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Problem 4.1: I am doing this quick and easy, i.e., I could do a procedure for T with N defined internal to the procedure.

```
> restart;
> N:=1;
```

$$N := 1 \quad (1)$$

```
> T := (f,h,N)-> (f(a)+2*sum(f(a+j*h),j=1..N-1)+f(a+N*h))*h/2;
```

$$T := (f, h, N) \rightarrow \frac{1}{2} \left( f(a) + 2 \left( \sum_{j=1}^{N-1} f(a + j h) \right) + f(a + N h) \right) h \quad (2)$$

```
> (4*T(f,h/2,2*N)-T(f,h,N))/3;
```

```
simplify(%);
```

$$\begin{aligned} & \frac{1}{3} \left( f(a) + 2f\left(a + \frac{1}{2} h\right) + f(a + h) \right) h - \frac{1}{6} (f(a) + f(a + h)) h \\ & \frac{1}{6} h f(a) + \frac{2}{3} h f\left(a + \frac{1}{2} h\right) + \frac{1}{6} h f(a + h) \end{aligned} \quad (3)$$

note this is Simpson's rule nodes at a, a+h, a+2h with weights h/6, 4\*h/6, h/6 respectively

```
> (9*T(f,h/3,3*N)-T(f,h,N))/8;
```

```
simplify(%);
```

$$\begin{aligned} & \frac{3}{16} \left( f(a) + 2f\left(a + \frac{1}{3} h\right) + 2f\left(a + \frac{2}{3} h\right) + f(a + h) \right) h - \frac{1}{16} (f(a) + f(a + h)) h \\ & \frac{1}{8} h f(a) + \frac{3}{8} h f\left(a + \frac{1}{3} h\right) + \frac{3}{8} h f\left(a + \frac{2}{3} h\right) + \frac{1}{8} h f(a + h) \end{aligned} \quad (4)$$

note this is the Newton-Cotes rule for 4 nodes a, a+h/3, a+2/3\*h, a+h with weights h/8, 3/8\*h, 3/8\*h, h/8

```
> (16*T(f,h/4,4*N)-T(f,h,N))/15;
```

```
simplify(%);
```

$$\begin{aligned} & \frac{2}{15} \left( f(a) + 2f\left(a + \frac{1}{4} h\right) + 2f\left(a + \frac{1}{2} h\right) + 2f\left(a + \frac{3}{4} h\right) + f(a + h) \right) h - \frac{1}{30} (f(a) + f(a + h)) h \\ & \frac{1}{10} h f(a) + \frac{4}{15} h f\left(a + \frac{1}{4} h\right) + \frac{4}{15} h f\left(a + \frac{1}{2} h\right) + \frac{4}{15} h f\left(a + \frac{3}{4} h\right) + \frac{1}{10} h f(a + h) \end{aligned} \quad (5)$$

This is a good rule, but certainly not one of the Newton-Cotes rules

Problem 4.2 There are several ways to do this. By definition one can integrate and choose the constant of integration to get the integral to be zero: this is easy by hand. I will use the generating function (no

```
> restart;
```

```
> int(1,x=0..1)
```

```
> taylor(w*exp(x*w)/(exp(w)-1),w,5);
```

$$1 + \left( x - \frac{1}{2} \right) w + \left( \frac{1}{12} + \frac{1}{2} x^2 - \frac{1}{2} x \right) w^2 + \left( \frac{1}{6} x^3 + \frac{1}{12} x - \frac{1}{4} x^2 \right) w^3 + \left( -\frac{1}{720} + \frac{1}{24} x^4 + \frac{1}{24} x^2 - \frac{1}{12} x^3 \right) w^4 + O(w^5) \quad (6)$$

Problem 4.3

Let's now do the whole procedure for finding the points and weights of for Gaussian integration with an arbitrarily prescribed weight, w(t) on [a,b].

```
> restart:
```

```

with(LinearAlgebra):
Digits := 30;
a := -1;b:=1; #b:= Pi;
w := t ->1;#sqrt(t);# #sin(t)^2;
IP := proc( f,g ) evalf(int(f(t)*g(t)*w(t),t=a..b)) end;

```

Note the inner product IP above

```

> n:=3;
n := 3

=>
> p := array(0..n);
> p[0] := 1;
> j:='j':k:='k':
> for j from 0 to n-1 do;
> vv := t*p[j]:
> for k from 0 to j do;
> vv := vv-IP(t*p[j],p[k])/IP(p[k],p[k])*p[k]:
> od:p[j+1]:=expand(vv):
> od:
p := array(0..3, [ ])

```

Here we compute the roots of the nth polynomial. There are fast solvers adapted to orthogonal polynomials --- if there is time we will discuss in class when we get to numerical linear algebra.

