

1. COORDINATES

1.1. **Cylindrical coordinates.** $(r, \theta, z) \mapsto (x, y, z)$

$$x = r \cos \theta$$

$$y = r \sin \theta$$

$$z = z$$

Cylindrical coordinates are just polar coordinates in the plane and z . Useful formulas

$$r = \sqrt{x^2 + y^2}$$

$$\tan \theta = \frac{y}{x}, x \neq 0; \quad x = 0 \implies \theta = \frac{\pi}{2}$$

These are just the polar coordinate useful formulas.

Cylindrical coordinates are useful for describing cylinders.

$$r = f(\theta) \quad z \geq 0$$

is the cylinder above the plane polar curve $r = f(\theta)$.

$$r^2 + z^2 = a^2$$

is the sphere of radius a centered at the origin.

$$r = mz \quad m > 0 \text{ and } z \geq 0$$

is the cone of slope m with cone point at the origin.

1.2. **Spherical coordinates.** $(\rho, \theta, \phi) \mapsto (x, y, z)$

$$x = \rho \cos \theta \sin \phi$$

$$y = \rho \sin \theta \sin \phi$$

$$z = \rho \cos \phi$$

Useful formulas

$$\rho = \sqrt{x^2 + y^2 + z^2}$$

$$\rho \sin \phi = \sqrt{x^2 + y^2}$$

$$\tan \theta = \frac{y}{x}, x \neq 0; \quad x = 0 \implies \theta = \frac{\pi}{2}$$

$$\tan \phi = \frac{\sqrt{x^2 + y^2}}{z}, z \neq 0; \quad z = 0 \implies \phi = \frac{\pi}{2}$$

You can also change spherical coordinates into cylindrical coordinates.

$$z = \rho \cos \phi$$

$$r = \rho \sin \phi$$

$$\theta = \theta$$

Standard graphs in spherical coordinates:

$$\rho = a$$

is the sphere of radius a centered at the origin.

$$\phi = c$$

is the cone of slope $\tan(c)$ with cone point at the origin.

$$\theta = c$$

is the vertical plane over the line $y = \tan(c)x$.

$$\rho \cos \phi = c$$

is the plane $z = c$.

$$\rho = 2d \cos \phi$$

is the sphere of radius $|d|$ centered at $(0, 0, d)$.

$$\rho = 2d \cos \theta \sin \phi$$

is the sphere of radius $|d|$ centered at $(d, 0, 0)$.

$$\rho = 2d \sin \theta \sin \phi$$

is the sphere of radius $|d|$ centered at $(0, d, 0)$.

Indeed,

$$\rho = 2a \cos \theta \sin \phi + 2b \sin \theta \sin \phi + 2c \cos \phi$$

is the sphere of radius $\sqrt{a^2 + b^2 + c^2}$ centered at (a, b, c) .

2. TRIPLE INTEGRALS

As usual, the goal is to evaluate some triple integral over some solid in space. If the solid is S , then

$$\iiint_S f \, dV$$

does not depend on any particular coordinate system (which is why I have not written $f(x, y, z)$). All you have to be able to do is to evaluate f at points in S (no matter how the points are described to you) and to compute the volume of the pieces into which you have partitioned S . Maybe f is given to you in Cartesian coordinates, $f(x, y, z)$, or maybe in terms of cylindrical coordinates, $f(r, \theta, z)$, or maybe in terms of spherical coordinates, $f(\rho, \theta, \phi)$. Given a formula in one coordinate system you can work out formulas for f in other coordinate systems but behind the scenes you are just evaluating a function, f , at a point $\mathbf{p} \in S$. If you use a different coordinate system, the formula for f looks different but it is still the same function. If we agree on a point $\mathbf{p} \in S$ and all go off and use our various formulas, we will all get the same number for the value of f at that point.

