to be oriented, which means it is possible to pick a well defined, continuous unit vector to the surface.

Here is the classic example of a surface where this is not possible.

[Mobius band](#).

Mobius bands are really the only examples occurring in 3D.

The following examples cover all you will need for this course.

- If  $S$  is orientable, so is any piece of  $S$ .
- Graphs are orientable.
- Surfaces of revolution are orientable.
- Any surface which is the boundary of a solid is orientable.

Last example from class.

Cylinder:  $y^2 + z^2 = 2^2$  between  $x = 0$  and  $x = 3 - z$ ;

Field:  $\vec{F}(x, y, z) = \langle x^2, 2z, -3y \rangle$ .

Parametrize by  $\vec{r}(x, \theta) = \langle x, 2 \sin(\theta), 2 \cos(\theta) \rangle$ ;  $0 \leq \theta \leq 2\pi$ ,  
 $0 \leq x \leq 3 - 2 \cos(\theta)$ .

$$\vec{r}_x = \langle 1, 0, 0 \rangle$$

$$\vec{r}_\theta = \langle 0, 2 \cos(\theta), -2 \sin(\theta) \rangle$$

$$\vec{r}_x \times \vec{r}_\theta = \left\langle \begin{vmatrix} 0 & 0 \\ * & * \end{vmatrix}, - \begin{vmatrix} 1 & 0 \\ 0 & -2 \sin(\theta) \end{vmatrix}, \begin{vmatrix} 1 & 0 \\ 0 & 2 \cos(\theta) \end{vmatrix} \right\rangle$$

$$\vec{r}_x \times \vec{r}_\theta = \langle 0, 2 \sin(\theta), 2 \cos(\theta) \rangle.$$

$$\vec{F}(\vec{r}(x, \theta)) = \langle x, 4 \cos(\theta), -6 \sin(\theta) \rangle.$$

Need to see which way the normal vector points.

The point  $\vec{r}(1, \pi/2) = (1, 2, 0)$  is on the surface.

With these values of  $x$  and  $\theta$  the normal vector point in the direction  $\langle 0, 3, 0 \rangle$  Putting the tail of the vector at  $(1, 2, 0)$ , the end of the vector is at  $(1, 5, 0)$  and since  $1^2 + 5^2 > 4$ , the normal vector points out of the cylinder.