Lagrange basis functions for points indexed by i from 1 to N

```

> L := proc( N::integer, i::integer, v::Vector, x)
      description "Lagrange function";
local j,T;
T:=1;
for j from 1 to N do
if (j<>i) then T:= T*(x-v[j])/(v[i]-v[j])
fi;
od;
T;
end proc;

```

### Computation of nodes x and weights

```
> for N from 1 to n do  
    tempX:= Vector(N):  
    x := Vector(N):
```

```

y:=Vector(N):
weights:=Vector(N):
tempX:= fsolve(p[N],t):
print("number of points" = N):
print('nodes'):
for j from 1 to N do
x[j] :=tempX[j]: print(x[j]):
od:
print('weights'):
for j from 1 to N do
weights[j]:=int(L(N,j,x,t),t=a..b):
print(weights[j]):
od:
od:

```

"number of points" = 1  
*nodes*  
 $( -2.92649536567162872787048949180 \cdot 10^{-35} )_1$   
*weights*  
 $2$   
 "number of points" = 2  
*nodes*  
 $-0.577350269189625764509148780503$   
 $0.577350269189625764509148780503$   
*weights*  
 $0.999999999999999999999999999999996$   
 $0.999999999999999999999999999999996$   
 "number of points" = 3  
*nodes*  
 $-0.774596669241483377035853079956$   
 $-1.23193160224957838757292675500 \cdot 10^{-35}$   
 $0.774596669241483377035853079956$   
*weights*  
 $0.555555555555555555555555555555555$   
 $0.88888888888888888888888888888880$   
 $0.555555555555555555555555555555555$

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Let's verify the three point rule for polynomials of degree  $\leq 5$  (I went to 6 to show it is really exactly 5).

```

> k:='k':
j:='j':
for k from 0 to 6 do A:=int(t^k,t=a..b):
B:=0:
for j from 1 to 3 do
B:= B+weights[j]*x[j]^k:
od:
print(A-B):
od:

```

$0.$   
 $0.$   
 $3. \cdot 10^{-30}$   
 $0.$   
 $2. \cdot 10^{-30}$   
 $0.$

### Problem 4.4

```

> restart:
with(LinearAlgebra):
Digits := 30;
a := 0;b:=1;
w := t ->sqrt(t);
IP := proc( f,g ) evalf(int(f(t)*g(t)*w(t),t=a..b)) end;

```

*Digits := 30  
a := 0  
b := 1  
w := t →  $\sqrt{t}$   
IP := proc(*f,g*) evalf(int(*f(t)* \* *g(t)* \* w(*t*), *t=a..b*)) end proc*

Note the inner product IP above

```
> n:=3;
n := 3
```

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```
> p := array(0..n);
```

```

> p[0] := 1:
> j:='j':k:='k':
> for j from 0 to n-1 do;
> vv := t*p[j]:
> for k from 0 to j do;
> vv := vv-IP(t*p[j],p[k])/IP(p[k],p[k])*p[k]:
> od:p[j+1]:=expand(vv):
> od:
=                                         p := array(0 ..3, [ ]) (15)
> for j from 0 to n do p[j]; od;

```

Here we compute the roots of the nth polynomial. There are fast solvers adapted to orthogonal polynomials --- if there is time we will discuss in class when we get to numerical linear algebra.

Lagrange basis functions for points indexed by i from 1 to N

```

> L := proc( N::integer, i::integer, v::Vector, x)
      description "Lagrange function";
local j,T;
T:=1;
for j from 1 to N do
if (j<>i) then T:= T*(x-v[j])/(v[i]-v[j])
fi;
od;
T;
end proc;
L:=proc(N::integer,i::integer,v::Vector,x)
local j,T;
```

```

description "Lagrange function";
T:=1; for j to N do if j<>i then T:= T* (x - v[j]) / (v[i] - v[j]) end if end do; T
end proc

```

Computation of nodes x and weights

```

> for N from 1 to n do
tempX:= Vector(N):
x := Vector(N):
y:=Vector(N):
weights:=Vector(N):
tempX:= fsolve(p[N],t):
print("number of points" = N):
print('nodes'):
for j from 1 to N do
x[j] :=tempX[j]: print(x[j]):
od:
print('weights'):
for j from 1 to N do
weights[j]:=int(L(N,j,x,t)*sqrt(t),t=a..b):
print(weights[j]):
od:
od:

```

"number of points" = 1  
*nodes*  
 $0.6000000000000000000000000000000000_1$   
*weights*  
 $\frac{2}{3}$

"number of points" = 2  
*nodes*  
 $0.289949197925690302229151737848$   
 $0.821161913185420808881959373262$   
*weights*  
 $0.277555998231061630134788531615$   
 $0.389110668435605036531878135053$

"number of points" = 3  
*nodes*  
 $0.164710286896542421522796386004$   
 $0.549868499216443563908599462554$   
 $0.900805829271629399183988766832$   
*weights*  
 $0.125782674328838847953649287589$   
 $0.307602367681912735506181300105$   
 $0.233281624655915083206836078975$

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Let's verify the three point rule for polynomials of degree  $\leq 5$ .

```

> k:='k':
j:='j':
for k from 0 to 5 do A:=int(t^k*sqrt(t),t=a..b):
B:=0:
for j from 1 to 3 do
B:= B+weights[j]*x[j]^k:
od:

```

```
print(A-B):  
od:
```

-2.  $10^{-30}$   
-2.  $10^{-30}$   
-1.  $10^{-30}$   
-2.  $10^{-30}$   
-3.  $10^{-30}$   
-5.  $10^{-30}$

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