Aside: Remember that when we first introduced the triple integral we *estimated* the triple integral just given a verbal description of S and a table of values for f . We partitioned S so that in each piece we could choose one of the points from our table and then we wrote down the Riemann sum and that was our approximation.

2.1. Cylindrical coordinates. Suppose we have described S in terms of cylindrical coordinates. This means that we have a solid C in (r, θ, z) space and when we map C into space using cylindrical coordinates we get S . If we cut C up into little boxes we get little slices of pie in space so

$$\iiint_C f \cdot |r| \, dV = \iiint_S f \, dV$$

To use this formula usefully we will need to be able to evaluate f at points given to us in cylindrical coordinates.

2.2. Spherical coordinates. Suppose we have described S in terms of spherical coordinates. This means that we have a solid Γ in (ρ, θ, ϕ) space and when we map Γ into space using spherical coordinates we get S . If we cut Γ up into little boxes we get little pieces in space as described in the book

$$\iiint_\Gamma f \cdot \rho^2 |\sin \phi| \, dV = \iiint_S f \, dV$$

To use this formula usefully we will need to be able to evaluate f at points given to us in spherical coordinates.

2.3. **Example.** Suppose you want to integrate x^2 over a ball of radius a centered at the origin, $\iiint_S x^2 dV$. In cylindrical coordinates S is $0 \leq r \leq a$, $0 \leq \theta \leq 2\pi$, $-\sqrt{a^2 - r^2} \leq z \leq \sqrt{a^2 - r^2}$. Hence

$$\iiint_S x^2 dV = \int_0^a \int_0^{2\pi} \int_{-\sqrt{a^2-r^2}}^{\sqrt{a^2-r^2}} r^3 \cos^2 \theta dz d\theta dr$$

In spherical coordinates S is $0 \leq \rho \leq a$, $0 \leq \theta \leq 2\pi$, $0 \leq \phi \leq \pi$. Hence

$$\iiint_S x^2 dV = \int_0^a \int_0^{2\pi} \int_0^\pi \rho^4 \cos^2 \theta \sin^3 \phi d\phi d\theta d\rho$$

By now you should be able to see

$$\iiint_S x^2 dV = \int_{-a}^a \int_{-\sqrt{a^2-x^2}}^{\sqrt{a^2-x^2}} \int_{-\sqrt{a^2-x^2-y^2}}^{\sqrt{a^2-x^2-y^2}} x^2 dz dy dx$$

in Cartesian coordinates.

I'm not overly excited about doing any of these integrals but the spherical coordinates one is the easiest. Since you are integrating over a box in (ρ, θ, ϕ) space,

$$\begin{aligned} \int_0^a \int_0^{2\pi} \int_0^\pi \rho^4 \cos^2 \theta \sin^3 \phi d\phi d\theta d\rho &= \left(\int_0^a \rho^4 d\rho \right) \left(\int_0^{2\pi} \cos^2 \theta d\theta \right) \left(\int_0^\pi \sin^3 \phi d\phi \right) = \\ &= \frac{a^5}{5} \cdot \pi \cdot \frac{2}{3} = \frac{2a^5}{15} \pi \end{aligned}$$

2.4. **Example.** Suppose you want the volume of the solid between the cones of slope 1 and slope $\frac{1}{2}$ and inside the cylinder over the circle of radius 3 centered at the origin in the xy plane, $\iiint_S 1 dV$.

In cylindrical coordinates $0 \leq \theta \leq 2\pi$, $0 \leq r \leq 3$ and $\frac{r}{2} \leq z \leq r$ so

$$\iiint_S 1 dV = \int_0^3 \int_0^{2\pi} \int_{\frac{r}{2}}^r r dz d\theta dr$$

In spherical coordinates S is $0 \leq \theta \leq 2\pi$, $\pi/4 \leq \phi \leq \arctan(2)$. The ρ coordinate starts at 0 and keeps going until it hits the cylinder. This happens when $r = 3$ so $\rho \sin \phi = 3$ or $\rho = 3 \csc \phi$. $0 \leq \rho \leq 3 \csc \phi$, Hence

$$\iiint_S 1 dV = \int_0^{2\pi} \int_{\pi/4}^{\arctan(2)} \int_0^{3 \csc \phi} \rho^2 \sin \phi d\rho d\phi d\theta$$

This time cylindrical looks easiest but not necessarily by much.

$$\begin{aligned} \int_0^3 \int_0^{2\pi} \int_{\frac{r}{2}}^r r dz d\theta dr &= \int_0^3 \int_0^{2\pi} r z \Big|_{z=r/2}^{z=r} d\theta dr = \int_0^3 \int_0^{2\pi} \frac{r^2}{2} d\theta dr = \\ &2\pi \int_0^3 \frac{r^2}{2} dr = 2\pi \frac{r^3}{6} \Big|_0^3 = 9\pi \end{aligned}$$

In spherical coordinates

$$\begin{aligned} \int_0^{2\pi} \int_{\pi/4}^{\arctan(2)} \int_0^{3 \csc \phi} \rho^2 \sin \phi d\rho d\phi d\theta &= \int_0^{2\pi} \int_{\pi/4}^{\arctan(2)} \frac{\rho^3}{3} \sin \phi \Big|_{\rho=0}^{\rho=3 \csc \phi} d\phi d\theta = \\ \int_0^{2\pi} \int_{\pi/4}^{\arctan(2)} 9 \csc^3 \phi \sin \phi d\phi d\theta &= 9 \int_0^{2\pi} \int_{\pi/4}^{\arctan(2)} \csc^2 \phi d\phi d\theta = \\ 9 \int_0^{2\pi} -\cot \phi \Big|_{\pi/4}^{\arctan(2)} d\theta &= 9 \int_0^{2\pi} (-1/2 + 1) d\theta = 9\pi \end{aligned}$$

2.5. **Example.** Convert

$$\int_0^3 \int_0^{\sqrt{9-y^2}} \int_{\sqrt{x^2+y^2}}^{\sqrt{18-x^2-y^2}} (x^2 + y^2 + z^2) dz dx dy$$

into a spherical coordinate iterated integral
(from [here](#), example 2.)

Let us start by describing the solid. Note $\int_0^3 \int_0^{\sqrt{9-y^2}} \dots dx dy$ describes the quarter of the disk of radius 3 in the xy plane in the first quadrant.

Above this quarter-disk the z coordinate starts at $z = \sqrt{x^2 + y^2} = r$ which is the cone of slope 1 and ends at $z = \sqrt{18 - x^2 - y^2}$ which is the upper hemisphere of radius $\sqrt{18} = 3\sqrt{2}$. Hence the solid is inside the cylinder parallel to the z axis of radius 3, above the 45° cone and below the sphere centered at the origin of radius $2\sqrt{3}$.

Hence in spherical coordinates one has $0 \leq \phi \leq \pi/4$, $0 \leq \theta \leq \pi/2$ and $0 \leq \rho \leq 3\sqrt{2}$. Hence

$$\begin{aligned} \int_0^3 \int_0^{\sqrt{9-y^2}} \int_{\sqrt{x^2+y^2}}^{\sqrt{18-x^2-y^2}} (x^2 + y^2 + z^2) dz dx dy &= \int_0^{\pi/4} \int_0^{\pi/2} \int_0^{3\sqrt{2}} \rho^4 \sin(\phi) d\rho d\theta d\phi = \\ &= \int_0^{\pi/4} \int_0^{\pi/2} \frac{\rho^5}{5} \Big|_0^{3\sqrt{2}} d\theta d\phi = \frac{\pi}{4} \frac{\pi}{2} \frac{243}{5} \cdot 16\sqrt{2} = \frac{486\sqrt{2}}{5} \pi^2 \end{aligned}$$